```
-module(node3).
export([start/1, start/2]).
-define(Stabilize, 1000).
-define(Timeout, 5000).
start(MyKey) ->
   start(MyKey, nil).
start(MyKey, PeerPid) ->
    timer:start(),
    spawn(fun() -> init(MyKey, PeerPid) end).
init(MyKey, PeerPid) ->
   Predecessor = nil.
    {ok, Successor} = connect(MyKey, PeerPid),
   schedule_stabilize(),
   Next = | nil,
   Store = storage:create(),
   node(MyKey, Predecessor, Successor, Next, Store).
connect(MyKey, nil) ->
                          nil
                                                  self()
    {ok, { MyKey
connect(_, PeerPid) ->
   Qref = make_ref(),
   PeerPid ! {key, Qref, self()},
   receive
        {Qref, Skey} ->
            {ok, { Skey
                                 monit(PeerPid)
                                                           PeerPid
                                                                        ✓ }}
   after ?Timeout ->
        io:format("Timeout: no response from ~w~n", [PeerPid])
   end.
schedule_stabilize() ->
    timer:send_interval(?Stabilize, self(), stabilize).
node(MyKey, Predecessor, Successor, Next, Store) ->
    receive
        {key, Qref, Peer} ->
           Peer ! {Qref, MyKey},
            node(MyKey, Predecessor, Successor, Next, Store);
        {notify, NewPeer} ->
             {NewPredecessor, NewStore}

✓ = notify(NewPeer, MyKey, Predecessor, Store),
            node(MyKey, NewPredecessor, Successor, Next, NewStore);
        {request, Peer} ->
            request(Peer, Predecessor, Successor),
            node(MyKey, Predecessor, Successor, Next, Store);
        {status, Pred, Nx} ->
             {NewSuccessor, NewNext}

✓ = stabilize(Pred, Nx, MyKey, Successor),
           node(MyKey, Predecessor, NewSuccessor, NewNext, Store);
        stabilize ->
            stabilize(Successor),
            node(MyKey, Predecessor, Successor, Next, Store);
        {add, Key, Value, Qref, Client} ->
            Added = add(Key, Value, Qref, Client, MyKey, Predecessor, Successor, Store),
            node(MyKey, Predecessor, Successor, Next, Added);
        {lookup, Key, Qref, Client} ->
            lookup(Key, Qref, Client, MyKey, Predecessor, Successor, Store),
            node(MyKey, Predecessor, Successor, Next, Store);
        {handover, Elements} ->
           NewStore = | storage:merge(Store, Elements),
            node(MyKey, Predecessor, Successor, Next, NewStore);
        {'DOWN', Ref, process, \_, \_} ->
            {NewPred, NewSucc, NewNext} = down(Ref, Predecessor, Successor, Next),
            node(MyKey, NewPred, NewSucc, NewNext, Store);
        stop ->
            ok;
        probe ->
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create_probe(MyKey, Successor, Store),
           node(MyKey, Predecessor, Successor, Next, Store);
        {probe, MyKey, Nodes, T} ->
           remove\_probe(MyKey, Nodes, T),
           node(MyKey, Predecessor, Successor, Next, Store);
        {probe, RefKey, Nodes, T} ->
           forward_probe(MyKey, RefKey, [MyKey|Nodes], T, Successor, Store),
           node(MyKey, Predecessor, Successor, Next, Store);
       Error ->
           io:format("Reception of strange message ~w~n", [Error]),
           node(MyKey, Predecessor, Successor, Next, Store)
  end.
stabilize(Pred, Next, MyKey, Successor) ->
 {Skey, Sref, Spid} = Successor,
 case Pred of
     nil ->
           Spid ! {notify, {MyKey, self()}},
          {Successor, Next};
      {MyKey, _} ->
         {Successor, Next};
      {Skey, _} ->
           Spid ! {notify, {MyKey, self()}},
          {Successor, Next};
      {Xkey, Xpid} ->
           case key:between(Xkey, MyKey, Skey) of
               true ->
                     self() ! stabilize,
                     demonit(Sref),
                     {{Xkey, monit(Xpid), Xpid}, {Skey, Spid}};
               false ->
                     Spid ! {notify, {MyKey, self()}},
                     {Successor, Next}
           end
    end.
stabilize( {_, _, Spid}
   Spid ! {request, self()}.
                           {Skey, _, Spid}
request(Peer, Predecessor,
   case Predecessor of
           Peer ! {status, nil, {Skey, Spid}};
         {Pkey, _, Ppid}
           Peer ! {status, {Pkey, Ppid}, {Skey, Spid}}
   end.
notify({Nkey, Npid}, MyKey, Predecessor, Store) ->
   case Predecessor of
       nil ->
           Keep = handover(Store, MyKey, Nkey, Npid),
             {{Nkey, monit(Npid), Npid}, Keep};
        {Pkey, Pref, _} ->
           case key:between(Nkey, Pkey, MyKey) of
               true ->
                           handover(Store, MyKey, Nkey, Npid),
                     demonit(Pref),
                     {{Nkey, monit(Npid), Npid}, Keep};
               false ->
```

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{Predecessor, Store}
           end
   end.
add(Key, Value, Qref, Client, _, nil, \ {_, _, Spid} 	✔ , Store) ->
     Spid ! {add, Key, Value, Qref, Client},
   Store;
                                     {Pkey, _, _}
add(Key, Value, Qref, Client, MyKey,
                                                             {_, _, Spid} 		✓ , Store) ->
   case key:between( Key
                                                MyKey
       true ->
             Added =
                      storage:add(Key, Value, Store),
             Client ! {Qref, ok},
             Added;
       false ->
              Spid ! {add, Key, Value, Qref, Client},
             Store
   end.
lookup(Key, Qref, Client, _, nil, \ {_, _, Spid}
     Spid ! {lookup, Key, Qref, Client};
lookup(Key, Qref, Client, MyKey,
                                 {Pkey, _, _}
                                                        \{ \_, \_, Spid \}

✓ , Store) ->
   case key:between( Key ✓ ,
                                                MyKey
       true ->
                     storage:lookup(Key, Store),
           Result =
           Client ! {Qref, Result};
       false ->
             Spid ! {lookup, Key, Qref, Client}
   end.
handover(Store, MyKey, Nkey, Npid) ->
   {Keep, Leave} = | storage:split(MyKey, Nkey, Store),
   Npid ! {handover, Leave},
   Keep.
monit(Pid) ->
   erlang:monitor(process, Pid).
demonit(nil) ->
   ok:
demonit(MonitorRef) ->
   erlang:demonitor(MonitorRef, [flush]).
down(Ref, {_, Ref, _}, Successor, Next) ->
   {nil, Successor, Next};
down(Ref, Predecessor, {_, Ref, _}, {Nkey, Npid}) ->
     self() ! stabilize,
    {Predecessor,
                 {Nkey, monit(Npid), Npid}
create_probe(MyKey,
                    {_, _, Spid}

✓ , Store) ->
   Spid ! {probe, MyKey, [MyKey], erlang:monotonic_time()},
   io:format("Node ~w created probe -> Store: ~w~n", [MyKey, Store]).
remove_probe(MyKey, Nodes, T) ->
   T2 = erlang:monotonic_time(),
   Time = erlang:convert_time_unit(T2-T, native, microsecond),
   io:format("Node ~w received probe after ~w us -> Ring: ~w~n", [MyKey, Time, Nodes]).
```

```
forward_probe(MyKey, RefKey, Nodes, T, {_, _, Spid} 		✓ , Store) ->

Spid ! {probe, RefKey, Nodes, T},
io:format("Node ~w forwarded probe started by node ~w -> Store: ~w~n", [MyKey, RefKey, Store]).
```