

COMP710 Team JN Project Build Setup

Project environment: Visual Studio 2017

Solution Contains two projects, the Game (Wheelspin) and Box2D.

Box2D is unable to ship as a DLL and thus is included as a project. Box2D will automatically build and create a library file when the project is run.

Project should be run from the COMP710 SVN Repository inside the Team JN folder as files are linked from the COMP710 SVN shared resources.

Debugging location should be set to `$(SolutionDir)Debug`