# clpAPI - Quick Start

### Gabriel Gelius-Dietrich

July 27, 2011

#### 1 Introduction

The package clpAPI provides a low level interface to the C API of COIN-OR  $Clp^1$  (COIN-OR linear programming). The package clpAPI relies on a separate installation of COIN-OR Clp.

#### 2 Installation

See INSTALL for installation instructions and platform specific details.

#### 3 Usage

In the following, an example lp-problem will be created and solved:

maximize

$$z = 5x_1 + 4x_2 + 3x_3$$

subject to

$$2x_1 + 3x_2 + x_3 \le 5$$
$$4x_1 + x_2 + 2x_3 \le 11$$
$$3x_1 + 4x_2 + 2x_3 \le 8$$

where all variables are non-negative

$$x_1 \ge 0, \ x_2 \ge 0, \ x_3 \ge 0$$

Load the library.

> library(clpAPI)

Create a problem object.

> prob <- initProbCLP()</pre>

Set the direction of optimization (-1: maximize, 1: minimize).

<sup>&</sup>lt;sup>1</sup>COIN-OR linear programming version 1.12.0 or higher https://projects.coin-or.org/Clp

#### > setObjDirCLP(prob, -1)

Prepare data structures for the problem object. Number of columns and rows:

The constraint matrix is passed in column major order format. **Be careful here:** all indices start with 0! Row indices.

Column indices.

$$>$$
 ja  $<$ -  $c(0, 3, 6, 9)$ 

Non-zero elements.

$$> ar <- c(2, 4, 3, 3, 1, 4, 1, 2, 2)$$

Lower bounds for the variables (columns).

$$> clb <- rep(0, 3)$$

Right hand side (row upper bounds for the rows).

Objective coefficients.

$$> obj <- c(5, 4, 3)$$

Load problem data into the problem object.

Solve the problem using the simplex algorithm.

> solveInitialCLP(prob)

[1] 0

Retrieve the value of the objective function after optimization.

> getObjValCLP(prob)

[1] 13

Retrieve the primal values of the structural variables (columns) after optimization.

> getColPrimCLP(prob)

# [1] 2 0 1

Retrieve the dual values of the structural variables (columns) after optimization (reduced costs).

# > getColDualCLP(prob)

### [1] 0 -3 0

Free memory, allacated to the problem object.

# > delProbCLP(prob)