# Circular Linked List

#### 1. Node Class:

- This class represents the individual nodes in the circular linked list.
- Attributes: **value** (stores the value of the node), **next** (points to the next node in the list).
- Constructor: Initializes the value and sets the next pointer to **nullptr**.

#### 2. CircularLinkedList Class:

• This class implements the circular linked list and provides various methods to manipulate it.

# 3. **isEmpty()**:

- Checks whether the linked list is empty or not.
- Time Complexity: O(1)
- Space Complexity: O(1)

## 4. insertWhileEmpty(Node\* newNode):

- Inserts a node when the linked list is empty.
- Time Complexity: O(1)
- Space Complexity: O(1)

# 5. **deleteOnlyElement()**:

- Deletes the only element in the linked list.
- Time Complexity: O(1)
- Space Complexity: O(1)

### 6. findIndex(int index):

- Finds the node at a given index.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

## 7. findValue(int value):

- Finds the index of a given value in the linked list.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

### 8. swap(Node\* first, Node\* second):

- Swaps the values of two nodes.
- Time Complexity: O(1)
- Space Complexity: O(1)

#### 9. Constructor:

- Initializes an empty circular linked list.
- Time Complexity: O(1)
- Space Complexity: O(1)

### 10. pushBack(int value):

- Adds a new node with the given value to the end of the linked list.
- Time Complexity: O(1)
- Space Complexity: O(1)

## 11. pushFront(int value):

- Adds a new node with the given value to the front of the linked list.
- Time Complexity: O(1)
- Space Complexity: O(1)

### 12. insertAfterIndex(int index, int value):

- Inserts a new node with the given value after a specified index.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

#### 13. insertBeforeIndex(int index, int value):

- Inserts a new node with the given value before a specified index.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

### 14. popFront():

- Removes the first element from the linked list.
- Time Complexity: O(1)
- Space Complexity: O(1)

### 15. popBack():

- Removes the last element from the linked list.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

## 16. deleteNode(int index):

- Deletes a node at a specified index.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

# 17. deleteLinkedList():

- Deletes the entire linked list.
- Time Complexity: O(1)
- Space Complexity: O(1)

## 18. display():

- Displays the elements of the linked list.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

## 19. **reverse()**:

- Reverses the linked list.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

## 20. search(int value):

- Searches for a value in the linked list and returns its index.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

### 21. update(int index, int value):

- Updates the value of a node at a specified index.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)

### 22. sort():

Sorts the linked list in ascending order using bubble sort.

- Time Complexity: O(n^2), where n is the length of the linked list
- Space Complexity: O(1)

# 23. headNode():

- Displays the value of the head node.
- Time Complexity: O(1)
- Space Complexity: O(1)

## 24. tailNode():

- Displays the value of the tail node.
- Time Complexity: O(1)
- Space Complexity: O(1)

# 25. linkedListLength():

- Displays the length of the linked list.
- Time Complexity: O(1)
- Space Complexity: O(1)

#### 26. **Destructor**:

- Frees the memory allocated for the linked list nodes.
- Time Complexity: O(n), where n is the length of the linked list
- Space Complexity: O(1)