Instead, Coleman furnishes more than ample descriptive criticism and background information, avoiding the cryptic allusiveness that is favored by some academic critics but that discourages the undergraduate audience he likely envisioned. [ETS]

Wow, that’s a pretty cryptic looking line, but what it does is simple.

The latest biography on J.R. Oppenheimer in attempting to dispel the pervasive notion that he was an eccentric, only perpetuates such a view: seemingly every one of Oppenheimer’s quirks is related with gleeful fondness. [Magoosh. GRE Prep.]

Every book you’ve ever read perpetuates a big fat lie.

This intern with his or her fresh ideas stands out among the drones and is challenged further, rocketing to the proverbial top of the company. [Kaplan]

Once the proverbial envelope is pushed even further, the public inevitably scratches its collective head – or furrows the collective brow – thinking that this time the “artists” have gone too far. [Magoosh. GRE Prep.]

But being a tester is a terrific way to get into a game company on the proverbial bottom rung.

As technology grows increasingly sophisticated and pervasive, parents should consider the potentially negative consequences of its constant use: a child who can retrieve the answer to any question merely by asking her digital assistant may lose her ability to think for herself. [Kaplan]

As a result, a pattern will emerge within the results, even if the program is sophisticated enough to make the pattern very complicated, and that pattern can be used to predict future results. [Kaplan]

Like all STL containers, vectors provide game programmers with sophisticated ways to work with information, but this level of sophistication can come at a performance cost.

The integrity of applications for which the unpredictability of the result is vital, such as lotteries or data encryption, can be best preserved by using a method of random number generation that is truly random. [Kaplan]

A sense of unpredictability can add excitement to a game.

The integrity of applications for which the unpredictability of the result is vital, such as lotteries or data encryption, can be best preserved by using a method of random number generation that is truly random. [Kaplan]

Computers generate *pseudorandom* numbers – not truly random numbers – based on a formula.