

Game Design Document
Fill up the following document

1. Write the title of your project.

A fighter plane shooting asteroids to save Earth.

2. What is the goal of the game?

The goal of the project to save earth

3. Write a brief story of your game.

The story of our game is to save earth a plane shooting asteroid to save earth

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Plane 1	Shoot to asteroid and the asteroid will destroy
2	Plane 2	Shoot to asteroid and the asteroid will destroy
3	Plane 3	Shoot to asteroid and the asteroid will destroy
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	asteroids	
2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

the plan of the game to make it more engaging is the animation and voice
