Lexicographical Numbers LeetCode

Given an integer n, return all the numbers in the range [1, n] sorted in lexicographical order.

Example: N = 21

Output: [1, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 2, 20, 21, 3, 4, 5, 6, 7, 8, 9]

Approach 1: Function to generate lexical order using Trie

Generate the lexicographical order of numbers from 1 to n using a Trie-based approach.

Explanation:

• TrieNode Class:

• Represents a node in the trie with children nodes and an end-of-word flag.

• Trie Class:

• Manages the trie and provides methods to insert words and get lexical order.

insert Method:

• Inserts each number from 1 to n into the trie as a string.

• getLexicalOrder Method:

- Recursively explores the trie to obtain the lexicographical order.
- Appends each valid number to the result vector.

• lexicalOrderTrieApproach Function:

• Creates a Trie, inserts numbers, and gets the lexicographical order using the Trie.

Time Complexity:

- Insertion: O(N * L), where N is the range, and L is the average length of a number string.
- Search (getLexicalOrder): O(N * L), where N is the range, and L is the average length of a number string.

Space Complexity:

- Trie Storage: O(N * L), where N is the range, and L is the average length of a number string.
- Result Vector: O(N).

Approach 2: Function to get lexical order using combination of recursion and iteration approach

Generate the lexicographical order of numbers from 1 to n using a combination of recursion and iteration.

Explanation:

- generateLexicalOrder Function:
 - Recursively generates the lexicographical order of numbers.
 - Uses iteration to explore all valid digits for each position.
- lexicalOrder Function:
 - Starts the recursion from digits 1 to 9 to avoid leading zeros.
 - Calls the recursive function for each starting digit.

Time Complexity:

• Recursion and Iteration: O(N), where N is the range.

Space Complexity:

• Result Vector: O(N), where N is the range.

Conclusion:

- Both approaches provide the correct lexicographical order.
- Approach 2 is simpler and more efficient in terms of both time and space complexity.