Arne Cools

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https://arnecools.github.io/

Education

2014 – 2017
Multimedia technology – Virtual Productions

Skills

I programmed multiple games and programs in **Unity** with **C#.**
I can find my way around with **CSS** and **HTML** and create websites.
I can work with **Adobe Photoshop, Premiére Pro** and have basic knowledge **Illustrator**.
I have knowledge on how **a computer** and **a network** works**.**
I have experience in animating and creating models in **Cinema4d.**
Currently I am following a course for **C++** in **Unreal Engine**.
I have worked with **electronic circuits** and **Arduino.**
I've worked in **scrums** with the help of **Git**.

Highlights

Gonzo's adventures   A platformer game
Tools used: Unity3D, C#

Come shop with us!   Fictive film poster
Tools used: Cinema4D, Adobe Photoshop

Escape room (in progress) First person puzzle game
Tools used: Unreal Engine, C++

Didactic animation   Electromagnetic doorbell didactic animation
Tools used: Cinema4D, Adobe Photoshop

Portfolio website   My portfolio website
Tools used: Html, Css, Javascript, Php, Adobe Photoshop

More information about my works can be found on https://arnecools.github.io/

Strengths

+ Finding solutions   + Fast learner
+ Dedicated to work   + Flexibility
+ Critical thinker