Scopus

Documents

Export Date: 15 Oct 2018

Search:

1) Desurvire, H., Kreminski, M.

Are game design and user research guidelines specific to virtual reality effective in creating a more optimal player experience? Yes, VR PLAY

(2018) Lecture Notes in Computer Science (including subseries Lecture Notes in Artificial Intelligence

and Lecture Notes in Bioinformatics), 10918 LNCS, pp. 40-59.

DOI: 10.1007/978-3-319-91797-9_4

Document Type: Conference Paper

Source: Scopus



