### Web Interactions Https - Html - Javascript

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#### Outline

Https → Load Html + Js + Css + Json + \*

Js → Call Http : SPA, Rest + Json

Html → execute Js <script>

Html → trigger events to Js

Js → Query/Update Html DOM

Js Frameworks, MVC, Bindings

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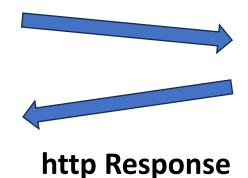
Js Frameworks, MVC, Bindings

### Web Browser = Http Client Web Site = Http Server

Your PC mydesktop.home 192.168.0.1



http Request



Http Server

DNS hostname: www.google.com

Port: 8443

Protocol: Http + TLS

Resource path: some-path

Url: https://www.google.com:8443/some-path

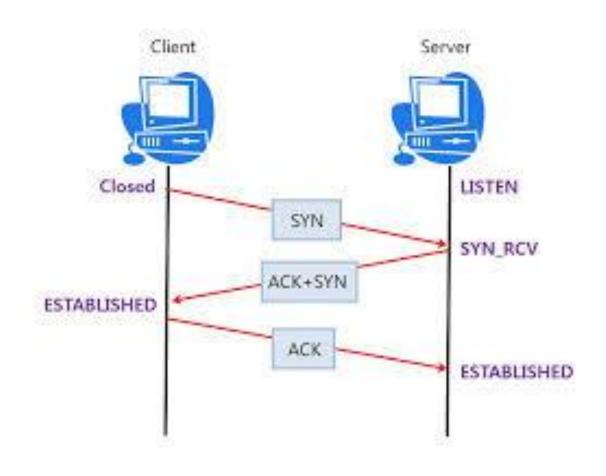


### Https://<<hostname.domain>>:<<port>>

**Step 1**: resolve hostname.domain to TCP-IP Address

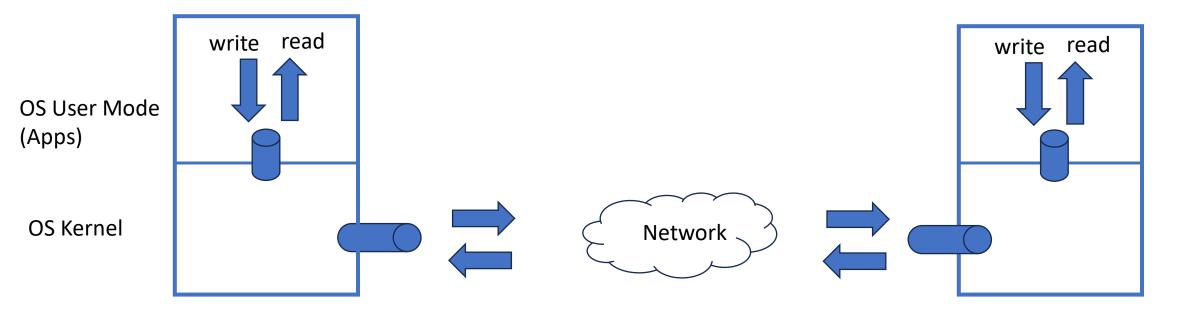
### Open TCP-IP Socket

Step 2: open TCP-IP Socket = SYN, SYN+ACK, ACK



### What is a TCP-IP Socket? (1/3)

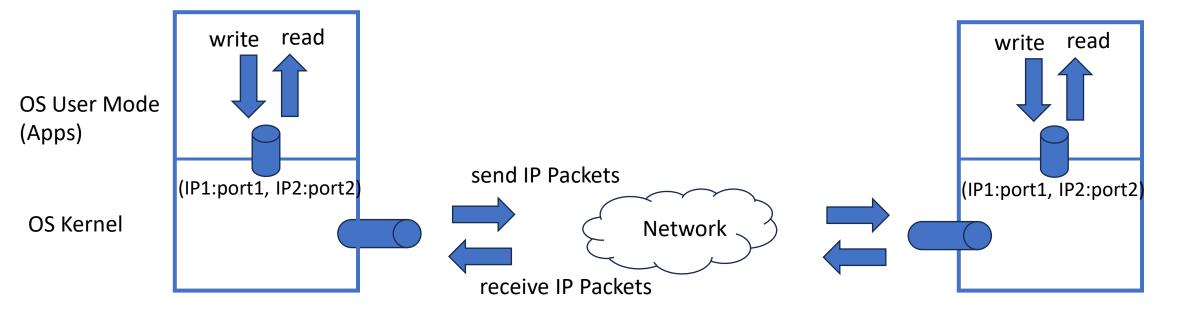
a virtual bi-direction stream



### What is a TCP-IP Socket ? (2/3)

a virtual bi-direction stream

identified by 4 ids: (IP-source, Port-Source, IP-dest, Port-Dest)

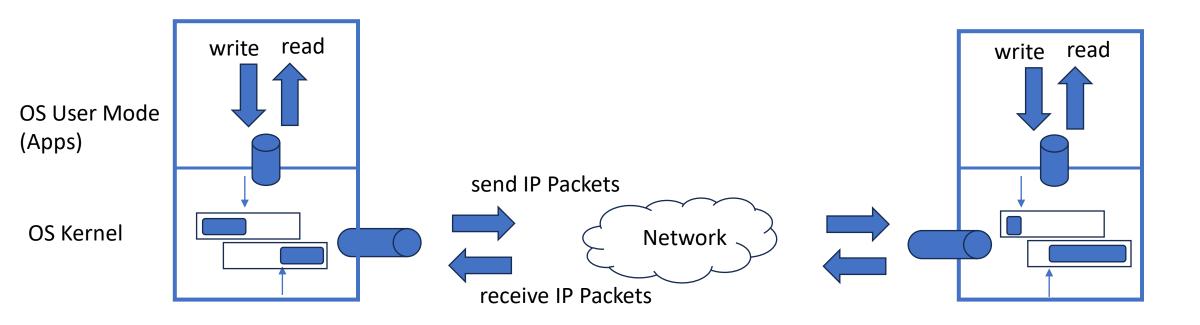


### What is a TCP-IP Socket ? (3/3)

a virtual bi-direction stream

identified by 4 ids: (IP-source, Port-Source, IP-dest, Port-Dest)

with client/server states = buffers + "sequence numbers" (read/write)



# HTTPS = Request-Response Text Protocol over TCP-IP (+TLS)

encrypted text Request https Request open TLS socket (over TLS) Request write request in TCP-IP Packet(s) Response from TCP-IP Packet(s) read text response decrypt text Response close (over TLS) https Response

### Http Request (GET, POST, PUT, ..)

#### https://en.wikipedia.org/wiki/HTTP

#### HTTP/1.1 example of request / response transaction [edit]

Below is a sample HTTP transaction between an HTTP/1.1 client and an HTTP/1.1 server running on www.example.com, port 80 [note 5][note 6]

#### Client request [edit]

```
GET / HTTP/1.1
Host: www.example.com
User-Agent: Mozilla/5.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8
Accept-Language: en-GB,en;q=0.5
Accept-Encoding: gzip, deflate, br
Connection: keep-alive
```

A client request (consisting in this case of the request line and a few headers that can be reduced to only the "Host: hostname" header) is followed by a blank line, so that the request ends with a double end of line, each in the form of a carriage return followed by a line feed. The "Host: hostname" header value distinguishes between various DNS names sharing a single IP address, allowing name-based virtual hosting. While optional in HTTP/1.0, it is mandatory in HTTP/1.1. (A "/" (slash) will usually fetch a /index.html file if there is one.)

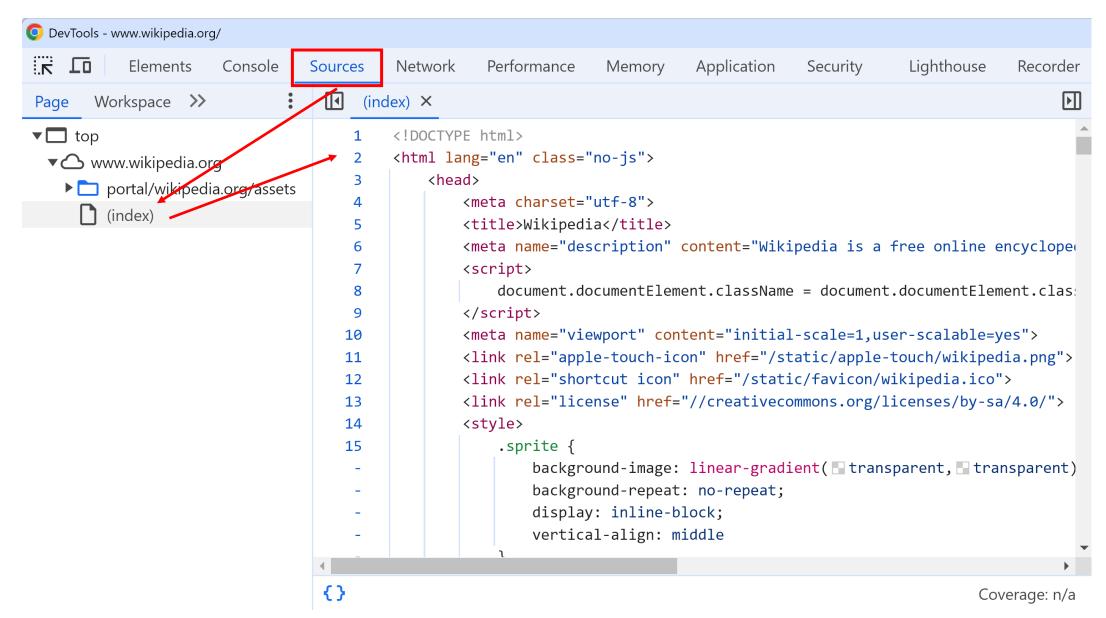
### Http Response (200, 300, 400, 500 ...)

https://en.wikipedia.org/wiki/HTTP

#### Server response [edit]

```
HTTP/1.1 200 OK
Date: Mon, 23 May 2005 22:38:34 GMT
Content-Type: text/html; charset=UTF-8
Content-Length: 155
Last-Modified: Wed, 08 Jan 2003 23:11:55 GMT
Server: Apache/1.3.3.7 (Unix) (Red-Hat/Linux)
ETag: "3f80f-1b6-3e1cb03b"
Accept-Ranges: bytes
Connection: close
<html>
  <head>
   <title>An Example Page</title>
  </head>
  <body>
   Hello World, this is a very simple HTML document.
  </body>
</html>
```

### Loading Html Page



### Can you GET/POST ONLY Html from Https?

```
Http Requests have 2 parts:

part 1 in text:
  line 1 = VERB (GET/PUT/POST..) + path
  line 2, 3, ..N = http header name=value

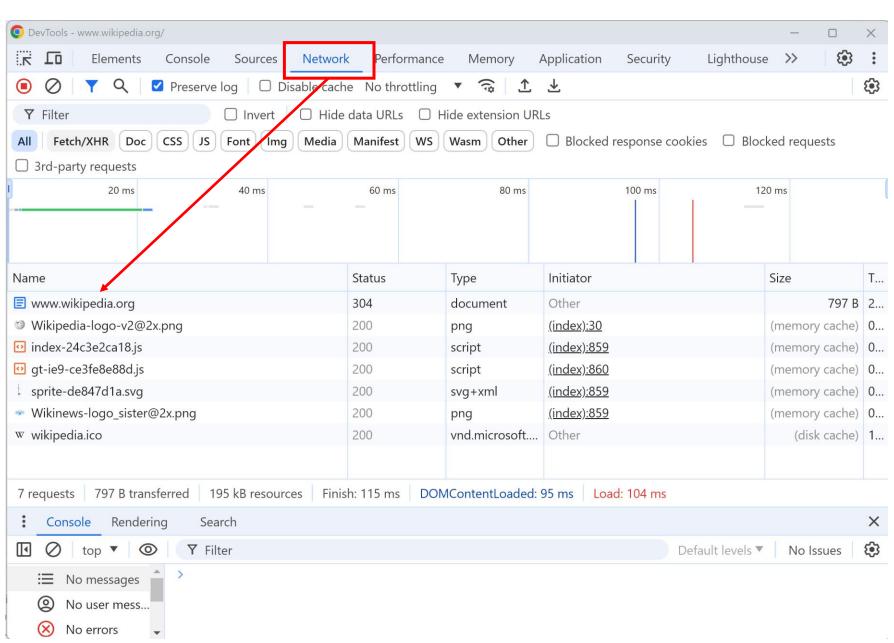
separator line : "."

part 2 in any format (byte[])
```

### loading a page (N Requests: html, png, js, svg, css..)

example:

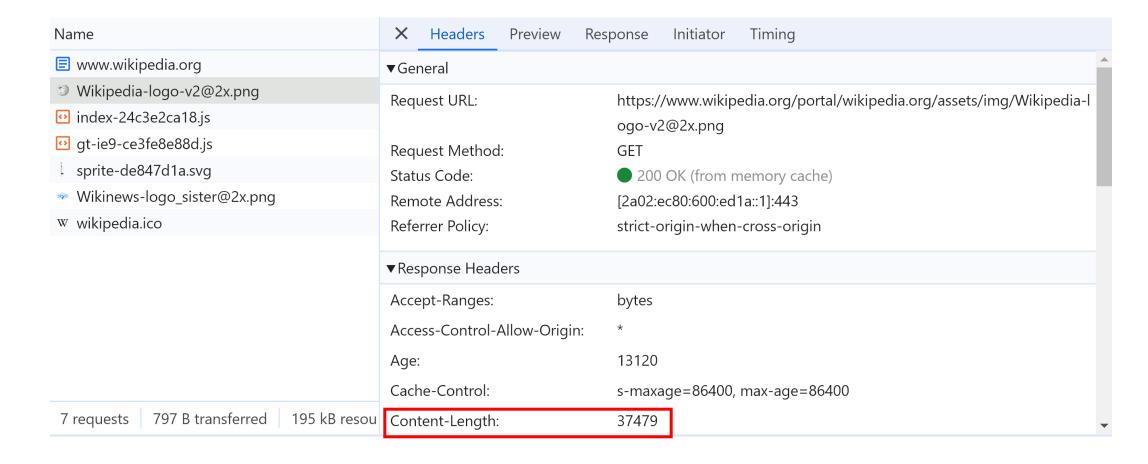
https://www.wikipedia.org/



#### Content-Length

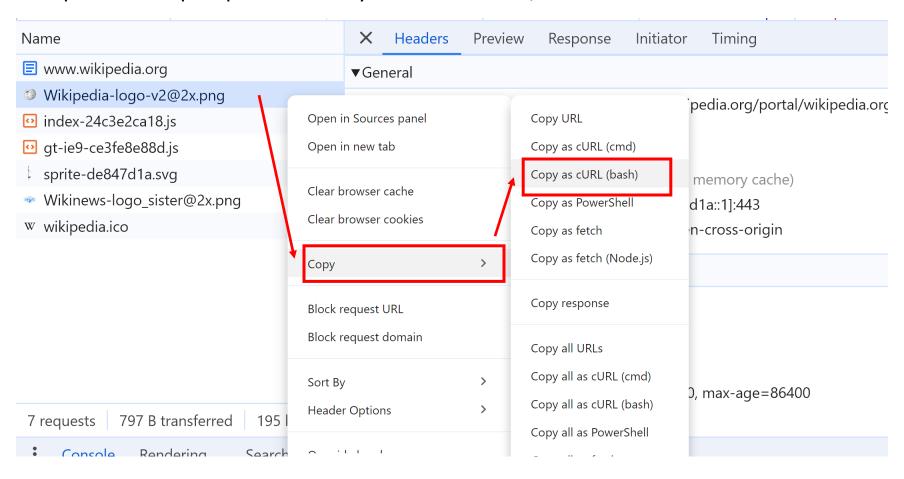
How can Http knows the full binary content response, then close the socket?

... By using a Http Header "Content-Length"



### Copy Request/Response from Browser

Often usefull to reproduce Http request manually from "Postman", or "Curl"



### Http Request using Shell Command "curl" (with "-v" for verbose, "--output -" for binary)

```
\(\lambda\) Cmder
$ curl 'https://www.wikipedia.org/portal/wikipedia.org/assets/img/Wikipedia-logo-v2@2x.png'
Warning: Binary output can mess up your terminal. Use "--output -" to tell
Warning: curl to output it to your terminal anyway, or consider "--output
Warning: <FILE>" to save to a file.
 curl 'https://www.wikipedia.org/portal/wikipedia.org/assets/img/Wikipedia-logo-v2@2x.png'
--output file.png
 % Total % Received % Xferd Average Speed Time Time Current
                              Dload Upload Total Spent Left Speed
100 37479 100 37479
                               330k
                                    0 --:--:-- 355k
```

## "curl" with "-v" for verbose part 1/3: connection "\*" + sent ">" Http headers

```
$ curl 'https://www.wikipedia.org/portal/wikipedia.org/assets/img/Wikipedia-logo-v2@2x.png'
             sec-ch-ua: "Not/A)Brand";v="8", "Chromium";v="126", "Google Chrome";v="126"' -H 'Referer: https:
             //www.wikipedia.org/' -H 'sec-ch-ua-mobile: ?0' -H 'User-Agent: Mozilla/5.0 (Windows NT 10.0;
             Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/126.0.0.0 Safari/537.36' -H 'sec-ch-ua
             -platform: "Windows"' -v --output -
               Host www.wikipedia.org:443 was resolved.
               IPv6: 2a02:ec80:600:ed1a::1
               IPv4: 185.15.58.224
                Trying [2a02:ec80:600:ed1a::1]:443...
connection
               Connected to www.wikipedia.org (2a02:ec80:600:ed1a::1) port 443
               schannel: disabled automatic use of client certificate
               ALPN: curl offers http/1.1
               ALPN: server accepted http/1.1
               using HTTP/1.x
               GET /portal/wikipedia.org/assets/img/Wikipedia-logo-v2@2x.png HTTP/1.1
               Host: www.wikipedia.org
               Accept: */*
sent
               sec-ch-ua: "Not/A)Brand";v="8", "Chromium";v="126", "Google Chrome";v="126"
               Referer: https://www.wikipedia.org/
http headers
               sec-ch-ua-mobile: ?0
               User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chro
             me/126.0.0.0 Safari/537.36
```

### "curl" with "-v" for verbose part 2/3: "<" received http headers

```
λ Cmder
                                                                                                              \Box \times
               schannel: failed to decrypt data, need more data
               Request completely sent off
             < HTTP/1.1 200 OK
              date: Sat, 13 Jul 2024 11:19:03 GMT
              etag: "9267-617c8293c9c40"
               expires: Sat, 12 Jul 2025 12:18:17 GMT
               cache-control: s-maxage=86400, max-age=86400
              server: ATS/9.1.4
              last-modified: Mon, 06 May 2024 12:25:13 GMT
             < content-length: 37479</pre>
http headers < access-control-allow-origin: *
             < content-type: image/png</pre>
               age: 16587
               x-cache: cp6016 hit, cp6016 hit/2647
              x-cache-status: hit-front
              server-timing: cache;desc="hit-front", host;desc="cp6016"
              strict-transport-security: max-age=106384710; includeSubDomains; preload
             report-to: { "group": "wm_nel", "max_age": 604800, "endpoints": [{ "url": "https://intake-logging
             wikimedia.org/v1/events?stream=w3c.reportingapi.network error&schema uri=/w3c/reportingapi/network.
             error/1.0.0" }] }
             < nel: { "report to": "wm nel", "max age": 604800, "failure fraction": 0.05, "success fraction": 0.</pre>
```

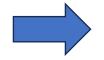
received

# curl with "-v" for verbose part 3/3: received body

```
λ Cmder
  < set-cookie: NetworkProbeLimit=0.001;Path=/;Secure;SameSite=Lax;Max-Age=3600</pre>
empty line
  < accept-ranges: bytes</pre>
separator <
  PNG
  received
  body
  ����������������� 🌣 ����uuxฟฟฟPPPkkkooo�����-*+Ś�tRNS
(binary)
```

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### Old Ways to Change Pages 1/ change page with <a href="page.html>"



### Old Ways to Change Refreshed Pages 2/ server-side generate pages

/htdocs / cgi-bin / \*.sh

Index of /

Name Last modified Size Description

cgi-bin/ 2017-10-09 03:04







**P**ersonal

**H**ome

**P**age

(not a decent langage)















### Java Servlet & Jsp (html in java / java in pseudo-html )





= plain old java code printing « html » text

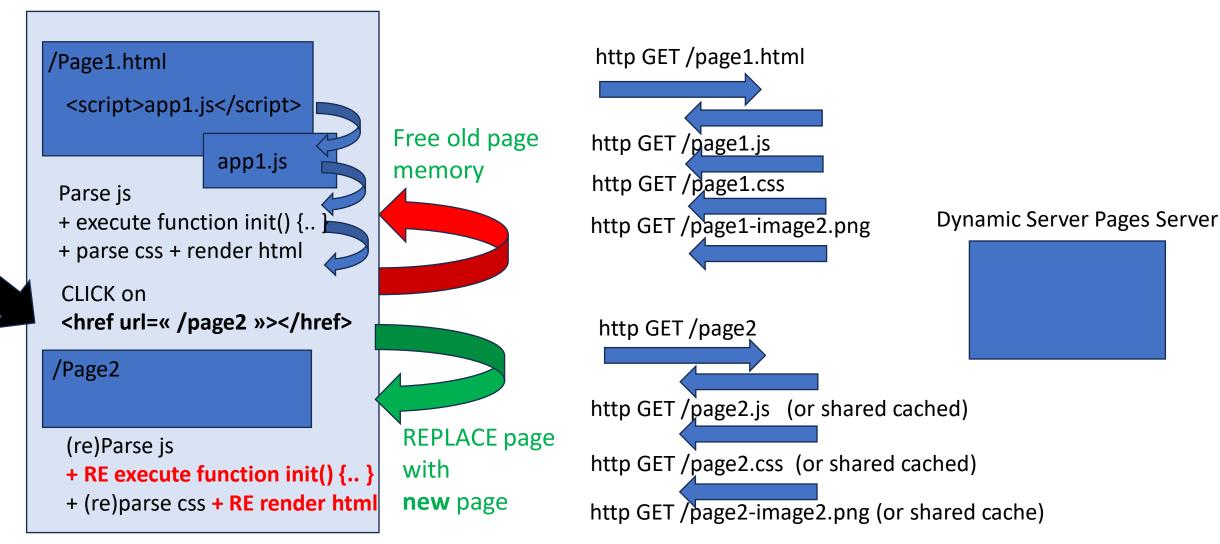
```
void toHtml(ServletOutputStream out) {
   if (cond) {
      out.print("<div> <span \"attr\"=\"v1\"> ..");
   } else {
      out.print("<div> <span \"attr\"=\"v2\"> ..");
   }

out.print( new Date() );
}
```

= pseudo html/xml/markup code containing java

### Click <href> ... RE-Loading new html page

Web Browser



# Not only a Developper problem... Html+Js+CSS re-Rendering slowness + Network + .. for reloading pages links

SLOW ... SLOW ....

**NETWORK Bandwidth CONSUMING** 

- + Network Latency
- + CPU CONSUMING

### Solution to Multiple Pages Application Problems?

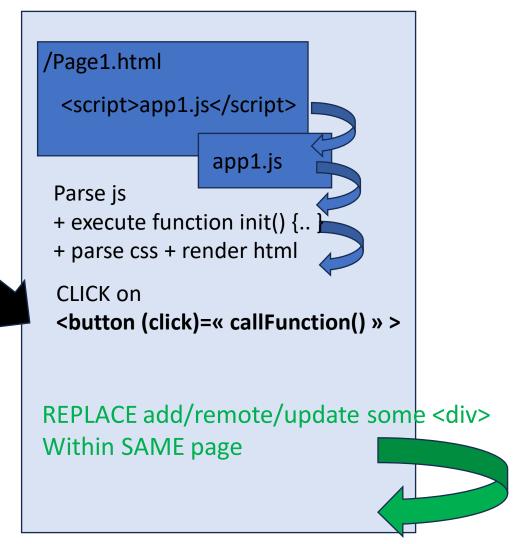
caching + optims + workarounds ...?

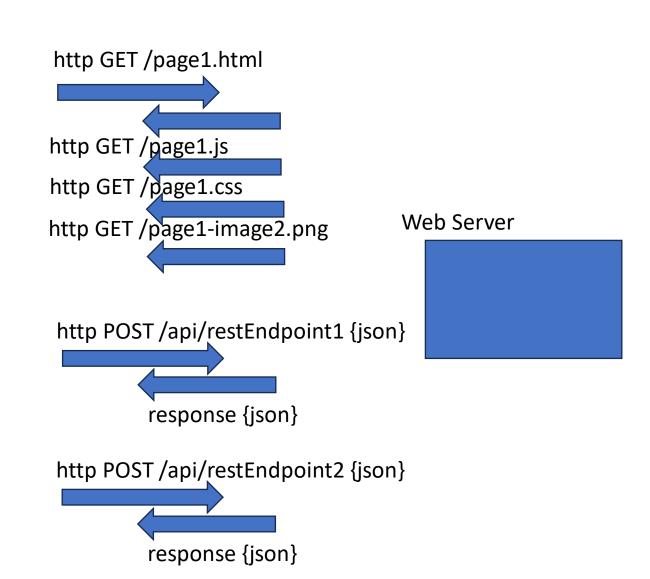
=>

SPA = Single Page Application !!

### SPA = Single Page Application ... still dynamic, still Multiple Rest Json requests

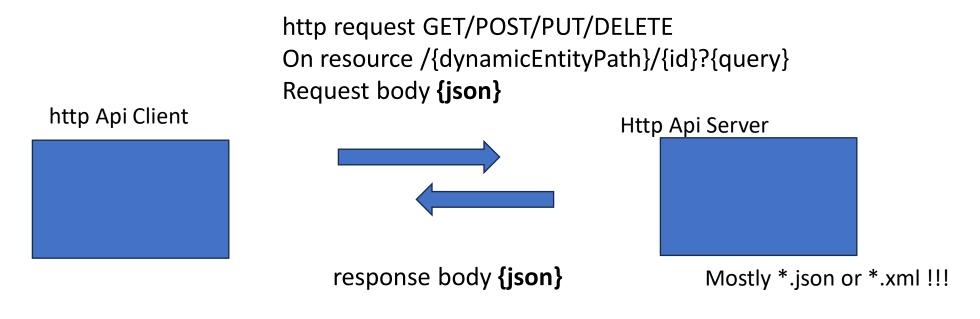
Web Browser



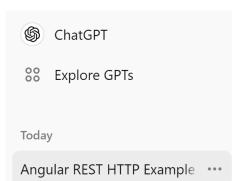


### http API Server (cf Rest Api)

Terminology: Http Api Server



Maybe also few (static) pages \*.html,\*.js,\*.css



# Sample Angular Code for Rest Http+Json Request

sample angular code for rest http json call

```
Copy code
typescript
import { Injectable } from '@angular/core';
import { HttpClient } from '@angular/common/http';
import { Observable } from 'rxjs';
@Injectable({
  providedIn: 'root'
export class DataService {
  private apiUrl = 'https://jsonplaceholder.typicode.com/posts'; // Sample API URL
 constructor(private http: HttpClient) { }
  getData(): Observable<any> {
   return this.http.get<any>(this.apiUrl);
```

```
this.dataService.getData().subscribe(
    (response) => {
        this.data = response;
    },
    (error) => {
        console.error('Error fetching data', error);
    }
);
```

# Request as "Blocking" (Low-Level) Code / SystemCalls

```
Code (ex: java)
                                                             System Calls
Socket s = // new Socket(...)
 SSLSocketFactory.getDefault().createSocket(..)
s.connect(...)
                                                                  connect()
OutputStream out = s.outputStream()
                                                                  write()
out.write("GET / HTTP 1.0\n")
                                                                  flush()
                                                                                      all blocking calls
out.flush()
                                                                                      (thread/process
InputStream in = s.inputStream()
                                                                                      suspended to wait)
byte[] buffer = new byte[4096]
                                                                  read()
int readCount = in.read(buffer)
                                                                   close()
s.close()
```

### In the Browser (Javascript Web Spec) ... only 1 "event loop" main Thread

JavaScript API from the Web Browser implement ONLY
High-Level
NON-Blocking calls
(with Callbacks or Promises)

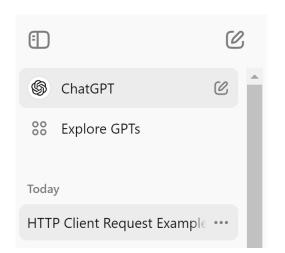
### Callback for Async

```
function asyncFunc(input, resultCallback) {
yourApp() {
   asyncFunc(..., resultCallback ); // <= return immediatly,</pre>
                                    // and will call later: resultCallback( ...someResult )
   ... // next... called before resultCallback
function resultCallback( res ) {
```

#### Promises for Async

```
function asyncFunc(input) { // return Promise
yourApp() {
   var promise = asyncFunc(...); // <= return immediatly, will put result in promise later</pre>
   promise.then(resultCallback);
   ... // next... called before resultCallback
function resultCallback( res ) {
```

## Http Request as Async (=Non-Blocking) Code



ChatGPT ~

give me sample javascript code for http client request



Sure! Here are some sample JavaScript codes for making HTTP client requests using various popular methods:

### **Using Fetch API**

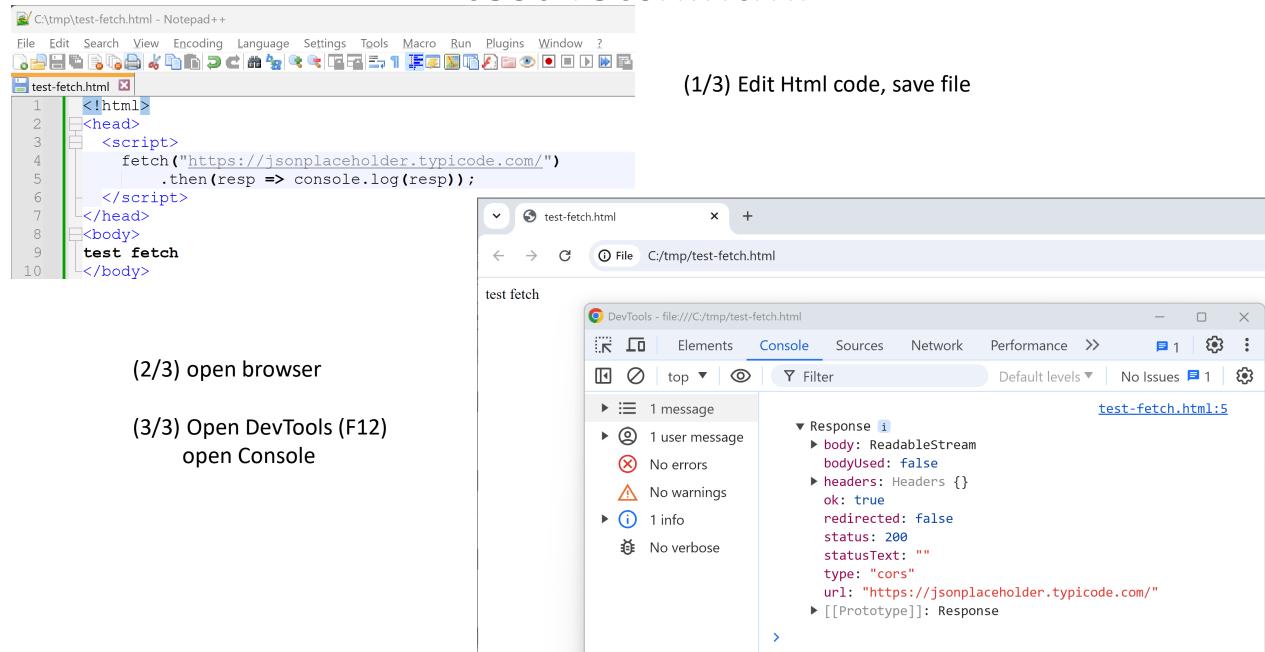
The Fetch API is a modern way to make HTTP requests. It is built into the browser and is very straightforward to use.

#### **GET Request**

```
javascript

fetch('https://jsonplaceholder.typicode.com/posts')
   .then(response => response.json()) // Parse the JSON from the response
   .then(data => console.log(data)) // Log the data to the console
   .catch(error => console.error('Error:', error)); // Log any errors
```

## test-fetch.html

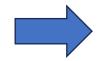


# using NodeJS (same Javascript interpreter V8 as Chrome/Edge)

```
λ Cmder
$ node
Welcome to Node.js v20.10.0.
Type ".help" for more information.
> fetch("https://jsonplaceholder.typicode.com/").then(resp => console.log(resp))
Promise {
  [Symbol(async id symbol)]: 59,
  [Symbol(trigger_async_id_symbol)]: 30
  Response {
  [Symbol(realm)]: null,
  [Symbol(state)]: {
    aborted: false,
    rangeRequested: false,
    timingAllowPassed: true,
    requestIncludesCredentials: true,
    type: 'default',
    status: 200,
    timingInfo: {
      startTime: 4452.789599999785,
bash.exe
```

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Js → Call Http: SPA, Rest + Json



Html → execute Js <script>

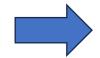
Html → trigger events to Js

Js → Query/Update Html DOM

Https → Load Html + Js + Css + Json + \*

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Html → trigger events to Js

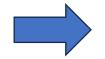
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