## Python Course

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### Packages and Libraries



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## pip

is a tool for downloading and installing packages.

### pip

Use pip --version to find out if you have pip, also the version.

### AN EXAMPLE

### https://pypi.org/project/pip/

You can get pip from this link.

### What is a Python Package?

#### Packages

Package: A package is a set of files that are needed for a library.

Module: A library is a module that can be used in projects.

## https://pypi.org/

You can find many different packages here!

### Let's find some packages!

# How a package can be installed for the first time?

### pip install package\_name

Use this to download and install a new package.

### SOME EXAMPLES

# pip list

Will show you which apckages have been installed

### AN EXAMPLE

## How an installed library can be used?

## import library\_name

Use it when you want to use an installed library in your project.

### SOME EXAMPLES

#### Libraries

- Each library is a module, you can discover it using type(library\_name).
- Each module has different variables, you can find them using dir(library\_name).
- Using a dotted prefix, you can access functions of a library.
- "help" can be used for libraries as well as their methods.

### **ASSIGNMENT**

Define a function that takes in x and y, and returns the logarithm of x to the base of y using math library.

#### Rename an imported library:

import math

mt = math

#### But you can simply write:

import math as mt

### SOME EXAMPLES

# How to import specific functions from a library?

#### from library\_name import function\_name

In this way, you do not need any dotted prefix to recall the function.

### SOME EXAMPLES

#### Importing specific functions

- When you use \* in the place of function\_name, all of library's functions will be imported.
- Caution! Some libraries have similar functions, thus, importing \* may not be a good idea.
- It is advised to only import functions you require.
- A module may have some submodules.

### **ASSIGNMENT**

Use numpy random submodule to define a function that takes in number of dice rolls (n) and returns n random numbers between 1 and 6.

### Thanks!



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