

# Singly Linked List

## Node Class:

The **Node** class is a basic building block of the linked list. It holds an integer value and a pointer to the next node in the list.

## LinkedList Class:

### Constructor **LinkedList()**

- Creates an empty linked list by initializing **head**, **tail**, and **length**.

### Function **isEmpty()**

- Checks if the linked list is empty.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

### Function **insertWhileEmpty(Node\* newNode)**

- Inserts a new node when the linked list is empty.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

### Function **deleteOnlyElement()**

- Deletes the only element from the linked list.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

### Function **findIndex(int index)**

- Finds the node at a given index.
- Time Complexity:  $O(\text{index})$
- Space Complexity:  $O(1)$

### Function **findValue(int value)**

- Finds the index of a given value in the linked list.
- Time Complexity:  $O(n)$
- Space Complexity:  $O(1)$

### Function **swap(Node\* first, Node\* second)**

- Swaps the values of two nodes.

- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

Function **pushBack(int value)**

- Adds an element to the end of the linked list.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

Function **pushFront(int value)**

- Adds an element to the beginning of the linked list.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

Function **insertAfterIndex(int index, int value)**

- Inserts an element after a specified index.
- Time Complexity:  $O(\text{index})$
- Space Complexity:  $O(1)$

Function **insertBeforeIndex(int index, int value)**

- Inserts an element before a specified index.
- Time Complexity:  $O(\text{index})$
- Space Complexity:  $O(1)$

Function **popFront()**

- Removes the first element from the linked list.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

Function **popBack()**

- Removes the last element from the linked list.
- Time Complexity:  $O(n)$
- Space Complexity:  $O(1)$

Function **deleteNode(int index)**

- Deletes the element at the specified index.
- Time Complexity:  $O(\text{index})$

- Space Complexity:  $O(1)$

#### Function **deleteLinkedList()**

- Deletes the entire linked list.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

#### Function **display()**

- Displays the elements of the linked list.
- Time Complexity:  $O(n)$
- Space Complexity:  $O(1)$

#### Function **reverse()**

- Reverses the linked list.
- Time Complexity:  $O(n)$
- Space Complexity:  $O(1)$

#### Function **search(int value)**

- Searches for an element and returns its index.
- Time Complexity:  $O(n)$
- Space Complexity:  $O(1)$

#### Function **update(int index, int value)**

- Updates the value of a node at a given index.
- Time Complexity:  $O(\text{index})$
- Space Complexity:  $O(1)$

#### Function **sort()**

- Sorts the linked list using Bubble Sort.
- Time Complexity:  $O(n^2)$
- Space Complexity:  $O(1)$

#### Function **headNode()**

- Returns the value of the head node.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

#### Function **tailNode()**

- Returns the value of the tail node.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

#### Function **linkedListLength()**

- Returns the length of the linked list.
- Time Complexity:  $O(1)$
- Space Complexity:  $O(1)$

#### Destructor **~LinkedList()**

- Frees memory by deleting all nodes in the linked list.
- Time Complexity:  $O(n)$
- Space Complexity:  $O(1)$

#### **Main Function:**

The **main** function demonstrates the usage of various linked list operations, including insertion, deletion, updating, searching, and sorting.