TD-part 2 : Angular {{}}, @Input, @Output field bindings, [(ngModel)] and ReactiveForm

TD Objectives

Exercises corresponding to course CM3, on dynamic features of Angular: bindings

The goal is to realize how simple it is to use 1-way and even 2-ways (bi-directional) data binding, using the "[()]" (banana-box notation): [(ngModel)]="field".

Then we will focus on composing multiple levels of parent-child components, and make then communicate values using @Input (from parent to child field), and @Output (from child to parent callback).

Finally, we will see alternative field bindings with ReactiveForm, and syntax formControlName="field", which support validation status.

Pre-requisites =

- TD3-part 1: angular project already setup (IntelliJ, ng serve, Chrome DevTools)
- TD3-part 2: ng-bootstrap, for using bootstrap CSS library
- TD3-part 2 : menu navbar already configured in your main page
- TD4-part 1: @Component and @Service (know to use "ng g c" and "ng g s")
- TD4-part 1 : fortawesome for using fontawesome icons library
- TD4-part 1:3 pages components: lesson-edit-form, lesson-list, lesson-detail

Step 1: reminder on creating component page + exposing Route + nav bar link Create a component "test-page1"

ng g c test-page1

add (in src/app/app-routing.module.ts) a Route to expose it for path "test-page1",

and add (in src/app/app.component.html) a menu item with routerLink="/test-page1"

```
<a class="dropdown-item" routerLink="/test-page1">Test Page1</a>
```

Step 2: add {{ }} one-way binding to html text

Add in test-page1.component.html:

```
<H1>Test Page 1
numberValue: {{numberValue}}
```

And corresponding field declaration in test-page1.component.ts:

```
numberValue = 1:
```

Step 3: add button callback: (click)="onClickIncrementValue()"

In src/app/test-page1/test-page1.component.html, add a button with a typescript callback, to increment the value when clicking

Test Page 1 Increment numberValue: 2

In test-page1.component.html:

```
<button type="button" class="btn btn-outline-primary"
(click)="onClickIncrementValue()">Increment</button>
```

In test-page1.component.ts:

```
onClickIncrementValue() {
  this.numberValue++;
}
```

Step 4: using one-way binding [value]

Instead of binding "{{numberValue}}" in plain html text, we want to bind to the "value" attribute of an <input> element. As it is a one-way binding yet, put this element in disabled editing mode.

```
<input disabled="true" [value]="numberValue">
```

Step 5: binding output event : (input)="onInputEvent(\$event)"

Add another <input>, not disabled, with a handler for the "input" changed event

```
<input [value]="numberValue" (input)="onInputChanged($event)">
```

```
onInputChanged($event: Event) {
   console.log("input changed", $event)
}
```

Check with Chrome debugger that you receive in "\$event" parameter, and object with lot of fields, corresponding to the "InputEvent" type:

This InputEvent interface inherits from UIEvent, which inherits from Event. Check docs:

https://www.w3schools.com/jsref/obj_inputevent.asp

InputEvent Properties

| Property | Returns |
|------------------|--|
| <u>data</u> | The inserted characters |
| dataTransfer | An object containing information about the inserted/deleted data |
| <u>inputType</u> | The type of the change (i.e "inserting" or "deleting") |
| isComposing | If the state of the event is composing or not |

https://www.w3schools.com/jsref/obj_uievent.asp

UiEvent Properties

| Property | Returns |
|----------|--|
| detail | The details about an event |
| view | The Window object where the event occurred |

Step 6 : extract the text value from the input event, convert it to a number retrieve the edited text value, and convert it to a number

```
onInputChanged($event: Event) {
   console.log("input changed", $event);
   const input = <HTMLInputElement> $event.target;
   const textValue: string = input.value;
   console.log('input text value:', textValue);
   const numberValue: number = +textValue;
   console.log('input number value:', numberValue);
}
```

Check in Chrome debugger the console output. Notice the first line show "10" in black (this is a string), and the second line "10" in blue (this is a number).

```
input changed
  ▶ InputEvent {isTrusted: true, data: '@

input text value: 10

input number value: 10
```

Using such boilerplate code, you could do 2-way data binding, but admittedly, this is not practical

```
onInputChanged($event: Event) {
   this.numberValue = +(<HTMLInputElement> $event.target).value;
}
```

Check that is works. When editing this input field, value change elsewhere

Also notice that there is a "value" attribute, but unfortunately, there is no "(valueChange)" event emitted. This is why you can't use the following syntax to do 2-way data binding. Check the compile error code

```
<input [(value)]="numberValue">

Can't bind to [(value)] since it is not provided by any applicable directives

Remove attribute [(value)] Alt+Maj+Entrée More actions... Ctrl+1 Alt+Entrée

Unknown input/output

Library: @angular/core@16.2.9

:
```

Step 7 : add FormModule to the component (for older angular version <17, add to main app.module.ts)

We will simplify a lot the output binding, and 2-way data binding, by using [(ngModel)], as supported by angular FormModule.

For Angular >=17 (using standolane component), add "FormModule" to your component imports

For older Angular version < 17: add in app.module.ts, add

```
@NgModule({
    ... lines ommited

imports: [
    BrowserModule,
    AppRoutingModule,
    FormsModule, // <= for [(ngModel)] supports</pre>
```

Step 8: use [(ngModel)]=field

Now, you can add a third <input> field, with 2-way data binding between ngModel and your field "numberValue":

summary code for Step 1,2, ... 8

Which renders as:

```
text bind {{numberValue}}

button (click)="onClickIncrementValue()"

input disabled="true" [value]="numberValue"

input [value]="numberValue"

(input)="onInputChanged($event)"

input [(ngModel)]="numberValue"

1
```

Step 9: bind one-way field from parent to child component, using @Input()

Create 3 new components, called "number-display", "number-steps" and "number-edit"

ng g c number-display
ng g c number-steps

ng g c number-edit

We will NOT create Route for these components (they are not standalone pages), but we will use them directly as

```
<app-number-display></app-number-display>
<app-number-steps></app-number-steps>
<app-number-edit></app-number-edit>
```

Add a value field, annotated with @Input(), and display it in the corresponding html (notice, as it is a 1 line html, no need to externalize in a separate html file, so use template:'...' instead of templateUrl: 'file.html')

```
@Component({
   selector: 'app-number-display',
   template: '<div> display value component: {{value}} </div>'
})
export class NumberDisplayComponent {
   @Input()
   value: number = 0;
}
```

Use this component in your test-page1. Check that it works.

```
<app-number-display [value]="numberValue"></app-number-display>
```

Step 10: bind event from child to parent, using @Output()

In component app-number-steps.component.html, declare 4 buttons, respectively -10, -1, +1, +10.

Each button has a handler (click)="onClickXXX()", that emit an event to a corresponding @Output Subject.

```
@Output()
decr10 = new Subject<number>();
@Output()
decr1 = new Subject<number>();
@Output()
incr1 = new Subject<number>();
@Output()
incr10 = new Subject<number>();
onClickDecr10() {
   this.decr10.next(-10);
}
onClickDecr1() {
   this.decr1.next(-1);
}
onClickIncr1() {
   this.incr1.next(+1);
}
onClickIncr10() {
   this.incr10.next(+10);
}
```

In test-page1.html, add app-number-steps component, and bind 4 corresponding @Output to methods

These method expectedly increment by -10,-1,+1,+10 the field number Value

```
onDecr10($event: number) {
   this.numberValue -= 10;
}
onDecr1($event: number) {
   this.numberValue -= 1;
}
onIncr1($event: number) {
   this.numberValue += 1;
}
onIncr10($event: number) {
   this.numberValue += 10;
}
```

```
Check that it works
                            text bind {{numberValue}}
                                                                                    numberValue: 11
                            button (click)="onClickIncrementValue()"
                                                                                           Increment
                            input disabled="true" [value]="numberValue"
                                                                                    11
                            input [value]="numberValue"
                                                                                    11
                            (input)="onInputChanged($event)"
Step 11:
                            input [(ngModel)]="numberValue"
                                                                                    11
combining
                            app-number-display [value]="numberValue"
                                                                                    value: 11
@Input() field and
                            app-number-steps (incr10)=...
                                                                                     -10
@Output()
```

fieldChanged: 2-way data binding

In number-edit.component.ts, add both @Input and @Output with name "value" (type number) and corresponding name "valueChange" (event type number)

```
import {Component, Input, Output} from '@angular/core';
import {Subject} from "rxjs";

@Component({
    selector: 'app-number-edit',
    template: '<input [(ngModel)]="value" (ngModelChange)="onInputChange()">'
})
export class NumberEditComponent {

@Input()
    value: number = 0;

@Output()
    valueChange = new Subject<number>();

    onInputChange() {
        this.valueChange.next(this.value);
    }
}
```

Add it in test-page1, check that it works

```
<app-number-edit [(value)]="numberValue"></app-number-edit>
```

Summary code in test-page1.html for Steps 9,10,11:

<app-number-edit class="col-3" [(value)]="numberValue"></app-number-edit>
</div>

Step 12: working on edit Form: re-open your lesson-edit-form page from TD3

Open file src/app/ lesson-edit-form/lesson-edit-form.component.html

You had defined it using bootstrap class="container", class="row", class="col-md-*".

This form page was for editing object with fields "title", "description", "category", "level", etc.

```
export interface LessonPackage {
    title: string;
    description: string;
    category: string;
    level: number;
    prerequisite: string[];
    tags: string[];
    copyright: string;
}
```

Example html code:

This renders as:

| Title | | | | |
|-------------|------------|-------|--------------|----|
| Description | | | | |
| | | | | |
| | | | | // |
| Category | | Level | Prerequisite | |
| Tags | Enter tags | | | |
| License | | | | |
| | Submit | | | |

Equivalently you could define it in a flat way using <form> and class="form-group" and class="form-control":

```
<input type="text" class="form-control" id="titleField"</pre>
placeholder="Enter title">
  </div>
    <label for="descriptionField">Description</label>
placeholder="Enter description"></textarea>
  </div>
  <div class="form-group">
placeholder="Enter category">
  </div>
    <label for="levelField" ngbTooltip="Enter value between 1(basics) to</pre>
10 (advanced) ">Level</label>
    <input type="text" class="form-control" id="levelField"</pre>
placeholder="Enter level" min="1" max="10">
  </div>
    <input type="text" class="form-control" id="prerequisiteField"</pre>
placeholder="Enter prerequisite">
  </div>
  </div>
    <label for="copyrightField">Copyright</label>
  </div>
</form>
```

This renders as:



Notice in both form that each <label> has an attribute

<label for="someFieldId">

And each <input> or <textarea> has the corresponding id attribute

<input id="someFieldId">

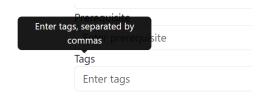
There could also be "aria-*" attributes (aria means "Accessible Rich Internet Applications"), to improve accessibility particularly for users with disabilities.

For <input> fields, there can also be placeholder attribute, like

placeholder="Enter tags"

Finally, you could add tooltip text that pop-over on the label, for example:

ngbTooltip="Enter tags, separated by commas" placement="top"



Step 13: bind simple <input> values to a corresponding object field

Bind field "title: string", using [(ngModel)]

```
<input id="title" type="text" class="col-md-5"
[(ngModel)]="title">
```

Field must be declared in corresponding lesson-edit-form.component.ts (otherwise Angular fails to compile):

This would force you to declare all fields, then to re-assemble these fields in a json object for saving later (call the server)

```
title: string = '';
description: string = '';
category: string = '';
level: number = 1;
prerequisite: string[] = [];
tags: string[] = [];
copyright: string = '';

onClickSubmit() {
   const formValues: LessonPackage = {
      title: this.title,
      description: this.description,
      category: this.category,
      level: this.level,
      prerequisite: this.prerequisite,
      tags: this.tags,
      copyright: this.copyright
   };
   console.log('form values to save to server', formValues);
}
```

Alternatively, you could directly declare your target object to be filled,

```
model: LessonPackage = { title: '', description: '', category: '', level:
1, prerequisite: [], tags: [], copyright: ''};
```

and bind directly sub-fields of this instance to corresponding <input>s.

```
<input id="title" type="text" class="col-md-5"
    [(ngModel)]="model.title">
```

The object is ready to be used:

```
onClickSubmit() {
   console.log('form values to save to server', this.model);
}
```

Step 14: Better way of defining angular form fields, ReactiveForms with validation + dirty/pristine classes

Unfortunately, in previous step, our class did not handle any validation checks. For example, if a field is mandatory, it must be filled, otherwise the label should be displayed in "red", the submit button greyed, and an error explanation message displayed. If there is a format to respect (a regular expression, a min-max constraint, etc), it must be validated, etc.

For every value that we have, we should add several corresponding boolean values (valid,dirty,pristine,etc...), and bind them with a lot of boilerplate code.

Change your form to use angular ReactiveForm

In app.module.ts:

```
import {FormsModule, ReactiveFormsModule} from "@angular/forms";
```

```
imports: [
   BrowserModule,
   AppRoutingModule,
   FormsModule,
   ReactiveFormsModule, // <= for supports FormGroup/FormBuilder</pre>
```

in lesson-edit-form.ts

```
import {FormBuilder, FormGroup, Validators} from "@angular/forms";
```

```
lessonForm: FormGroup;

constructor(formBuilder: FormBuilder) {
    this.lessonForm = formBuilder.group({
        title: ['', Validators.required],
        description: ['', Validators.required],
        category: [''],
        level: [''],
        prerequisite: [''],
        tags: [''],
        copyright: ['']
    });
}

onSubmit() {
    if (this.lessonForm.valid) {
        const formData = this.lessonForm.value;
        console.log('Form data submitted:', formData);
    } else {
        console.log('Form is invalid. Please check the required fields.');
    }
}
```

Then change your lesson-edit-form.component.html,

Add [formGroup]="lessonForm" in the <form> or <div> container,

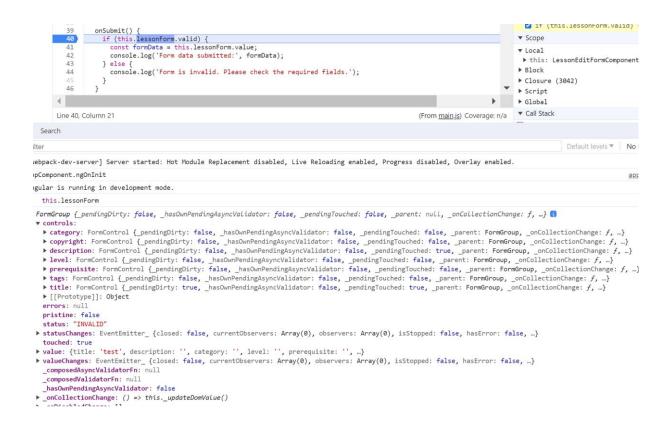
Then declare formControlName=".." attributes, instead of binding [(ngModel)]=".."

```
<input id="title" type="text" class="col-md-5"
    formControlName="title">
```

```
<textarea id="description" class="col-11" rows="4"
   formControlName="description"></textarea>
```

Step 15: Debug for VALID / INVALID form

See in Chrome DevTool the content of object "this.lessonForm" when clicking on submit button



Step 16: Disable the submit button when form is invalid

```
<button type="button" class="btn btn-primary" (click)="onSubmit()"
  [disabled]="!lessonForm.valid"
  >Submit</button>
```

Step 17: add warning message when the form is invalid

| - | | |
|---------|--------|--------------------------------------|
| License | | |
| | Submit | Please fill out all required fields. |

Check that when the form is valid, the message disappears, and the submit button becomes enabled.

Step 18: add classes to each label when corresponding field is invalid, to change it to red

| <pre><label <="" class="col-md-1" for="title" pre=""></label></pre> |
|--|
| <pre>[class]="lessonForm.get('title')?.invalid ? 'text-danger' : ''"</pre> |
| >Title |
| <pre><label <="" class="col-md-1" for="description" pre=""></label></pre> |
| <pre>[class]="lessonForm.get('description')?.invalid ? 'text-danger' : ''"</pre> |
| >Description |

| Title | test | |
|-------------|--------------------|--|
| Description | | |
| | | |
| | | |
| | | |
| Category | Level Prerequisite | |
| Tags | Enter tags | |
| License | | |
| | Submit | |