

# Arne Cools

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## Education

2014 – 2017

Multimedia technology – Virtual Productions

## Skills

I programmed multiple games and programs in **Unity** with **C#**.

Currently I am following a course for **C++** in **Unreal Engine**.

I have basic knowledge in **CSS** and **HTML**.

I have experience with **Adobe Photoshop**, **Première Pro** and can work with **Illustrator**.

I have knowledge on how **a network** works.

I have experience in animating and creating scenes in **Cinema4d**

## Highlights

### Gonzo's adventures

A platformer game

Tools used:

Unity3D, C#

### Come shop with us!

Fictive film poster

Tools used:

Cinema4D, Adobe Photoshop

### Escape room (in progress)

First person puzzle game

Tools used:

Unreal Engine, C++

### Didactic animation

Electromagnetic doorbell didactic animation

Tools used:

Cinema4D, Adobe Photoshop

More information about my works can be found on [www.arnecools.github.io](http://www.arnecools.github.io).