

CSC-363 Lecture 02A

Tokenizing, Continued

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Tokenizing

Recall that the goal of tokenizing is to take the input program text, as a *character stream*, and output a *token stream*. Running example:

```
i a
i b
b = a + 5
p b
```

As a character stream, this is just `iaibb=a+5pb`. We need to design our token specifications now before trying to implement the tokenizer.

Token Specifications

- ▶ Integer declarations: comes from lexeme `i` followed by exactly one letter (excluding `f`, `p`, `i`, `n`).
- ▶ Variable reference, single letter lexeme
- ▶ Assignment from `=`
- ▶ Delimiters: `lpar` and `rpar`
- ▶ Binary operations: `+` `-` `*` `/` `^`
- ▶ Integer literals: `0`, positives only. Ignoring unary minus is a deliberate design decision.
- ▶ Print token (lexeme `p`)

On Integer Declarations

We really have two choices when it comes to the integer declarations. Both are reasonable.

- ▶ Tokenize `ia` to a single token, `[intdecl; name='a']`
- ▶ Tokenize `ia` to two tokens, `[intdecl]` and `varref, name='a']`.

We implicitly used the first option last week, so let's stick with it for consistency. Real languages like C use the second option, pushing the issue to the parsing stage instead.

The Process of Tokenizing

We'll need to keep track of our location in the character stream, much like a "read head." We can advance this read head to look at the next character, or "peek" by looking ahead but not moving the read head. General idea:

- ▶ Read character to decide which token type we're dealing with.
- ▶ Depending on the type, we might need to read more characters. Examples: `ia` and `67`.
- ▶ "Consume" the characters and append the appropriate token to our token stream.

Assuming that we're starting to do a new token:

- ▶ Next character is a digit: integer literal; start consuming digits until there are no more digits.
- ▶ Next character is `i`: check that following character is a valid letter. If so, emit token; else, error.
- ▶ Next char is letter: var reference
- ▶ Next char is `p`: print token
- ▶ Next char is operator: operator token
- ▶ Next char is delimiter: delimiter token
- ▶ Whitespace: skip; anything else: error

Example: $iaibb=a+5pb$

Remaining input	Action taken	Token emitted
iaibb=a+5pb	see i, peek a	intdcl(a)
ibb=a+5pb	see i, peek b	intdcl(b)
b=a+5pb	see letter	varref(b)
=a+5pb	see =	assign
a+5pb	see letter	varref(a)
+5pb	see +	plus
5pb	see digit, consume digits	intlitt(5)
pb	see p	print
b	see letter	varref(b)

What we have

- ▶ Tokenizer produces a sequence of valid tokens
- ▶ Each token has a type and possibly associated data.

What we do NOT have:

- ▶ Tokenizing does not check expression structure.
- ▶ Tokenizing does not enforce operator precedence or associativity
- ▶ Tokenizing does not know if the program “makes sense” (with minor exceptions)