

Himanshu Sachdeva



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DOB: January 10, 2004 Address: Delhi NCR, India

Education

Indraprastha Institute of Information Technology Delhi

B. Tech CSE (2021 - Present)

Amity International School, Mayur Vihar

Class 12 CBSE (2020 - 2021)

Delhi Public School, Gautam Buddha Nagar

Class 10 CBSE (2018 - 2019)

CGPA: 8.6

(till 4th Semester)

Percentage:

98.2%

Percentage: 98.4%

Skills

Expertise Area Object Oriented Programming, Database Management Systems

Programming Language

Python, JavaScript, Java, C, C++

Tools and Technologies

React Native, ReactJS, Git, Tailwind, React Expo, Express, ES6, Figma,

Express JS, Github, Node.js, NextJS, MongoDb, HTML5, CSS

Technical Electives

Advanced Programming in Java, Algorithm Design and Analysis, Computer Organization, Database Management Systems, Data

Structures and Algorithms, Discrete Maths, Operating System

Experiences

Summer Undergraduate Research Fellow

(Jun 23 – Jul 23)

Guide: Mr. Anmol Srivastva, Department of Human-Centered Design, IIIT Delhi

- Pioneered an **orientation-based olfactory system** for Temple Run, addressing the absence of olfaction in gaming.
- Utilized **body tracking, computer vision, and hardware control** to dynamically adjust fragrance release, enhancing immersion.
- Enabled users to control the game character's running direction based on physical orientation, increasing realism.
- **Grant of Rs. 40,000** awarded by IIIT Delhi

Boom: Target Web3 Audiences

(Jan 23 - Apr 23)

Apprenticeship (Entrepreneurial Venture)

[Prototype]

- Accomplished professional with a successful track record delivering impactful results in design, development, and marketing.
- **Single-handedly spearheaded** complete website development of both Product and Landing, managing all aspects from inception to deployment.
- Leveraged advanced technologies, including **NextJs, MongoDB, WalletConnect SDK**, and Metamask, to create seamless user experiences.
- Launched campaign for Bovada.lv, driving increased brand exposure and customer engagement, acquiring **1K+ new customers**.

Google Developer Student Club IIITD

(Nov 22 - Present)

Mobile Developer Lead

- Guided and **mentored over 100 students** in successfully developing their first Android app at Compose Camp: Build Your First Android App + Mini Hack.
- Speaker at WebDev Bootcamp, delivering presentations on Github and HTML-CSS

Projects

Recipedia: A Recipe A Day (Independent Project, Team Size-2)

(Jan 23 - Apr 23)

Guide: Dr Ganesh Bagler, Complex Systems Lab IIIT Delhi

- Played a pivotal role in building the backend with MongoDb, ensuring secure storage
 of email addresses and implementing subscription and customization features.
- Utilized Postman API for **efficient testing and authentication**, incorporating bearer token authentication with refresh tokens to enhance security and user experience.
- Employed Node-mailer to seamlessly deliver **personalized emails**, enhancing platform functionality and promoting user engagement.
- Applied **Docker** to deploy the application within the **college network**, optimizing its performance and reliability.

ComfortCruise: Cab Booking System

(Jan 23 - Apr 22)

Guide: Dr. Vikram Goyal (Team Size-2)

[Github]

- Developed the frontend of the mobile app using React Native, which connects to the backend SQL using Express APIs.
- Designed a well-structured relational schema, incorporating integrity constraints to maintain data accuracy and consistency. Implemented OLAP queries, triggers, and views to deliver comprehensive business analytics solutions.

Social DeFi platform

(Dec 22 - Dec 22)

Project for EthIndia Hackathon (Team Size-5)

- A project built in **ETHIndia 2022** with the aim of building a Socialized DeFi platform
- Utilized NextJs, EthersJs, MongoDB for efficient and effective frontend development
- Played a key role in the project's success, as evidenced by winning a prestigious \$1700+ pool prize in ETH India from prominent entities such as Filecoin, Covalent, and Push.

Other Projects

Games NFT Marketplace | Tech Stack: ReactJs, Solidity, Hardhat

(Nov 22 – Nov 22)

Project for HackDelhi Hackathon (Team Size-4)

[Github]

• Implemented NFT technology to combat online piracy in the gaming industry, securing second place and a cash prize of Rs.5000.

Tank Stars | Tech Stack: Java, LibGdx, Box2D

(Oct 22 – Dec 22)

• Developed a Tank Stars clone utilizing **object-oriented** and **event-driven** [Github] **programming**, incorporating JUnit testing and design patterns.

Linux Shell | **Tech Stack:** C

(Sep 22 – Dec 22)

• Created a shell program with internal and external command support, utilizing fork(), exec(), and wait() system calls, **handling corner cases**.

Positions of Responsibility

Mobile Developer of Google Developer Student Clubs IIITD
 Mobile and Web Developer of Entrepreneurship Cell IIITD
 (Sep 22 - Present)

Operations Team at Byld Club IIITD

(Sep 22 – Present)

Awards and Achievements

- 3rd Position Covalent, Pool Prize Winner FileCoin, PushProtocol EthIndia (Dec 22)
- 2nd Position, Lumos BUIDL Hackathon (Nov 22)
- Scholarship America nVent Scholarship Award Holder (Aug 22 Present)

Interests and Hobbies

- Studying Chess games and analysis
- Internet of Things (IoT) Enthusiast

Declaration: The above information is correct to the best of my knowledge. Himanshu Sachdeva

Date: Jun 29, 2023

