## **Problems (n = 20) Revealed through Heuristic Evaluation**

Problem Type	Problem	Violated Heuristics	Average Severity Rating		Vending Machine
Interface Accessibility	There is no way to interact with the vending machine using voice commands.	H7, H8	3.68		V1,V2,V3
	There is no touchscreen for product selection and other functionalities.	H3, H4, H5, H7, H8, H9, H10	3.92	3.32	V3
	The money insertion option is in a high position.	H2, H4, H7, H8	3.61		V3
	There is no place for inserting the coin to purchase the product.	Н7	3.63		V3
	The number pad for selecting products is not visible in the absence of light.	H4, H8	1.78		V3
Transactional Design	After inserting the money for a product, there is no way to retrieve that money if we don't want the product anymore.	H3, H4, H7	3.88		V1, V2, V3
	There is no place from where returned coins can be collected.	H4, H8	3.72	3.58	V3
	The cash button on the interface is absent.	H4	3.42		V1
	No option is available for online payment.	H7	3.6		V3
	There is no appropriate instruction about the accepted type of banknote.	Н9	3.32		V1, V3
Instructional Layout	There is no alert message while discarding the item from the cart.	H4, H5	3.23		V2
	After selecting the product, there is no instruction for inserting the money.	H1	2.45	2.90	V1, V3
	No notification is given while releasing the product.	H1, H9	2.20	2.90	V2, V3
	The instructions for using this machine are very small.	H2, H4, H7, H8	3.02		V3
	No option is available to discard any item.	Н3	3.48		V3
	No option for selecting multiple items at once.	Н3	2.48		V2, V3
	Ambiguity exists in the guidance of product purchasing.	H10	3.45		V1,V2,V3
Visibility and Clarity	The coin collection is a little below. So sometimes it is not noticeable, and no message is provided on the screen while returning the coin.	H1, H4, H8	H4, H8 3.18 2.91		V1, V2
	No instructions are given on which way to swipe or even need to swipe, and the arrow of the push sign is not appropriate.	H4	2.32		V1, V2
	The display size is small and blurry.	H2, H8	3.23		V3

## **Problems (n = 14) Revealed through Cognitive Walkthrough**

Steps/	Vending Machine	Findings		Usability	
Questions		Yes/No	Usability Problems (Why responded as No?)	Problem Type	
Step #1: Select the desired i	tem from the		interface. (Applicable for both Task-1 a		
Q1: Will the user select the desired item from the	V1 & V2	Yes(67%) No(33%)	<ol> <li>Products are not categorized.</li> <li>Voice command is not available.</li> </ol>	Interface Accessibility & Instructional Layout	
touchscreen interface?	V3	Yes(0%) No(100%)	The touchscreen interface and voice commands are not available.	Interface Accessibility	
Q2: Are the items on the touchscreen visible?	V1 & V2	Yes(100%) No(0%)			
touchscreen visione:	V3	Yes(0%) No(100%)	1) Absence of a touchscreen interface.	Interface Accessibility	
Q3: Will the user understand that the	V1	Yes(67%) No(33%)	1) Absence of appropriate instruction for product selection.	Instructional Layout	
item needs to be selected from the	V2	Yes(100%) No(0%)			
touchscreen interface?	V3	Yes(0%) No(100%)	1) No interface to select items in a categorized way.	Interface Accessibility	
Q4: Will the user understand that the	V1 & V2	Yes(100%) No(0%)			
item has been selected?	V3	Yes(0%) No(100%)	1) No way to notify about product selection due to the absence of a touchscreen interface.	Instructional Layout	
Step #2: Choose the online	payment met	hod (Applica	ble for Task 1)		
Q1: Will the user choose the online	V1 & V2	Yes(100%) No(0%)			
payment method?	V3	Yes(0%) No(100%)	Not mentioned whether online payment can be accomplished or not.	Transactional Design	
Q2: Is the online payment method	V1 & V2	Yes(100%) No(0%)			
available?	V3	Yes(0%) No(100%)	1) No clear icon is provided for online payment.	Transactional Design	
Q3: Will the user recognize that products can be	V1 & V2	Yes(100%) No(0%)			
purchased by online payment?	V3	Yes(0%) No(100%)	1) The vending machine does not offer an online payment method.	Transactional Design	
Q4: Will the user understand that the	V1 &V2	Yes(33%) No(67%)	No notification about payment confirmation.	Transactional Design	
online payment has been successful?	V3	Yes(0%) No(100%)	1) Due to the absence of online payment methods, no notification is provided.	Transactional Design	
Step #2: Choose the cash pa	yment meth	od (Applicabl	e for Task 2)		
Q1: Will the user choose the cash payment method?	V1, V2 & V3	Yes(100%) No(0%)			
Q2: Is the cash payment method available?	V1, V2 & V3	Yes(100%) No(0%)			
Q3: Will the user recognize that products can be purchased by cash payment?	V1 & V3	Yes(33%) No(67%)	No notification about inserting the bank notes.	Transactional Design	

	V2	Yes(100%) No(0%)		
Q4: Will the user understand that the	V1 & V2	Yes(100%) No(0%)		
cash payment has been successful?	V3	Yes(0%) No(100%)	1) No way to understand the payment confirmation until the product is released.	Transactional Design