Pass By Value and Reference

Instructions for submission: PPL Assignment 4
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Problem Statement:

Explain how pass by reference works, using assembly code generated using g++ -S on a C++ program.

Objectives:

- 1. To analyze the assembly language code.
- 2. To demonstrate how parameters to a function are passed by value and reference in assembly language.

Execution:

Steps to execute and submit the assignment:

- 1. Write a C/C++ Program to swap values of two numbers by taking two functions: One which takes parameters by value and other which takes parameters by reference.
- Compile the program and generate its assembly equivalent file using >gcc -S file4.c
- 3. Analyze the parts in the assembly file that demonstrate how sway_by_value reads the parameters and how swap_by_reference reads the parameters.

```
E.g. mov rax, -0x24(%rbp) //direct value for call_by_value mov (rax), -0x04(%rbp) //read value at address in rax for call_by_reference.
```

- 4. **Highlight** the sections of your code where parameters are used by reference and value in the main function as well as the swap functions and write the explanation of it.
- 5. Take screenshots of highlighted parts of assembly code(with your comments) or generate a text file with assembly code and corresponding comments for submission.