

1 Lecture 1: Preview

1.1 Vectors

A **column vector** or simply a **vector** with n -entries (or n -components) is written of the form

$$\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}. \text{ If all components } v_1, v_2, \dots, v_n \text{ of the vector } \mathbf{v} \text{ are real numbers, we say } \mathbf{v} \in \mathbb{R}^n. \text{ If at}$$

least one component of \mathbf{v} is a complex number, we say $\mathbf{v} \in \mathbb{C}^n$.

Note:

- Notation \mathbb{R} is to denote the set of all real numbers; $b \in \mathbb{R}$ means b is a real number.
- A complex number, z , is an expression of the form

$$z = a + ib,$$

where $a, b \in \mathbb{R}$ and i is a symbol satisfying $i^2 = -1$.

- \mathbb{C} denotes the set of all complex numbers.

Example 1.1. (Vector in \mathbb{R}^2)

- General form of a vector $\mathbf{v} \in \mathbb{R}^2$ is $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$; for example, $\mathbf{v} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$

Example 1.2. (Vector in \mathbb{R}^3)

- General form of a vector $\mathbf{v} \in \mathbb{R}^3$ is $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$; for example, $\mathbf{v} = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}$

Example 1.3.

The zero vector in \mathbb{R}^n (or \mathbb{C}^n) is the one whose components are 0: $\mathbf{0} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$.

The ℓ^{th} standard basis vector in \mathbb{R}^n (or \mathbb{C}^n) is the column vector whose the ℓ^{th} entry is 1 and other

entries are 0. For example, $\mathbf{e}_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$, $\mathbf{e}_2 = \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix}$, \dots , $\mathbf{e}_n = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$.

1.2 Vector operations

1.2.1 Sum of two vectors

Given two vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^n (or \mathbb{C}^n), their sum is the vector $\mathbf{u} + \mathbf{v}$, which is a vector in \mathbb{R}^n (or \mathbb{C}^n) whose entries equal the sum of the corresponding entries of \mathbf{u} and \mathbf{v} .

$$\begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} + \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = \begin{bmatrix} u_1 + v_1 \\ u_2 + v_2 \\ \dots \\ u_n + v_n \end{bmatrix},$$

Example 1.4. (Sum of two vector in \mathbb{R}^2)

$$\begin{bmatrix} 1 \\ -2 \end{bmatrix} + \begin{bmatrix} 2 \\ 5 \end{bmatrix} = \begin{bmatrix} 1+2 \\ -2+5 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$

1.2.2 Scalar multiple of a vector

Given a vector \mathbf{u} in \mathbb{R}^n (or \mathbb{C}^n), the scalar multiple of a vector \mathbf{u} by c is the vector $c\mathbf{u}$ in \mathbb{R}^n (or \mathbb{C}^n) whose entries equal the corresponding entries of \mathbf{u} multiply by c .

$$c \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} = \begin{bmatrix} cu_1 \\ cu_2 \\ \vdots \\ cu_n \end{bmatrix}$$

Example 1.5. If $\mathbf{u} = \begin{bmatrix} 3 \\ -1 \end{bmatrix}$ and $c = 5$, then

$$c\mathbf{u} = 5 \begin{bmatrix} 3 \\ -1 \end{bmatrix} = \begin{bmatrix} 15 \\ -5 \end{bmatrix}$$

Example 1.6. Let denote $\mathbf{a} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$, $\mathbf{b} = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$, $\mathbf{w} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$, then

$$\bullet \quad 3\mathbf{a} + 2\mathbf{b} = 3 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + 2 \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 3 \\ 6 \\ 9 \end{bmatrix} + \begin{bmatrix} 8 \\ 10 \\ 12 \end{bmatrix} = \begin{bmatrix} 3+8 \\ 6+10 \\ 9+12 \end{bmatrix} = \begin{bmatrix} 11 \\ 16 \\ 21 \end{bmatrix}$$

$\bullet \quad \mathbf{a} + \mathbf{w}$: Not compatible.

1.2.3 Algebraic Properties of \mathbb{R}^n

For all $\mathbf{u}, \mathbf{v}, \mathbf{w}$ in \mathbb{R}^n and all scalars c and d :

- (i) $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$
- (ii) $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$
- (iii) $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$
- (iv) $(c + d)\mathbf{u} = c\mathbf{u} + d\mathbf{u}$
- (v) $\mathbf{u} + \mathbf{0} = \mathbf{0} + \mathbf{u} = \mathbf{u}$
- (vi) $c(d\mathbf{u}) = (cd)\mathbf{u}$
- (vii) $\mathbf{u} + (-\mathbf{u}) = -\mathbf{u} + \mathbf{u} = \mathbf{0}$, where $-\mathbf{u}$ denotes $(-1)\mathbf{u}$
- (viii) $1\mathbf{u} = \mathbf{u}, \quad 0\mathbf{u} = \mathbf{0}$.

1.3 Linear combinations

A *linear combination* constructed from a set of two or more **parameters** is an expression formed by multiplying each parameter by a constant and adding them together. These parameters can be scalars or vectors;... For instance,

If x_1 and x_2 are two parameters, a linear combination of x_1 and x_2 is an expression of the form

$$\alpha_1 x_1 + \alpha_2 x_2,$$

where α_1 and α_2 , called the weights, are two numbers not depending on x_1 and x_2 .

Example 1.7. (i) $2x_1 + 3x_2$ is a linear combination of x_1 and x_2 .

(ii) $2x_1^2 + 3x_2$ is **not** a linear combination of x_1 and x_2 .

(iii) $\sin(2)x_1 + \cos(3)x_2$ is a linear combination of x_1 and x_2 .

(iv) $\sin(2x_1) + \cos(3x_2)$ is **not** a linear combination of x_1 and x_2 .

A linear combination of n parameters x_1, x_2, \dots, x_n is an expression of the form

$$\alpha_1 x_1 + \alpha_2 x_2 + \dots + \alpha_n x_n$$

where $\alpha_1, \alpha_2, \dots, \alpha_n$ are n numbers not depending on x_1, x_2, \dots, x_n .

Linear combination of two vectors

Given two vectors $\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix}$ and $\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix}$ and two scalars α and β . The vector \mathbf{w} defined by

$$\mathbf{w} = \alpha\mathbf{x} + \beta\mathbf{y} = \alpha \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} + \beta \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix} = \begin{bmatrix} \alpha x_1 + \beta y_1 \\ \alpha x_2 + \beta y_2 \\ \vdots \\ \alpha x_m + \beta y_m \end{bmatrix}$$

is a linear combination of two vectors \mathbf{x} and \mathbf{y} .

Linear combination of n vectors

Given n vectors $\mathbf{x}_1 = \begin{bmatrix} x_{11} \\ x_{21} \\ \vdots \\ x_{m1} \end{bmatrix}$, $\mathbf{x}_2 = \begin{bmatrix} x_{12} \\ x_{22} \\ \vdots \\ x_{m2} \end{bmatrix}$, \dots , $\mathbf{x}_n = \begin{bmatrix} x_{1n} \\ x_{2n} \\ \vdots \\ x_{mn} \end{bmatrix}$ and n scalars $\alpha_1, \alpha_2, \dots, \alpha_n$. The vector \mathbf{w} defined by

$$\mathbf{w} = \alpha_1\mathbf{x}_1 + \alpha_2\mathbf{x}_2 + \dots + \alpha_n\mathbf{x}_n = \begin{bmatrix} \alpha_1 x_{11} + \alpha_2 x_{12} + \dots + \alpha_n x_{1n} \\ \alpha_1 x_{21} + \alpha_2 x_{22} + \dots + \alpha_n x_{2n} \\ \vdots \\ \alpha_1 x_{m1} + \alpha_2 x_{m2} + \dots + \alpha_n x_{mn} \end{bmatrix}, \quad (1.1)$$

is a linear combination of the n vectors $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n$.

If the sum $\alpha_1 + \alpha_2 + \dots + \alpha_n = 1$, then the linear combination defined in (1.1) is called an **affine combination**.

Remark 1.1. As a result, a vector \mathbf{b} is a linear combination of n vectors $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n$ if and only if there exists n constants $\alpha_1, \alpha_2, \dots, \alpha_n$ such that

$$\mathbf{b} = \alpha_1\mathbf{x}_1 + \alpha_2\mathbf{x}_2 + \dots + \alpha_n\mathbf{x}_n.$$

Example 1.8. (i) Vector $\mathbf{b} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ is a linear combination of $\mathbf{x}_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ and $\mathbf{x}_2 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$, since

$$\begin{bmatrix} 0 \\ 1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ 2 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

(ii) Vector $\mathbf{b} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$ is NOT a linear combination of $\mathbf{x}_1 = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ and $\mathbf{x}_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, since there does not exist α_1 and α_2 such that

$$\begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} = \alpha_1 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + \alpha_2 \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}. \quad (1.2)$$

Indeed, if α_1 and α_2 such that the identity (1.3) holds, then

$$4 = 2\alpha_1 \quad \text{and} \quad 5 = 3\alpha_1,$$

which does not exist.

(iii) Vector $\mathbf{b} = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$ is NOT a linear combination of $\mathbf{x}_1 = \begin{bmatrix} 1 \\ 3 \\ 1 \end{bmatrix}$ and $\mathbf{x}_2 = \begin{bmatrix} 2 \\ 4 \\ 1 \end{bmatrix}$, since there does not exist α_1 and α_2 such that

$$\begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} = \alpha_1 \begin{bmatrix} 1 \\ 3 \\ 1 \end{bmatrix} + \alpha_2 \begin{bmatrix} 2 \\ 4 \\ 1 \end{bmatrix}. \quad (1.3)$$

Indeed, if α_1 and α_2 such that the identity (1.3) holds, then

$$1 = \alpha_1 + 2\alpha_2 \quad \text{and} \quad -1 = 3\alpha_1 + 4\alpha_2,$$

which implies $\alpha_1 = -3$ and $\alpha_2 = 2$. However, $1 \neq (-3)1 + 2(1)$. Thus, the identity (1.3) is not true for any α_1 and α_2 .

1.4 Span

Given the set S of n vector $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n$, i.e., $S = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$. The collection of all linear combination of $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n$ is called the span of S , and denoted by “Span(S)”. Specifically, the span of $S = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$ is formulated as

$$\text{Span}(\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}) = \{\alpha_1 \mathbf{x}_1 + \alpha_2 \mathbf{x}_2 + \dots + \alpha_n \mathbf{x}_n \mid \alpha_1, \dots, \alpha_n \text{ are scalars}\}$$

Remark 1.2. The span of the empty set contains only the zero vector, i.e., $\text{Span}(\emptyset) = \{\mathbf{0}\}$.

Remark 1.3. • The span of a set of vectors S always contains the zeros vector. As a result, $\text{Span}(S)$ is a non-empty set of vectors.

- $\text{Span}(S)$ is closed under the formation of linear combinations (i.e., forming a linear combination of vectors from $\text{Span}(S)$ always results in a vector in $\text{Span}(S)$).

Example 1.9. (i) If \mathbf{u} is a non-zero vector in \mathbb{R}^n , $\text{Span}(\{\mathbf{u}\})$ is a line that passes through the origin and of the direction \mathbf{u} .

$$(ii) \mathbb{R}^2 = \text{Span} \left(\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\} \right)$$

$$(iii) \mathbb{R}^2 = \text{Span} \left(\left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\} \right)$$

$$(iv) \mathbb{R}^2 = \text{Span}(\{\mathbf{u}, \mathbf{v}\}), \text{ where } \mathbf{0} \neq \mathbf{u}, \mathbf{v} \in \mathbb{R}^2 \text{ and } \mathbf{u} \notin \text{Span}\{\mathbf{v}\}$$

1.5 Length and dot product

1. **The length** of vector \mathbf{u} , denoted by $\|\mathbf{u}\|$ is a non-negative constant and is defined by

$$\|\mathbf{u}\| = \sqrt{u_1^2 + u_2^2 + \dots + u_n^2} \geq 0.$$

The length of a vector is zero if and only if this is a zero vector, i.e., $\|\mathbf{u}\| = 0$ is and only if $\mathbf{u} = \mathbf{0}$.

2. The **dot product** of two vector \mathbf{u} and \mathbf{v} in \mathbb{R}^n , denoted by $\mathbf{u} \cdot \mathbf{v}$ is a real constant and defined by

$$\mathbf{u} \cdot \mathbf{v} = u_1v_1 + u_2v_2 + \dots + u_nv_n.$$

3. (Angle in \mathbb{R}^2 and \mathbb{R}^3) Denote by θ the angle between two vector \mathbf{u} and \mathbf{v} in \mathbb{R}^2 (or \mathbb{R}^3) then

$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta. \quad (1.4)$$

The relation (1.4) is extended to \mathbb{R}^n and used to define the angle of two vector in \mathbb{R}^n for $n > 3$.

The Cauchy-Schwarz inequality: For \mathbf{u} and \mathbf{v} in \mathbb{R}^n :

$$|\mathbf{u} \cdot \mathbf{v}| \leq \|\mathbf{u}\| \|\mathbf{v}\|. \quad (1.5)$$

1.6 Matrix

A $m \times n$ matrix \mathbf{A} is an array of mn -entries of the form

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \dots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} \quad (1.6)$$

Note that, if we denote $\mathbf{a}_1 = \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix}$, $\mathbf{a}_2 = \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix}$, ..., $\mathbf{a}_n = \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix}$, then the matrix \mathbf{A} is written

as a row vector whose each entry is a column vector, i.e.,

$$\mathbf{A} = [\mathbf{a}_1 \quad \mathbf{a}_2 \quad \dots \quad \mathbf{a}_n].$$

The vector $\mathbf{a}_j := \begin{bmatrix} a_{1j} \\ a_{2j} \\ \vdots \\ a_{mj} \end{bmatrix}$ is called the j -th column of the matrix \mathbf{A} .

Remark 1.4. An $m \times n$ matrix \mathbf{A} , defined in (1.6), is sometimes written as $\mathbf{A} = [a_{ij}]_{m \times n}$. The number of rows and columns gives the size of the matrix, i.e., the size of the matrix \mathbf{A} is $m \times n$.

Remark 1.5. • If all n column of \mathbf{A} (i.e., $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_n$) are in \mathbb{R}^m , we say $\mathbf{A} \in \mathbb{R}^{m \times n}$.

• If at least one column of \mathbf{A} is in \mathbb{C}^m , we say $\mathbf{A} \in \mathbb{C}^{m \times n}$.

Example 1.10.

$$\mathbf{A} = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \in \mathbb{R}^{2 \times 3}, \quad \mathbf{B} = \begin{bmatrix} 1 & 2-i & 3 \\ 4 & 5 & 6 \end{bmatrix} \in \mathbb{C}^{2 \times 3}.$$

The **zero matrix** in $\mathbb{R}^{m \times n}$ is the $m \times n$ matrix whose components are 0.

Sum of two matrices

Two compatible matrices for sum are two matrices of the same size. The sum of two matrices is a matrix of the same size whose entries equal the sum of the corresponding entries.

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \dots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} + \begin{bmatrix} b_{11} & b_{12} & \dots & b_{1n} \\ b_{21} & b_{22} & \dots & b_{2n} \\ \vdots & \vdots & \dots & \vdots \\ b_{m1} & b_{m2} & \dots & b_{mn} \end{bmatrix} = \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \dots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & \dots & a_{2n} + b_{2n} \\ \vdots & \vdots & \dots & \vdots \\ a_{m1} + b_{m1} & a_{m2} + b_{m2} & \dots & a_{mn} + b_{mn} \end{bmatrix}$$

Example 1.11. Let

$$A = \begin{bmatrix} 4 & 0 & 5 \\ -1 & 3 & 2 \end{bmatrix}, \quad B = \begin{bmatrix} 1 & 1 & 1 \\ 3 & 5 & 7 \end{bmatrix}, \quad C = \begin{bmatrix} 2 & -3 \\ 0 & 1 \end{bmatrix}$$

Then

$$A + B = \begin{bmatrix} 5 & 1 & 6 \\ 2 & 8 & 9 \end{bmatrix},$$

but $A + C$ is not defined because A and C have different sizes.

Multiplying a matrix with a constant:

A multiplication matrix with a constant is a matrix of the same size whose entries equal the corresponding entries multiplied by the constant.

$$\alpha \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \dots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} = \begin{bmatrix} \alpha a_{11} & \alpha a_{12} & \dots & \alpha a_{1n} \\ \alpha a_{21} & \alpha a_{22} & \dots & \alpha a_{2n} \\ \vdots & \vdots & \dots & \vdots \\ \alpha a_{m1} & \alpha a_{m2} & \dots & \alpha a_{mn} \end{bmatrix}$$

Example 1.12. If \mathbf{A} and \mathbf{B} are the matrices in Example 1.11, then

$$\begin{aligned} 2\mathbf{B} &= 2 \begin{bmatrix} 1 & 1 & 1 \\ 3 & 5 & 7 \end{bmatrix} = \begin{bmatrix} 2 & 2 & 2 \\ 6 & 10 & 14 \end{bmatrix} \\ 3\mathbf{A} &= 3 \begin{bmatrix} 4 & 0 & 5 \\ -1 & 3 & 2 \end{bmatrix} = \begin{bmatrix} 12 & 0 & 15 \\ -3 & 9 & 6 \end{bmatrix} \\ 3\mathbf{A} - 2\mathbf{B} &= \begin{bmatrix} 12 & 0 & 15 \\ -3 & 9 & 6 \end{bmatrix} - \begin{bmatrix} 2 & 2 & 2 \\ 6 & 10 & 14 \end{bmatrix} = \begin{bmatrix} 10 & -2 & 31 \\ -9 & -1 & -8 \end{bmatrix} \end{aligned}$$

Example 1.13.

$$3 \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \\ 3 & 4 & 1 \end{bmatrix} + 2 \begin{bmatrix} 4 & -5 & 2 \\ 5 & 2 & 1 \\ 6 & 4 & -9 \end{bmatrix} = \begin{bmatrix} 3(1) + 2(4) & 3(2) + 2(-5) & 3(3) + 2(2) \\ 3(2) + 2(5) & 3(3) + 2(2) & 3(4) + 2(1) \\ 3(3) + 2(6) & 3(4) + 2(4) & 3(1) + 2(-9) \end{bmatrix} = \begin{bmatrix} 11 & -4 & 13 \\ 16 & 13 & 14 \\ 21 & 20 & -15 \end{bmatrix}$$

Example 1.14. $\bullet 3 \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{bmatrix} + 2 \begin{bmatrix} 4 & -5 & 2 \\ 5 & 2 & 1 \\ 6 & 4 & -9 \end{bmatrix} : \text{Not compatible}$

$$\bullet 3 \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{bmatrix} + 2 \begin{bmatrix} 4 & 2 \\ 5 & 2 \\ 6 & -9 \end{bmatrix} : \text{Not compatible.}$$

Properties 1.1. Let \mathbf{A} , \mathbf{B} , and \mathbf{C} be matrices of the same size, and let r and s be scalars.

- (a) $\mathbf{A} + \mathbf{B} = \mathbf{B} + \mathbf{A}$
- (b) $(\mathbf{A} + \mathbf{B}) + \mathbf{C} = \mathbf{A} + (\mathbf{B} + \mathbf{C})$
- (c) $\mathbf{A} + \mathbf{0} = \mathbf{A}$
- (d) $r(\mathbf{A} + \mathbf{B}) = r\mathbf{A} + r\mathbf{B}$
- (e) $(r + s)\mathbf{A} = r\mathbf{A} + s\mathbf{A}$
- (f) $r(s\mathbf{A}) = (rs)\mathbf{A}$

2 Lecture 2: Small Linear Systems

2.1 Some examples of simple linear systems

Finding the solution set of a system of two linear equations in two variables is easy because it amounts to finding the intersection of two lines. We here consider some examples

Example 2.1. Consider the linear system

$$\begin{cases} x + y = 3 \\ -x + y = 5 \end{cases} \quad (2.1)$$

To solve the system (2.1), we can substitute $y = 3 - x$ from the first equation and then plug it into the second equation to have

$$-x + 3 - x = 5,$$

which implies $x = -1$, $y = 3 - (-1) = 4$. Thus, the system has the unique solution $(-1, 4)$. The solution set is $\{(-1, 4)\}$

The graphs of these equations are lines, which we denote by ℓ_1 and ℓ_2 . A pair of numbers (x_1, x_2) satisfies both equations in the system if and only if the point (x_1, x_2) lies on both ℓ_1 and ℓ_2 . In the system (2.1), the solution is the single point $(-1, 4)$ (see Figure 1), as you can easily verify.

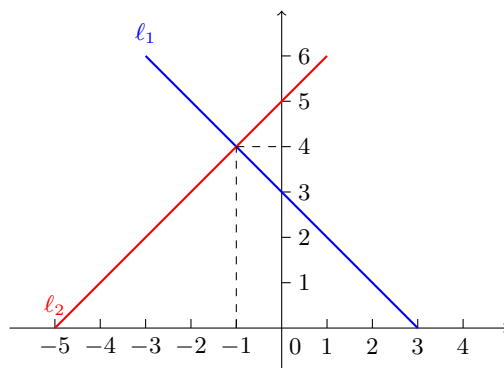


Figure 1: Unique solution

Example 2.2. Consider the linear system

$$\begin{cases} x + y = 3 \\ 2x + 2y = 5 \end{cases} \quad (2.2)$$

The graph that corresponds to the system (2.2) is shown in Figure 2, which indicates that there is no intersection between two lines ℓ_1 and ℓ_2 . Thus, system (2.2) has no solution. It is easy to double this by solving the system. Indeed, substituting $y = 3 - x$ into the second equation of system (2.2), we have $6 = 5$, which is not valid for any x . The solution set is \emptyset .

Example 2.3. Consider the linear system

$$\begin{cases} x + y = 3 \\ 2x + 2y = 6 \end{cases} \quad (2.3)$$

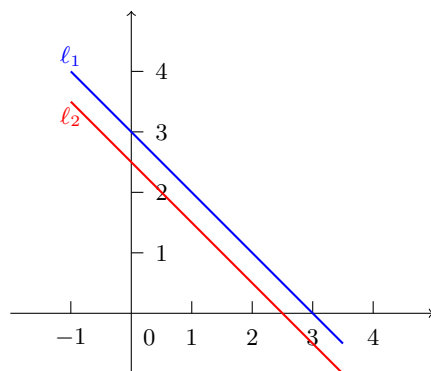


Figure 2: No solution

The graph that corresponds to the system (2.3) is shown in Figure 3, which indicates that two lines ℓ_1 and ℓ_2 coincide. Thus, system (2.2) has infinitely many solutions. We can check it by solving the

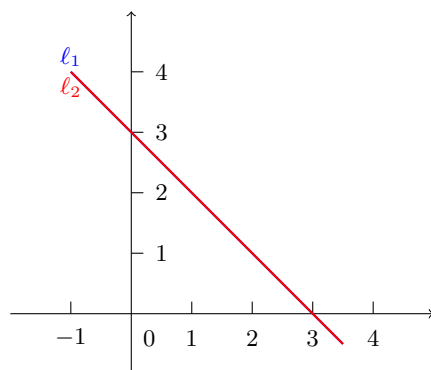


Figure 3: Infinitely many solutions

system (2.3). Substituting $y = 3 - x$ into the second equation of system (2.2), we have $5 = 5$, which is true for all values x . Thus, the solution set of system (2.3) is $\{(x, 3 - x) | x \in \mathbb{R}\}$.

Example 2.4.

$$\begin{cases} x + y = 3 \end{cases} \quad (2.4)$$

is a linear system. This system is equivalent to system (2.3) since they have the same solution set, which is $\{(x, 3 - x) | x \in \mathbb{R}\}$.

Remark 2.1. A system of linear equations has

1. no solution, or
2. exactly one solution, or
3. infinitely many solutions.

Remark 2.2. If a linear system has a solution (at least one solution), this system is said to be **consistent**. The linear system which has no solution is said to be **inconsistent**.

Example 2.5. The systems (2.1), (2.3), (2.4) are consistent. The system (2.2) is inconsistent.

2.2 Linear equations and linear systems

A **linear equation in the variables** x_1, x_2, \dots, x_n is an equation of the form

$$\alpha_1 x_1 + \alpha_2 x_2 + \dots + \alpha_n x_n = \beta, \quad (2.5)$$

where β and the **coefficients** $\alpha_1, \alpha_2, \dots, \alpha_n$ are real or complex numbers and do not depend on the variables x_1, x_2, \dots, x_n . The coefficients are usually given.

A **system of linear equations** (or a **linear system**) is a collection of one or more linear equations involving the same variable - say, x_1, x_2, \dots, x_n . The general form of a linear system is given by

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1, \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2, \\ \dots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m, \end{cases} \quad (2.6)$$

Note: m can be 1, smaller than n , equals to n , or greater than n .

Example 2.6.

$$\begin{cases} 3x_1 + 9x_2 + 7x_3 = 6 \\ x_1 + 3x_2 = -5 \end{cases} \quad (2.7)$$

is a linear system of three variables x_1, x_2, x_3 .

A **solution** of the linear equation (2.5) is a list (s_1, s_2, \dots, s_n) of numbers that makes each equation a true statement when the values s_1, \dots, s_n are substituted for x_1, \dots, x_n , respectively. For instance, $(1, -2, 3)$ is a solution of system (2.7) since when substituting these values for (x_1, x_2, x_3) , respectively, the system becomes $6 = 6$ and $-5 = -5$.

Note: Solutions of a linear system can be described in the form of a column vector. That will be detailed in Lecture 5 and used from there on.

The set of all possible solutions is called the **solution set** of the linear system. Two linear systems are called **equivalent** if they have the same solution set. Solving a linear system is to find the solution set of this linear system.

Definition 2.1. (Affine set): A set of vectors is called **affine** when it has the property that whenever two distinct points, say \mathbf{x} and \mathbf{y} , are in the set then every point on the line through those two points is also in the set.

In addition, the linear combination given by

$$\alpha \mathbf{x} + \beta \mathbf{y}, \quad \text{with } \alpha + \beta = 1$$

is called an **affine combination** of \mathbf{x} and \mathbf{y} .

If \mathbf{x} and \mathbf{y} denote two endpoints of vectors \mathbf{x} and \mathbf{y} , then the line passing through two points \mathbf{x} and \mathbf{y} is a set of all affine combinations.

2.3 Matrix notations

The matrix

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \dots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

(formed by coefficients of the systems) is called the **coefficient matrix** (or **matrix of coefficients**) of the linear system (2.6). The column vector

$$\begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

(formed by the constants from the respective right sides of the equations) is called the **right hand side (RHS)**. The matrix

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} & b_1 \\ a_{21} & a_{22} & \dots & a_{2n} & b_2 \\ \vdots & \vdots & \dots & \vdots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} & b_m \end{bmatrix}$$

which consists of the coefficient matrix with adding the RHS as the last column, is called the **augmented matrix** of the linear system (2.6). The solution of system (2.6) is now written as a vector

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} \quad (\text{instead of writing as the form } (x_1, x_2, \dots, x_m)).$$

A linear system is represented by its augmented matrix.