Chapter 2:
The Concept of SDLC

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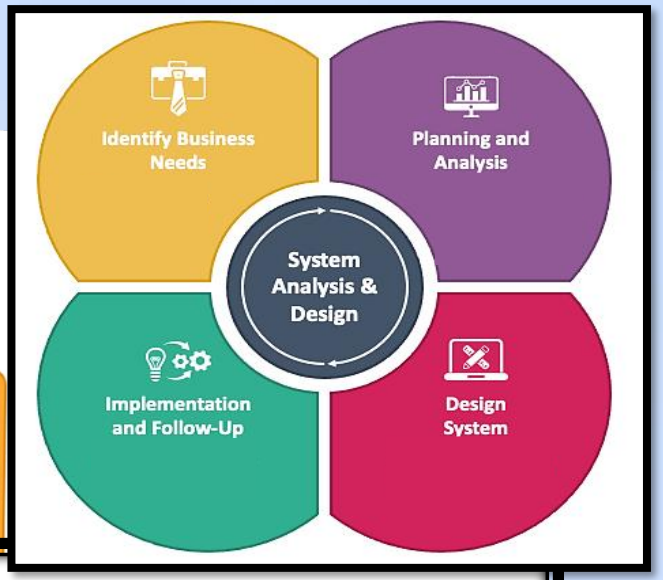
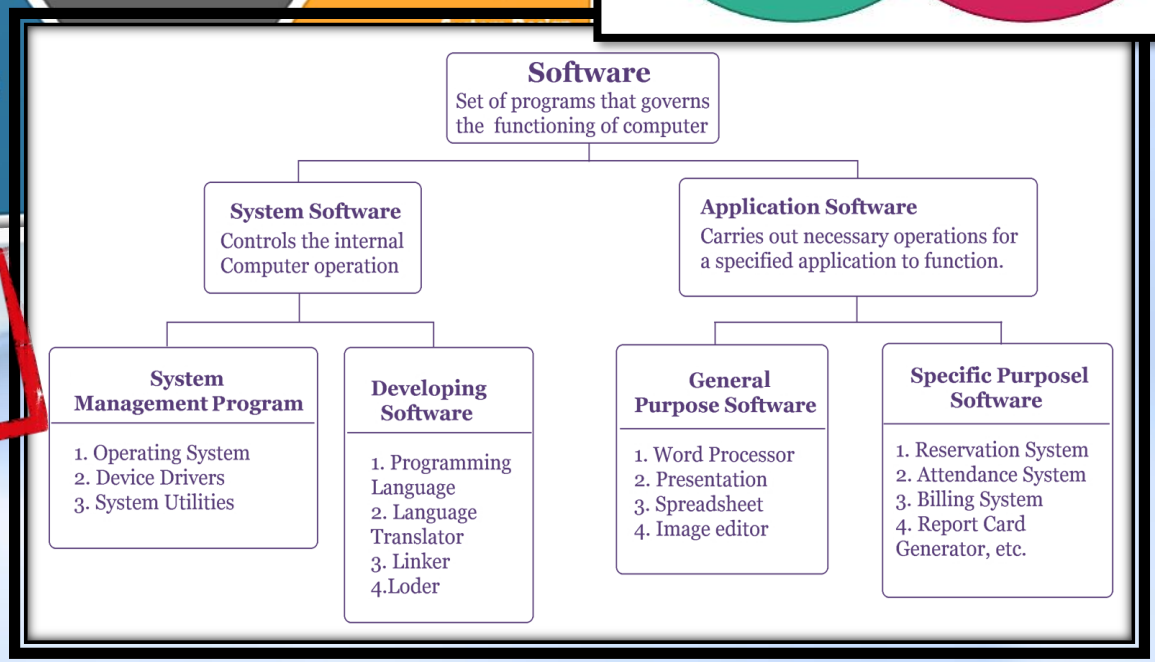
Table of Contents

- Review of Chapter1
- Introduction To SDLC
- SDLC Phases
- Models of SDLC

Review of Chapter1

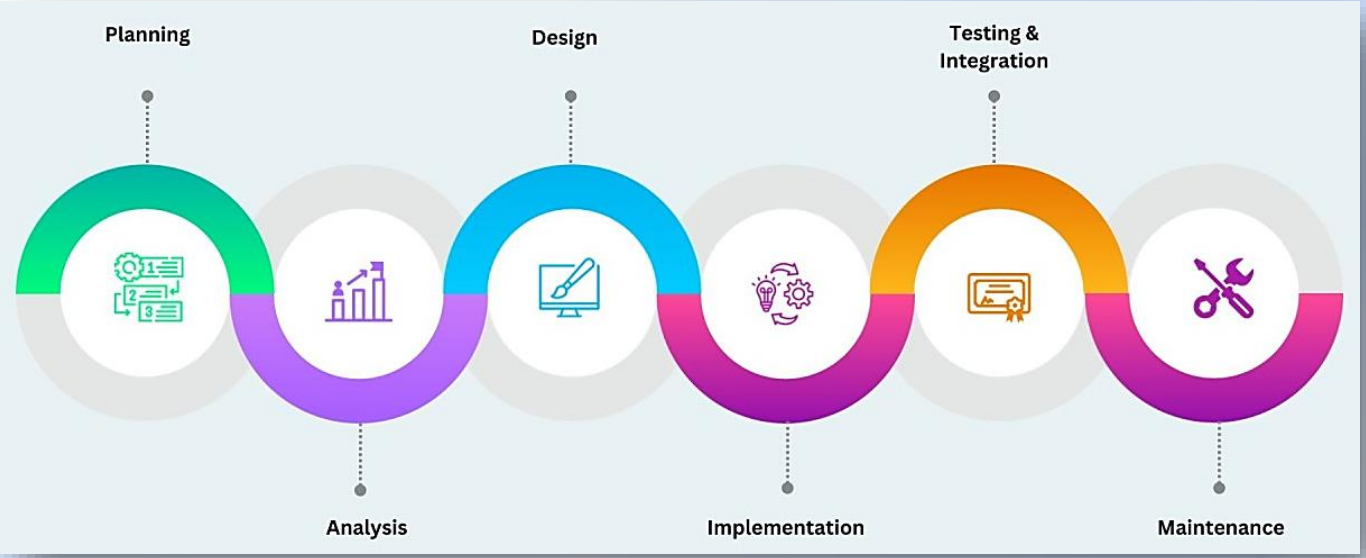




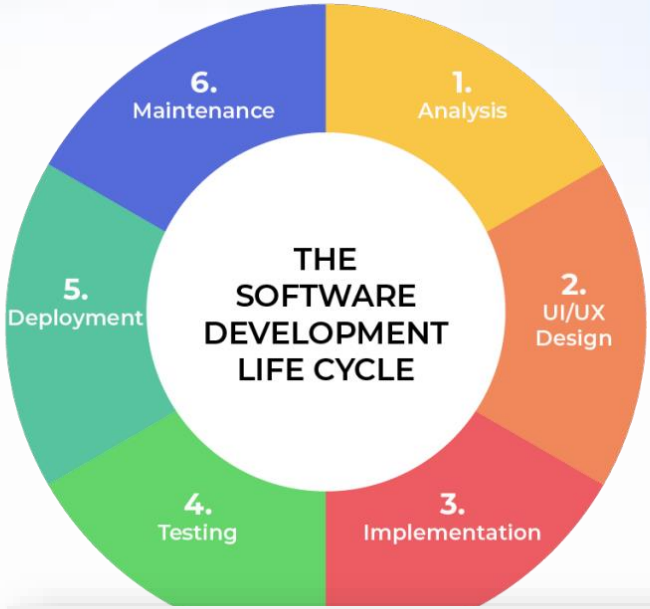
Introduction To SDLC (1)

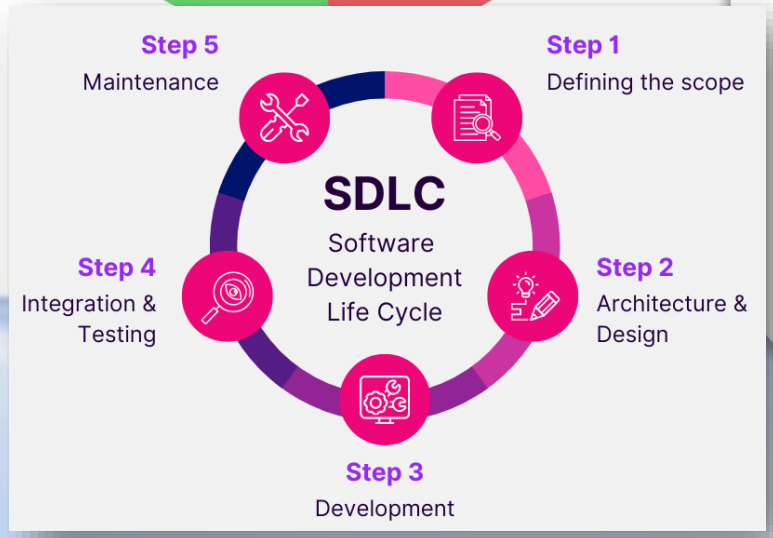
The Software Development LifeCycle (SDLC)

- The software development lifecycle (SDLC) is the cost-effective and time-efficient **process** that development teams use to design and build *high-quality* software. The goal of SDLC is to minimize project risks through forward planning ***so that software meets customer expectations during production and beyond***.



Introduction To SDLC (2)





Introduction To SDLC (3)

Test

Maintenance

Implementation

Requirements and Analysis

Design

SDLC Phases (1)

Phase 1: Requirement gathering and analysis

Purpose: Create an overview of the project, determine requirements, and set the product groundwork.

Key Personnel: Business Analyst

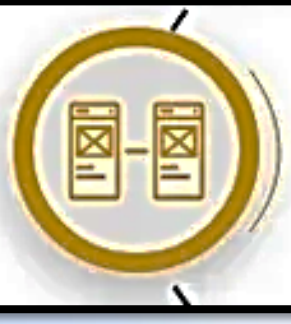
Output: An SRS document that defines project goals and needs

Phase 2: Feasibility study

Purpose: Evaluate whether the requirements analysis aligns with business goals and resources.

Key Personnel: Team leads and higher management

Output: An Expanded SRS document approved by a decision-maker



Phase 3: Prototyping and Design

Purpose: Design the upcoming product (architecture, UI, features, security measures, etc.)

Key Personnel: Architects and senior developers

Output: A detailed DDS document that explains how to code the product.

SDLC Phases (2)

Phase 4: Development

Purpose: Translate the system design into source code and build the first version of the product.

Key Personnel: Developers

Output: Testable, fully functional software

Phase 5: Testing

Purpose: Ensure the product has no bugs or exploits and it is in line with DDS expectations.

Key Personnel: All levels of testers

Output: A thoroughly tested version of the product

Phase 4: Deployment

Purpose: Push the new product into production by gradually phasing it into use

Key Personnel: Deployment engineers

Output: The release of a fully functional and tested product

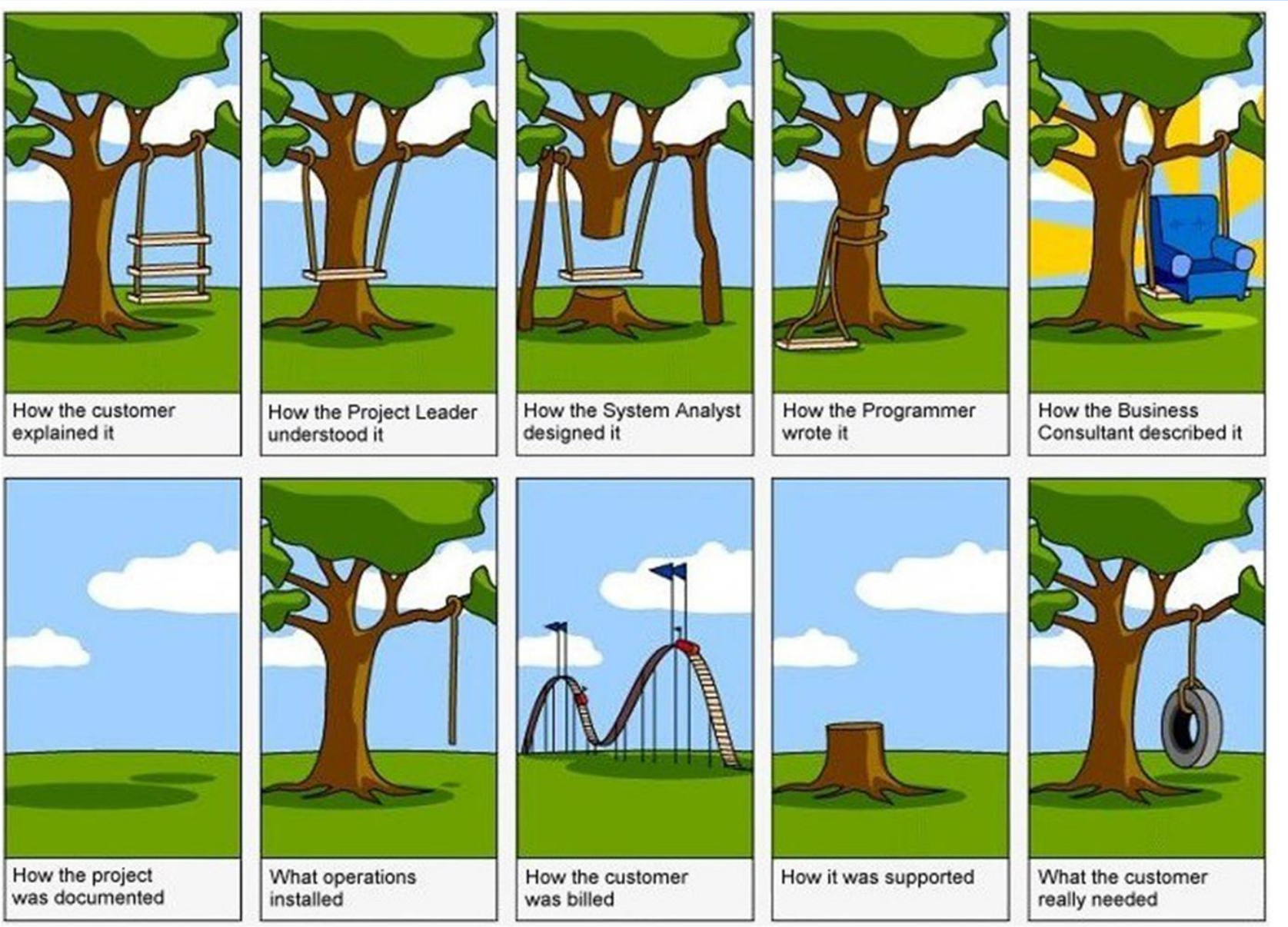
Phase 5: Maintenance

Purpose: Keep the product safe and at optimal performance, plus occasionally add new features.

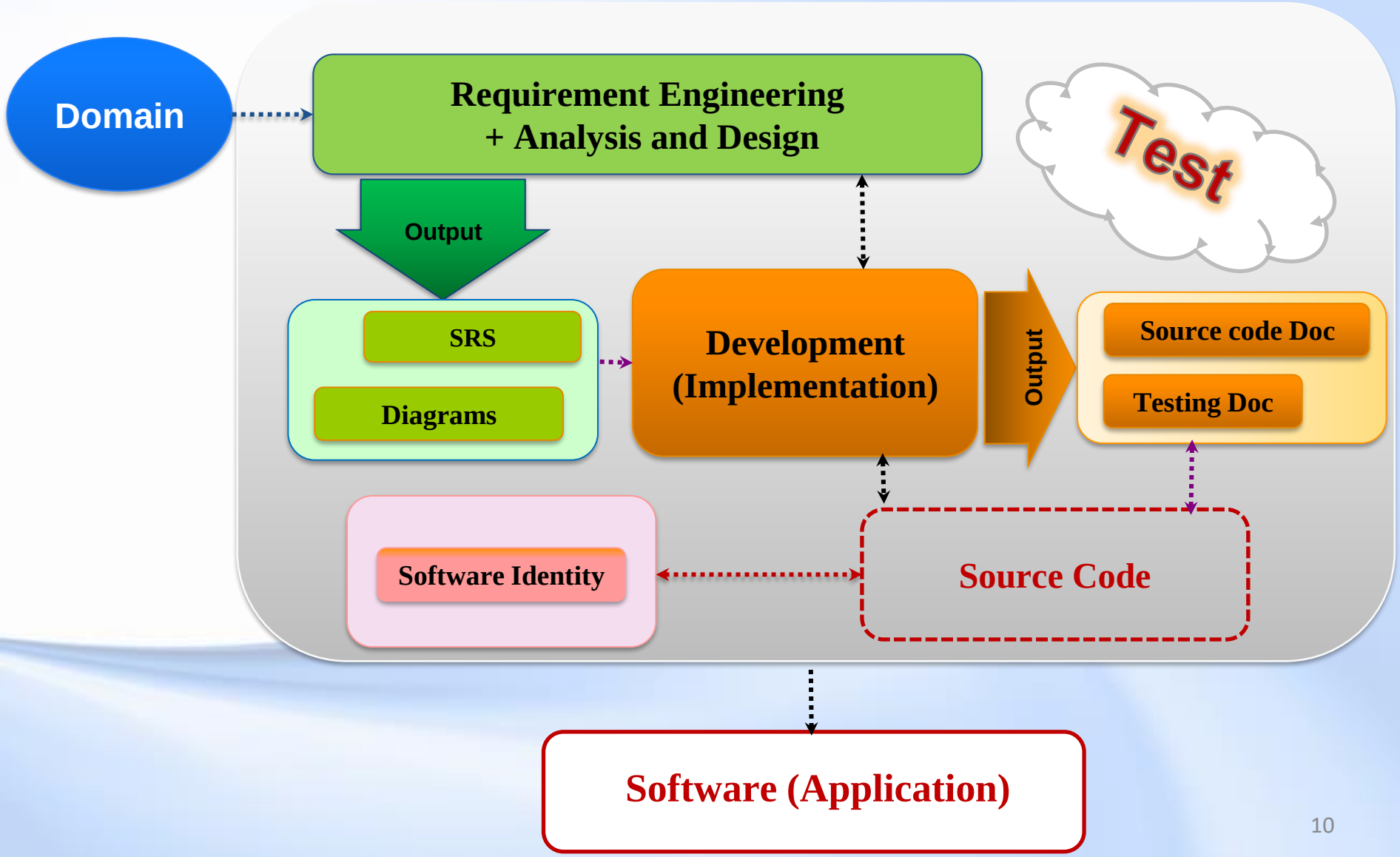
Key Personnel: Production support engineers, testers and developers

Output: A fully monitored product that is continuously seeing improvements

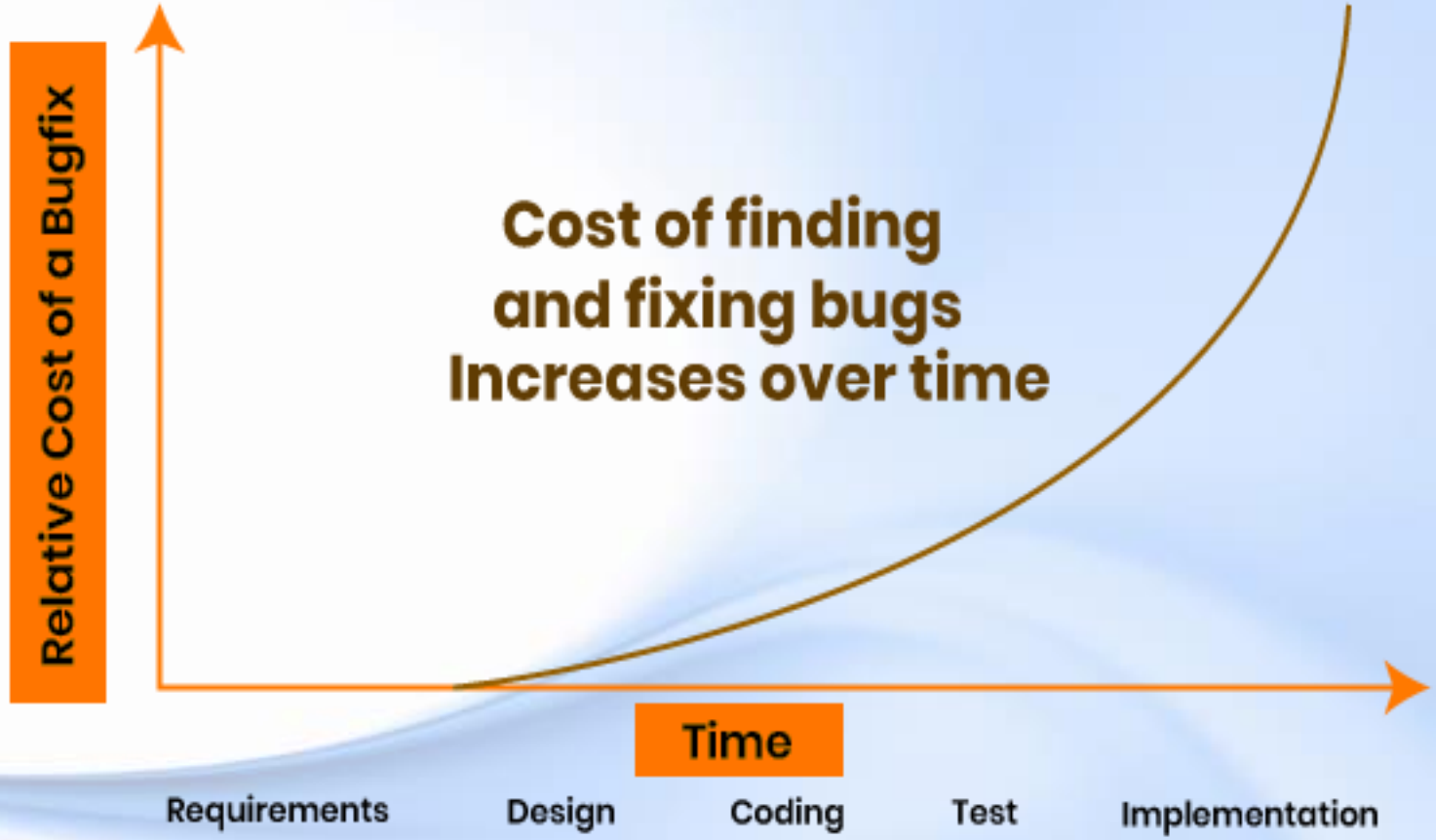
SDLC Phases (3)



SDLC Phases (4)

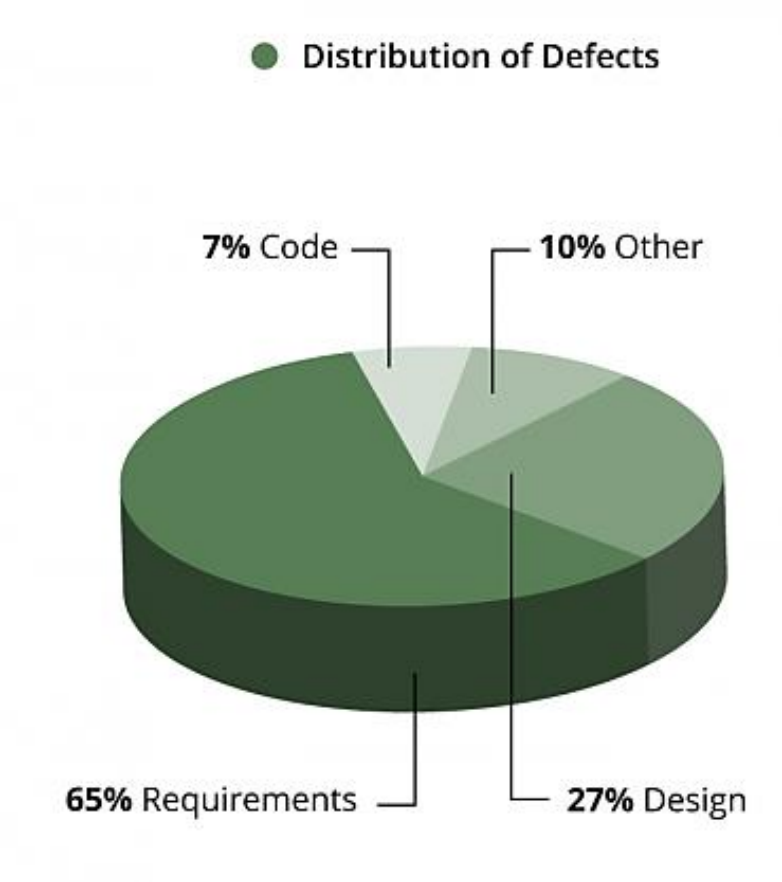


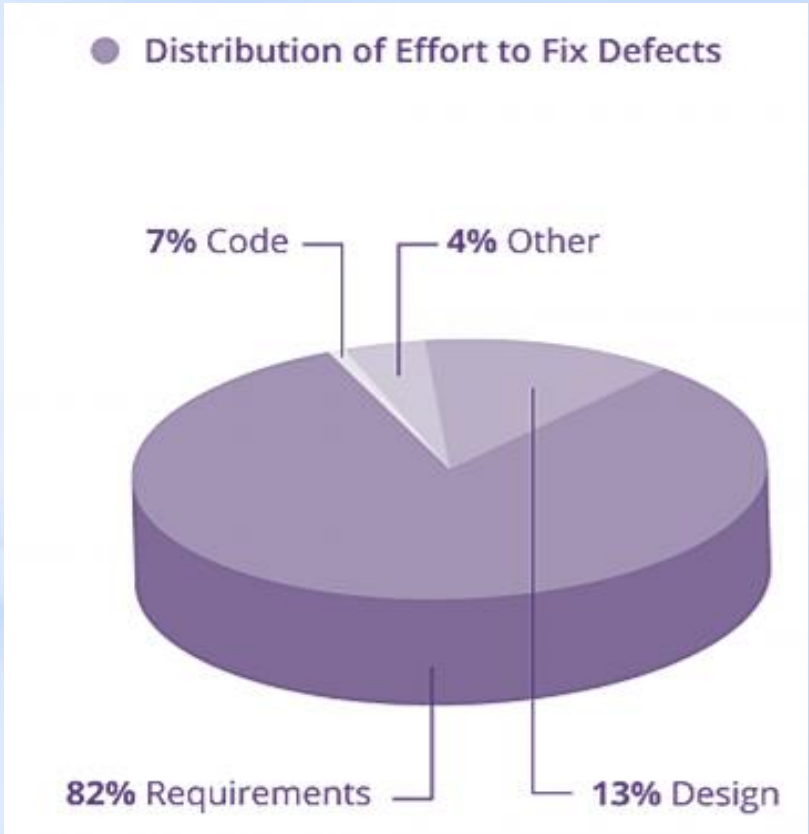
Statistics (1)



Statistics (2)

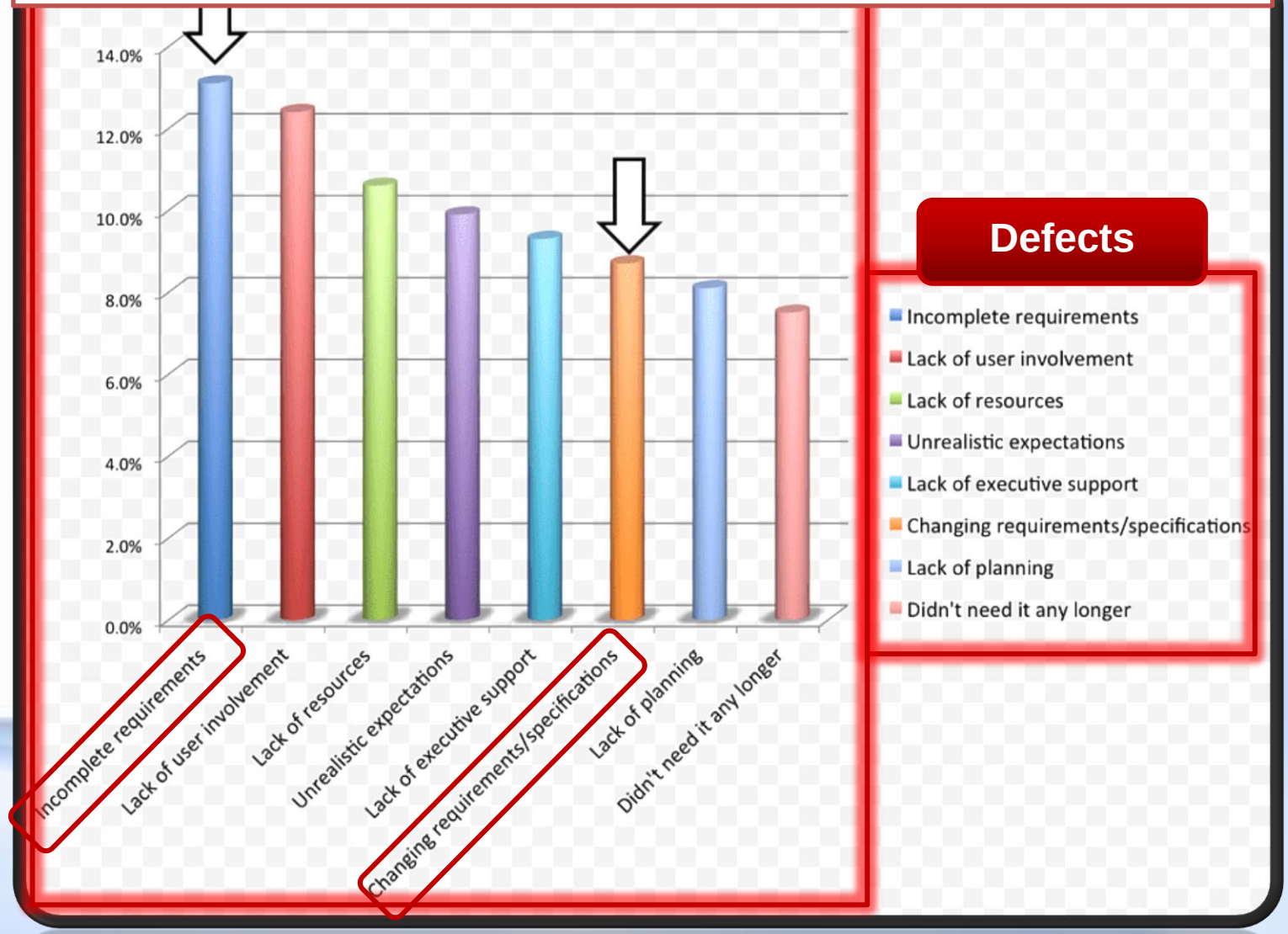
Statistics (3)





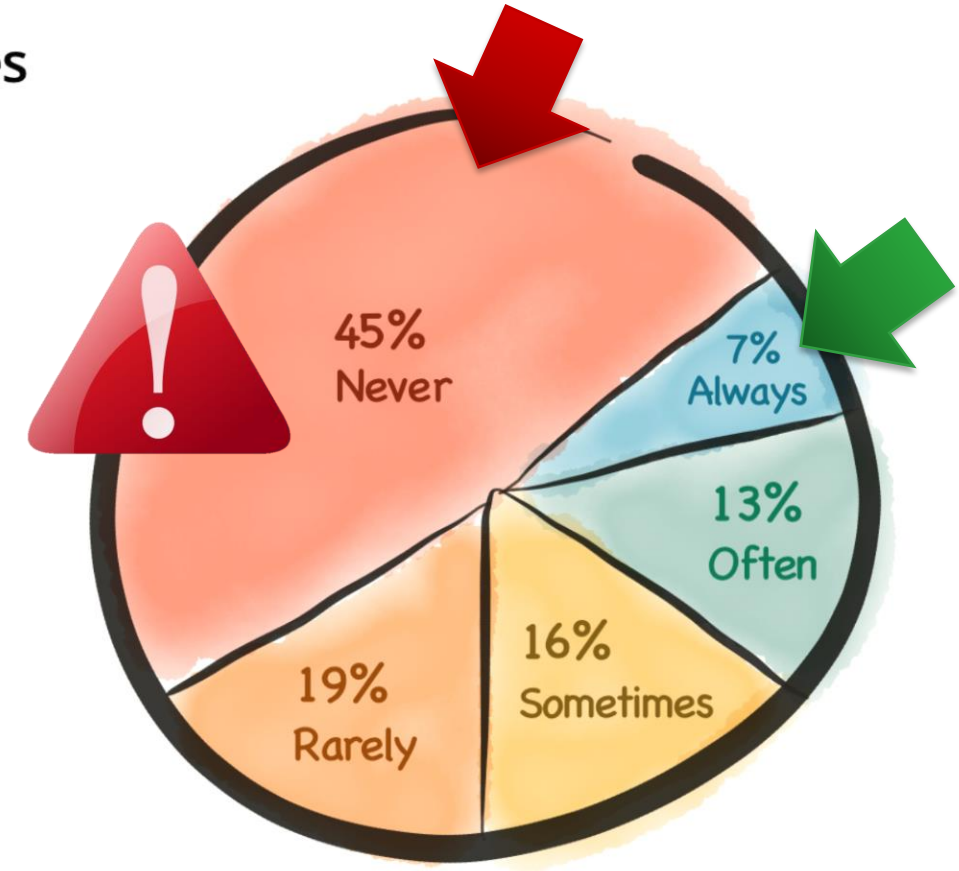
Statistics (4)

Bad requirements are the reason behind 39% of project failures.



Statistics (5)

Usage of Features and Functions in Typical System.



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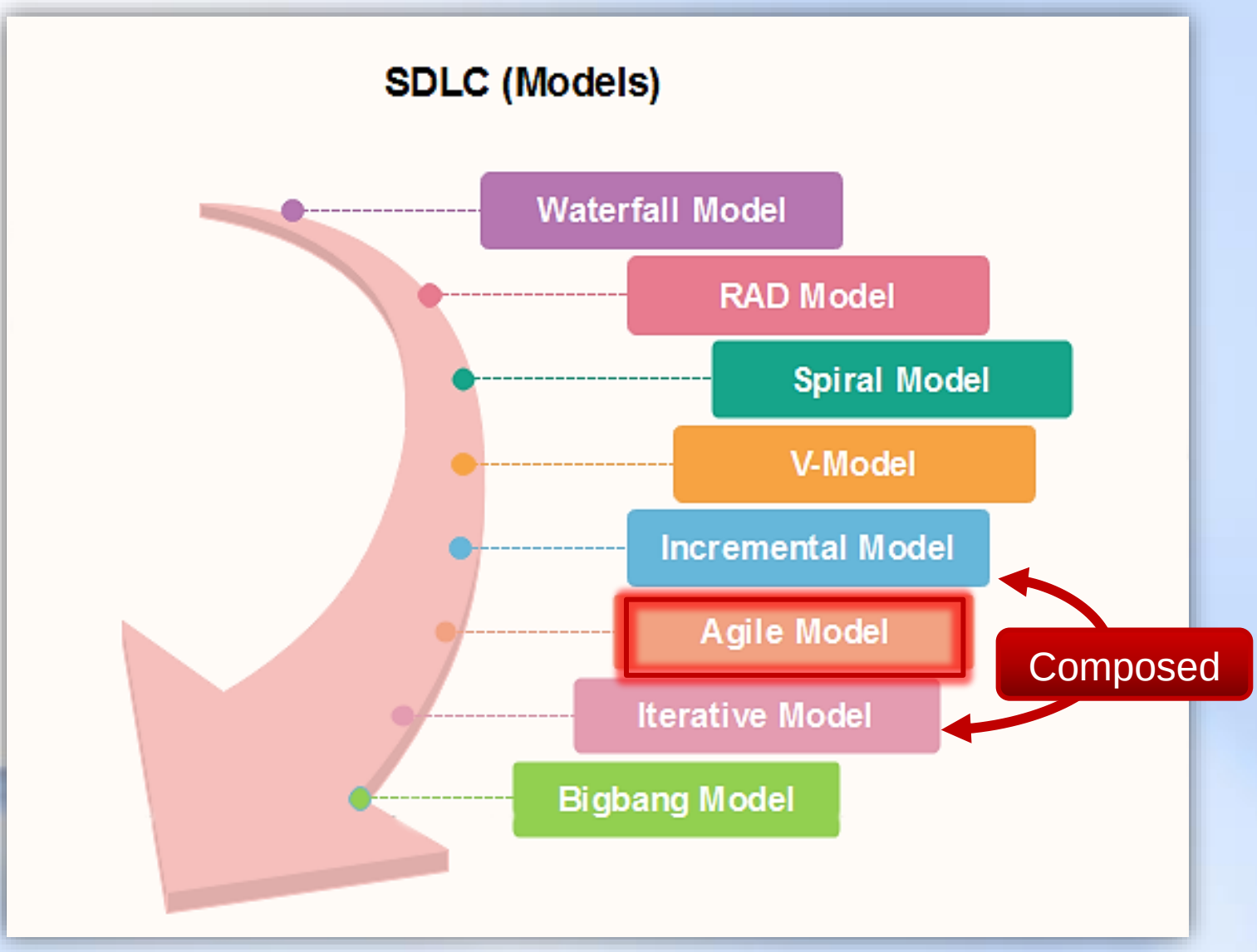
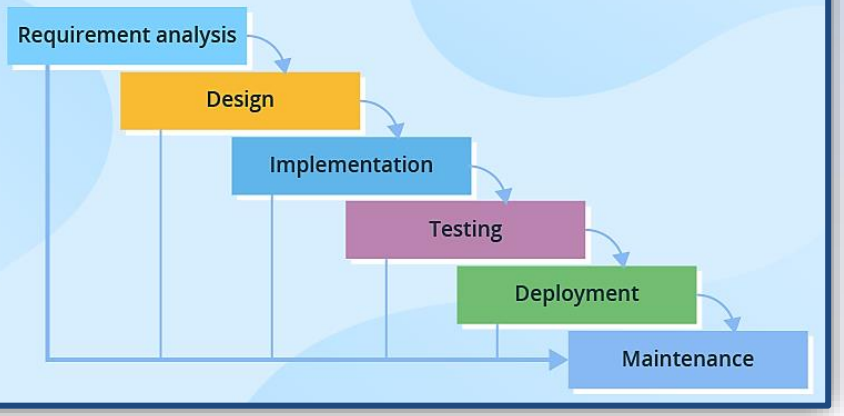
Models of SDLC

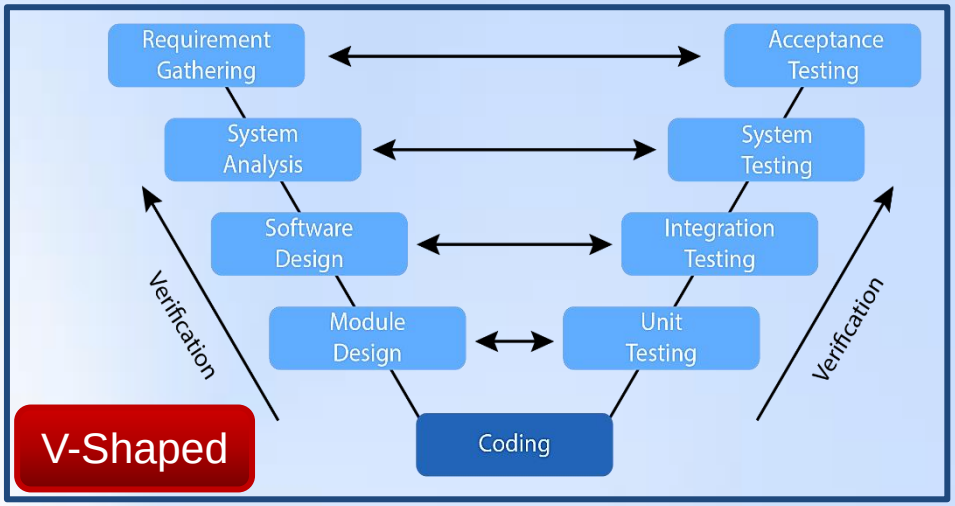


Statistics (5)

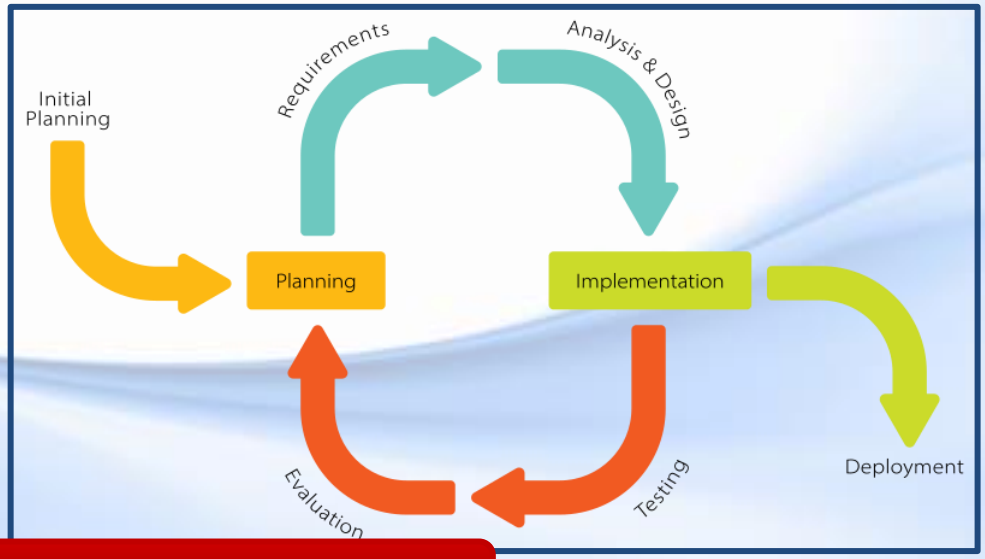
Waterfall



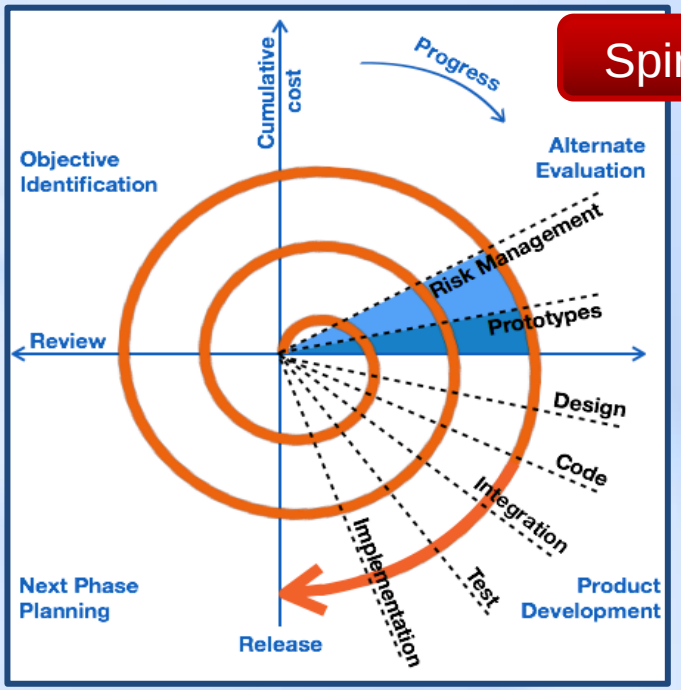
V-Shaped



Incremental/Iterative



Spiral



End of Session2

Any Question?!


THANKS FOR
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