

## Doner Trainer

### Your Settings:

**Employees**  
Amount of Employee

**Rest Time**  
Amount of Rest needed  min

**Customers**  
Amount of Customers

**Stock**  
Stock  %

**Container**  
Container  %

Start Game

<form id="settings">

<input type="number" name="employee Amount" min="1" max="5" step="1" value="1">

<input type="number" name="restTime" min="1" max="5" step="1" value="1">

<input type="number" name="customerAmount" min="1" max="5" step="1" value="1">

<input type="range" name="stockCapacity" min="0" max="100" step="10" value="50">

<input type="range" name="containerCapacity" min="0" max="100" step="10" value="50">

<button type="button" id="startButton">

