ARNAV PUNDIR

D.O.B: 22nd January, 2006

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Objective

Motivated and enthusiastic 1st-year B.Tech student in Computer Science Engineering with a strong foundation in Java and C++ programming languages. Looking for opportunities to apply my technical skills and grow professionally in software development, contributing to real-world projects and gaining valuable hands-on experience.

Education

Bachelor of Technology (B.Tech) – Computer Science Engineering

College of Engineering Roorkee (COER University Roorkee)

Expected Graduation: 2028

Technical Skills

- **Programming Languages**: Java, C++, Java Script, Python
- Other languages : HTML, CSS
- Tools & Technologies: IntelliJ IDEA, Visual Studio Code
- Operating Systems: Windows, Linux
- Concepts: Object-Oriented Programming (OOP), Basic Data Structures, Algorithms
- Having a good knowledge of basic using Artificial Intelligence (A.I.)

Work Experience

• **Fresher** (Looking for opportunities to apply my technical skills and grow professionally in software development.)

Academic Projects / Coursework

• Mind Reader Game completely using Java

Developed a simple tik-tak-toe game using Java.

- o Gained hands-on experience with basic Java syntax, arithmetic operations, and user input handling.
- o Learned about functions, conditionals, loops, and Jframes in Java.
- o This game give mathematical instructions to the user, if the user follows the steps it can give the exact answer without taking any input from the user.

• Mind Reader Game Web version

Built another version of the Mind Reader Game using HTML, CSS, and JAVASCRIPT.

- Learned how to use all three technologies together and also the styling using CSS.
- This also works same as above but its interface is on web.

• Data Structures and Algorithms (Ongoing)

Currently learning core data structures (arrays, linked lists, stacks, queues) and algorithms (sorting, searching) in JAVA.

• Portfolio Web page

Built my portfolio web page using HTML & CSS.

- o Gained hands-on experience with Html & CSS by building my portfolio fully functional web page .
- This portfolio web page showcases Me, My skills and Projects.

• <u>Tic – Tac – Toe Game</u>

Built a simple tic-tac-toe game using Python.

- o Gained hands-on experience with Python and its basic libraries by building a simple tic-tac-toe game .
- This game takes input from the user via mouse and on winning or on draw shows the results accordingly.

Coursework

- Basic Data Structures and Algorithms
- Object-Oriented Programming (OOP) with C++, Java

Extracurricular Activities

• Coding Club Member: Active participation in college coding club known as **D-Coders Squad** in Competitive Programing.

Certifications

- Java Programming <u>HackerRank</u> 2024
- Java Programming Internship CodSoft 2024

Personal Skills

- Strong analytical and problem-solving abilities. Quick learner with the ability to adapt to new technologies. Excellent communication and teamwork skills.

Languages

• English (Fluent), Hindi, Punjabi