

# **CPEN 400Q / EECE 571Q Lecture 17**

## **Noisy device simulation, VQE, and error mitigation**

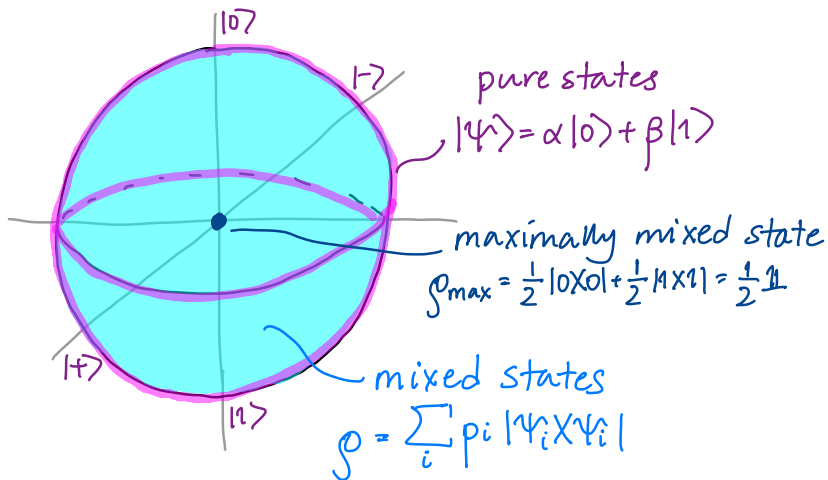
Tuesday 15 March 2022

# Announcements

- Assignment 4 coming this week (will be due at end of term)
- Second-last quiz today
- New version of PennyLane out today, v0.22 (we will not be updating, but check it out: <https://pennylane.ai/blog/2022/03/pennylane-v022-released/>)

## Last time

We introduced *density matrices* and *mixed states*.



## Last time

We saw how states, operations, and measurements look like on mixed vs. pure states.

	Pure state	Pure state $\rho$	Mixed state $\rho$
States	$ \psi\rangle = \alpha 0\rangle + \beta 1\rangle$	$\rho =  \psi\rangle\langle\psi $	$\rho = \sum_i p_i  \psi_i\rangle\langle\psi_i $
Ops.	$ \psi'\rangle = U \psi\rangle$	$\rho' = U\rho U^\dagger$ $ \psi'\rangle\langle\psi'  = U \psi\rangle\langle\psi U^\dagger$	$\rho' = U\rho U^\dagger$
Meas.*	$ \langle\varphi_i \psi\rangle ^2$ $\langle\psi B \psi\rangle$	$\text{Tr}( \varphi_i\rangle\langle\varphi_i   \psi\rangle\langle\psi )$ $\text{Tr}(B\rho)$	$\text{Tr}(P_i\rho)$ $\text{Tr}(B\rho)$

\* where  $\{\varphi_i\}$  form an orthonormal basis, and  $\{P_i\}$  may be the associated set of projectors  $P_i = |\varphi_i\rangle\langle\varphi_i|$  or more generally a POVM (in either case,  $\sum_i P_i = I$ ).

- Add simple noise to quantum circuits in PennyLane
- Perform simulations on noisy devices using PennyLane plugins
- Mitigate noise using zero-noise extrapolation

# Quantum channels and noise

# Quantum channels

Noise occurring in quantum systems is represented by **quantum channels**.

A quantum channel  $\Phi$  maps states to other states.

$$\rho \rightarrow \rho' = \Phi(\rho)$$

*More formally, quantum channels are linear CPTP (Completely Positive, Trace-Preserving) maps.*

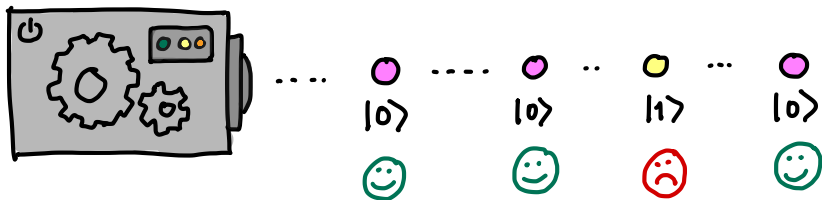
Example: applying a unitary  $U$  is a channel,  $\mathcal{U}$ .

$$\rho \rightarrow \rho' = \mathcal{U}(\rho) = U \rho U^\dagger$$

# The bit flip channel

Suppose a “bit flip” (Pauli  $X$ ) error occurs with probability  $p$ .

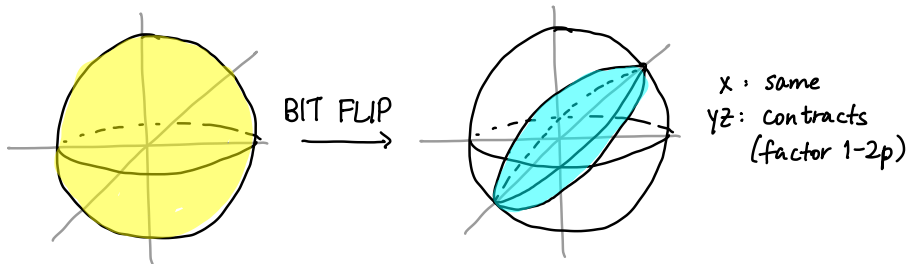
$$\mathcal{E}(\rho) = (1-p) \cdot \rho + p \cdot X \rho X$$





# The bit flip channel

We can visualize the effects of such a channel by observing how it deforms the Bloch sphere.



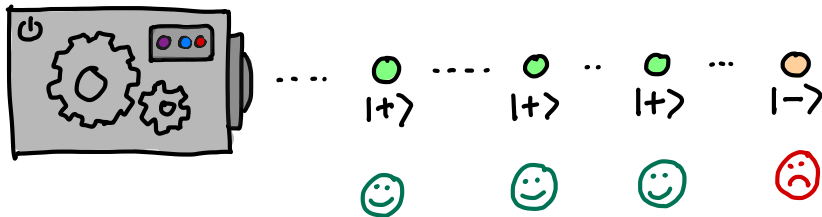
$$|\psi\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$\text{bit flip: } \frac{1}{\sqrt{2}}(|1\rangle + |0\rangle)$$

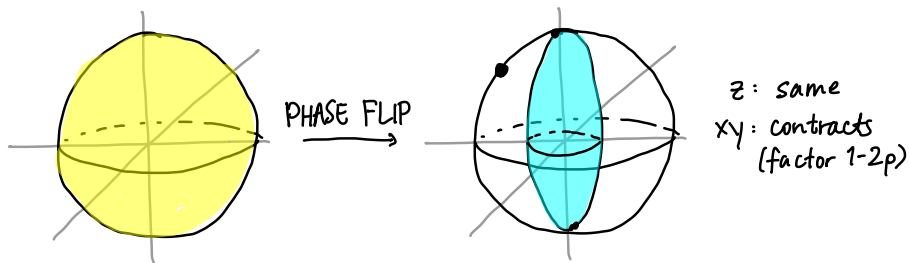
# The phase flip channel

Suppose a “phase flip” (Pauli  $Z$ ) error occurs with probability  $p$ .

$$\mathcal{E}(\rho) = (1-p) \cdot \rho + p \cdot Z \rho Z$$



# The phase flip channel

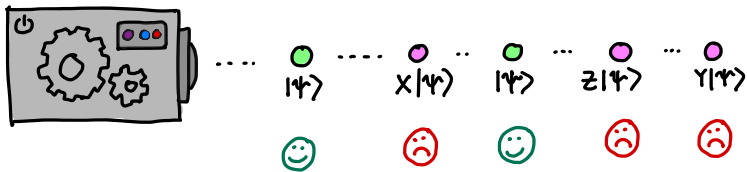


$$|\psi\rangle\langle\psi| \rightarrow (1-p)|\psi\rangle\langle\psi| + pZ|\psi\rangle\langle\psi|Z$$

# The depolarizing channel

Suppose each Pauli error occurs with probability  $p/3$ . This is called the *depolarizing channel*.

$$\mathcal{E}(\rho) = (1-p) \cdot \rho + \frac{p}{3} \cdot X\rho X + \frac{p}{3} Y\rho Y + \frac{p}{3} Z\rho Z$$



## The depolarizing channel

The depolarizing channel

$$\mathcal{E}(\rho) = (1-p)\rho + \frac{p}{3}X\rho X + \frac{p}{3}Y\rho Y + \frac{p}{3}Z\rho Z$$

$X\rho X^\dagger \rightarrow X^\dagger X$

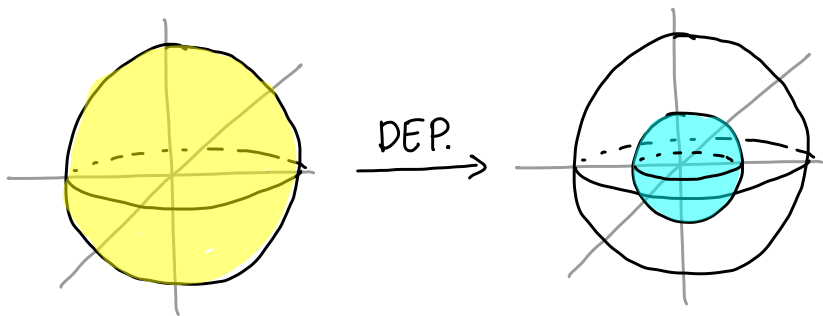
can also be written as

$$\mathcal{E}(\rho) = (1-p)\rho + p\frac{1}{2}I$$

Think of this as outputting  $\rho$  w/probability  $1 - p$ , and maximally mixed state with probability  $p$ .

$$\rho = \frac{1}{2}|0\rangle\langle 0| + \frac{1}{2}|1\rangle\langle 1| = \frac{1}{2}I$$

## The depolarizing channel



... let's add some noise to quantum circuits.

## Comparing density matrices

How can we quantify “how much” error occurs? How close is  $\sigma = \mathcal{E}(\rho)$  to  $\rho$ ?

One common way is the **trace distance**:

$$T(\rho, \sigma) = \frac{1}{2} \|\rho - \sigma\|_1 = \frac{1}{2} \text{Tr} \left( \sqrt{(\rho - \sigma)^\dagger (\rho - \sigma)} \right)$$

Value of trace distance is bounded by  $0 \leq T(\rho, \sigma) \leq 1$ . Lower trace distance is better.

## Comparing density matrices

Another is the **fidelity**:

$$F(\rho, \sigma) = \left( \text{Tr} \sqrt{\sqrt{\rho} \sigma \sqrt{\rho}} \right)^2$$

Value is bounded by  $0 \leq F(\rho, \sigma) \leq 1$ . Higher fidelity is better.

Can show that if  $\rho = |\psi\rangle \langle \psi|$  is pure, then

$$F(\rho, \sigma) = \langle \psi | \sigma | \psi \rangle$$

If  $\sigma = |\varphi\rangle \langle \varphi|$  is also pure,

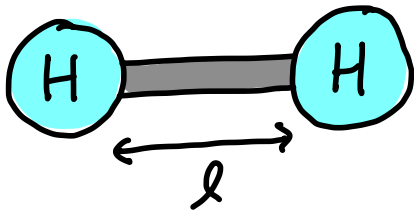
$$F(\rho, \sigma) = |\langle \varphi | \psi \rangle|^2$$



VQE on (simulated) noisy hardware

## VQE on a noisy device

Let's solve a (small) *quantum chemistry* problem: find the ground state energy of  $H_2$ .



$H_2$  is a molecule with 2 electrons.

## VQE on a noisy device

$$|0\rangle_1 |1\rangle_2 |1\rangle_3 |0\rangle_4$$

↗ orbital

The Hamiltonian for  $H_2$  can be written using 4 qubits.

Qubits correspond to molecular orbitals that are either *occupied* ( $|1\rangle$ ) or *unoccupied* ( $|0\rangle$ ).

The ground state has the form:

$$|\psi_g\rangle = \cos\frac{\theta}{2} |1100\rangle - \sin\frac{\theta}{2} |0011\rangle$$

What gates should we use to prepare this state?

## Excitation operations

A **single excitation** has the form

$$G(\theta) = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(\theta/2) & -\sin(\theta/2) & 0 \\ 0 & \sin(\theta/2) & \cos(\theta/2) & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\begin{aligned} |010\rangle &\rightarrow |011\rangle \\ |010\rangle &\rightarrow |100\rangle \\ &|001\rangle \end{aligned}$$

This has the action

$$G|01\rangle = \cos\frac{\theta}{2}|01\rangle + \sin\frac{\theta}{2}|10\rangle$$

$$G|10\rangle = \cos\frac{\theta}{2}|10\rangle - \sin\frac{\theta}{2}|01\rangle$$

(In PennyLane: `qml.SingleExcitation`).

# Excitation operations

Single excitations can be visualized like so:

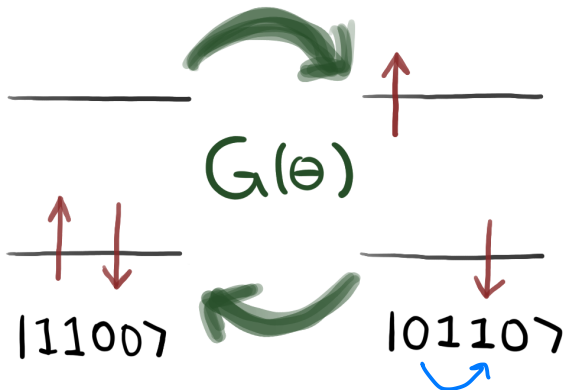
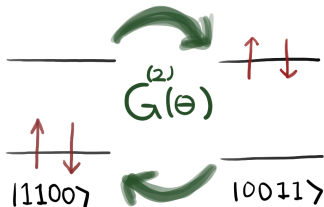


Image credit: Givens rotation demo, [https://pennylane.ai/qml/demos/tutorial\\_givens\\_rotations.html](https://pennylane.ai/qml/demos/tutorial_givens_rotations.html)

## Excitation operations

Similarly, there are double excitations:



This has the action

$$\begin{aligned} G^{(2)} |0011\rangle &= \cos \frac{\theta}{2} |0011\rangle - \sin \frac{\theta}{2} |1100\rangle \\ G^{(2)} |1100\rangle &= \cos \frac{\theta}{2} |1100\rangle + \sin \frac{\theta}{2} |0011\rangle \end{aligned}$$

(In PennyLane: `qml.DoubleExcitation`).

Image credit: Givens rotation demo, [https://pennylane.ai/qml/demos/tutorial\\_givens\\_rotations.html](https://pennylane.ai/qml/demos/tutorial_givens_rotations.html)

## VQE on a noisy device

So to produce

$$|\psi_g\rangle = \cos(\theta/2)|1100\rangle - \sin(\theta/2)|0011\rangle$$

we will

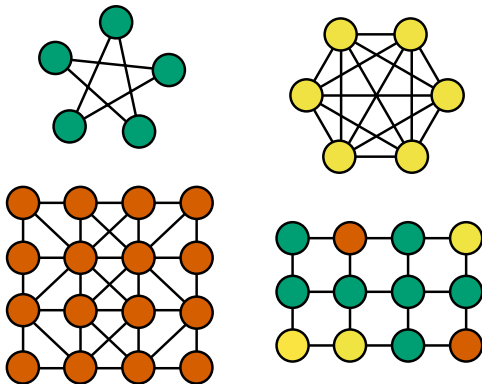
1. prepare the state  $|1100\rangle$
2. apply a double excitation

Then we run VQE to find the optimal  $\theta$ .

We will run this on an ideal device, and a device with a simulated noise model based on a real processor using PennyLane-Qiskit.

# Comparing quantum computers

Clearly noise is a problem. How do we measure the quality of noisy quantum devices?






# Comparing quantum computers

It is challenging to characterize, benchmark, and to compare quantum computers: it's more than just number of qubits.

- error rates
- qubit connectivity
- software/compiler quality
- gate operation times
- size of problem it can solve
- size of meaningful problem it can solve
- ...

# Comparing supercomputers

It's more than just number of cores: comparison based on LINPACK benchmark (FLOPS while solving dense linear system).



The image shows a screenshot of a web browser displaying the Top500 website. The address bar shows the URL <https://www.top500.org/lists/top500/2021/11/>. Below the browser window, a table lists the top 3 supercomputers based on the LINPACK benchmark.

Rank	System	Cores	Rmax (TFlop/s)	Rpeak (TFlop/s)	Power (kW)
1	<b>Supercomputer Fugaku</b> - Supercomputer Fugaku, A64FX 48C 2.2GHz, Tofu interconnect D, Fujitsu RIKEN Center for Computational Science Japan	7,630,848	442,010.0	537,212.0	29,899
2	<b>Summit</b> - IBM Power System AC922, IBM POWER9 22C 3.07GHz, NVIDIA Volta GV100, Dual-rail Mellanox EDR Infiniband, IBM DOE/SC/Oak Ridge National Laboratory United States	2,414,592	148,600.0	200,794.9	10,096
3	<b>Sierra</b> - IBM Power System AC922, IBM POWER9 22C 3.1GHz, NVIDIA Volta GV100, Dual-rail Mellanox EDR Infiniband, IBM / NVIDIA / Mellanox DOE/NNSA/LLNL United States	1,572,480	94,640.0	125,712.0	7,438

# Comparing quantum computers

Many competing metrics proposed by competing companies:

- quantum volume (IBM)
- CLOPS: circuit layer operations per second (IBM)
- algorithmic qubits (IonQ)
- Q-score (Atos)

(I will post a note on Piazza with links to some articles / tutorials)

All this goes to say: current quantum hardware is noisy. Noise comes from a variety of sources, and depends on the qubit technology and architecture.

We need to do a combination of:

- Better-characterizing the behaviour of devices to learn how to improve their operation
- Processing the results to mitigate the effects of noise as much as possible

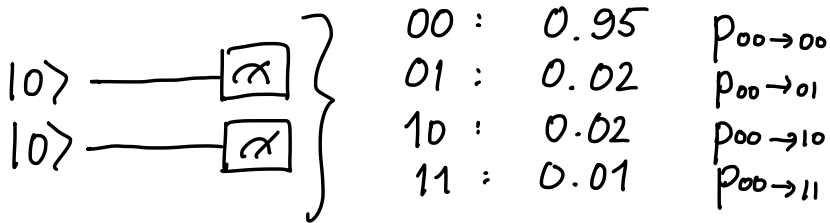
Today we will consider the latter.

(We will do the former another day, time permitting.)

★ We stopped here.

# Measurement error mitigation

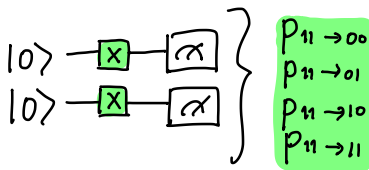
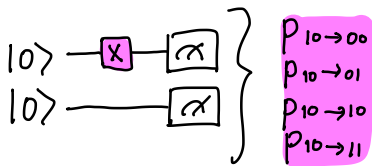
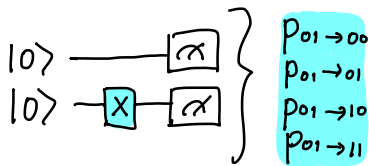
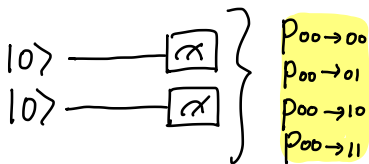
Errors can occur in the measurement process where states are read out incorrectly.



These kinds of errors are quite straightforward to mitigate.

# Measurement error mitigation

Check what happens with all possible input states:



## Measurement error mitigation

We can put the results from our calibration circuits into a matrix:

$$M = \begin{bmatrix} p_{00 \rightarrow 00} & p_{01 \rightarrow 00} & p_{10 \rightarrow 00} & p_{11 \rightarrow 00} \\ p_{00 \rightarrow 01} & p_{01 \rightarrow 01} & p_{10 \rightarrow 01} & p_{11 \rightarrow 01} \\ p_{00 \rightarrow 10} & p_{01 \rightarrow 10} & p_{10 \rightarrow 10} & p_{11 \rightarrow 10} \\ p_{00 \rightarrow 11} & p_{01 \rightarrow 11} & p_{10 \rightarrow 11} & p_{11 \rightarrow 11} \end{bmatrix}$$

Can suppose that the probability vector  $P_{noisy}$  we get at the end of a quantum algorithm is related to the ideal one,  $P_{ideal}$ , under multiplication by  $M$  since that's what we see:

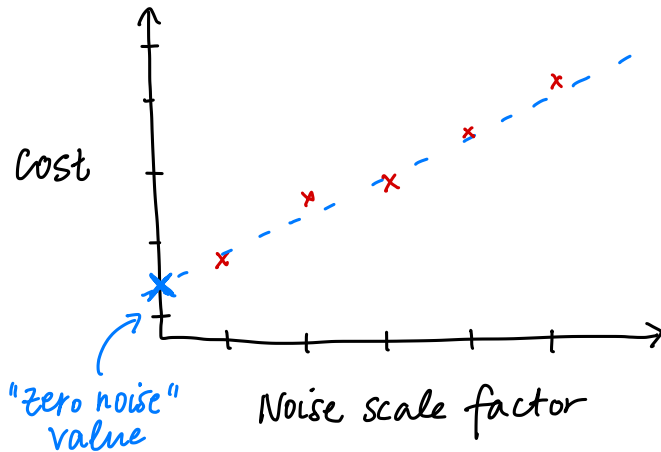
$$P_{noisy} = MP_{ideal}$$

So to get the ideal results:

$$P_{ideal} = M^{-1}P_{noisy}$$

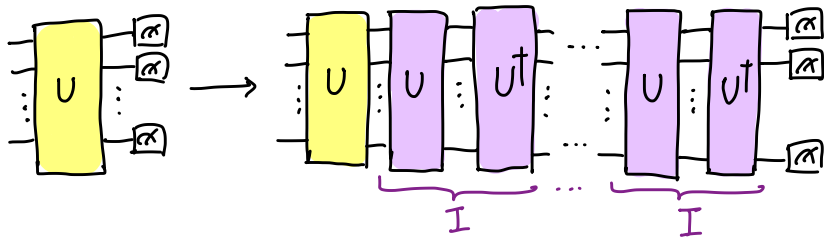
## Gate error mitigation: zero-noise extrapolation

Modify the circuits to systematically *increase* scale of the noise, then extrapolate down to the zero-noise limit.





# Unitary folding



Let's code up a very basic version of this in PennyLane.

More sophisticated version: Python package `mitiq`  
<https://github.com/unitaryfund/mitiq>

# Next time

## Content:

- Quantum approximate optimization algorithm

*★ error mitigation*

## Action items:

1. Final project

## Recommended reading:

- Nielsen and Chuang Ch. 8
- Qiskit tutorial on measurement error mitigation:  
<https://qiskit.org/textbook/ch-quantum-hardware/measurement-error-mitigation.html>
- mitiq documentation, for more fun error mitigation: <https://mitiq.readthedocs.io/en/stable/guide/guide.html>