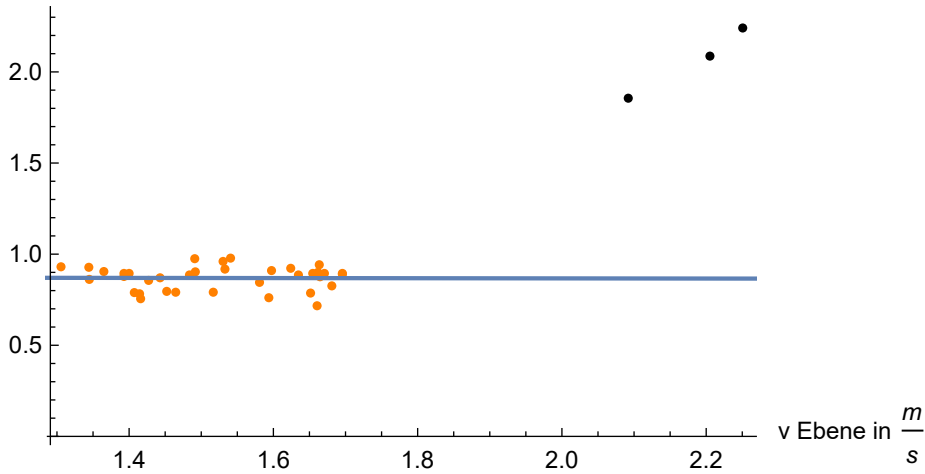


v Abwärts in  $\frac{m}{s}$



v Ebene in  $\frac{m}{s}$