

Chong Guo

Address: 1620 Cliff Avenue
Burnaby, BC, Canada, V5A2K4
Phone: (+1) 778-681-8660
Email: armourg@sfu.ca
Github: <https://www.github.com/Armour>

TECHNICAL SKILLS

- Five years' experience in using **Linux** and **Mac OS X**, a deep **Vim** lover <3
- Solid programming skills in **C/C++** honed from four years' project and work experience
- Three years of **web development** experience with **Node.js** (or **Django**) and **PostgreSQL** (or **MySQL**)
- Two years of **iOS development** experience with **Objective-C**, and is moving to **Swift** recently
- Two years of **game development** experience using **Unity** or **Unreal** game engine
- Enjoy self-learning cutting-edge technologies like **Docker**, **React**, **Typescript**, **AR/VR**, **NLP**, **Deep Learning**

TECHNICAL WORK EXPERIENCE

Software Engineer Internship, Microsoft. *Vancouver, Canada* May 2017 - Aug 2017

- Working on the AAA game "Gears of War" in the Multiplayer Gameplay team
- Implementing gameplay features using Unreal Engine, C++ and Visual Studio, particularly focus on the Networking/Replication part, and test on both Windows(UWP) and Xbox platforms

Software Engineer Internship (Unity), A Thinking Ape Inc. *Vancouver, Canada* Jan 2017 - Apr 2017

- Worked on a new mobile game, implemented clan chest and diplomacy board feature, reskinned research and building list dialog, fixed an asset bundle related bug that caused memory leak

Software Engineer Internship (iOS), A Thinking Ape Inc. *Vancouver, Canada* May 2016 - Aug 2016

- Implemented the whole user store promo feature from server side to client side and made the percent paying users after 1 day increased by 58%, percent paying users after 7 days increased by 41%, and percent paying users after 30 days increased by 32%
- Implemented expansion file support, upgraded the Android SDK version from 22 to 23 for Apporable and migrated the game tutorial from Android to iOS

Chief Technology Officer (Co-founder), VANSTU Inc. *Vancouver, Canada* Sept 2015 - Jul 2017

- Designed, implemented and maintained an information sharing and second-hand trade website for all Chinese students in B.C, Canada
- Developed back-end using Node.js, Nginx, PostgreSQL with Express framework, implemented all the bash autotools and most of the test scripts
- Doing code-review for some software development engineers and maintain server in a timely manner

iOS Developer, ZaoFeng E-commerce Ltd, *Zhejiang, China* Apr - Dec 2015

- Implemented and maintained an iOS App which is used for buying & selling used items among thousands of students in Zhejiang Province (like "eBay")
- Cooperated with co-workers using Git to provide a good collaborative environment and reduced total data costs through bandwidth, memory and performance optimization

TECHNICAL WORK EXPERIENCE CONTINUED

Back-End Developer, ShiChuo Technologies Ltd, Zhejiang, China

Jul - Sept 2014

- Constructed an information sharing website which has been used by several companies
- Assisted in designing and development of website according to design specifications
- Developed back-end using Linux, Apache, MySQL, and PHP (with “Codeigniter” framework) and maintained it in a 24/7 environment
- Worked closely with product managers, designers, and quality assurance engineers to meet the website requirements

SELECTED PERSONAL PROJECTS

Express Webpack React Redux Typescript Boilerplate

Sept 2016 - Present

- Designed and implemented my full-stack boilerplate that using express with webpack, react and typescript (with hot module reload, materialize-css and docker support)

Automatic Image Colorization

Dec 2016

- Self-learned deep learning related knowledge and models, implemented Automatic Colorization using TensorFlow based on Residual Encoder Network and a pre-trained VGG16 model

Multiplayer FPS Game

Nov 2015 - Apr 2016

- Implemented a multiplayer FPS game and integrated with Kinect, VR Box, Leap motion and Xbox Controller for different user play experiences

AWARDS

- 1st Place twice in the Microsoft Code Challenge in Simon Fraser University 2016 & 2017
- 7th Place in the ACM-ICPC Pacific Northwest Regional (Division 1) 2016
- 8th Place in the ACM-ICPC Pacific Northwest Regional (Division 1) 2015
- Simon Fraser University Entrance Award (\$5,000) 2015
- 1st Prize in NOIP (National Olympiad in Informatics in Provinces, China) 2011

EDUCATION

Simon Fraser University, Vancouver, Canada

Sept 2015 - Present

- Bachelor's Degree - Computer Science (CGPA: 4.14/4.33)

Zhejiang University, Hangzhou, China

Sept 2013 - Jul 2015

- Bachelor's Degree - Computer Science (CGPA: 4.15/5.00)