

# N Queen Problem [LeetCode](#)

The **n-queens** puzzle is the problem of placing  $n$  queens on an  $n \times n$  chessboard such that no two queens attack each other.

Given an integer  $n$ , return *all distinct solutions to the **n-queens puzzle***. You may return the answer in **any order**.

Each solution contains a distinct board configuration of the  $n$ -queens' placement, where 'Q' and '.' both indicate a queen and an empty space, respectively.

Example: The Distinct Representation of Chessboard

```
{ {  
  ..Q.  
  Q...  
  ...Q  
  .Q.. }, {  
  .Q..  
  ...Q  
  Q...  
  ..Q. } }
```

## Approach 1: function to solve N-Queens problem using the Backtracking approach

### Function Purpose:

Solve the N-Queens problem using the backtracking approach.

### Explanation:

- **isPossible Function:**
  - Checks if placing a Queen at the specified position is feasible, considering the row, column, and diagonals.
- **solve Function:**
  - Recursive backtracking function to explore all possible placements of Queens on the chessboard.
- **solveNQueens Function:**
  - Initializes an empty chessboard and starts solving from the first column using the **solve** function.

**Time Complexity:**

- **Backtracking per Queen Placement:**  $O(N!)$ , where  $N$  is the size of the chessboard (number of queens).

**Space Complexity:**

- **Chessboard Storage:**  $O(N^2)$ , where  $N$  is the size of the chessboard.

**Approach 2: function to solve N-Queens problem using the Optimized Backtracking approach****Function Purpose:**

Solve the N-Queens problem using an optimized backtracking approach.

**Explanation:**

- **isPossible Function:**
  - Checks if placing a Queen at the specified position is feasible using hash maps to track occupied rows and diagonals.
- **setMapValues Function:**
  - Sets values in hash maps when placing a Queen.
- **resetMapValues Function:**
  - Resets values in hash maps during backtracking.
- **nQueensHelper Function:**
  - Recursive backtracking function to explore all possible placements of Queens on the chessboard using hash maps.
- **solveNQueensOptimized Function:**
  - Initializes an empty chessboard and starts solving from the first column using the **nQueensHelper** function.

**Time Complexity:**

- **Backtracking per Queen Placement:**  $O(N!)$ , where  $N$  is the size of the chessboard (number of queens).

**Space Complexity:**

- **Chessboard Storage:**  $O(N^2)$ , where  $N$  is the size of the chessboard.
- **Hash Map Storage:**  $O(N)$ .

**Conclusion:**

- Both approaches solve the N-Queens problem using backtracking.
- The optimized approach reduces redundant checks using hash maps for row and diagonal occupancy.
- The time complexity remains exponential due to the nature of the problem.