02393 Programming in C++



Before we start:

If you feel ill, go home
Keep your distance to others
Wash or sanitize your hands
Disinfect table and chair
Respect guidelines and restrictions

02393 Programming in C++ Module 1: Introduction Lecturer: Alceste Scalas

(Slides based on previous versions by Andrea Vandin, Alberto Lluch Lafuente, Sebastian Mödersheim)

Course Information

- Read http://kurser.dtu.dk/course/02393
- Keep an eye on CampusNet: https://cn.inside.dtu.dk/cnnet/element/623043
 - ★ Slides and examples for the lectures
 - ★ Assignments and their solutions
 - ★ The course book
 - ★ How to set up the recommended editor (Visual Studio Code)
 - ★ Other useful links
- Please use MS Teams during the lectures to watch the live stream, raise hands, ask questions, request TA help
 - ★ Join code: vu3yvsd
- Please use Piazza for questions about C++ and assignments (other students may want to help or see the answers): https://piazza.com/dtu.dk/fall2020/02393

Piazza Forum

An example of nice interaction among students



```
Monoid<C> * m;

if (m1 == nullptr || m2 == nullptr) return;

if (m2->m1 == nullptr || m2->m2 == nullptr) return;

m = m2->m2;
m2->m2 = m2->m1;
m2->m1 = m1;
m1 == m1;
m2 = m;
```

I understand that you need a temporary monoid variable to store one of the other monoids like in the commute implementation but apart from that I do not understand how it works?

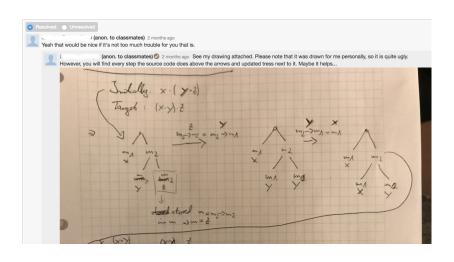
Piazza Forum

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Learning Objectives http://kurser.dtu.dk/course/02393

A student who has met the objectives of the course will be able to:

- select and use data types
- define and construct data structures and functions, including recursive, dynamic data structures and recursive functions
- use principles of structured program design and methods
- describe and use containers and iterators
- construct and demonstrate generic functions and classes (templates)
- use and define classes with encapsulation and constructors
- use pointers and arrays with memory management
- develop projects organized in multiple header and source files
- explain and apply the principles of abstract data types
- analyze and compare the complexity of different data structures and algorithms
- explain the C++ runtime system
- discuss C++-related issues in a clear and concise way, possibly using on-line platforms

Evaluation

Weekly assignments

- ★ To be handed in via CodeJudge at https://dtu.codejudge.net/02393-e20/assignments
- ★ See deadlines on CodeJudge
- ★ automatically tests your code, gives you a chance to fix bugs
- ★ use TAs support

Exam

- ★ Similar to the assignments
- ★ Date: 07/12/2019
 - ▶ Time & location: TBD
 - ▶ In the previous years it has been at 9 AM at Ballerup campus
- ★ Duration: 4 hours, all aid allowed

Evaluation

- ★ Grade: Pass / Fail
- ★ Exam and assignments contribute to the grade
- ★ Roughly: if your exam is borderline but you did most assignments well, you pass.

Tentative Lecture Plan

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#	Date	Topic	Book chapter *
1	01.09	Introduction	
2	08.09	Basic C++	1
3	15.09	Data Types	2
4	22.09	Data Types	
		Libraries and Interfaces	3
5	29.09		•
6	06.10	Classes and Objects	4.1, 4.2 and 9.1, 9.2
Autumn break			
7	20.10	Templates	4.1, 11.1
8	27.10	LAB DAY	Old exams
9	03.11	Inheritance	14.3, 14.4, 14.5
10	10.11	Recursive Programming	5
11	17.11	Linked Lists	10.5
12	24.11	Trees	13
13	01.12	Exercises & Summary	
	07.12	Exam	

^{*} Recall that the book uses sometimes ad-hoc libraries that are slightly different with respect to the standard libraries (e.g., strings and vectors).

Lab Day on 27/10

- No slides or new material
- You will be able to work 4 hours on old exams

Course Materials

- Stanford Course Reader by S. Roberts, J. Zelenski: *Programming Abstractions in C++*
 - * Available in Inside
 - ★ We will often relate to this book, use its exercises . . .
 - ★ the book uses sometimes ad-hoc libraries that are slightly different with respect to the standard libraries (e.g. strings and vectors).

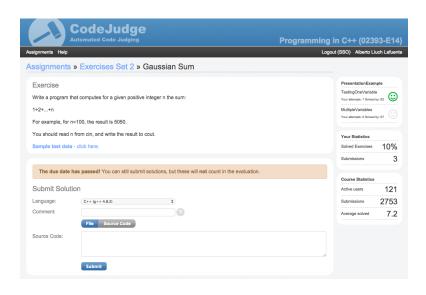
Ideas for an Effective Course: Live Programming

- Live programming
 - ★ Not much code on slides.
 - ★ Instead: developing a program/example during the lecture
 - ★ We may make small exercises together in the lecture
 - please bring your laptops to the lecture

Live Programming

```
器 | ⊲ ▶ | 🖟 hello-world.cpp ) No Selection
  1 #include <iostream>
  3 int main()
          std::cout << "Hello, world!\n";</pre>
lecture1 - bash - 63×11
 g++ -o hello-world hello-world.cpp
 ./hello-world
```

CodeJudge



Before the next lecture...

...you can try a **demo weekly assignment** (ex01.pdf)

 See under "File sharing" in the course page on CampusNet https://cn.inside.dtu.dk/cnnet/element/623043

NOTE: The aim of this demo assignment is to get ready with your C++ installation and to acquire some familiarity with CodeJudge. Do not worry if you are not able to get all exercises right

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