16x2 LED Display Tasks for ESP32

Beginner Tasks

- 1. Static Message Display: Display a static message like 'Hello, World!' on the first row and your name on the second row.
- 2. Scrolling Text: Write a program to scroll a message (e.g., 'Welcome to ESP32!') across the first or second row.
- 3. Blink Display: Make the entire display blink ON and OFF periodically.

Intermediate Tasks

- 4. Dynamic Updates: Update the content on the display in real time, such as showing a counter that increments every second.
- 5. Sensor Data Display: Connect a sensor (e.g., DHT11 or LM35) to the ESP32 and display the sensor readings (e.g., temperature and humidity) on the screen.
- 6. Custom Character Design: Create and display custom characters on the LED screen, such as a smiley face or a degree symbol for temperature.

Advanced Tasks

- 7. Bluetooth Messaging: Use Bluetooth to send messages from your smartphone to be displayed on the screen.
- 8. Real-Time Clock: Display the current time by interfacing a real-time clock module (e.g., DS3231) with the ESP32.
- 9. Wi-Fi Integration: Fetch dynamic data (e.g., weather updates or time) from an online source via Wi-Fi and display it on the LED.
- 10. Menu System: Create an interactive menu system controlled by buttons, allowing users to switch between different screens or functions.

Considerations for ESP32

- 1. Voltage Levels: Ensure your 16x2 display operates correctly at 3.3V logic levels or use a level shifter if it requires 5V signals.
- 2. I2C or SPI: If your display uses I2C or SPI, ensure the connections (SDA, SCL for I2C or MISO, MOSI, SCK for SPI) are correctly set up, and use pull-up resistors for I2C lines if necessary.
- 3. Power Supply: If the display consumes significant power, consider powering it from an external 5V supply while ensuring common ground with the ESP32.