Ques 3 Read Me

__init macro is used to define the process that needs to be executed when the module is inserted into the system using insmod.

__exit macro is executed when the module is removed.

The task struct is of process whose pid is given in input is read to get the pid,usewr is,group id and name of command.

```
static int __init init(void)
{ struct pid *pid m;
    struct task_struct *task1;
    pid_m=find_get_pid(k);
   task1=pid_task(pid_m,k);
    printk("pid is %d",task1->pid);
    printk("user id is %d",task1->cred->uid);
    printk("group id is %d",pid_vnr(task_pgrp(task1)));
    printk("process name %s",task1->comm);
    printk("hello world%d.\n",k);
    return 0;
static void __exit cleanup(void){
    printk("Goodbye, thanks for using");
MODULE LICENSE("GPL");
MODULE AUTHOR("Arnav");
module init(init);
module exit(cleanup);
```

In the output the details of the runit process are given whose pid is 1,user id is 0 and group pid is 1.

```
[17486.290780] user id is 0

[17486.290782] group id is 1

[17486.290783] process namerunit

[17486.290784] hello world1.

[17505.240009] Goodbye, thanks for using

[18127.128122] pid is 1

[18127.128126] user id is 0

[18127.128128] group id is 1

[18127.128128] process name runit

[18127.128130] hello world1.
```

Makefile

```
obj-m += m.o

PWD := $(CURDIR)

all:
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules

clean:
    make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```