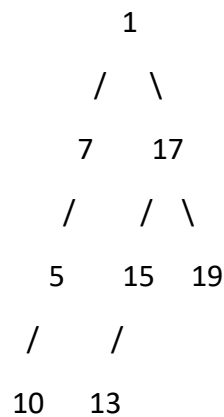


Recover Two Misplaced Nodes of Binary Search Tree

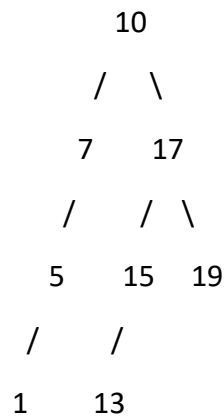
[LeetCode](#)

You are given the root of a binary search tree (BST), where the values of **exactly** two nodes of the tree were swapped by mistake. *Recover the tree without changing its structure.*

Example:



Output:



Approach 1: Recover a binary search tree (BST) with two swapped nodes

- **Function Purpose:**
 - The **recoverTree** function recovers a BST with two swapped nodes.
- **Explanation:**
 - It performs an in-order traversal of the BST and stores the values in a vector.
 - The vector is sorted, and the BST is updated with the sorted values.
- **Time Complexity:**
 - $O(N \log N)$, where N is the number of nodes in the BST due to sorting.

- **Space Complexity:**
 - $O(N)$, for the vector storing in-order traversal results and call stack space for recursion.

Approach 2: Recover a binary search tree (BST) with two swapped nodes using an optimized approach

- **Function Purpose:**
 - The **recoverTreeOptimized** function recovers a BST with two swapped nodes using an optimized approach.
- **Explanation:**
 - It uses a helper function **recoverBSTHelper** to identify the misplaced nodes.
 - The function keeps track of the first and last misplaced nodes and then swaps their values.
- **Time Complexity:**
 - $O(N)$, where N is the number of nodes in the BST, as it traverses all nodes once.
- **Space Complexity:**
 - $O(H)$, where H is the height of the BST, for the call stack space.

Conclusion:

- Approach 2 is more efficient with a lower time complexity, making it the preferred approach.