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ARMAN KHONDKER

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EDUCATION

University of Texas at Austin

B.S. Electrical and Computer Engineering

May 2020

GPA: X.X/4.0

Technical Cores: Software Engineering and Design,

Data Science and Information Processing

EXPERIENCE

PROS Inc. Software Engineering Intern - Houston, Texas

June 2019 - Present

- Practiced Agile Development techniques with sprint planning, scrums, acceptance testing, and Jira ticket handling
- Improved Rental performance testing environment by implementing automated data generation tools for transfers
- Built a Java protocol from scratch for Group Sales Optimizer team to interface an exchange rate API

PROS Inc. Software Engineering Intern - Houston, Texas

June 2018 - August 2018

- Utilized Agile Development, JIRA, Git, and other Atlassian tools in a fast-paced development environment
- Utilized React, Javascript, CSS to implement, design, and demo the Numeric Range Selector UI Pillar component
- Won 1st Place at PROS Hackathon 2018 by building a B2B pricing product that leveraged competitor prices to provide a dynamic pricing estimator and a sentiment analyzer to deliver real-time consumer feedback from YouTube comments
- Integrated Highcharts Heat Maps into the Scientific Analytics PROS Pricing Solution Suite Product
- Achieved 100% code coverage and improved SA team data visualization tools by 15% for analyst customers

Schlumberger Software Engineering Extern - Houston, Texas

January 2017

• Shadowed software engineers and learned about the practical skills used in a modern software engineering workspace

SELECTED PROJECTS

Twitter Tweet Polarity Analysis Bot (PROS Hackathon 2019)

July 2019

- Built a python script to parse Tweets and determine sentiment that could be used in a pricing recommendation model
 Amazon Price Tracker with Email Notifications

 July 2019
- Built a python app to track prices of amazon items and send an email when the item drops below a specific price YouTube Comment Sentiment Analyzer (PROS Hackathon 2018)

 July 2018
- Created a python bot that uses YouTube's Data API to parse comments of videos and determine sentiment polarity

 Critters Java Project (Software Design and Implementation II)

 December 2018
- Implemented a Java MVC to simulate a critters environment which allowed various species to spawn and interact
- **Base Stations Dynamic Programming Project (Algorithms)**

November 2018

- Designed and implemented an algorithm in Java to detect the optimal antenna range and set of base station positions
 Blip Compiler Project (Software Design and Implementation I)

 April 2018
- Developed an interpreter/compiler in C++ for Blip, a simple procedural language, with specified syntax and behavior
 8-Ball Pool Video Game (Embedded Systems)

 April 2017
- Utilized embedded systems to create and design a hand-held video game that simulates 8-Ball Pool

RELEVANT COURSEWORK

Algorithms, Data Structures, Software Design and Implementation I & II, Software Testing, Software Architectures, Software Lab, Digital Logic Design, Discrete Mathematics, Matrices, Probability and Random Processes, Number Theory

SOFTWARE SKILLS

Languages: Java, Python, C/C++, JavaScript, ReactJS, HTML, CSS

Tools: Git, React, Redux, Spring, Node, Django, Flask, Anaconda, Pandas, macOS, Linux

EXTRACURICLAR ACTIVITIES AND AWARDS

Texas Instruments Scholar – UT Austin Recipient

University of Texas Machine Learning and Data Science Club - Active Member

University of Texas Bengali Student Association - Active Member

University of Texas Institute of Electrical Engineers (IEEE) - Active Member

October 2018 - Present

September 2016 - Present

August 2017 - Present

August 2016 - Present