

# Indexed File System Simulator

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## What is a File Management System?

A **File Management System** is a software component that manages how data is stored, organized, and retrieved on storage devices.

### Data Organization

Structures data in a logical, hierarchical manner

### Fast Access

Quickly locates and retrieves data

### Safety

Protects data through access controls

### Efficient Allocation

Optimizes disk space usage

## File Allocation Methods

### Contiguous

Files occupy consecutive blocks

Fast but fragmentation issues

### Linked

Blocks point to next block

No fragmentation, slow access

### Indexed

Index block stores all addresses

Fast access, no fragmentation

## Indexed File Allocation

Uses an **index block** that stores addresses of all data blocks belonging to a file.

### How it works:

- Each file has its own index block
- Index contains addresses of all data blocks
- Enables direct access to any block
- No need to traverse links

### Visual:



## Project Overview

This project simulates an Indexed File Allocation system using Python and Tkinter.

### System Config

**Total Blocks:** 64

**Block Size:** 4096 bytes

**Capacity:** 256 KB

### Core Features

Create/Delete files

Write/Read content

View inode table

Track blocks

### Data Structures:

free\_blocks[] - Boolean array (64 elements)

files{} - Dictionary storing file metadata

## Key Functions

### allocate\_blocks()

Allocates 1 index block + required data blocks.

1. Calculate blocks needed (data + 1 index)
2. Check if enough free blocks exist
3. Allocate first free as index block
4. Allocate rest as data blocks
5. Mark blocks as allocated in free\_blocks[]

### create\_file(name, size\_kb)

- Checks if file already exists
- Calculates required blocks (ceiling division)
- Calls allocate\_blocks()
- Stores file info in files dictionary

## **delete\_file(name)**

- Verifies file exists
- Frees index block
- Frees all data blocks
- Removes file from dictionary

## **write\_file() & read\_file()**

- **write\_file:** Saves content to file's content field
- **read\_file:** Retrieves and returns file content

## **get\_inode\_table()**

Returns file information: name, size, index block, and data blocks.

# **Tkinter GUI**

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### **Control Buttons:**

- **Create File** - Input name and size in KB
- **Delete File** - Remove file and free blocks
- **Write File** - Save content to file
- **Read File** - Display file content
- **Show Inode Table** - Display all file metadata
- **Show Free Blocks** - Display block status

## **Free Block Display**

Shows all 64 blocks in groups of 8:

Blocks 00-07: F F A A F F F F

**F** = Free | **A** = Allocated

**F** **F** **A** **A** **F**

## Example Workflow

### 1. Create file "doc.txt" (10 KB)

- System calculates:  $10\text{KB} \div 4\text{KB} = 3$  blocks needed
- Allocates: 1 index + 3 data = 4 total blocks
- Result: Index=0, Data=[1,2,3]

### 2. Write content "Hello World"

- Stores in file's content field

### 3. View Inode Table

- Shows: doc.txt | 10 KB | Index: 0 | Blocks: [1,2,3]

### 4. Delete file

- Frees blocks 0, 1, 2, 3
- All blocks available again

## Advantages

 **Fast Access**

 **No Fragmentation**

Blocks can be anywhere on disk

Direct access to any block via index

### **Dynamic Growth**

Files can expand easily

### **Visual Feedback**

Real-time block status display

## **Conclusion**

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This project successfully demonstrates:

- Implementation of indexed file allocation
- Efficient block management system
- User-friendly GUI interface
- Core operating system concepts

# **Thank You!**

Hello World!