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QC Wireless SDK Instructions for Use

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update note:

- 1. (2021/07/06) scan, connect, measure commands
- 2. (2021/07/20) Add setting command
- 3. (2021/07/21) Increase step count, heart rate, sleep data sync
- 4. (2022/02/28) Add new sleep algorithm
- 5. (2023/03/10) Add message switch synchronization, body temperature, user information, watch manual measurement of heart rate, blood pressure results
- 6. (2023/03/16) Add bt connection and contact person
- 7. (2024/02/23) Add manual pressure, APP movement, pressure synchronization, pressure setting

1.introduce

1.1The role of the SDK

Provide partner companies with the Android Bluetooth SDK for use with Green Orange wireless devices that provide basic and advanced functionality for a major watch or other device. This document is intended to explain the usage context, functionality, etc. of the API. Intended Audience and Reading Recommendations The intended audience and reader recommendations in this article are shown in Annex 1

Reader	Role
Software Archite cture Engineer	Architecture Analysis and Technical Guidance
Android develop ment engineer	Have a certain android development ability, understan d Ble related development technology

2. API description

2.0 Access Conditions

Android 5.0 or above, Bluetooth 4.0 or above.

2.1 Permissions required by the SDK

```
//network permissions
    <uses-permission android:name="android.permission.INTERNET" />
    //Bluetooth related permissions
    <uses-permission android:name="android.permission.BLUET00TH" />
    <uses-permission
android:name="android.permission.BLUET00TH_ADMIN" />
    //Storage related permissions
    <uses-permission</pre>
android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
    <uses-permission
android:name="android.permission.READ_EXTERNAL_STORAGE" />
    //Location permission
    <uses-permission
android:name="android.permission.ACCESS_COARSE_LOCATION" />
    <uses-permission</pre>
android:name="android.permission.ACCESS_BACKGROUND_LOCATION" />
    <uses-permission
android:name="android.permission.ACCESS_FINE_LOCATION" />
    If it is android 12 or higher system
      <uses-permission
android:name="android.permission.BLUET00TH_CONNECT" />
    <uses-permission
android:name="android.permission.BLUET00TH_SCAN" />
    <uses-permission
android:name="android.permission.BLUET00TH_ADVERTISE" />
```

2.2 Access conditions

- Green Orange Wireless Wearables
- Green Orange Wireless SDK and documentation

2.3.1API

Scanning Devices

```
//start scan
BleScannerHelper.getInstance().scanDevice(final Context
context, UUID mUuid, final ScanWrapperCallback scanCallBack);
//stop scan
BleScannerHelper.getInstance().stopScan(Context context)
//Specified device scan
BleScannerHelper.getInstance().scanTheDevice(final Context
context, final String macAddress, final OnTheScanResult scanResult)
```

device connection:BleOperateManager.getInstance()

```
//direct connection

BleOperateManager.getInstance().connectDirectly(smartWatch.deviceAd dress)
    //scan connections

BleOperateManager.getInstance().connectWithScan(smartWatch.deviceAd dress)
    //disconnect
    BleOperateManager.getInstance().unBindDevice()
    //reconnect
    BleOperateManager.getInstance().setNeedConnect(boolean needConnect)
    //Called when bluetooth is turned off
    BleOperateManager.getInstance().setBluetoothTurnOff(false)
    BleOperateManager.getInstance().disconnect()
    //Turn on the system bluetooth monitor
    BleOperateManager.getInstance().setBluetoothTurnOff(true)
```

2.3.2 Feature list:

Synchronize time, get the list of functions supported by the device

```
//set time
CommandHandle.getInstance().executeReqCmd(SetTimeReq(0),
ICommandResponse<SetTimeRsp>() {})
//Callback Description
public class SetTimeRsp extends BaseRspCmd {
```

```
//support body temperature
   public boolean mSupportTemperature;
    //watch face
   public boolean mSupportPlate;
   //Support the menstrual cycle
   public boolean mSupportMenstruation;
   //Support custom watch faces
   public boolean mSupportCustomWallpaper;
   //Support blood oxygen
    public boolean mSupportBloodOxygen;
   //blood pressure support
   public boolean mSupportBloodPressure;
    //Support fatigue
   public boolean mSupportFeature;
    //Support one-key detection
   public boolean mSupportOneKeyCheck;
    //weather support
   public boolean mSupportWeather;
   //Support for new sleep protocol
   public boolean mNewSleepProtocol;
   //Supports up to 6 or 3 dials
   public int mMaxWatchFace;
   // hrv support
   public boolean mSupportHrv;
}
Functional support
CommandHandle.getInstance()
            .executeRegCmd(
                DeviceSupportReq.getReadInstance(),
                ICommandResponse<DeviceSupportFunctionRsp> {
   //support touch
   public boolean supportTouch;
   //support muslim
   public boolean supportMoslin;
   //support ble pair
    public boolean supportAPPRevision;
    //support Heart rate calibration
   public boolean supportBlePair;
     //support gesture
   public boolean supportGesture;
    //support music
   public boolean supportRingMusic;
    //support video
   public boolean supportRingVideo;
   //support ebook
    public boolean supportRingEbook;
```

```
//support camera
public boolean supportRingCamera;
//support phone call
public boolean supportRingPhoneCall;
//support game
public boolean supportRingGame;
}
```

bracelet battery

```
CommandHandle.getInstance().executeRegCmd(new
SimpleKeyReq(Constants.CMD_GET_DEVICE_ELECTRICITY_VALUE), new
ICommandResponse<BatteryRsp>() {
            @Override
            public void onDataResponse(BatteryRsp resultEntity) {
                if (resultEntity.getStatus() ==
BaseRspCmd.RESULT_OK) {
                    //Get battery successfully
                }
            }
        });
   //Callback Description
   public class BatteryRsp extends BaseRspCmd {
   //battery [0-100]
   private int batteryValue;
}
```

Continuous heart rate, blood oxygen, blood pressure switch

```
.executeReqCmd(BloodOxygenSettingReq.getReadInstance(),
              ICommandResponse<BloodOxygenSettingRsp> {
              })
      //Read continuous blood pressure settings
      CommandHandle.getInstance()
          .executeRegCmd(BpSettingReg.getReadInstance(),
              ICommandResponse<BpSettingRsp> {
              })
       //Read pressure setting
        CommandHandle.getInstance()
          .executeReqCmd(PressureSettingReq.getReadInstance(),
              ICommandResponse<PressureSettingRsp>() {
                switch:it.isEnable
              })
       //Write continuous heart rate switch is Enable: true on,
false: off hrInterval: 10, 15, 20, 30, 60
        CommandHandle.getInstance().executeReqCmd(
          HeartRateSettingReq.getWriteInstance(true, hrInterval),
          ICommandResponse<HeartRateSettingRsp> {
          })
       //Write continuous blood oxygen switch isEnable: true on,
false: off
       CommandHandle.getInstance().executeRegCmd(
          BloodOxygenSettingReq.getWriteInstance(boolean isEnable),
          ICommandResponse<BloodOxygenSettingRsp> {
          })
       //write blood pressure switch
CommandHandle.getInstance().executeRegCmd(BpSettingReg.getWriteInst
ance(boolean isEnable, StartEndTimeEntity startEndTimeEntity, int
multiple), ICommandResponse<BpSettingRsp> {
      })
      BpSettingRsp, Parameter Description
      isEnable: true on false off
      StartEndTimeEntity The parameter description is the same as
above
      multiple default 60
      //Write pressure setting switch, switch is Enable: true on,
false: off
      CommandHandla gotTnotanco() avacutaDagCmd/
```

Set watch sports goals

Find equipment

```
CommandHandle.getInstance().executeReqCmd(FindDeviceReq(), null)
```

Ring photo control

```
//The bracelet enters the camera interface
CommandHandle.getInstance().executeReqCmd(CameraReq(CameraReq.ACTIO
N_INTO_CAMARA_UI), null)
//The wristband is controlled by the bright screen on the camera
interface. The APP will send the bright screen command to keep the
watch bright. It is recommended to send it every 2 seconds.
  CommandHandle.getInstance().executeReqCmd(
CameraReq(CameraReq.ACTION_KEEP_SCREEN_ON),
                            null
 //Bracelet click to take a photo event monitoring
BleOperateManager.getInstance().addNotifyListener(Constants.CMD_TAK
ING_PICTURE, new ICommandResponse<CameraNotifyRsp>(){
            @Override
            public void onDataResponse(CameraNotifyRsp
resultEntity) {
            }
        });
    resultEntity.getAction()
    Parameter Description
    //The watch exits the camera interface
    CameraNotifyRsp.ACTION_FINISH
    //The watch clicked on the photo event
    CameraNotifyRsp.ACTION_TAKE_PHOTO
CommandHandle.getInstance().executeRegCmd(CameraReg(CameraReg.ACTIO
N FINISH), null)
```

Set the Ring to factory reset

CommandHandle.getInstance().executeReqCmd(RestoreKeyReq(Constants.C
MD_RE_STORE),null)

message push

```
//The watch message push switch is fully turned on, and the APP
should be actively opened
  CommandHandle.getInstance().executeReqCmd(
              SetANCSReq(), null
          )
//Send message push to watch
  MessPushUtil.pushMsg(type,message:String)
PushMsgUintReq parameter description
   type:
       0x00: Call reminder 0x01: SMS reminder 0x02: QQ reminder
0x03: WeChat reminder,
       0x04: incoming call to answer or hang up 0x05: Facebook
message reminder 0x06: WhatsApp message reminder
       0x07: Twitter message reminder 0x08: Skype message reminder
0x09: Line message reminder 0x0a: Linkedln
       0x0b: Instagram 0x0c: TIM message 0x0d: Snapchat
       0x0e: others other types of notifications
```

Wearing Calibration

```
start :enable:true
 end :enable:false
   BleOperateManager.getInstance().ringCalibration(false
                      ) {
                  //2:Measuring 1:success 3:fail
                  it.success
                      }
  . . .
#### firmware version number, hardware version number
```java
 //hardware information
CommandHandle.getInstance().execReadCmd(CommandHandle.getInstance()
.getReadHwRequest());
 //firmware information
CommandHandle.getInstance().execReadCmd(CommandHandle.getInstance()
.getReadFmRequest());
 Receiving implements this QCBluetoothCallbackCloneReceiver
refer to demo MyBluetoothReceiver
 Judging UUID in the callback onCharacteristicRead
 override fun onCharacteristicRead(uuid: String?, data:
ByteArray?) {
 if (uuid != null && data != null) {
 val version = String(data, Charsets.UTF_8)
 when(uuid){
 Constants.CHAR_FIRMWARE_REVISION.toString() -> {
 //Firmware version number version
 Constants.CHAR_HW_REVISION.toString() -> {
 //hardware version number version number version
 }
 }
 }
 }
```

### 2.3.3 Data synchronization:

Synchronize steps, distance, kcal for the day

```
CommandHandle.getInstance().executeReqCmd(
 SimpleKeyReq(Constants.CMD_GET_STEP_TODAY),
 ICommandResponse<TodaySportDataRsp> {})
TodaySportDataRsp parameter description
 // days ago
 private int daysAgo;
 // date: year
 private int year;
 // date: month
 private int month;
 // date: day
 private int day;
 // total steps
 private int totalSteps;
 // running steps/aerobic steps
 private int runningSteps;
 // calorie value
 private int calorie;
 // walking distance
 private int walkDistance;
 // Movement time, in seconds
 private int sportDuration;
 // sleep time in seconds
 private int sleepDuration;
```

### Synchronized step data details

```
dayOffset 0: Today 1: Yesterday 2: The day before yesterday,
supports synchronization for up to 7 days
 CommandHandle.getInstance().executeRegCmd(
 ReadDetailSportDataReq(dayOffset, 0, 95),
 ICommandResponse<ReadDetailSportDataRsp> {
 })
 BleStepDetails parameter description
 //year
 private int year;
 //moon
 private int month;
 //day
 private int day;
 //15 minutes a point, the total number of points in a day is
96 points, [0, 95], used to calculate the details of the number of
steps per hour
 private int timeIndex=0;
 // calorie unit card
 private int calorie=0;
 //Step count
 private int walkSteps=0;
 //distance in meters
 private int distance=0;
 // keep for now
 private int runSteps=0;
```

### **Sync Sleep Data Details**

```
//deviceAddress Device mac address
 //dayOffset 0: Today 1: Yesterday 2: The day before yesterday,
supports synchronization for up to 7 days
 //ISleepCallback callback
SleepAnalyzerUtils.getInstance().syncSleepReturnSleepDisplay(device
Address, dayOffset, ISleepCallback {
 //callback: SleepDisplay
 })
 SleepDisplay parameter description
 // total sleep time
 private int totalSleepDuration;
 // total time of deep sleep
 private int deepDuration;
 // total time of light sleep
 private int shallowDuration;
 // Go to sleep timestamp in seconds
 private int sleepTime;
 // wake up timestamp in seconds
 private int wakeTime;
 // A set of sleep data
 private List<SleepDataBean> list;
 private String address;
 SleepDataBean parameter description
 sleepStart start timestamp of a sleep in seconds
 sleepEnd The end timestamp of a sleep in seconds
 type sleep type 2: light sleep 1: deep sleep 3: awake
```

Synchronize the details of new sleep data and return according to SetTimeRsp

```
//offset 0 today 1 yesterday
 public void syncSleepList(int offset, final
ILargeDataSleepResponse response)
 SleepNewProtoResp
 parameter description
 //sleep start time
 private int st;
 //sleep end time
 private int et;
 //sleep collection
 private List<DetailBean> list;
 DetailBean parameter description
 // duration of a sleep type
 private int d;
 //type of sleep 2: light sleep 3: deep sleep 5: awake
 private int t;
```

### Sedentary data synchronization

```
//offset 0 today 1 yesterday
 public void syncLongSitList(int offset, final

ILargeSettingForLongDataResponse response)
 LongSitResp parameter description
 // offset 0 today 1 yesterday
 private int index;
 //Sedentary collection
 private List<DetailBean> list;
 DetailBean parameter description
 // duration of a sedentary type
 private int d;
 //0 static (less than 30 steps in 1 minute), 1 trigger
sedentary, 2 movement (more than 30 steps)
 private int t;
```

### Sync heart rate data

```
nowTime current time zone * 3600 + unix second value of current
time
 Sync yesterday: nowTime-(24*3600)*1,
 Sync the day before yesterday: nowTime-(24*3600)*2
 Data can be synchronized for up to three days
 val time = (getTimeZone() * 3600).toInt()
 val nowTime = date.unixTimestamp + time
 CommandHandle.getInstance().executeReqCmd(
 ReadHeartRateReq(nowTime),
 ICommandResponse<ReadHeartRateRsp> {
 })
 ReadHeartRateRsp parameter description
 //nothing vet
 private int size = 0;
 //nothing yet
 private int index = 0;
 // unix second value of heart rate data
 private int mUtcTime;
 //The heart rate data array is one point every 5 minutes, the
data subscript *5 is equal to the number of minutes of the day
 private byte[] mHeartRateArray;
 private boolean endFlag = false;
```

### Synchronized blood pressure function

```
//Synchronized automatic blood pressure, measured once an hour
 CommandHandle.getInstance()

.executeReqCmd(SimpleKeyReq(Constants.CMD_BP_TIMING_MONITOR_DATA),
ICommandResponse<BpDataRsp> {}
 BpDataEntity parameter description
 //year
 private int year;
 //moon
 private int mouth;
 //day
 private int day;
 private int timeDelay;
 private ArrayList<BpValue> bpValues;

BpValue parameter description
 //The minute of the day, usually the whole hour
```

```
int timeMinute;
 //measured heart rate value
 int value;
 Get the blood pressure value calculated from the measured value
 //The heart rate value returned by the hr callback, age is the
age of the user
 val sbp= CalcBloodPressureByHeart.cal sbp(hr, age) (systolic
blood pressure)
 //sbp heart rate calculated value
 val dbp=CalcBloodPressureByHeart.cal_dbp(sbp) (diastolic
pressure)
 //Confirm blood pressure synchronization, call after receiving
the callback, the watch will delete the records that have been
synchronized
CommandHandle.getInstance().executeReqCmd(BpReadConformReq(true),nu
11)
 //synchronize manual blood pressure
 CommandHandle.getInstance()
 .executeReqCmd(ReadPressureReq(0),
ICommandResponse<ReadBlePressureRsp> {}
 ReadBlePressureRsp.getValueList() parameter description
 BlePressure parameter description
 //time seconds value
 public long time;
 //(Diastolic pressure)
 public int dbp;
 //(systolic blood pressure)
 public int sbp;
```

### Synchronized blood oxygen function

```
LargeDataHandler.getInstance().syncBloodOxygenWithCallback(new
IBloodOxygenCallback() {
 @Override
 public void readBlood0xygen(List<Blood0xygenEntity>
data) {
 }
 }):
 BloodOxygenEntity parameter description
 //data date
 private String dateStr;
 //Data minimum value array, one data per hour, a total of
24
 private List<Integer> minArray;
 //Data maximum value array, one data per hour, a total of
24
 private List<Integer> maxArray;
 //Data value at 0:00 on a certain day
 private long unix time;
```

### Synchronized pressure function

```
//offset 0-6
 //Synchronization pressure 7 days 0 only synchronizes today 1
yesterday 2 synchronizes the day before yesterday supports up
to 7 days
 CommandHandle.getInstance()
 .executeReqCmd(PressureReq(offset),
 ICommandResponse<PressureRsp> {
 })
 //PressureRsp Parameter Description
 //Pressure data, the return value divided by 10 is the value
displayed by the APP, and one data is generated every half hour.
 private byte[] pressureArray;
 //Stress test interval
 private int range=30;
 //Pressure data date
 private DateUtil today;
```

### Synchronized hrv function

```
//offset 0-6
 //Synchronization hrv 7 days 0 only synchronizes today 1
yesterday 2 synchronizes the day before yesterday supports up
to 7 days
 CommandHandle.getInstance()
 .executeReqCmd(HRVReq(0),
 ICommandResponse<HRVRsp> {
 })
 //HRVRsp Parameter Description
 //hrv data, the return value divided by 10 is the value
displayed by the APP, and one data is generated every half hour.
 private byte[] pressureArray;
 //hrv test interval
 private int range=30;
 //hrv data date
 private DateUtil today;
```

## 2.3.6 OTA upgrade function:

```
//dfu upgrade instance
 val fuHandle= DfuHandle.getInstance()
 //initialize callback
 dfuHandle.initCallback()
 //DFU file verification, path firmware file path
 if (dfuHandle.checkFile(path)) {
 dfuHandle.start(dfuOpResult)
 }
 //dfuOpResult callback description
 private val dfuOpResult: DfuHandle.IOpResult = object :
DfuHandle.IOpResult {
 override fun onActionResult(type: Int, errCode: Int) {
 if (errCode == DfuHandle.RSP OK) {
 when (type) {
 1 -> dfuHandle.init()
 2 -> dfuHandle.sendPacket()
 3 -> dfuHandle.check()
 4 -> {
 //The upgrade is successful, wait for the
device to restart
 dfuHandle.endAndRelease()
 }
 }
 } else {
 //Upgrade exception or failure
 }
 }
 override fun onProgress(percent: Int) {
 // file upgrade progress
 }
 }
```

### 2.3.7Manual measurement

```
private byte dbp; blood pressure dbph
 // manual heart rate
 BleOperateManager.getInstance().manualModeHeart(new
ICommandResponse<StartHeartRateRsp>() {
 @Override
 public void onDataResponse(StartHeartRateRsp
resultEntity) {
 });
//manual blood pressure
 BleOperateManager.getInstance().manualModeBP(new
ICommandResponse<StartHeartRateRsp>() {
 @Override
 public void onDataResponse(StartHeartRateRsp
resultEntity) {
 }
 });
 //manual blood oxygen
 BleOperateManager.getInstance().manualModeSpO2(new
ICommandResponse<StartHeartRateRsp>() {
 @Override
 public void onDataResponse(StartHeartRateRsp
resultEntity) {
 }
 });
 //manual pressure
 BleOperateManager.getInstance().manualModePressure(new
ICommandResponse<StartHeartRateRsp>() {
 @Override
 public void onDataResponse(StartHeartRateRsp
resultEntity) {
 }
 });
 //manual hrv
 BleOperateManager.getInstance().manualModeHrv(new
ICommandResponse<StartHeartRateRsp>() {
 @Override
 public void onDataResponse(StartHeartRateRsp
resultEntity) {
 }
 });
```

### 2.3.8 Touch and gestures

```
read
 touch: true touch false:gestures
CommandHandle.getInstance().executeRegCmd(TouchControlReg.getReadIn
stance(false),
 ICommandResponse<TouchControlResp> {
 appType: 0:close 1:music 2:video 3:muslim 4:ebook
5:camera 6:phone call 7:game 8:heart
 strength: Dynamics
 }
 write:
 appType: 0:close 1:music 2:video 3:muslim 4:ebook 5:camera
6:phone call 7:game 8:heart
 touch: true touch false:gestures
 Strength: 1-10
CommandHandle.getInstance().executeRegCmdNoCallback(TouchControlReg
.getWriteInstance(appType,false,currStrength))
```

# 2.3.9 Changes in Ring measurement data are proactively reported to the APP

```
//Add listener
BleOperateManager.getInstance().addOutDeviceListener(ListenerKey.He
art,myDeviceNotifyListener)
ListenerKey Parameter Description
 public class ListenerKey {
 public static int Heart=1;
 Heart
 public static int BloodPressure=2; Blood Pressure
 public static int Blood0xygen=3;
 Blood Oxygen
 public static int Temperature=5; Temperature
 public static int All=7;
 All
}
Monitoring instructions
 inner class MyDeviceNotifyListener : DeviceNotifyListener() {
```

```
override fun onDataResponse(resultEntity: DeviceNotifyRsp?)
{
 if (resultEntity!!.status == BaseRspCmd.RESULT_OK) {
BleOperateManager.getInstance().removeOthersListener()
 when (resultEntity.dataType) {
 1 -> {
 //Watch heart rate test changes
 }
 2 -> {
 //Watch blood pressure test changes
 }
 3 -> {
 //Watch blood oxygen test changes
 4 -> {
 //Changes in watch step counting details
 }
 5 -> {
 //Watch body temperature changes on the day
 7 -> {
 //Generate new exercise records
 0x0c -> {
 val charging =
BLEDataFormatUtils.bytes2Int(
 byteArrayOf(
 resultEntity.loadData[2]
)
 if (charging > 0) {
 //charging
 } else {
 val battery =
BLEDataFormatUtils.bytes2Int(
 byteArrayOf(
 resultEntity.loadData[1]
)
 //battery power
 }
 }
 0x12 -> {
 //7312 00005200025100003c0000000066
 AwLog.i(Author.HeZhiYuan,
```

```
ByteUtil.bytesToString(resultEntity.loadData))
 val step = BLEDataFormatUtils.bytes2Int(
 byteArrayOf(
 resultEntity.loadData[1],
 resultEntity.loadData[2],
 resultEntity.loadData[3]
)
)
 val calorie = BLEDataFormatUtils.bytes2Int(
 byteArrayOf(
 resultEntity.loadData[4],
 resultEntity.loadData[5],
 resultEntity.loadData[6]
)
 val distance =
BLEDataFormatUtils.bytes2Int(
 byteArrayOf(
 resultEntity.loadData[7],
 resultEntity.loadData[8],
 resultEntity.loadData[9]
 deviceNotification(step, distance, calorie)
 }
 }
 }sl
 }
 }
 //Remove the listener. It must be removed after registration,
otherwise multiple callbacks will appear.
BleOperateManager.getInstance().removeNotifyListener(ListenerKey.He
art)
 //Remove all listeners
BleOperateManager.getInstance().removeNotifyListener(ListenerKey.Al
1)
```

### 2.3.10 APP opens exercise type

```
// status 1 Start movement 2 Pause 3 Continue 4 End 6 Movement
start timestamp
```

```
//Sport type 4 Walking 5 Jumping rope 7 Running 8 Hiking 9
Cycling 10 Other sports 20 Hiking 21 Badminton
 22 Yoga 23 Aerobics 24 Spinning 25 Kayaking 26 Elliptical
machine 27 Rowing machine 28 Table tennis 29 Tennis
 30 Golf 31 Basketball 32 Football 33 Volleyball 34 Rock
climbing 35 Dance 36 Roller skating 60 Outdoor hiking
 CommandHandle.getInstance().executeRegCmd(
 PhoneSportReq.getSportStatus(
 1, sportType
), gpsResponse
 private var gpsResponse: ICommandResponse<AppSportRsp> =
 ICommandResponse<AppSportRsp> { resultEntity ->
 AwLog.i(Author.HeZhiYuan, resultEntity)
 if (resultEntity != null) {
 when (resultEntity.gpsStatus) {
 6 -> {
 //Exercise start time (Unit second)
 2 -> {
 //Exercise pause
 3 -> {
 // //Exercise continues
 4 -> {
 //Exercise end
 }
 }
 }
 //Report data during exercise
 //Add motion data reporting and monitoring
 BleOperateManager.getInstance().addSportDeviceListener(0x78,
myDeviceSportNotifyListener)
 //Remove sports data reporting monitoring
BleOperateManager.getInstance().removeSportDeviceListener(0x78)
 //Listening to inner classes
 inner class MyDeviceNotifyListener :
DeviceSportNotifyListener() {
 override fun onDataDechonce(recultEntity: DeviceMotifyDen2)
```

```
overitue inii olinaravezholize/lezarrrrllrtrh. nentremorti kuzh: /
{
 super.onDataResponse(resultEntity)
 if (resultEntity!!.status ==
BaseRspCmd.RESULT_OK) {
 //Movement duration, unit seconds
 val sportTime = bytes2Int(
 byteArrayOf(
 resultEntity.loadData[2],
 resultEntity.loadData[3]
)
 //Exercise real-time heart rate
 val heart = bytes2Int(
 byteArrayOf(
 resultEntity.loadData[4]
)
)
 //The number of steps generated during exercise
will only have data when the exercise type is 4, 7, or 8, otherwise
it will be 0
 val step = bytes2Int(
 byteArrayOf(
 resultEntity.loadData[5],
 resultEntity.loadData[6],
 resultEntity.loadData[7]
)
)
 //The distance generated during exercise will only
have data when the exercise type is 4, 7, or 8, and the others will
be 0.
 val distance = bytes2Int(
 byteArrayOf(
 resultEntity.loadData[8],
 resultEntity.loadData[9],
 resultEntity.loadData[10]
)
 //Calories generated during exercise
 val calorie = bytes2Int(
 byteArrayOf(
 resultEntity.loadData[11],
 resultEntity.loadData[12],
 resultEntity.loadData[13]
)
```

```
//Error status during exercise
 val status = bytes2Int(
 byteArrayOf(
 resultEntity.loadData[1]
)
 val sportType = BLEDataFormatUtils.bytes2Int(
 byteArrayOf(
 resultEntity.loadData[0]
)
 if (status == 0x03) {
 //Not wearing
 }
 }
 }
 }
 st Convert the byte array to int type, with the high byte of
the array first
 * @param data
 * @return
 public static int bytes2Int(byte[] data) {
 int length = data.length;
 int res = 0;
 for (int i = 0; i < length; i++) {
 res = (data[i] \& 0xFF) << (8 * (length - 1 - i));
 return res;
 }
```