

# defining a function

- A function as an execution control structure
- defining a new function
- Passing and using function parameters
- return-ing a value from a function

# Function calls and execution control

- A **function call** is another kind of statement that alters the order in which statements in a program are executed
- A **function call** creates a temporary 'excursion,' causing the sequence of execution to jump to the named function. When the function exits, execution returns to the point where the function call occurred.
- We've already seen these built-in function calls:
  - `len()`, `type()`, `min()`, `max()`, `str()`, `bool()`, ...
- Today we are going to learn
  - how to write our own functions
  - how to specify what parameters are passed to our functions
  - how to **return** something from a function

# Defining a new function

We have seen these calls to built-in functions:

- `abs()`, `max()`, `len()`, `sum()`, `print()`

You can define a new function using `def`

`def`: function definition keyword

`iSquaredPlus10`: name of function

`x`: variable name for input argument

```
def iSquaredPlus10(x):  
    result = x**2 + 10  
    return result
```

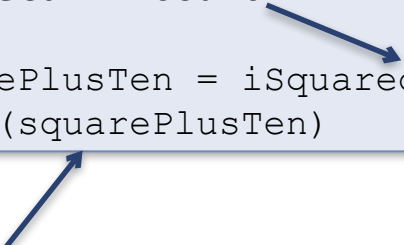
`return`: specifies the value that the function returns (default: `None`)

```
>>> abs(-9)  
9  
>>> max(2, 4)  
4  
>>> lst = [2, 3, 4, 5]  
>>> len(lst)  
4  
>>> sum(lst)  
14  
>>> print()  
  
>>> def iSquaredPlus10(x):  
        result = x**2 + 10  
        return result  
  
>>> iSquaredPlus10(1)  
11  
>>> iSquaredPlus10(3)  
19  
>>> iSquaredPlus10(0)  
10
```

# print () versus return

**return** returns execution to the point where the function is called. The returned value becomes the value of the function call.


```
def iSquaredPlus10(x):  
    result = x**2 + 10  
    return result  
  
squarePlusTen = iSquaredPlus10(5)  
print(squarePlusTen)
```



The diagram shows a blue arrow pointing from the `return result` line to the `squarePlusTen = iSquaredPlus10(5)` line, and another blue arrow pointing from the `squarePlusTen = iSquaredPlus10(5)` line to the `print(squarePlusTen)` line.

The value calculated by the function is returned, assigned to a variable, and then printed to the screen.

```
def iSquaredPlus10 (x):  
    result = x**2 + 10  
    print(result)
```



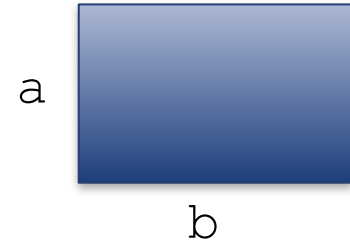
The diagram shows a blue arrow pointing from the `print(result)` line to the `print(result)` line in the text box below.

The function prints the value of result to the screen. Because the function does not explicitly return a value, the default value None is returned.

# Defining a new function

The format of a function definition is

```
def <function name> (0 or more parameter names):  
    <indented body of the function>
```



Let's write a function `areaOfRectangle()` that:

- Takes two numbers as parameters (side lengths `a` and `b` of a rectangle)
- Returns the area of the rectangle

```
def areaOfRectangle(a, b):  
    area = a*b  
    return area
```

```
>>> areaOfRectangle(3,4)  
12  
>>>
```

# Exercise

Write function `hello` that:

- takes a name (i.e., a string) as input
- prints a personalized welcome message

(Note: because `hello` does not explicitly return anything, the default value `None` is returned)

```
>>> hello('Julie')
Welcome, Julie, to the world of Python.

>>> print(hello('Julie'))
Welcome, Julie, to the world of Python.
None
>>>
```

```
def hello(name):
    line = 'Welcome, ' + name + ', to the world of Python.'
    print(line)
```

# Exercise

Write function `oddCount()` that:

- takes a list of numbers as input
- returns the number of odd numbers in the list
- here is an example of input and output for `oddCount`
- Hint: you are going to use both a `for` statement and an `if` statement

```
>>> numList = [4, 0, 1, -2]
>>> oddCount(numList)
1
>>>
```

# Exercise

Write function `oddCount()` that:

- takes a list of numbers as input
- returns the number of odd numbers in the list

```
def oddCount(aNumList):  
    result = 0  
    for i in aNumList:  
        if i%2 == 1:  
            result += 1  
    return result
```

```
>>> numList = [4, 0, 1, -2]  
>>> oddCount(numList)  
1  
>>>
```



# Commenting a function

A program should be documented so that:

- the program's 'mission' is explained
- the developer who writes/maintains the code understands it

Python has built-in support for documenting each function with a docstring. The docstring should

- appear immediately after the `def` line
- have an imperative style ('Do this!')
- make clear the function input and output

## Example docstring

```
def iSquaredPlus10(i):  
    '''return i squared plus 10'''  
    result = i**2 + 10  
    return result
```