## Parquet File Format

## parquet-java Classes Diagram

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# ParquetFileReader public API [1/6] static methods

# ParquetFileReader Public API [2/6] constructors

# ParquetFileReader Public API [3/6] getter / misc..

```
String getFile()
ParquetMetadata getFooter()
FileMetaData getFileMetaData()
long getRecordCount()
long getFilteredRecordCount()
List<BlockMetaData> getRowGroups()
void setRequestedSchema(MessageType projection)
void appendTo(ParquetFileWriter writer)
```

# ParquetFileReader Public API [4/6] read RowGroups

PageReadStore readNextRowGroup()

boolean skipNextRowGroup()

PageReadStore readRowGroup(int blockIndex)

PageReadStore readFilteredRowGroup(int blockIndex)

PageReadStore readNextFilteredRowGroup()

# ParquetFileReader Public API [5/6] read RowGroup-Columns..

ColumnChunkPageReadStore readFilteredRowGroup(int blockIndex, RowRanges rowRanges)
ColumnIndexStore getColumnIndexStore(int blockIndex)
ColumnIndex readColumnIndex(ColumnChunkMetaData column)
OffsetIndex readOffsetIndex(ColumnChunkMetaData column)

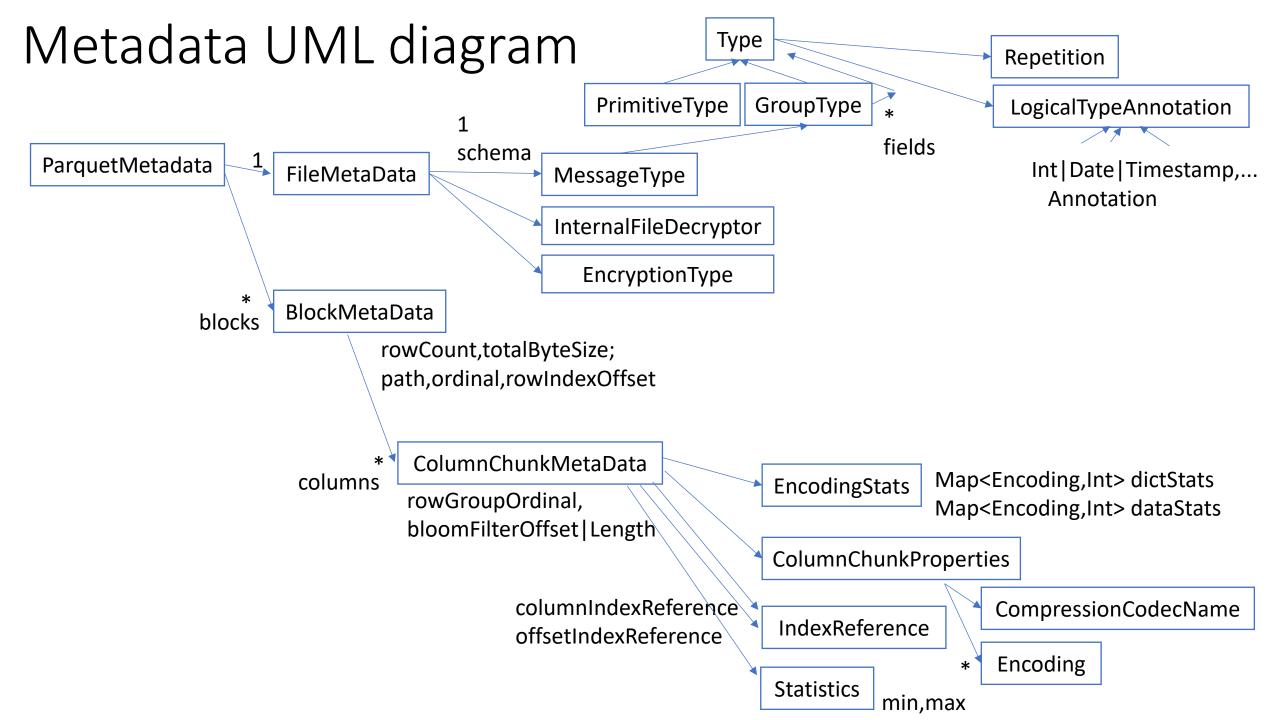
# ParquetFileReader Public API [6/6] read DictionaryPage & BloomFilter

DictionaryPageReadStore getNextDictionaryReader()
DictionaryPageReader getDictionaryReader(int blockIndex)
DictionaryPageReader getDictionaryReader(BlockMetaData block)

BloomFilterReader getBloomFilterDataReader(int blockIndex) BloomFilterReader getBloomFilterDataReader(BlockMetaData block) BloomFilter readBloomFilter(ColumnChunkMetaData meta)

#### ParquetFileReader internal fields

```
public class ParquetFileReader implements Closeable {
 protected final SeekableInputStream f;
 private final InputFile file;
 private final ParquetReadOptions options;
 private final Map<ColumnPath, ColumnDescriptor> paths = new HashMap<>();
 private final FileMetaData fileMetaData;
 private final List<BlockMetaData> blocks;
 private final List<ColumnIndexStore> blockIndexStores;
 private final List<RowRanges> blockRowRanges;
 private ParquetMetadata footer;
 private int currentBlock;
 private ColumnChunkPageReadStore currentRowGroup;
 private DictionaryPageReader nextDictionaryReader;
private InternalFileDecryptor fileDecryptor;
```



### ParquetMetadata

```
public class ParquetMetadata {
  private final FileMetaData fileMetaData;
  private final List<BlockMetaData> blocks;
}
```

#### FileMetaData

```
public final class FileMetaData implements Serializable {
  private final MessageType schema;
  private final Map<String, String> keyValueMetaData;
  private final String createdBy;
  private final InternalFileDecryptor fileDecryptor;
  private final EncryptionType encryptionType;
```

### MessageType (=schema)

```
public final class MessageType extends GroupType {
}
```

#### Type class & sub-classes

```
public abstract class Type {
 private final String name;
 private final Repetition repetition;
 private final LogicalTypeAnnotation logicalTypeAnnotation;
 private final ID id;
public class GroupType extends Type {
 private final List<Type> fields;
 private final Map<String, Integer> indexByName;
public final class PrimitiveType extends Type {
 private final PrimitiveTypeName primitive;
 private final int length;
 private final DecimalMetadata decimalMeta;
 private final ColumnOrder columnOrder;
```

#### ColumnDescriptor

```
public class ColumnDescriptor implements Comparable<ColumnDescriptor> {
   private final String[] path;
   private final PrimitiveType type;
   private final int maxRep;
   private final int maxDef;
}
```

#### Type internal

```
public static final class ID {
  private final int id;
public class ColumnOrder {
  private final ColumnOrderName columnOrderName;
public enum ColumnOrderName {
  UNDEFINED,
  TYPE_DEFINED_ORDER
```

#### LogicalTypeAnnotation

```
public abstract class LogicalTypeAnnotation {
enum LogicalTypeToken {
  MAP,
 LIST,
  STRING,
  MAP_KEY_VALUE,
  ENUM,
  DECIMAL,
  DATE,
  TIME,
  TIMESTAMP,
 INTEGER,
  JSON,
  BSON,
  UUID,
 INTERVAL,
 FLOAT16
```

### classes extends LogicalTypeAnnotation

```
public static class IntLogicalTypeAnnotation extends LogicalTypeAnnotation {
  private final int bitWidth;
  private final boolean isSigned;
class DecimalLogicalTypeAnnotation extends LogicalTypeAnnotation {
  private final PrimitiveStringifier stringifier;
  private final int scale;
  private final int precision;
public static class TimestampLogicalTypeAnnotation extends LogicalTypeAnnotation {
  private final boolean isAdjustedToUTC;
  private final TimeUnit unit;
class TimeLogicalTypeAnnotation extends LogicalTypeAnnotation {
  private final boolean isAdjustedToUTC;
  private final TimeUnit unit;
```

#### PrimitiveTypeName

```
public static enum PrimitiveTypeName {
 INT64, // long, signed/unsigned
 INT32, // int, signed/unsigned
  BOOLEAN,
 BINARY, // byte[]
 FLOAT, //
  DOUBLE, //
 INT96, //
 FIXED_LEN_BYTE_ARRAY // byte[N]
```

### Repetition

```
public enum Repetition {
  REQUIRED, // exactly 1
  OPTIONAL, // 0 or 1
  REPEATED // 0 or more
};
```

### InternalFileDecryptor

```
public class InternalFileDecryptor {
 private final FileDecryptionProperties fileDecryptionProperties;
 private final DecryptionKeyRetriever keyRetriever;
 private final boolean checkPlaintextFooterIntegrity;
 private final byte[] aadPrefixInProperties;
 private final AADPrefixVerifier aadPrefixVerifier;
 private byte[] footerKey;
 private HashMap<ColumnPath, InternalColumnDecryptionSetup> columnMap;
 private EncryptionAlgorithm algorithm;
 private byte[] fileAAD;
 private boolean encryptedFooter;
 private byte[] footerKeyMetaData;
 private boolean fileCryptoMetaDataProcessed = false;
 private BlockCipher.Decryptor aesGcmDecryptorWithFooterKey;
 private BlockCipher.Decryptor aesCtrDecryptorWithFooterKey;
 private boolean plaintextFile;
```

#### BlockMetaData

```
public class BlockMetaData {
   private List<ColumnChunkMetaData> columns;
   private long rowCount;
   private long totalByteSize;
   private String path;
   private int ordinal;
   private long rowIndexOffset;
}
```

#### ColumnChunkMetadata

```
public abstract class ColumnChunkMetaData {
 protected int rowGroupOrdinal = -1;
 EncodingStats encodingStats;
 ColumnChunkProperties properties;
 private IndexReference columnIndexReference;
 private IndexReference offsetIndexReference;
 private long bloomFilterOffset = -1;
 private int bloomFilterLength = -1;
 abstract Statistics getStatistics(); // cf sub-classes Statistics
```

#### IntColumnChunkMetaData

class IntColumnChunkMetaData extends ColumnChunkMetaData {

```
private final int firstDataPage;
private final int dictionaryPageOffset;
private final int valueCount;
private final int totalSize;
private final int totalUncompressedSize;
private final Statistics statistics;
private final SizeStatistics sizeStatistics;
```

#### LongColumnChunkMetaData

```
class LongColumnChunkMetaData extends ColumnChunkMetaData {
    private final long firstDataPageOffset;
    private final long dictionaryPageOffset;
    private final long valueCount;
    private final long totalSize;
    private final long totalUncompressedSize;
    private final Statistics statistics;
    private final SizeStatistics sizeStatistics;
}
```

#### EncryptedColumnChunkMetaData

```
class EncryptedColumnChunkMetaData extends ColumnChunkMetaData {
private final ParquetMetadataConverter parquetMetadataConverter;
private final byte[] encryptedMetadata;
 private final byte[] columnKeyMetadata;
private final InternalFileDecryptor fileDecryptor;
private final int columnOrdinal;
 private final PrimitiveType primitiveType;
 private final String createdBy;
private ColumnPath path;
private boolean decrypted;
private ColumnChunkMetaData shadowColumnChunkMetaData;
```

#### **Statistics**

```
public abstract class Statistics<T extends Comparable<T>> {
 private final PrimitiveType type;
 private final PrimitiveComparator<T> comparator;
 private boolean hasNonNullValue;
 private long num_nulls;
 final PrimitiveStringifier stringifier;
sub-classes:
{ NoOps | Binary | Boolean | Int | Long [Float | Double ] Statistics
```

### {Binary | Float | ... }Statistics

```
class BinaryStatistics extends Statistics < Binary > { private Binary min, max;}
abstract class Binary {
 protected boolean isBackingBytesReused;
 public abstract byte][ getBytes();
class BooleanStatistics extends Statistics<Float> { private boolean min, max; }
class IntStatistics extends Statistics<Float> { private int min, max; }
class LongStatistics extends Statistics<Float> { private long min, max; }
class FloatStatistics extends Statistics<Float> { private float min, max; }
class DoubleStatistics extends Statistics<Float> { private double min, max; }
class NoopsStatistics extends Statistics<Float> { }
```

#### SizeStatistics

```
public class SizeStatistics {

private final PrimitiveType type;
private long unencodedByteArrayDataBytes;
private final List<Long> repetitionLevelHistogram;
private final List<Long> definitionLevelHistogram;

private boolean valid = true;
}
```

### EncodingStats

```
public class EncodingStats {
  final Map<Encoding, Number> dictStats;
  final Map<Encoding, Number> dataStats;
  private final boolean usesV2Pages;
}
```

### Encoding

```
public enum Encoding {
 PLAIN,
 RLE,
BYTE_STREAM_SPLIT,
 @Deprecated BIT_PACKED,
 @Deprecated PLAIN_DICTIONARY,
DELTA_BINARY_PACKED,
DELTA_LENGTH_BYTE_ARRAY,
DELTA_BYTE_ARRAY,
RLE_DICTIONARY
```

### ColumnChunkProperties

```
public class ColumnChunkProperties {
  private final CompressionCodecName codec;
  private final ColumnPath path;
  private final PrimitiveType type;
  private final Set<Encoding> encodings;
}
```

#### CompressionCodecName

```
public enum CompressionCodecName {
UNCOMPRESSED,
SNAPPY,
GZIP,
LZO,
BROTLI,
LZ4,
ZSTD,
LZ4 RAW;
```

#### ColumnPath

```
public final class ColumnPath implements Iterable<String>, Serializable {
  private final String[] p;
}
```

#### RowRanges - Range

```
public class ParquetFileReader implements Closeable {
 ...
 private final List<RowRanges> blockRowRanges;
public class RowRanges {
  private final List<Range> ranges;
public class Range {
  public final long from;
  public final long to;
```

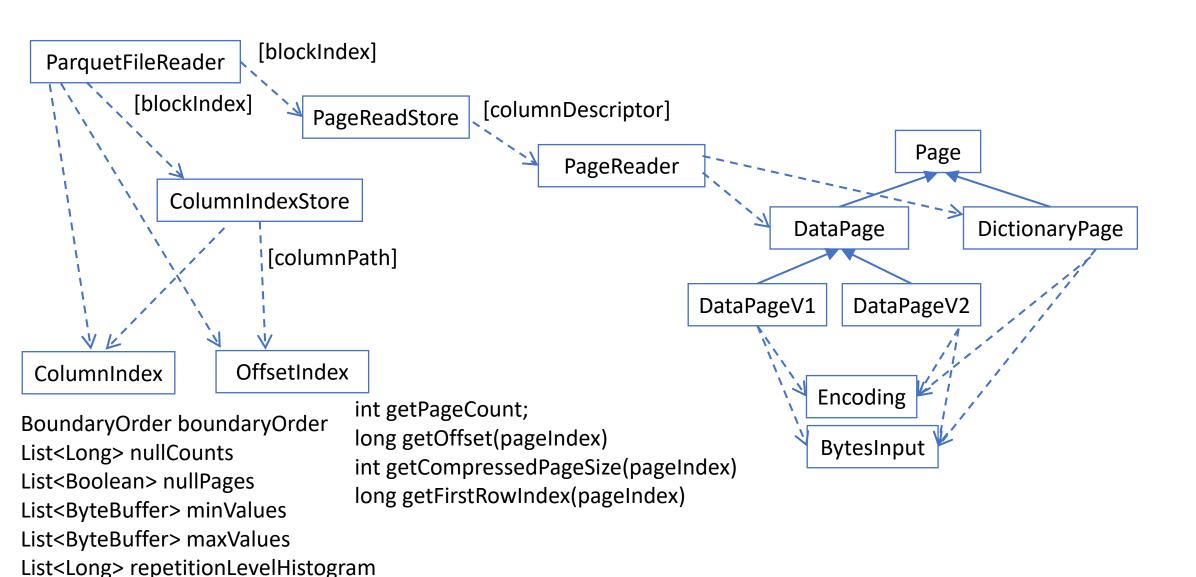
#### ColumnIndexStore

```
public class ParquetFileReader implements Closeable {
 . . .
 private final List<ColumnIndexStore> blockIndexStores;
public interface ColumnIndexStore {
  ColumnIndex getColumnIndex(ColumnPath column);
  OffsetIndex getOffsetIndex(ColumnPath column);
```

RowGroups - Chunk - Pages

### ParquetFile Read API - UML Classes

List<Long> definitionLevelHistogram



### PageReadStore ( .. from ParquetFileReader read API)

```
class ParquetFileReader {
PageReadStore readNextRowGroup()
boolean skipNextRowGroup()
PageReadStore readRowGroup(int blockIndex)
PageReadStore readFilteredRowGroup(int blockIndex)
PageReadStore readNextFilteredRowGroup()
```

### PageReadStore

```
/**
 * contains all the readers for all the columns of the corresponding row group
 * 
 * TODO: rename to RowGroup?
public interface PageReadStore extends AutoCloseable {
 PageReader getPageReader(ColumnDescriptor descriptor);
 long getRowCount();
 default Optional<Long> getRowIndexOffset()
 default Optional<PrimitiveIterator.OfLong> getRowIndexes()
```

### PageReader

```
* Reader for a sequence a page from a given column chunk
public interface PageReader {
 DictionaryPage readDictionaryPage();
 long getTotalValueCount();
/**
 * @return the next page in that chunk or null if after the last page
 */
 DataPage readPage();
```

### Page

```
/**
 * one page in a chunk
 */
public abstract class Page {
  private final int compressedSize;
  private final int uncompressedSize;
}
```

### DataPage

```
/**
                        * one data page in a chunk
                        */
                       public abstract class DataPage extends Page {
                        private final int valueCount;
                        private final long firstRowIndex;
public class DataPageV1 extends DataPage {
                                                          public class DataPageV2 extends DataPage {
 private final BytesInput bytes;
                                                           private final int rowCount;
 private final Statistics<?> statistics;
                                                           private final int nullCount;
 private final Encoding rlEncoding;
                                                           private final BytesInput repetitionLevels;
 private final Encoding dlEncoding;
                                                           private final BytesInput definitionLevels;
 private final Encoding valuesEncoding;
                                                           private final Encoding dataEncoding;
 private final int indexRowCount;
                                                           private final BytesInput data;
                                                           private final Statistics<?> statistics;
                                                           private final boolean isCompressed;
```

### DictionaryPage

```
public class DictionaryPage extends Page {
  private final BytesInput bytes;
  private final int dictionarySize;
  private final Encoding encoding;
}
```

## ColumnChunkPageReadStore (... from ParquetFileReader read API)

```
class ParquetFileReader {
ColumnChunkPageReadStore readFilteredRowGroup(int blockIndex, RowRanges rowRanges)
           /** package protected ?????!!*/
           class ColumnChunkPageReadStore implements PageReadStore, DictionaryPageReadStore {
           @Override ...
```

# ColumnIndexStore (.. from ParquetFileReader read API)

```
class ParquetFileReader { ...
ColumnIndexStore getColumnIndexStore(int blockIndex)
ColumnIndex readColumnIndex(ColumnChunkMetaData column)
OffsetIndex readOffsetIndex(ColumnChunkMetaData column)
public interface ColumnIndexStore {
 ColumnIndex getColumnIndex(ColumnPath column);
 OffsetIndex getOffsetIndex(ColumnPath column);
```

#### ColumnIndex

```
/**
* Column index containing min/max and null count values for the pages in a column chunk.
*/
public interface ColumnIndex extends Visitor<PrimitiveIterator.OfInt> {
 public BoundaryOrder getBoundaryOrder();
 public List<Long> getNullCounts();
 public List<Boolean> getNullPages();
 public List<ByteBuffer> getMinValues();
 public List<ByteBuffer> getMaxValues();
 default List<Long> getRepetitionLevelHistogram();
 default List<Long> getDefinitionLevelHistogram();
```

#### OffsetIndex

```
/**
* Offset index containing the offset and size of the page and the index of the first row in the page.
public interface OffsetIndex {
public int getPageCount();
 public long getOffset(int pageIndex);
 public int getCompressedPageSize(int pageIndex);
 public long getFirstRowIndex(int pageIndex);
public default int getPageOrdinal(int pageIndex);
 public default long getLastRowIndex(int pageIndex, long rowGroupRowCount);
 public default Optional<Long> getUnencodedByteArrayDataBytes(int pageIndex);
```

# DictionaryPageReadStore (.. from ParquetFileReader read API)

```
class ParquetFileReader { ....
 DictionaryPageReadStore getNextDictionaryReader()
 DictionaryPageReader getDictionaryReader(int blockIndex)
 DictionaryPageReader getDictionaryReader(BlockMetaData block)
 /**
 * Interface to read dictionary pages for all the columns of a row group
 */
public interface DictionaryPageReadStore extends AutoCloseable {
  DictionaryPage readDictionaryPage(ColumnDescriptor descriptor);
/* package protected ???!!!! */
class DictionaryPageReader implements DictionaryPageReadStore {
  @Override ..
```

# BloomFilterReader ( ... From ParquetFileReader )

```
class ParquetFileReader {...
 BloomFilterReader getBloomFilterDataReader(int blockIndex)
 BloomFilterReader getBloomFilterDataReader(BlockMetaData block)
 BloomFilter readBloomFilter(ColumnChunkMetaData meta)
 public class BloomFilterReader {
  public BloomFilter readBloomFilter(ColumnChunkMetaData meta)
```

#### BloomFilter

```
public interface BloomFilter {
void insertHash(long hash);
boolean findHash(long hash);
int getBitsetSize();
long hash(int value); long hash(long value); long hash(double value);
long hash(float value); long hash(Binary value); long hash(Object value);
HashStrategy getHashStrategy();
Algorithm getAlgorithm();
Compression getCompression();
default boolean canMergeFrom(BloomFilter otherBloomFilter)
default void merge(BloomFilter otherBloomFilter)
```