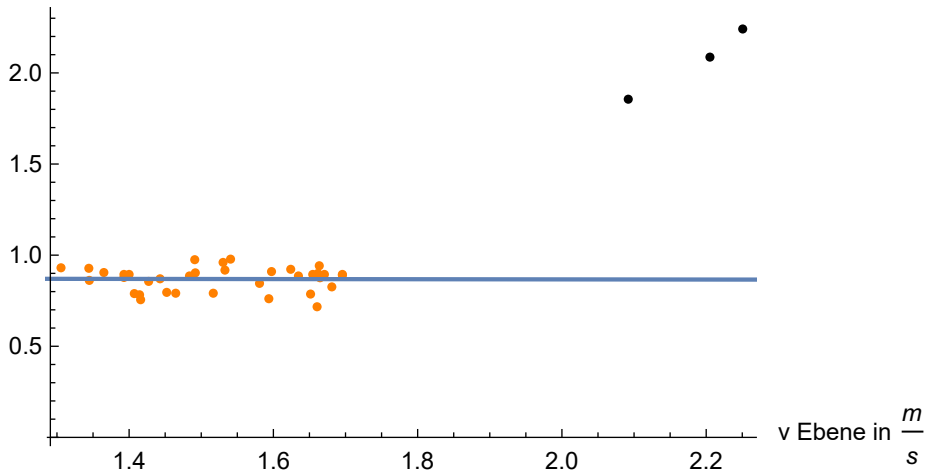


v Abwärts in $\frac{m}{s}$



v Ebene in $\frac{m}{s}$