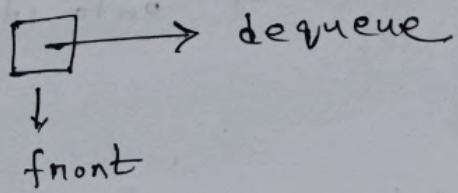
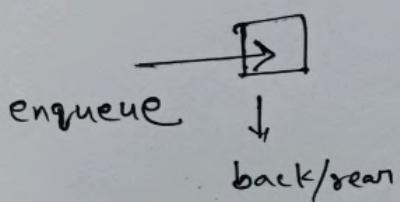


## Queue

back/rear → add to one end

front → remove from other end

**FIFO**



1. enqueue

2. dequeue

3. peek → returns the item that is at the front of the queue.

### Applications:

Palindrome:

radar  
314|3

begin with an empty queue, an empty stack,

input string

for each char in input do

if char is a letter

enqueue it into queue

push it onto stack

end for

while queue is not empty, do:

$c_1$  = dequeue the queue

$c_2$  = pop the stack ✓

if  $c_1 \neq c_2$

return false

end while

return true

## implementation

## Array based

- new item being enqueued at the end of the array (~~constant~~ constant cost)
- deque the ~~the~~ item in the front of the queue from beginning of the queue (linear cost)  
[shifting all item to fill hole]

front item is at index 0

ear/back is at (size-1)

class Buene;

def \_\_init\_\_(self):

self.size = 0

self. data = [none] \* capacity  
self. front = 0

front self. front  
 $\checkmark 5, 7, 9, 15, -\frac{4}{4}$  rear

✓, 9, 15, - 4 ∈ domene

In circular array, front is not at index 0

If front is the index of front item,

index of next item =  $(\text{front} + \text{size} - 1) \% \text{ capacity}$

idx of

next available slot =  $(\text{front} + \text{size}) \% \text{ capacity}$  | Length  
of array

0 1 2 3 4 5 6 7 8

10, 20, 30, 40, 50  
f 8

20, 30, 40, 50 ← element  
f 8

30, 40, 50

f n

40, 50  
f n

50

f=8

enqueue 5, 7, 9, 15, -1, 17

0 1 2 3 4 5 6 7 8  
-1 17 - -5 f 7 9 15  
8

```

int j = front
for i in range(size):
    print(data[j])
    j = (j+1) % len(data)
}

```

forward  
 iteration  
 ↪  
 front to rear

# backward (rear to front)

```

j = (front + size - 1) % len(data) ← (idx of rear)
for i in range(size-1, -1, -1):
    print(data[j])
    j = j - 1
    if j == -1:
        j = len(data) - 1

```

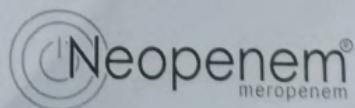
(Circular array use 0%2 → 2nd shift 0%2)

↑ 2. dequeue 0%2 way

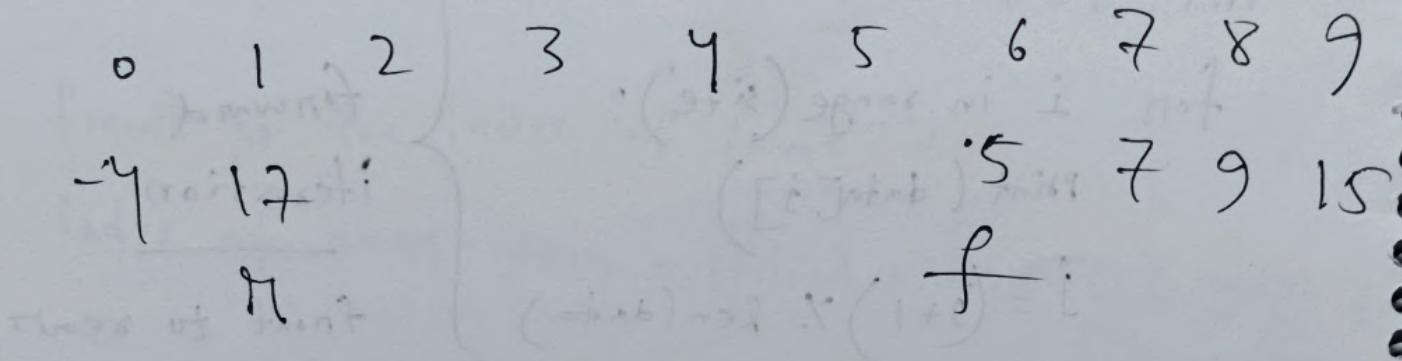
We just have to maintain the position/idx  
 of front item.



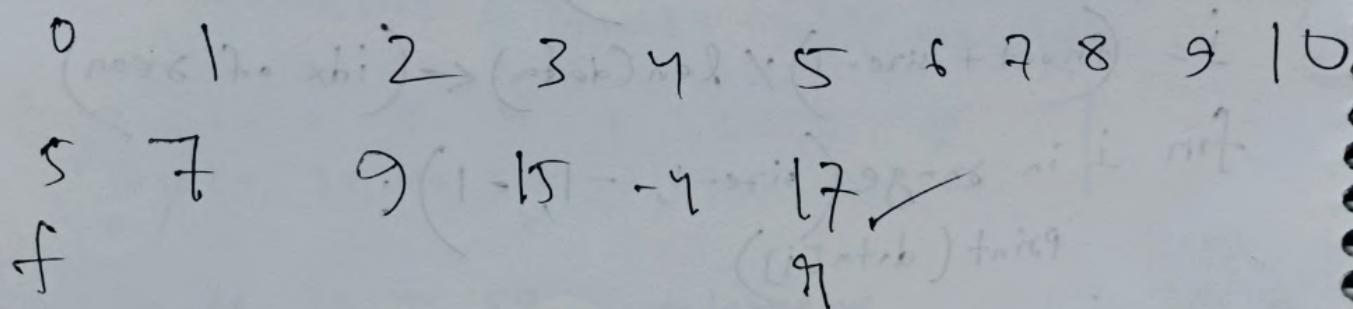
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## resize cyclic array



resize → capacity 11



## # Linked List based

→ add new item being added at end  
of the array; using tail reference  
to append at constant cost.

→ remove front item from beginning of  
the list at constant cost.

Priority Queue

token number  
↓

secondary key  
(underlying queue)

arrival order

↓  
actual queue

Priority may change over time

solely arrival order by say

depend on all

lower values for the key means that object has higher priority, so will be removed earlier.

so  $\text{int } (\text{[ ] } a)$  → non-decreasing order  
(by  $a[i]$  ac.)

$\text{PQ PQ} = \text{new PQ}()$

for  $i$  in range ( $\text{len}(a)$ ):

$\text{PQ.add}(a[i], a[i])$   
item Key

for  $i$  in range ( $\text{len}(a)$ ):  
 $a[i] = \text{PQ.remove}()$



if we want to sort in non-increasing order

Two choices:

- a) lower key present lower priority
- b) sort first, and then reverse array or
- c) Add objects from back

fun : in range( $\text{len}(a)-1, -1, -1$ ):

$a[i] = \text{pq.remove()}$

### Implementation

Unsorted/unordered array

→ adding item is independent of number of items in PQ  
takes constant time  
add it at next available position

remove → Searching at most  $n$  times  
in PQ for lowest key, shift  $n-1$   
times to left to fill up hole

remove  
Binary search:  $\log_2(n)$  comparison +  $(n-1)$  shift

Selection sort:  $n$  +  $n + (n-1)$  =  $n$   
adding: 1 (constant)

Sorted array (non-increasing order)  $\rightarrow$  avg cost

adding  $\rightarrow$  insertion sort  
 $n$  comparisons +  $n$  shifts, + 1 (add)

remove  $\rightarrow$  1 (constant)

lowest key is always in last used slot  
of array, so remove takes  
constant cost.

## Searching :-

- Sequential Search through a sequence
- Binary Search through a sorted random-access sequence

### Advantage of sequential search

- data sont ~~में~~ रखे रखते हैं
- random access container में से हैं

# Sequential Search → (n number of comparison)  
Array :

```
def searSearch(data[], size, key):  
    for i in range(size):  
        if key == data[i]  
            return i  
  
    return -1
```

## Linked List

```
def seqSearch(head, key):  
    n = head  
    i = 0  
    while (n != null):  
        if key == n.value:  
            return i  
        n = n.next  
        i += 1  
    return -1
```

# Binary Search → (data must be sorted in non-decreasing order)

```
def binSearch(data[], size, key):  
    l = 0  
    r = size - 1  
    while (l <= r):  
        mid = (l + r) / 2  
        if key == data[mid]:  
            return mid  
        elif key > data[mid]:  
            l = mid + 1  
        else:  
            r = mid - 1
```



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after  $k$  steps,

<u>Step</u>	<u>Array size</u>
0	$n/2^0 = n$
1	$n/2^1 = \frac{n}{2}$
2	$n/2^2 = \frac{n}{4}$
}	
k	$n/2^k = \frac{n}{2^k}$

We have an array

of size  $\frac{n}{2^k}$

# of comparison = 1 in

all steps

$$\frac{n}{2^k} \geq 1$$

$$k = \log_2(n) \leftarrow (\text{steps})$$

$$\therefore \text{total number of comparison} = \log_2(n) \times \frac{1}{2}$$

$$:(\log_2(n) \cdot (3n+2)) \log_2(n)$$

## # Sorting

- bubble
- selection
- insertion

## # Selection Sort

input: 17 3 9 21 2 7 5

n = 7

Step 1: 1 17 3 9 21 2 7 5      min is 2  
exchange with 17

Step 2: 2 1 3 9 21 17 7 5      min is 3

no exchange

Step 3: 2 3 1 9 21 17 7 5

Step 4: 2 3 5 1 21 17 7 9      min is 5  
swap with 9

Step 5: 2 3 5 7 1 17 21 9

Step 6: 2 3 5 7 9 1 21 17

Step 7: 2 3 5 7 9 17 1 21



Array based

```
def selectionSort(data):
    for i in range(len(data) - 1):
        minIdx = i
        for j in range(i + 1, len(data)):
            if data[j] < data[minIdx]:
                minIdx = j
                temp = data[i]
                data[i] = data[minIdx]
                data[minIdx] = temp
```

## Linked List Based

```
def selectionSort(data[] (head):  
    if head == null || head.next == null  
        return  
    n = head  
    while (n != null):  
        minNode = n  
        p = n.next  
        while (p != null):  
            if p.value < minNode.value:  
                minNode = p  
            p = p.next  
        if n != minNode:  
            temp = n.value  
            n.value = minNode.value  
            minNode.value = temp  
        n = n.next
```

Step	<u>Array Size</u>	<u>Max Number of Comparisons</u>
1	<u><math>n</math></u>	<u><math>n-1</math></u>
2	<u><math>n-1</math></u>	<u><math>n-2</math></u>
3	<u><math>n-2</math></u>	<u><math>n-3</math></u>
{	{	{
$n-1$	2	1

$\therefore$  total number of comparison =  $1 + 2 + 3 + \dots + (n-1)$

$$= \frac{(n-1) \times n}{2}$$

$$= \frac{n^2 - n}{2}$$

$$\approx n^2$$

Not Adaptive

best &  
worst cases  
are same

Sort 27 or 3  $n^2$  comparison

inplace

selection sort

weakness

## # Insertion Sort :

input: 17 3 9 21 2 7 5

$$n = 7$$

Step 1: 17 | 3 9 21 2 7 5 (move 3 to left)

2: 3 17 | 9 21 2 7 5 (move 9 to left)

3. 3 9 17 | 21 2 7 5 (move 21 to left)

4. ~~3~~ 9 17 21 | 2 7 5 (move 2)

5. 2 3 9 17 21 | 7 5 (move 7)

6. 2 3 9 17 21 | 5 (move 5)

7. 2 3 5 7 9 17 21 (stop)



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Array as our  
data structure  $\rightarrow$  doubly linked list ansco

def insertionSort (data):

// i denotes where partition is

for i in range(1, len(data)):

key = data[i]

j = i - 1 // use j to scan left  
to insert key

while j >= 0 & data[j] > key:

// shift item right to make room

data[i+1] = data[j]

j = i - 1

// found position where key can be inserted  
 $\Rightarrow$  data[i+1] = key

Best case:  $n-1$  (already sorted array)

Worst case:  $n^2$  (reversed order is sorted array)



# Recursion

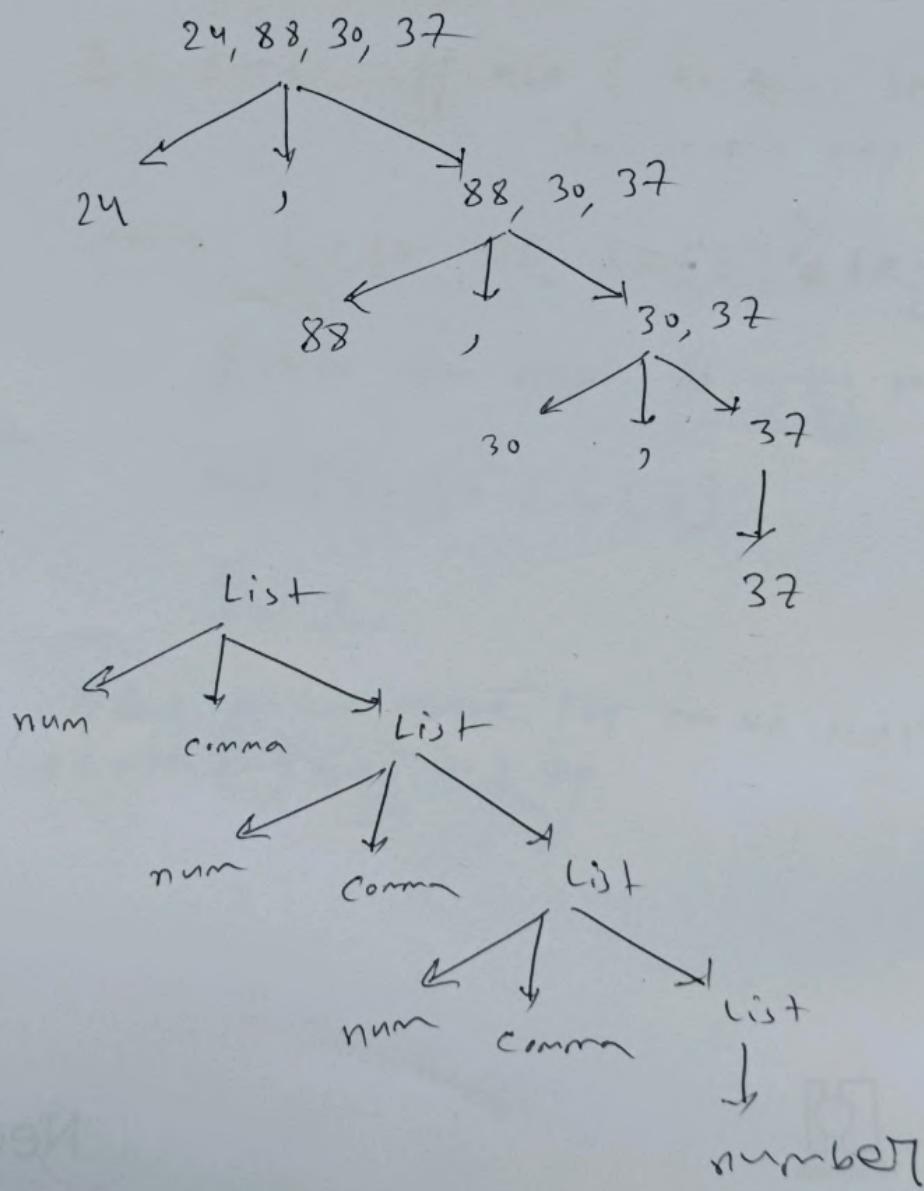
overlapping  
subproblem

optimal substructure

## 1. A List of numbers

$\langle 24, 88, 30, 37 \rangle$

Recursion tree diagram



base case/stopping condition: A List is either  
a number

## #2. Factorial

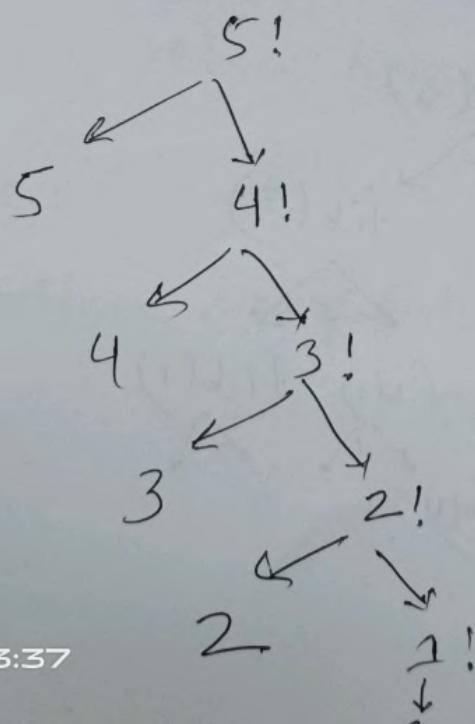
```
def recwr(n):  
    if n == 0 or n == 1:  
        return 1
```

elif n > 1: else:

```
    return n × (n-1)!
```

$$\underbrace{(n-1)!}_{\downarrow}$$

$\rightarrow n \times \text{recwr}(n-1)$



### 3. Fibonacci

Redundancy in computation

+  
inefficiency

```
def fibo(n):
```

```
    if n == 0:
```

```
        return 0
```

```
    elif n == 1:
```

```
        return 1
```

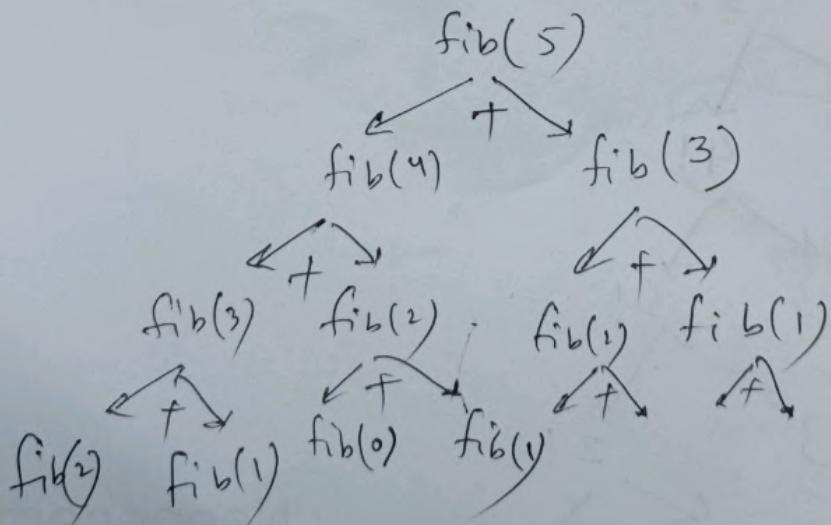
```
    else:
```

```
        return fibo(n-1) + fibo(n-2)
```

→ overcome → (overhead)

→ C. Memorization

topic → (overhead)



→ iterative sum

→ Recursively Sum

↓  
if k is the only element  
 $\text{sum} = k$

otherwise

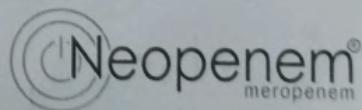
$k + \text{sum}(\text{n.next})$

def recursiveSum(linked\_list):

if linked\_list.size() == 1:  
    return linked\_list.head.value

else:

    return linked\_list.head.value +  
        recursiveSum(linked\_list.next)



## # Examples:

### 1. Length of a String

```
def strLength(string):  
    if string == "": /if not string:  
        return 0  
    else:  
        return 1 + strLength(string.substring(1))  
    ↓  
    string[1:]
```

### 2. Length of a linked List

```
def listLength(list):  
    if list == null:  
        return 0  
    else  
        return 1 + listLength(list.next)
```

### 3. Sequential Search (Linked List)

```
def contains(head, k):
    if head == null:
        return false
    elif head.item == k:
        return true
    else:
        return contains(head.next, k)
```

### 4. Seq. Search (Array):

```
def contains(arr[], l, k):
    if l >= len(arr):
        return false → -1
```

```
elif arr[l] == k:
```

return true → l

else:

```
return contains(arr, l+1, k)
```



1. Binary Search in a sorted array

→ random access

Time O(log n)

Array must:

def contains( $\text{arr}[], l, r, k$ ):

if  $l > r$ :

return false → -1

~~mid~~

else:

$$\text{mid} = \frac{(l+r)}{2}$$

if  $k == \text{arr}[\text{mid}]$

return true → mid

elif  $k > \text{arr}[\text{mid}]$ :

return contains( $\text{arr}, \text{mid}+1, r, k$ )

else

return contains( $\text{arr}, l, \text{mid}-1, k$ )

5. a) Finding max in a sequence (Linear Version)

linked list based

def findMax (head):

if head.next == null:

return head.value

else

maxRest = findMax (<sup>head</sup> ~~Q.next~~)

return math.max (~~head.value~~, maxRest)

b) Array based

def findmax (arr[], l, <sup>key</sup> r)

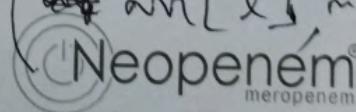
if l == <sup>key</sup> r:

return arr[l]

else:

maxRest = findmax (arr, l+1, <sup>key</sup> r)

return math.max (~~arr[l], maxRest~~)



6. Find Max in array (binary version)

def findMax(arr[], l, r):

if l == r:

return arr[l]

else

mid = (l+r)/2

maxLeftHalf = findMax(arr, l, mid-1)

maxRightHalf = findMax(arr, mid+1, r)

return math.max(maxLeftHalf, maxRightHalf)

(max)

## 7. Selection Sort

a) (linked list)

```
def selectSort(head):
```

```
    if head == null || head.next == null:
```

```
        return;
```

```
    else
```

```
        minNode = findMinNode(head)
```

```
        swap(head, minNode)
```

```
        selectSort(head.next)
```

```
def findMinNode(head):
```

```
    if head.next == null:
```

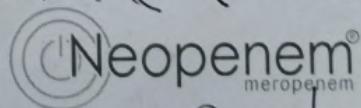
```
        return head
```

```
    else
```

```
        minNode = head
```

```
        minNodeRest = findMinNode(head.next)
```

```
        if minNodeRest.value < head.value:
```



```
            minNode = minNodeRest
```



## b) array

```
def selectSort(arr[], l, r):
```

```
    if l >= r:
```

```
        return;
```

```
    else:
```

```
        min_idx = findMinIdx(arr, l, r)
```

```
        swap(arr, l, min_idx)
```

```
        selectSort(arr, l+1, r)
```



```
def findMinIdx(arr[], l, r):
```

```
    if l == r:
```

```
        return l;
```

```
    else:
```

```
        mid = (l+r)/2
```

```
        min_idx_left = findMinIdx(arr, l, mid-1)
```

```
        min_idx_right = findMinIdx(arr, mid+1, r)
```

```
        min_idx = min_idx_left
```

```
        if arr[min_idx_right] < arr[min_idx_left]
```

```
            min_idx = min_idx_right
```

## 8. Insertion Sort

```
def insertSort(arr[], l, r):
```

```
    if l >= r:
```

```
        return;
```

```
else
```

```
    insertionSort(arr, l, r-1)
```

```
    key = arr[r]
```

```
    j = r - 1
```

```
    while j >= 0 and key < arr[j]:
```

```
        arr[j+1] = arr[j]
```

```
        j -= 1
```

```
arr[j+1] = key
```



9. Sum of integers through 1 to N

```
def sumN(n):  
    if n == 1:  
        return 1  
    else:  
        return n + sumN(n-1)
```

10. Exponentiation  $\rightarrow a^n$

```
def exp(a, n):  
    if n == 0:  
        return 1  
    else:  
        return a * exp(a, n-1)
```

$$\begin{array}{l} 2^3 \\ 2^{2 \times 2^1} \\ 2^{1 \times 2^1 \times 2^1} \end{array}$$

efficient:

if  $n \geq 0$ :

return 1

elif  $n \% 2 == 0$ :

return  $\exp(a, n/2) * \exp(a, n/2)$

else:

return  $\exp(a, \frac{n-1}{2}) * \exp(a, \frac{n-1}{2}) * a$

but it is also redundant

huge boost to modify a: or



modified version

```
def exp(a, n):
```

```
    if n == 0:
```

```
        return 1
```

```
    elif n % 2 == 0:
```

temp = exp(a, n/2)

```
        return temp * temp
```

```
    else:
```

temp = exp(a, n-1/2)

```
        return temp * temp * a
```

temporary variable

Simple case of memoization

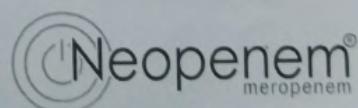
## Memoization

```
def fib(n):
    F = [-1] * (n+1)
    return M-fib(n, F)
```

```
def M-fib(n, F): → 2nd fib global variable
    if n < 2: ← 2nd fib we
        return n ← off
    else: ← 2nd fib
        if F(n) == -1: ← off
            F[n] = M-fib(n-1) + M-fib(n-2) ← off
            ← off
```

return F[n]

Space overhead after extra



## dynamic programming

def fib(n): Iterative

F = [None] \* (n+1)

F[0] = 0

F[1] = 1

for i in range(2, n+1):

F[i] = F[i-1] + F[i-2]

return F[n]

this avoids the overhead of recursion by using iteration, so tends to run faster

Space requirement ~~no update~~

(no need  
f array

def fib(n):

f\_2 = 0  $\xrightarrow{\hspace{2cm}}$  n-2

f\_1 = 1  $\xrightarrow{\hspace{2cm}}$  n-1

f = n

of n+1  
capacity)

for  $i$  in range( $2, n+1$ ):

$$f = f_{-1} + f_{-2}$$

$$f_{-2} = f_1$$

$$f_{-1} = f$$

return  $f$

Time complexity of recursive  $\rightarrow 2^n$  (exponential)

iterative  $\rightarrow O(n)$  (linear)

Space complexity of iterative  $\rightarrow O(1)$   
*(constant)*

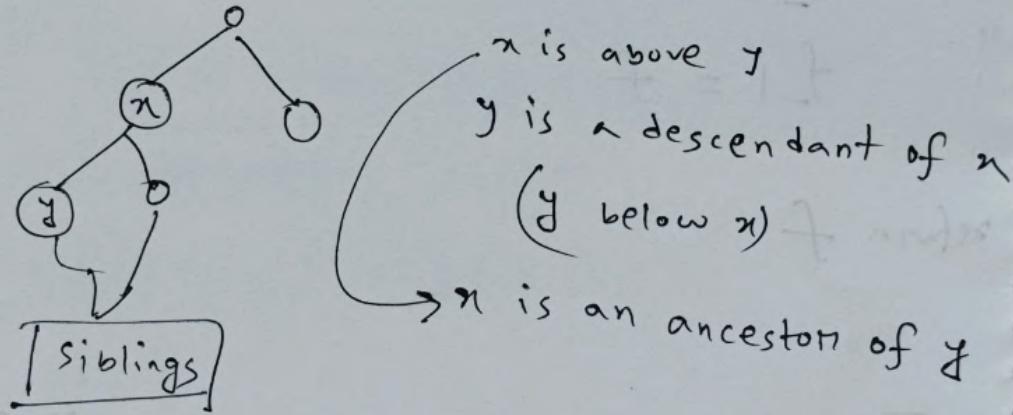
recursive  $\rightarrow O(n)$   
*(linear)*



## Trees

# Forests are disjoint set of trees

# Graph w/ acyclic, connected  $2v \rightarrow$  tree



leaves/terminal nodes  $\rightarrow$  no children

M-way tree  $\rightarrow$  exactly m children

Binary tree  $\rightarrow$  exactly 2 children

external/sentinel nodes (leaf & invisible nodes)

# Binary Trees

Class Node:

```
def __init__(self, item, left, right):
```

```
    self.item = item
```

```
    self.left = left
```

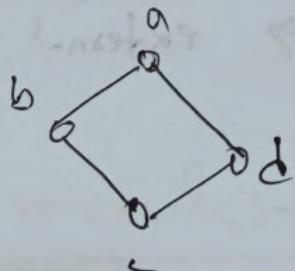
```
    self.right = right
```

```
    self.parent = parent
```

```
n = Node(3, l, r)
```

```
n = n.left (left subtree)
```

```
n = n.right (right subtree)
```



a-b-c-d-a (cycle)

a-b-c-d (simple path)

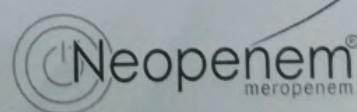
a-b-c → path

connected graph (a path

between each pair of vertices)



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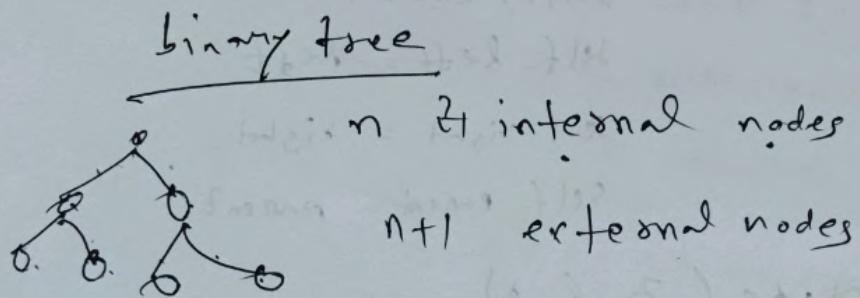


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Graph  $\rightarrow$  tree,

1.  $n-1$  edges, no cycle
2.  $n-1$  edge, connected
3. exactly one path <sup>between</sup> each pair of vertices
4. if any edge is removed  $\rightarrow$  disconnected



$2n$  internal links/edges

$n-1 \rightarrow$  internal nodes

$n+1 \rightarrow$  external nodes

Level / Depth of node

$$\text{level}(n) = \begin{cases} 0, & \text{if } n \text{ is the root} \\ & (\text{parent}(n) = \text{null}) \\ 1 + \text{level}(\text{parent}(n)), & \text{otherwise} \end{cases}$$

height of tree

↳ maximum of the levels of  
nodes

0 → height = 0

$$\text{height}(n) = \begin{cases} -1 & \text{if tree is empty } [n = \text{null}] \\ 1 + \max(\text{height}(n.\text{left}), \\ \quad \quad \quad \text{height}(n.\text{right})) \end{cases}$$

height of binary tree with  
n internal nodes is at least  $\log n$   
and at most  $n-1$

Tree Traversal:-

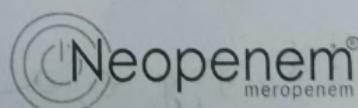
(depth order)

pre-order: root, left, right (depth first)

in-order: left, root, right

dfs

post-order: left, right, root



```

def preOrderVisit(node):
    if node == null:
        return
    else:
        visit(node)
        preOrderVisit(node.left)
        preOrderVisit(node.right)

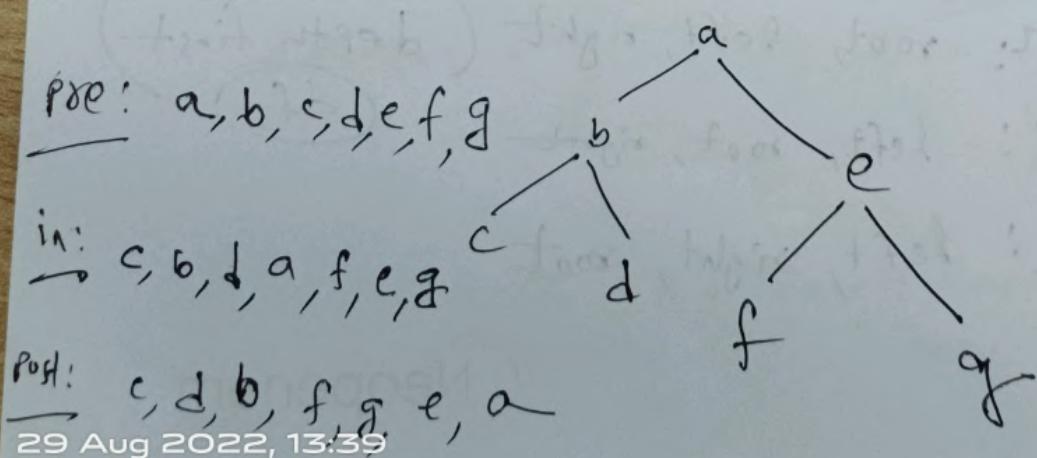
test: preOrderVisit(root)

```

~~#~~ Level Order Traversal: Breadth first

(BFS)

Example of traversal



Some recursive tree algo

# counting the nodes

```
def count(node):  
    if node == null:  
        return 0  
    else:  
        return 1 + count(node.left) + count(node.right)
```

# Copying a binary tree

```
def copy(node):  
    if node == null:  
        return null  
    else:  
        copy = Node(node.element, copy(node.left), copy(node.right))  
        return copy
```

# Comparison of two trees

```
def same(node1, node2):  
    if node1 == null || node2 == null:  
        if node1 == null && node2 == null:  
            return true  
        else  
            return false  
    else:  
        return node1.element.equals(node2.element)  
        && same(node1.left, node2.left)  
        && same(node1.right, node2.right)
```

# find Rightmost node & same

find Leftmost node

```
def findLeft(node):  
    if node.left == null:  
        return node  
    else
```

return ~~return~~ findLeft(node.left)

```
def find(n):  
    while (n.left != null)  
        n = n.left
```

return n

# BST (Binary Search Tree)

for any internal node

- all keys in left subtree are less than node's key

- all keys in right subtree are greater than the node's key

# smallest key → leftmost

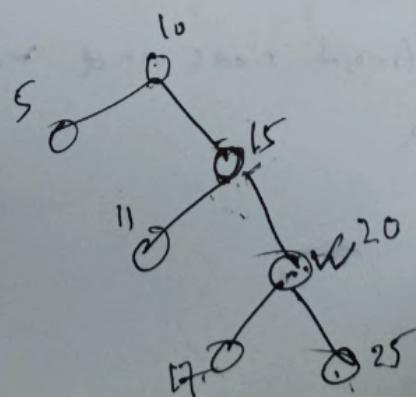
# largest key → right most

# find successor node (immediately larger than node)

```
def findSuccessor(node):  
    return findRightmost(node.right)
```

↑  
right subtree will not be null

if right subtree is null, then possible



# find a key in BST (contd) T28

```
def findNode (key, node):  
    if node == null:  
        return null  
    elif key == node.element:  
        return node  
    elif key > node.element:  
        return findNode (key, node.right)  
    else:  
        return findNode (key, node.left)
```

# How we can get keys in sorted manner

1. in-order traversal
2. Start at leftmost node and visit successor at each step.

```

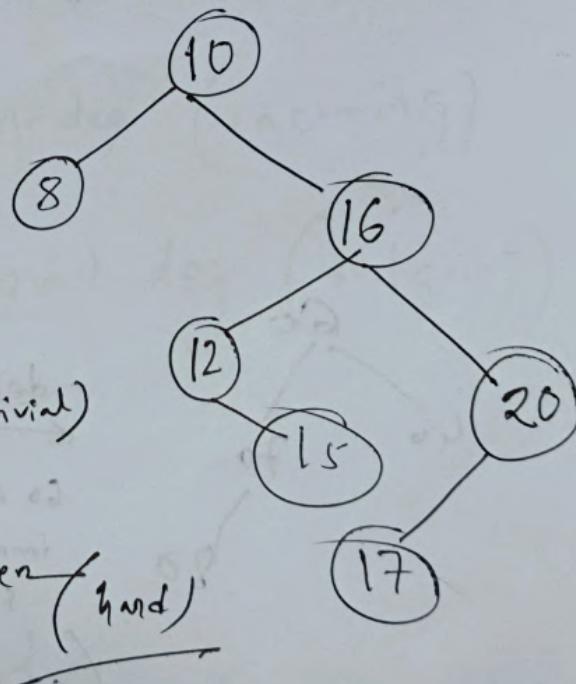
1) def printsorted(n):
    if n == null:
        return
    else:
        printsorted(n.left)
        print(n.element)
        printsorted(n.right)

```

# Insert 17  
15

# remove

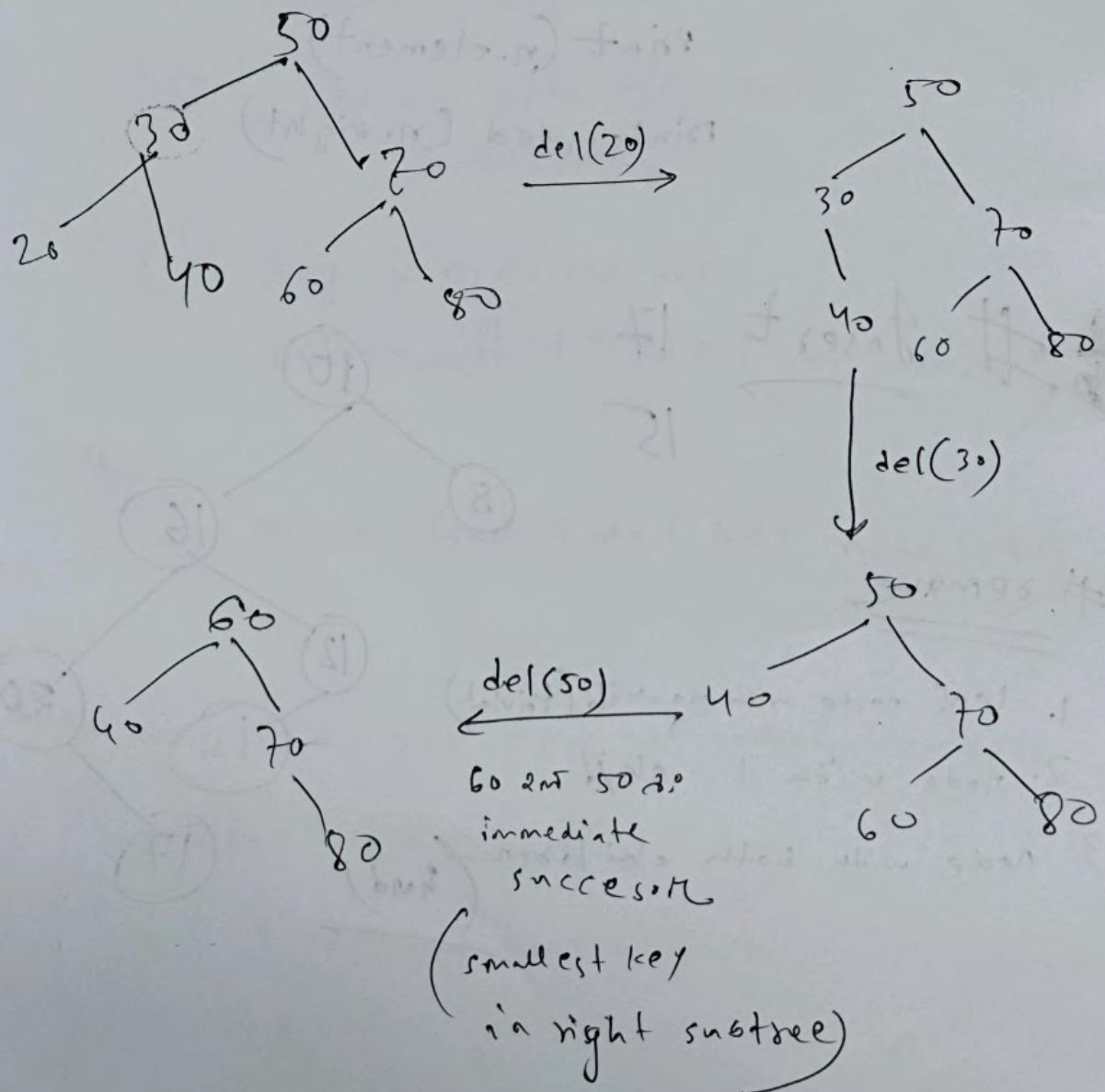
1. Leaf node with no child (trivial)
2. node with 1 child
3. node with both children (hard)



$\log_2 n$  comparison worst at least

BST for target key searching ↗

## Deletion/ Removal example in BST



## Balanced BST

{height of left subtree - height of right subtree}

I do not understand

## Graph

directed

undirected

weighted

unweighted

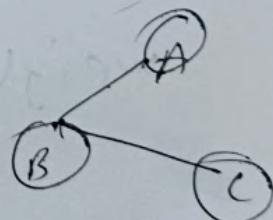
degree

in-deg (incoming)

out-deg (outgoing)

adjacent

$(u, v) \in E$

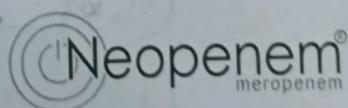


$$G = (V, E) = \left( \{A, B, C\}, \{(A, B), (B, C)\} \right)$$

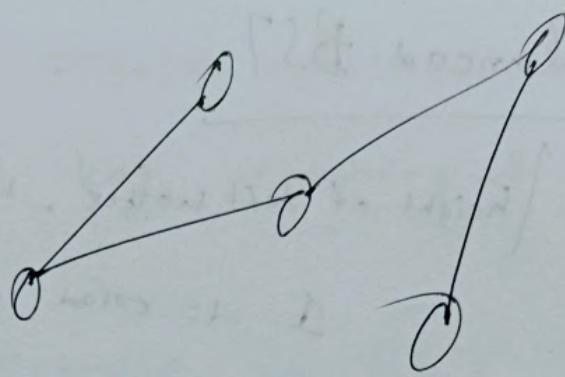
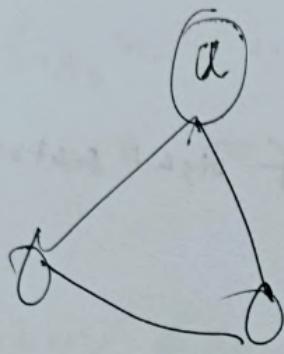


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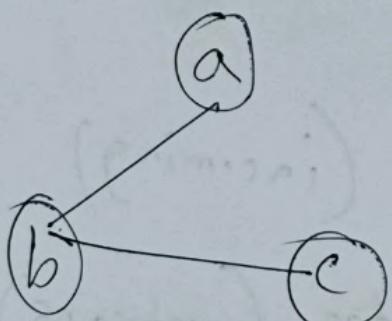


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2 connected components of a graph.

Adjacency Matrix



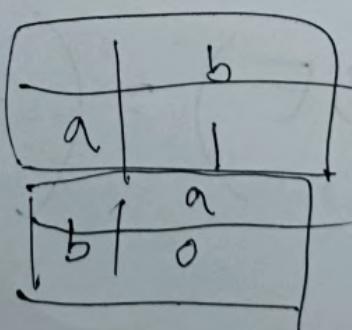
	a	b	c
a	0	1	0
b	1	0	1
c	0	1	0

weighted graph 1 as weight

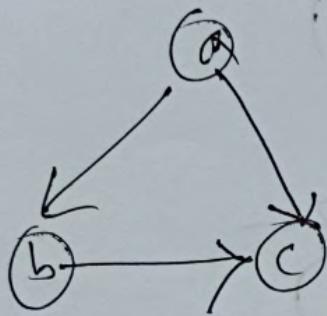
$a \rightarrow b$

$(a, b) \rightarrow 1$

$(b, a) \rightarrow 0$



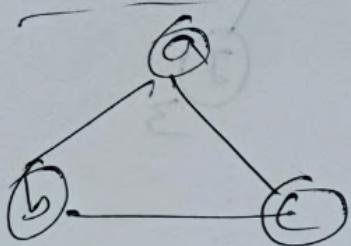
## Adjacency List



neighbour

a  $\rightarrow$  b  $\rightarrow$  c

b  $\rightarrow$  c



a  $\rightarrow$  b  $\rightarrow$  c

b  $\rightarrow$  a  $\rightarrow$  c

c  $\rightarrow$  a  $\rightarrow$  b

matrix better

dense graph

$$m \approx n^2$$

m edge  
n vertex

sparse graph

$$m \ll n^2$$

adjacency list better



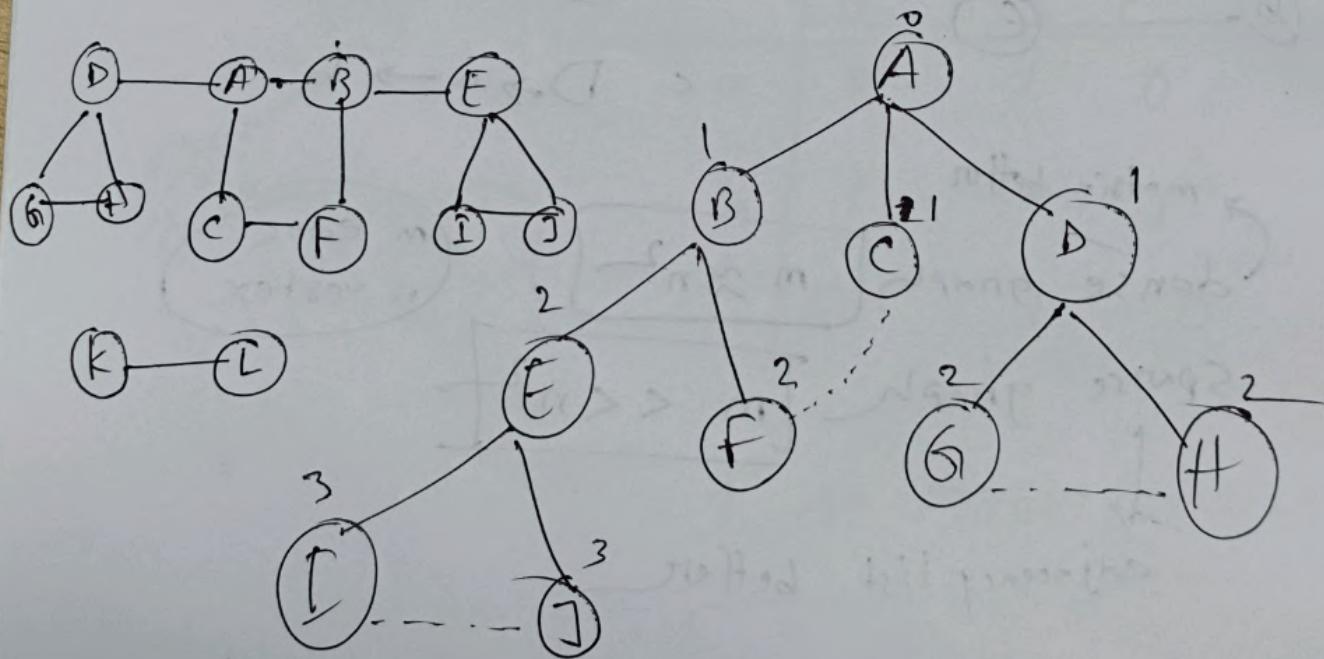
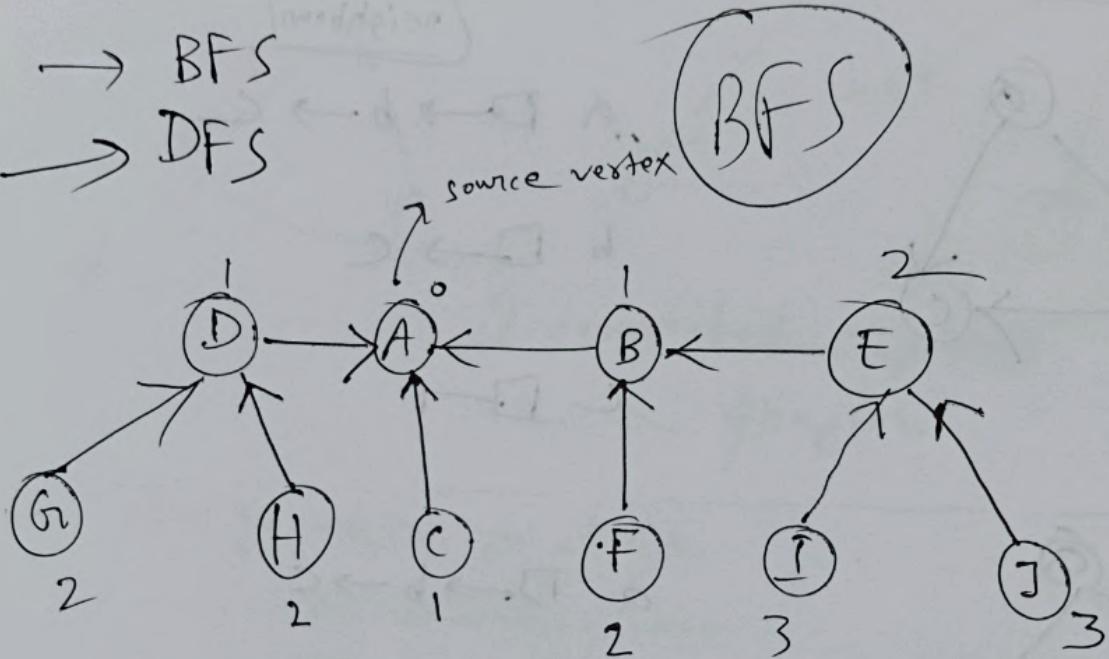
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## Graph Traversal

→ BFS  
→ DFS

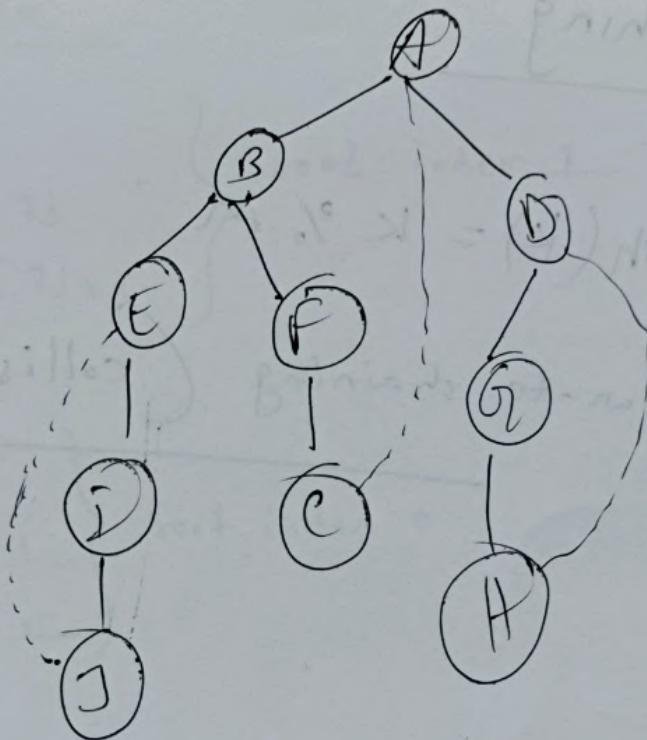


BFS tree

BFS:

A B C D E F G H {J}

DFS



A B E C J F C D G H T

discovery / arrival time (at time  $\rightarrow$  first time explored)

finish time / departure time (neighbor  
no explore (at time))

# Hashing

$$\text{hash}(k) = k \% m$$

Separate chaining (Collision)

## Draw Binary tree

Parent =  $i$

left child =  $2i$

right child =  $2i+1$

} root index  $i$

Parent =  $i$

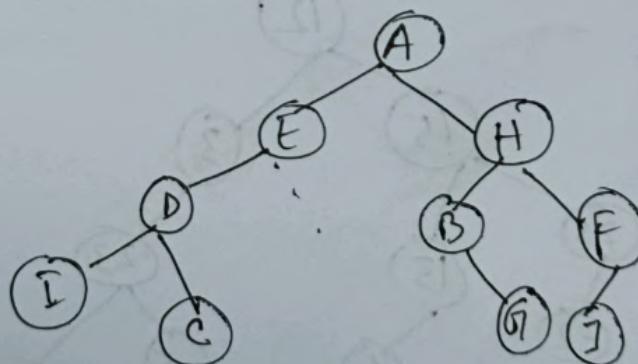
left =  $2i+1$

right =  $2i+2$

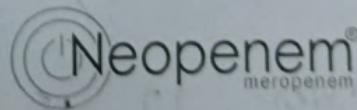
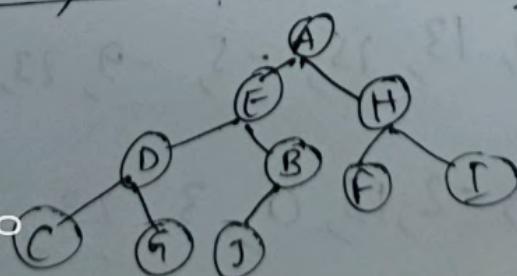
} root index  $0$

[null, A, E, H, D, null, B, F, I, C, null, null, null, G, J, null]

1) Draw Binary tree



2) complete binary tree (ignore null)



1. adjacency matrix M<sub>G</sub>

adjacency list  $\rightarrow$

Draw graph

indegree and outdegree of each vertex

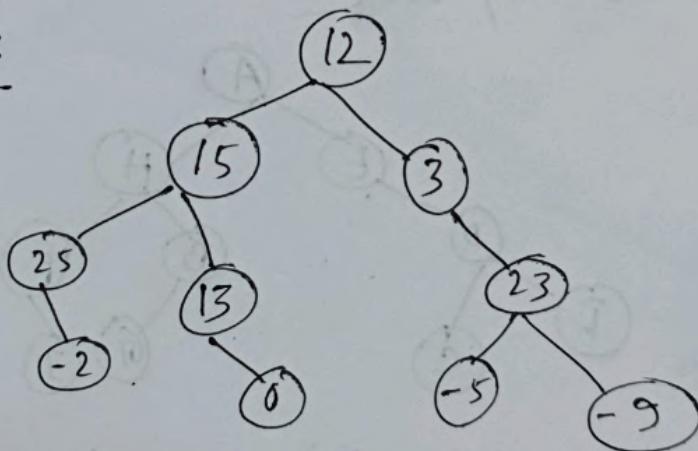
2. Draw BT

Pre-order, in-order, Post-order

Complete BT

3. [null, 12, 15, 3, 25, 13, null, 23, null, -2, null, 0,  
null, null, -5, -9]

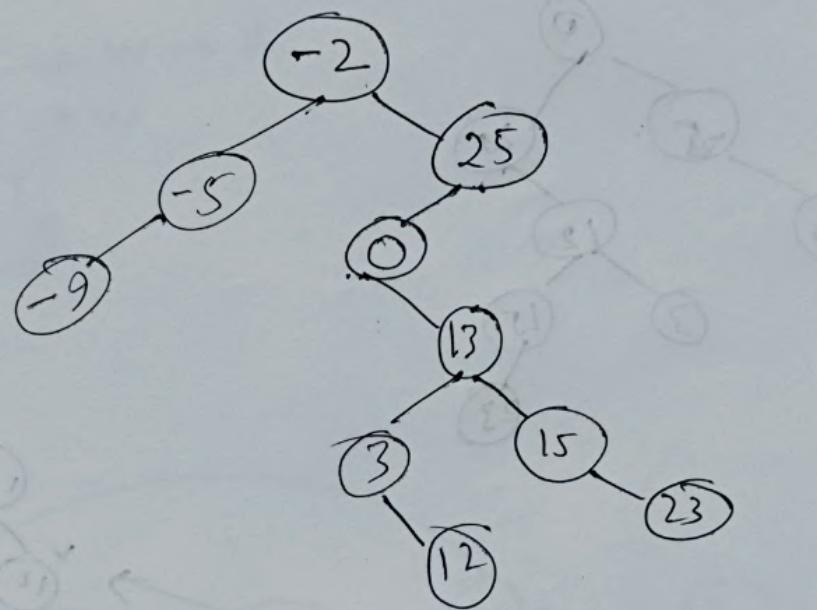
a) Binary Tree:



b) Post-order: -2, 25, 0, 13, 15, -5, -9, 23, 3, 12

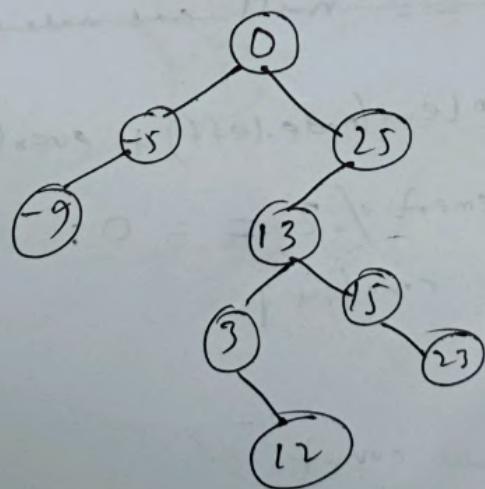
c) Pre-order: 12, 15, 25, -2, 13, 0, 3, 23, -5, -9

c) Using Post order traversal to insert elements in BST.

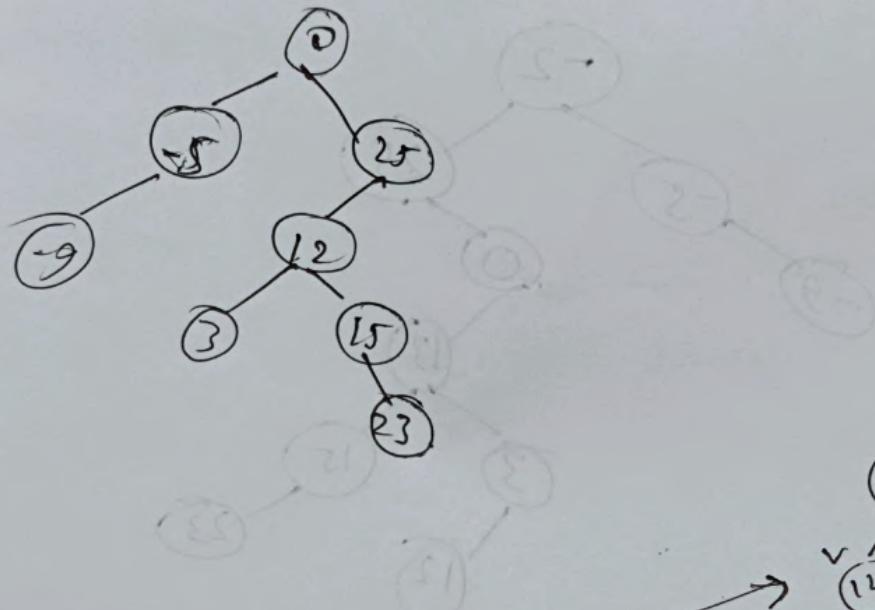


d) deletion in BST

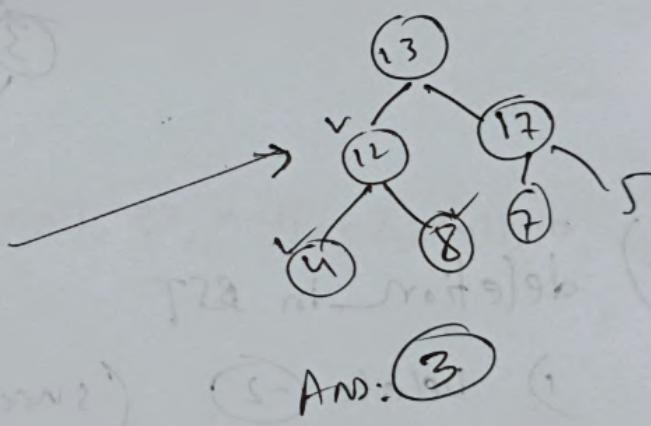
i) Delete (-2) (successor)



ii) delete 13 (predecessor)  
↓  
12



```
# def evenLeaf (node):  
    if node == null:  
        return 0  
    if node.left == null and node.right == null:  
        count = evenLeaf(node.left) + evenLeaf(node.right)  
        if node.element % 2 == 0:  
            return count + 1  
        else:  
            return count
```



$K \rightarrow L \rightarrow S$

$L \rightarrow M$

$S \rightarrow H$

$M \rightarrow S \rightarrow W \rightarrow H$

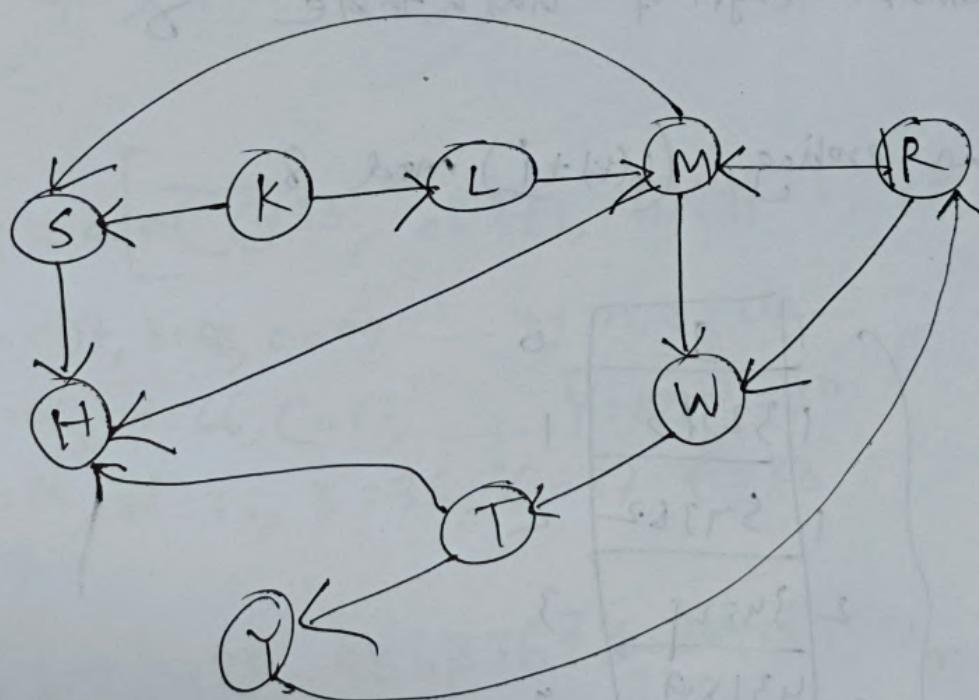
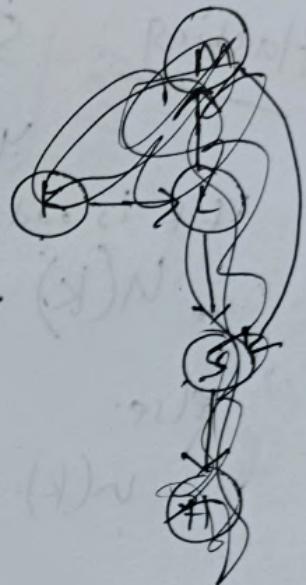
$R \rightarrow M \rightarrow W$

$W \rightarrow T$

$T \rightarrow Y \rightarrow H$

$Y \rightarrow R$

$H$



Hashing: 59362, 34521, 3233;  
43189, 2275, 1, 672, 8892

if  $k$  is odd:

$h(k) = \#$  of even digits in  $k$

else:

$h(k) = \#$  of odd digits in  $k$

a) # minimum length of hashtable 8

b) linear probing  $(h(k)+i) \bmod 8$

probe number	slot
1	1
2	32313
3	54362
4	34521
5	43189
6	2275
7	672
8	8892

Quadratic probing

$$(h(k) + i^2) \bmod N$$

Linear:

$$(h(k) + i) \bmod N$$

Double hashing:

$$(h_1(k) + i \cdot h_2(k)) \bmod N$$

#  $\left[ \text{aC}@35, bD\$74, hX\#21, tZ\%98, k1e8p \right]$

$a = 97, b = 98, c = 99, \dots, y = 121, z = 122$

$A = 65, B = 66, C = 67, \dots, Y = 89, Z = 90$

$@ = 64, \# = 35, \$ = 36, \% = 37, \ell = 38$   
0-9

$\left[ \underline{97676435}, 98683674, 104883521, 116903798,$   
 $\underline{107138380} \right]$

$f(\text{word}) = \lfloor \frac{\text{summation of alphabetic symbols - Product of digits}}{\text{5}} \rfloor \% \text{ Neopenem}$



Probe number

1	t2%98	0
3	k1@38	1
1	bD#74	2
2	wx#21	3
1	ac@35	4

index

$\begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 \\ 5, 1, 7, 2, 8, 9 \end{matrix}$

Auxiliary Array  $\rightarrow$   $B = \begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 \\ 0, 0, 0, 0, 0, 0, 0, 0, 0 \\ 0, 1, 1, 0, 1, 1, 0, 1, 1 \end{matrix}$

Search & Sort

1 2 4 5 7 8

AUX

39 40 29 27 27 1

$$f(k) = k \% 5$$

0 1 2 3 4  
0 29 27 27 39

$$\begin{aligned} & \left( \frac{39-15}{40-28} \right) \% 5 = \frac{24}{12} \% 5 = 4 \\ & \left( \frac{29-2}{27-27} \right) \% 5 = \frac{27}{0} \% 5 = 1 \\ & \left( \frac{27-3}{27-3} \right) \% 5 = \frac{24}{24} \% 5 = 1 \end{aligned}$$

-60, -30, -55, -55  
-12, 6, 11, 11

$$\rightarrow 12 + 12 = 24 \text{ length}$$

0 — 23

Aux aux