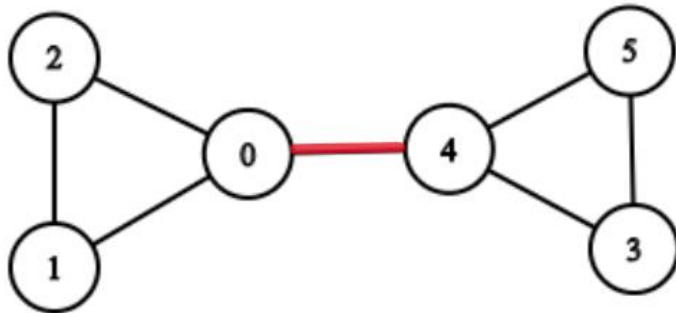


Find Bridges in Graph [CodeStudio](#)

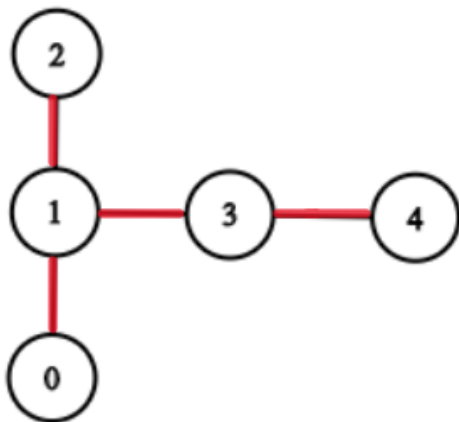
Given an undirected graph of V vertices and E edges. Your task is to find all the bridges in the given undirected graph. A bridge in any graph is defined as an edge which, when removed, makes the graph disconnected (or more precisely, increases the number of connected components in the graph).

Example:



Output: $\{\{0, 4\}\}$

Example 2:



Output: $\{\{1, 2\}, \{3, 4\}, \{1, 3\}, \{0, 1\}\}$

Approach 1: Function to find bridges in a graph

- **Explanation:**
 - Depth-First Search (DFS) traversal is performed on the graph, keeping track of discovery and lowest times for each node.
 - While traversing, bridges are identified based on the comparison of lowest times.

- The result is a vector of vectors, where each inner vector represents a bridge with its two endpoints.
- **Time Complexity:**
 - DFS traversal: $O(V + E)$, where V is the number of vertices and E is the number of edges.
 - Overall time complexity: $O(V + E)$
- **Space Complexity:**
 - Additional space for arrays to store discovery and lowest times: $O(V)$
 - Additional space for the result vector: $O(B)$, where B is the number of bridges.
 - Overall space complexity: $O(V + B)$