```
-module(gms2).
export([start/1, start/2]).
-define(timeout, 1000).
-define(arghh, 100).
start(Name) ->
   Self = self(),
    spawn_link(fun()-> init(Name, Self) end).
init(Name, Master) ->
   leader(Name, Master, []).
start(Name, Grp) ->
    Self = self(),
    spawn_link(fun()-> init(Name, Grp, Self) end).
init(Name, Grp, Master) ->
   Self = self(),
    Grp ! {join, Self},
    receive
        {view, Leader, Slaves} ->
            Master ! joined,
            Ref = erlang:monitor(process, Leader),
            slave(Name, Master, Leader, Slaves, Ref)
     after ?timeout ->
                            ! {error, "no reply from leader"}
             Master
    end.
leader(Name, Master, Slaves) ->
    receive
        {mcast, Msg} ->
            bcast(Name,
                          {msg, Msg}
                                              Slaves
             Master ! {deliver, Msg},
            leader(Name, Master, Slaves);
        {join, Peer} ->
            NewSlaves = lists:append(Slaves, [Peer]),
            bcast(Name,
                          {view, self(), NewSlaves}
                                                                 NewSlaves
                                  NewSlaves
            leader(Name, Master,
        stop ->
            ok;
        Error ->
            io:format("leader ~s: strange message ~w~n", [Name, Error])
    end.
% bcast procedure for MS4
bcast(_, Msg, Nodes) ->
   lists:foreach(fun(Node) -> Node ! Msg end, Nodes).
% bcast procedure for MS5
bcast(Name, Msg, Nodes) ->
    lists:foreach(fun(Node) -> Node ! Msg, crash(Name, Msg) end, Nodes).
crash(Name, Msg) ->
    case rand:uniform(?arghh) of
        ?arghh ->
            io:format("leader ~s CRASHED: msg ~w~n", [Name, Msg]),
            exit(no_luck);
            ok
    end.
slave(Name, Master, Leader, Slaves, Ref) ->
    receive
        {mcast, Msg} ->
             Leader ! {mcast, Msg},
            slave(Name, Master, Leader, Slaves,
                                                 Ref
```

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```
{join, Peer} ->
              Leader ! {join, Peer},
            slave(Name, Master, Leader, Slaves,
                                                 Ref
       {msg, Msg} ->
              Master ! {deliver, Msg},
            slave(Name, Master, Leader, Slaves,
       {view, Leader, NewSlaves} ->
           slave(Name, Master, Leader,
                                        NewSlaves
       {view, NewLeader, NewSlaves} ->
           erlang:demonitor(Ref, [flush]),
                     erlang:monitor(process, NewLeader),
           NewRef =
                                                                          NewRef
           slave(Name, Master,
                                NewLeader
                                                     NewSlaves
       {'DOWN', _Ref, process, Leader, _Reason} ->
           election( Name
                                    Master
                                                    Slaves
                                                              ~ );
       stop ->
       Error ->
           io:format("slave ~s: strange message ~w~n", [Name, Error])
   end.
election(Name, Master, Slaves) ->
   Self = self(),
   case Slaves of
       [Self|Rest] ->
             bcast(Name, {view, Self, Rest}, Rest),
                                                   Rest
           leader( Name
                                 Master
       [NewLeader|Rest] ->
                     erlang:monitor(process, NewLeader),
           NewRef =
           slave( Name
                                 Master
                                                  NewLeader
                                                                      Rest
                                                                                    NewRef
   end.
```

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