

# Every AI

# is not ML

# Face Recognition Pipeline



Detect & save faces  
(Haar Cascade)

Manual Cleanup  
Train LBPH model  
(feature extraction  
& storage)

Compare LBPH  
histograms to  
recognize (more in  
the next session)

```
1 %YAML:1.0
2 ---
3 opencv_lbphfaces:
4     threshold: 1.7976931348623157e+308
```

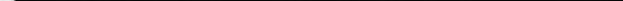
Original



Local Binary Patterns (LBP)



LBP Histogram



```
24 0., 0., 0., 0.0034722225, 0., 0., 0., 0., 0., 0., 0.,
25 0.00173611112, 0., 0., 0., 0., 0., 0., 0.00520833349,
26 0., 0., 0., 0.00173611112, 0., 0., 0., 0., 0., 0., 0.,
```

```
1 %YAML:1.0
2 ---
3 opencv_lbphfaces:
4   threshold: 1.797691108623157e+305
5   radius: 1
6   neighbors: 8
7   grid_x: 8
8   grid_y: 8
9   histograms:
10  - !!opencv-matrix
11    rows: 1
12    dt:
13    - D
14    data:
15      0.00520833349, 0.00173611112, 0.013888889, 0., 0., 0., 0.,
16      0.00520833349, 0., 0.,
17      0., 0., 0., 0., 0.00347222225, 0., 0., 0., 0., 0.,
18      0., 0., 0., 0., 0., 0., 0., 0.00173611112,
19      0.00173611112, 0., 0., 0., 0., 0., 0., 0.00173611112,
20      0.00173611112, 0., 0., 0., 0., 0., 0., 0.00173611112,
21      0.00347222225, 0., 0., 0., 0.015625, 0.00173611112,
22      0.00173611112, 0., 0., 0.00347222225, 0., 0., 0., 0.019097222, 0., 0., 0.,
23      0.00173611112, 0., 0., 0.00173611112, 0., 0., 0., 0., 0., 0., 0., 0.,
24      0., 0., 0., 0.00347222225, 0., 0., 0., 0., 0., 0., 0., 0., 0., 0.,
25      0.00173611112, 0., 0., 0., 0., 0., 0., 0., 0., 0.00520833349,
26      0., 0., 0., 0.00173611112, 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0.
```

# LBPH (Local Binary Patterns Histograms):

A specific algorithm inside Computer Vision field used for texture analysis.

It's just one among many:

- Haar Cascades (face detection) > Used in the current session
- HOG (Histogram of Oriented Gradients)
- SIFT, SURF (feature detection & matching)
- Optical Flow (motion tracking)
- Edge detection (Canny, Sobel)
- Color histograms, Contour analysis, etc.

```
1 %YAML:1.0
2 ---
3 opencv_lbphfaces:
4     threshold: 1.7976931348623157e+308
5     radius: 1
6     neighbors: 8
7     grid_x: 8
8     grid_y: 8
9     histograms:
10        - !!opencv-matrix
```

- 1 **Create Dataset** – Detect, crop, and save face images.
- 2 **Review Dataset** – Remove blurred or poor-quality samples.
- 3 **Train Model** – Use LBPH to learn texture patterns per face.
- 4 **Recognize Faces** – Predict names from live camera input.

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## LBPH Face Recognition – “Every AI is not ML”

by [Benax Technologies](#)A hands-on, classical computer vision project showing that *not every AI uses machine learning*.

### About

A hands-on, classical computer vision project showing that *not every AI uses machine learning*.

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