Arne Cools

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https://arnecools.github.io/

Education

2014 – 2017 Multimedia technology – Virtual Productions

Skills

I programmed multiple games and programs in Unity with C#.

Currently I am following a course for **C++** in **Unreal Engine**.

I have basic knowledge in CSS and HTML.

I have experience with Adobe Photoshop, Premiére Pro and can work with Illustrator.

I have knowledge on how a network works.

I have experience in animating and creating scenes in Cinema4d

Highlights

Gonzo's adventures A platformer game

Tools used: Unity3D, C#

Come shop with us! Fictive film poster

Tools used: Cinema4D, Adobe Photoshop

Escape room (in progress) First person puzzle game

Tools used: Unreal Engine, C++

Didactic animation Electromagnetic doorbell didactic animation

Tools used: Cinema4D, Adobe Photoshop

More information about my works can be found on https://arnecools.github.io/