

# Arnav Amit Angarkar

Roll No: 24bcs015

Bachelor of Technology (B.Tech) in Computer Science and Engineering

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GitHub LinkedIn

2028

2024

2022

#### **EDUCATION**

## • Indian Institute of Information and Technology, Dharwad

Bachelor of Technology in Computer Science Engineering

• Chanakya Junior College

Maharashtra State Board

Percentage: 82%

· Loyola High School

Maharashtra State Board Percentage: 89.8%

#### EXPERIENCE

### •IISc (Indian Institute of Science)

December 2024 - Present

ML/AI Intern

Bangalore

Working on a GoK DULT project awarded to Aarnaq, CPDMed TBI, IISc, Bangalore

#### •Brahmand - Vishwakosha

Fall - 2024

Research Intern

Pune

- Re-Developing Vishwakosha website (https://www.brahmandexploration.com/)—a digital guide to the wonders of the universe.
- Enhanced website design and functionality to improve user experience and accessibility.

#### •Brahmand - YantraSoft

Winter - 2024

AI Chatbot Developer

Pune

- Developing an AI-based chatbot to streamline the satellite development process by automating common queries and tasks.
- Enhance chatbot accuracy and responsiveness.

#### Oasis Infobyte

October 2024 - November 2024

Web Development Intern

Dharwad, Karnataka, India (Remote)

– Interned at Oasis Infobyte as part of the Web Development and Designing program. Worked on multiple tasks involving designing and developing responsive web pages using HTML, CSS, and JavaScript.

### PROJECTS

### •Dynamic API for NoSQL Query

December 2024

Fall 2024

- Tools & Technologies used: MongoDB, Pymongo, Postman, Curl JavaScript
- Developed a backend API that performs upsert operations (single and bulk operations) in MongoDB. The API allows users to specify collection name, filter conditions, and update fields.
- Implemented flexible input handling for unstructured data in filter and update operations.
- Validated required fields to ensure correct data structure and handled errors with meaningful messages.
- Ensured the API could update existing documents or insert new ones based on the provided criteria.

### •Binary Classification Web App

December 2024

Fall 2024

- Tools & Technologies used: Streamlit, Python, Scikit-learn
- Built a powerful web application using Streamlit to predict binary outcomes, allowing users to classify data points
  as belonging to one of two classes.
- The app leverages multiple machine learning classifiers, including Support Vector Machine (SVM), Logistic Regression, and Random Forest, to deliver accurate predictions on any given dataset.

•Health Hub 360 September 2024

Fall 2023

- Tools & Technologies used: Flask, Jinja, HTML, CSS, JavaScript
- Developed a digital platform to assist patients in managing booking appointments, and connecting with healthcare providers.
- Implemented features for automated inventory management of medicines in hospitals and clinics.
- Designed user-friendly interfaces and ensured seamless navigation for an enhanced user experience.

### •AutoML-MLOps Platform Prototype

October 2024

Fall 2024

- Tools & Technologies used: H2O.ai, MLflow, Streamlit, Prefect, LangChain, LLaMA
- Designed an end-to-end AutoML platform with automated model training, experiment tracking, and task orchestration for machine learning workflows.
- Implemented a user-friendly interface using Streamlit and integrated LLM-based bot features for user guidance.
- Developed wireframes focusing on seamless user journeys and planned for scalability, community features, and flexible hosting.

•BMP Image Filter August 2024

Fall 2023

- Tools & Technologies used: C, Command Line
- Developed a command-line tool that applies various filters (grayscale, sepia, reflection, blur) to BMP image files.
- Implemented algorithms to process image data efficiently, ensuring high-quality output while optimizing for speed.
- Utilized a Makefile for easy compilation and integration with other tools.

#### TECHNICAL SKILLS AND INTERESTS

Languages: C, C++, Python, Java, LaTeX, HTML, CSS, JavaScript, SQL, Postman

Frameworks: Flask, Streamlit, Jinja, Langchain, Django, MongoDB

Machine Learning: H2O.ai, MLflow, Hugging Face, scikit-learn, PyMongo

Orchestration & Automation: Prefect, Airflow

#### ACHIEVEMENTS

• 96.6 Percentile in JEE Mains out of 2.5M candidates in India

2024

- State Rank 2500 in MH Common Entrance Test out of 130k candidates in the state of Maharashtra 2024
- Received a special mention in the **Hack2Future Hackathon** as part of the only freshman team to qualify for the final round out of 400+ applicants.
- Active contributor to the Netflix and Google Bug Bounty programs, successfully identifying and reporting security vulnerabilities.

### Positions of Responsibility

• Basketball Team Captain: Led high school basketball team in district-level matches, promoting teamwork and strategic play.

2 Years

- Participated in Pune District Basketball Association, representing my school and enhancing my skills. 1 Year
- Organized inter-school basketball tournaments, overseeing logistics and promoting sportsmanship. 1 Year
- Actively involved in organizing school sports events, fostering a spirit of competition and community. 2 Years