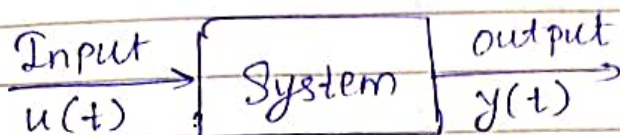


summing point

disturbance cannot be compensated.

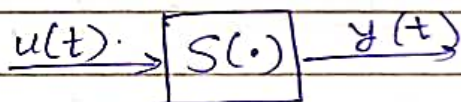
System:



Dynamic system: Time is the independent variable. All variables that are associated with the system are f^n of time.

System :- (a collection of objects) / (a process) that is under study.

mathematically, we can visualize a dynamic system as a mapping $S(\cdot)$ from $u(t)$ to $y(t)$.
i.e. $y(t) = S(u(t))$



Classification of dynamic systems:

SISO vs MIMO : SISO \rightarrow Single input single output
MIMO \rightarrow Multiple input multiple output

• SISO $\rightarrow u(\cdot) : \mathbb{R} \rightarrow \mathbb{R} \quad t \in \mathbb{R}$
 $\rightarrow y(\cdot) : \mathbb{R} \rightarrow \mathbb{R}$

• MIMO $\rightarrow m$ inputs & p outputs, $m > 1, p > 1$
 $u(\cdot) : \mathbb{R} \rightarrow \mathbb{R}^m$
 $y(\cdot) : \mathbb{R} \rightarrow \mathbb{R}^p$

2) linear vs nonlinear:

Considers these two sets of i/p & o/p for a system $S(\cdot)$

$$\textcircled{1} \quad u_1(t) \rightarrow \boxed{S(\cdot)} \rightarrow y_1(t)$$

$$\textcircled{2} \quad u_2(t) \rightarrow \boxed{S(\cdot)} \rightarrow y_2(t)$$

The system $S(\cdot)$ is linear if

$$\textcircled{i} \quad u_1(t) + u_2(t) \rightarrow \boxed{S(\cdot)} \rightarrow y_1(t) + y_2(t)$$

$$\textcircled{ii} \quad cu_1(t) \rightarrow \boxed{S(\cdot)} \rightarrow cy_1(t)$$

$c \in \mathbb{R}$

$$\text{or} \quad \frac{c_1 u_1(t) + c_2 u_2(t)}{\rightarrow \boxed{S(\cdot)} \rightarrow c_1 y_1(t) + c_2 y_2(t)}$$

$c_1, c_2 \in \mathbb{R}$

(superposition)

3) Time invariant or Time varying:

A time invariant system is one where that provides the same o/p for the same i/p irrespective of when the input is given.

If $y(t) = S(u(t))$, then time invariance \Rightarrow

$$y(t - T) = S(u(t - T)) \quad \forall T \in \mathbb{R}$$

~~Time~~ time scale of interest needs to be noted.

Causal vs Non-causal system:

A causal system is one where the dp at any instant of time depends only on past and current inputs.

Causal system is Non-Anticipative.

Class of systems (under study):

SISO LINEAR TIME INVARIANT CAUSAL DYNAMIC SYSTEMS

LTI

Control: Making a system to behave as desired.

If we wish to achieve a desired angular speed, what is the input voltage that should be provided? (for DC motor)

Steps involved to solve:

- (I) Develop a mathematical representing for $S(s)$
→ Mathematical modelling of dynamic systems
- (II) Analyze the system response.
- (III) Design the controller.

1) Physics based

2) Empirical (Data driven)

3) mixed approach.

* Laplace Transform

- A system represented by a differential eqⁿ is difficult to model as a block diagram.
Thus, with Laplace Transform, we can represent the input, output and system as separate entities.
Further, their interrelationship will be simply algebraic.

- Laplace transform is defined as

$$\mathcal{L}[f(t)] = F(s) = \int_0^{\infty} f(t) \cdot e^{-st} dt$$

where $s = \sigma + j\omega$, a complex variable.

Thus, knowing $f(t)$ and that the integral in the eqⁿ exists, we can find a function, $F(s)$, that is called the Laplace transform of $f(t)$.

- The notation for the lower limit means that even if $f(t)$ is discontinuous at $t=0$ we can start the integration prior to the discontinuity as long as the integral converges. Thus, we can find the Laplace transform of impulse functions.

- The inverse Laplace transform which allows us to find $f(t)$ given $F(s)$, is,

$$\mathcal{L}^{-1}[F(s)] = \frac{1}{2\pi j} \int_{\sigma-j\infty}^{\sigma+j\infty} F(s) \cdot e^{st} ds = f(t) \cdot u(t)$$

where $u(t) = \begin{cases} 1 & \text{for } t > 0 \\ 0 & \text{for } t < 0 \end{cases}$

$u(t)$ is the unit step function.
 Multiplication of $f(t)$ by $u(t)$ yields a time function that is zero for $t < 0$.

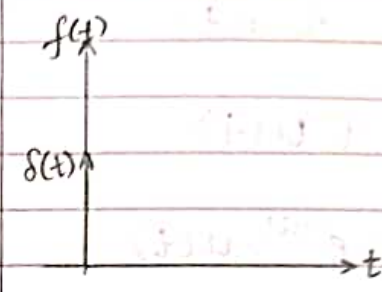

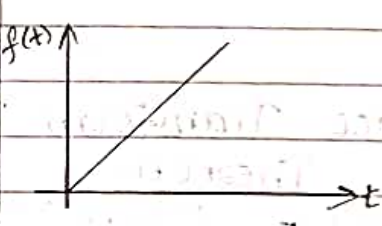
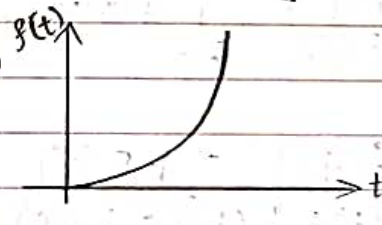
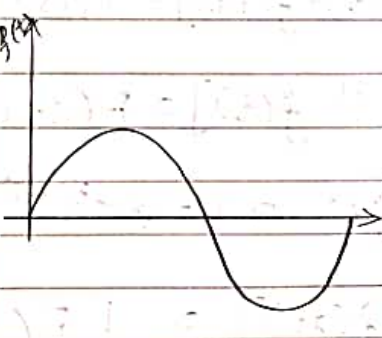
Waveforms used in control systems.

Function	Description	Sketch	Use
$\delta(t)$	$\delta(t) = \infty$ for $0^- < t < 0^+$ $= 0$ elsewhere $\int_{0^-}^{0^+} \delta(t) dt = 1$		Transient response Modeling
$u(t)$	$u(t) = 1$ for $t > 0$ $= 0$ for $t < 0$		Transient response Steady-state
$t \cdot u(t)$	$t \cdot u(t) = t$ for $t \geq 0$ $= 0$ elsewhere		Steady-state
$\frac{1}{2} t^2 \cdot u(t)$	$\frac{1}{2} t^2 \cdot u(t) = \frac{1}{2} t^2$ for $t \geq 0$ $= 0$ elsewhere		Steady-state
$\sin(\omega t)$			Transient response Modeling Steady-state error

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$\sin(\omega t)$			Transient response Modeling Steady-state error

Laplace Transform Table

$f(t)$	$F(s)$
$\delta(t)$	1
$u(t)$	$\frac{1}{s}$
$t \cdot u(t)$	$\frac{1}{s^2}$
$t^n u(t)$	$\frac{n!}{s^{n+1}}$
$e^{-at} \cdot u(t)$	$\frac{1}{s+a}$
$\sin(\omega t) \cdot u(t)$	$\frac{\omega}{s^2 + \omega^2}$
$\cos(\omega t) \cdot u(t)$	$\frac{s}{s^2 + \omega^2}$

Laplace Transform Theorems

Theorem	Name
$\mathcal{L}[f(t)] = \int_0^{\infty} f(t) \cdot e^{-st} dt$ $= F(s)$	Definition
$\mathcal{L}[k f(t)] = k F(s)$ $\mathcal{L}[f_1(t) + f_2(t)] = F_1(s) + F_2(s)$	} Linearity theorem
$\mathcal{L}[e^{-at} \cdot f(t)] = F(s+a)$	
$\mathcal{L}[f(t-T)] = e^{-sT} \cdot F(s)$	Time shift theorem
$\mathcal{L}[f(at)] = \frac{1}{a} F\left(\frac{s}{a}\right)$	Scaling theorem

Theorem

Name

$$\mathcal{L}\left[\frac{df}{dt}\right] = sF(s) - f(0^-)$$

Differentiation theorem

$$\mathcal{L}\left[\frac{d^2f}{dt^2}\right] = s^2 F(s) - s f(0^-) - f'(0^-)$$

$$\mathcal{L}\left[\frac{d^n f}{dt^n}\right] = s^n F(s) - \sum_{k=1}^n s^{n-k} f^{(k-1)}(0^-)$$

$$\mathcal{L}\left[\int_0^t f(\tau) d\tau\right] = \frac{F(s)}{s}$$

Integration theorem

$$f(\infty) = \lim_{s \rightarrow 0} sF(s)$$

Final value theorem

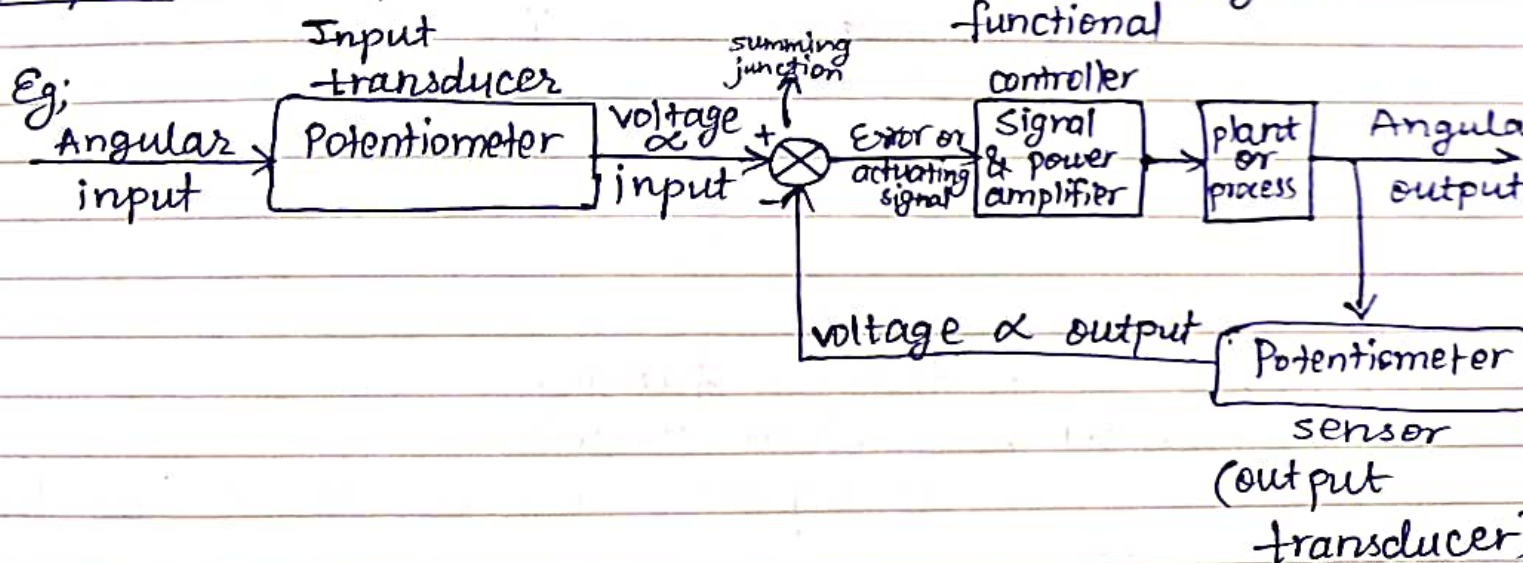
$$f(0) = \lim_{s \rightarrow \infty} sF(s)$$

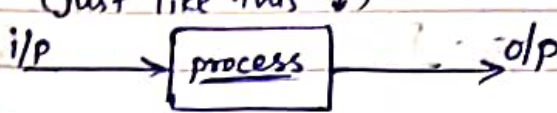
Initial value theorem

The 6 stages of Design Process:

Step 1 : Having specifications - identifying numeric needs of system.

Step 2 : Representation in terms of block diagram functional



- Step 3 : Schematic diagram.
- Step 4 : Mathematical model
(Electrical, mechanical, electromechanical)
- Step 5 : Simplify the ^{process in} block diagram into a single block
(Just like this ↓)

- Step 6 : Analysis

★ Transfer function.

For an LTI system, transfer function is the ratio of Laplace transform of the output to the Laplace transform of the input with the initial conditions being zero.

Mathematically, if $U(s)$ is the Laplace transform of the input function and $Y(s)$ is the Laplace transform of the output, the transfer function $G(s)$ is given by

$$G(s) = \frac{Y(s)}{U(s)}$$

Properties of transfer function.

1. ~~Transfer~~ Zero initial condition
2. It is same as Laplace transform of its impulse response.
3. Replacing 's' by $\frac{d}{dt}$ in the transfer function,

- the differential equation can be obtained.
- 4. Poles and zeros can be obtained from the transfer function
- 5. Stability can be known
- 6. Can be applicable to linear system only.

Advantages of Transfer function:

1. It is a mathematical model and gain of the system.
2. ~~It~~ Impulse response can be found.
- (3., 4., 5. same as properties 3., 4., 5.)

Disadvantages of Transfer function:

1. Applicable to linear system only.
2. Not applicable if initial condition cannot be neglected.
3. Gives no information about actual structure of a physical system.

General form of transfer function of a system:

$$G(s) = \frac{Y(s)}{U(s)} = \frac{b_0 s^m + b_1 s^{m-1} + b_2 s^{m-2} + \dots + b_{m-1} s + b_m}{a_0 s^n + a_1 s^{n-1} + a_2 s^{n-2} + \dots + a_{n-1} s + a_n}$$

$$= \frac{K((s-z_1)(s-z_2)(s-z_3) \dots (s-z_m))}{(s-p_1)(s-p_2)(s-p_3) \dots (s-p_n)}$$

n : order of the system

K : System gain or gain factor - A proportional value that relates the magnitude of the input to that of the output signal at steady state.

z_1, z_2, \dots, z_m : Zeros of the system.

$p_1, p_2, p_3, \dots, p_n$: Poles of the system.

$n \geq m$ because the system becomes non-casual and is ^{not} physically realizable if $n < m$.

all poles, zeros, system gain K together characterise the T/D system dynamics.

- Poles: Roots of the denominator polynomial of the T.F.
(x) Values of s at which the transfer f^n becomes unbounded.
on Cartesian coordinate system
 $\lim_{s \rightarrow p_i} G(s) = \infty$

- Zeros: Roots of the numerator polynomial of the T.F.
(o) Values of s at which the T.F. becomes zero, i.e. vanishes.

$$\lim_{s \rightarrow z_i} G(s) = 0$$

★ Laplace transforms can be solved using partial fraction method

~~Suppose~~ ^{Usually}, a system is represented by following dynamic eq.
$$G(s) = \frac{Y(s)}{U(s)}$$

The factors of denominator, $U(s)$ is represented by following forms:

- i. Unrepeated factors
- ii. Repeated factors
- iii. Unrepeated complex factors

Unrepeated factors:

2. Ex. Find Laplace's inverse

1) $\frac{s+6}{(s+1)(s+2)} = G(s)$ (say)

Let, $\frac{s+6}{(s+1)(s+2)} = \frac{k_1}{s+1} + \frac{k_2}{s+2}$ — (1)

Multiplying ^{by} $(s+1)$ and put $s = -1$

$$\frac{5}{1} = k_1 \Rightarrow \boxed{k_1 = 5}$$

Multiplying (1) by $(s+2)$ & put $s = -2$,

$$\therefore \frac{4}{-1} = k_2$$

$$\therefore \boxed{k_2 = -4}$$

$$\therefore G(s) = \frac{5}{s+1} - \frac{4}{s+2}$$

$$\therefore \underline{G^{-1}(s) = 5e^{-t} - 4e^{-2t}}$$

$$\frac{6}{(s+1)(s+2)(s+3)} = G(s) \text{ (say)}$$

$$\text{Let, } \frac{6}{(s+1)(s+2)(s+3)} = \frac{k_1}{s+1} + \frac{k_2}{s+2} + \frac{k_3}{s+3} \quad \text{--- (I)}$$

mult. (I) by $(s+1)$ & put $s = -1$

$$\therefore \frac{6}{1 \times 2} = k_1$$

$$\Rightarrow \boxed{k_1 = 3}$$

Mult. (I) by $(s+2)$ & put $s = -2$

$$\therefore \frac{6}{(-1)(1)} = k_2 \Rightarrow \boxed{k_2 = -6}$$

Mult. (I) by $(s+3)$ & put $s = -3$

$$\therefore \frac{6}{(-2)(-1)} = k_3 \Rightarrow \boxed{k_3 = +3}$$

$$\therefore G(s) = \frac{3}{s+1} - \frac{6}{s+2} + \frac{3}{s+3}$$

$$\therefore \underline{G^{-1}(s) = 3e^{-t} - 6e^{-2t} + 3e^{-3t}}$$

★ When ~~the~~ DC gain of a system, i.e. $\lim_{s \rightarrow 0} G(s)$, is not equal to 1, the o/p won't reach its final value.

★ Unrepeated complex factors:-

Q. $\frac{50(s+3)}{(s+1)(s+2)(s^2+2s+5)} = G(s)$ (say)

→ $\therefore G(s) = \frac{A_1}{s+1} + \frac{A_2}{s+2} + \frac{A_3s+A_4}{s^2+2s+5}$ — (1)

Mult. (1) by $(s+1)$ & put $s = -1$,
 $\therefore \frac{50 \times 2}{1 \times 4} = A_1 \Rightarrow \boxed{A_1 = 25}$

Mult. (1) by $(s+2)$ & put $s = -2$,
 $\therefore \frac{50 \times 1}{(-1)(5)} = A_2 \Rightarrow \boxed{A_2 = -10}$

~~Mult. (1) by (s^2+2s+5)~~

\therefore (1) $\Rightarrow \frac{50(s+3)}{(s+1)(s+2)(s^2+2s+5)} = \frac{25}{s+1} - \frac{10}{s+2} + \frac{A_3s+A_4}{s^2+2s+5}$

Put $s = 1$ in (2)

$\therefore \frac{50 \times 4}{2 \times 3 \times 8} = \frac{25}{2} - \frac{10}{3} + \frac{A_3+A_4}{8}$

$\therefore 6(A_3+A_4) = 50 \times 4 - 25 \times 24 + 10 \times 16$

$\therefore 6(A_3+A_4) = 200 - 600 + 160$

$\boxed{A_3+A_4 = -40}$ — (3)

Put $s = 0$ in (2)

$\therefore \frac{50 \times 3}{1 \times 2 \times 5} = 25 - 5 + \frac{A_4}{5}$

$\Rightarrow \frac{A_4}{5} = 15 - 20 \Rightarrow \boxed{A_4 = -25}$

$$\therefore \textcircled{8} \Rightarrow \boxed{A_2 = -1.5}$$

$$\therefore G(s) = \frac{2.5}{s+1} - \frac{10}{s+2} - \frac{(15s+20)}{s^2+2s+5}$$

$$\textcircled{8} \Rightarrow 2.5e$$

$$G(s) = \frac{2.5}{s+1} - \frac{10}{s+2} - \frac{(15(s+1)+10)}{(s+1)^2+(2)^2}$$

$$= \frac{2.5}{s+1} - \frac{10}{s+2} - \frac{15(s+1)}{(s+1)^2+2^2} - \frac{10}{(s+1)^2+(2)^2}$$