CPEN 400Q Lecture 16 Solving combinatorial optimization problems with the Quantum Approximate Optimization Algorithm (part 2)

Friday 10 March 2023

Announcements

- Quiz 7 beginning of class Monday
- Assignment 2 due Monday March at 23:59
- Updated class schedule:
 - Monday March 13: in person
 - Friday March 17: pre-recorded "infotainment" lecture about compilation

We started exploring how optimization problems can be formulated as energy minimization problems:

$$\min_{\vec{x}} \ \, \mathsf{cost}(\vec{x}) \quad \mathsf{subject to constraints}(\vec{x})$$

Optimization	Physical system
\vec{x}	State of the system
$cost(\vec{x})$	Hamiltonian
Optimum $\vec{x^*}$	Ground state
$cost(\vec{x^*})$	Ground state energy

General adiabatic quantum computing:

- 1. Design a Hamiltonian \hat{H}_c whose ground state represents the solution to our optimization problem
- 2. Prepare a system in a easy-to-prepare ground state of a mixer Hamiltonian \hat{H}_m
- Perform adiabatic evolution to transform the system from the ground state of the "easy" Hamiltonian to the ground state of the problem Hamiltonian

What we will do:

- 1. Design a Hamiltonian \hat{H}_c whose ground state represents the solution to our optimization problem
- 2. Prepare a system in a easy-to-prepare ground state of a mixer Hamiltonian \hat{H}_m
- 3. Run the quantum approximate optimization algorithm

QAOA is a gate-model algorithm that can obtain approximate solutions to combinatorial optimization problems.

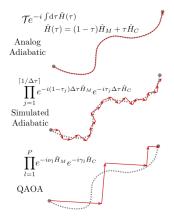
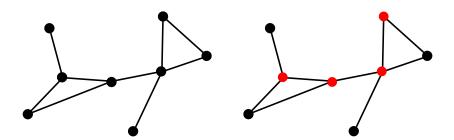


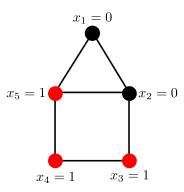
Image credit: G. Verdon, M. Broughton, J. Biamonte. A quantum algorithm to train neural networks using

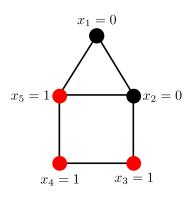
low-depth circuits. https://arxiv.org/abs/1712.05304

Minimum vertex cover: Given a graph G = (V, E), what is the *smallest number of vertices* you can colour such that every edge in the graph is attached to at least one coloured vertex?



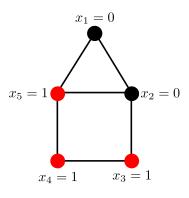
We turned this into an optimization problem over binary variables.





We defined a cost function term over a pair of vertices that is minimized for valid colourings:

Then for the whole graph,



We finished by adding a penalty term to minimize the number of coloured vertices:

The full cost function is:

Learning outcomes

- Convert cost functions of simple graph theory problems to Hamiltonians
- Distinguish between cost and mixer Hamiltonians and state the key requirements for the latter type
- Solve combinatorial optimization problems with QAOA in PennyLane

Game plan

- 1. Design a Hamiltonian \hat{H}_c whose ground state represents the solution to our optimization problem
- 2. Prepare a system in a easy-to-prepare ground state of a mixer Hamiltonian \hat{H}_m
- 3. Run the quantum approximate optimization algorithm

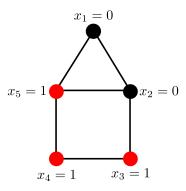
Our full cost function over binary variables is

$$\min_{\vec{x}} \left(\sum_{ij \in E} (1 - x_i)(1 - x_j) + \sum_{i \in V} x_i \right)$$

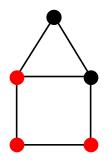
Next steps:

- 1. Turn this into a Hamiltonian over qubits
- 2. Find its minimum energy

How should we do a mapping from this to qubits?



What should we use to represent cost?



Mathematically, we can make the mapping

This associates

- $x_i = 0$ to $z_i = 1$ (corresponds to $|0\rangle$)
- $x_i = 1$ to $z_i = -1$ (corresponds to $|1\rangle$)

A complete derivation of the cost function is provided as an appendix at the end of the lecture slides.

We will take the result:

Remember what the z_i represent; how can we express this cost function as a Hamiltonian?

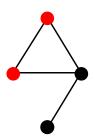
$$\hat{H}_c = \sum_{ij \in E} (Z_i + Z_j + Z_i Z_j) - 2 \sum_{i \in V} Z_i$$

This makes sense:

More generally, we have weight the two term differently:

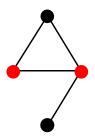
$$\hat{H}_c = \sum_{ij \in E} (Z_i + Z_j + Z_i Z_j) - 2 \sum_{i \in V} Z_i$$

Try it: what is the energy of this invalid colouring?



$$\hat{H}_c = \sum_{ij \in E} (Z_i + Z_j + Z_i Z_j) - 2 \sum_{i \in V} Z_i$$

Try it: what is the energy of this valid colouring?



Game plan

- 1. Design a Hamiltonian \hat{H}_c whose ground state represents the solution to our optimization problem
- 2. Prepare a system in a easy-to-prepare ground state of a mixer Hamiltonian \hat{H}_m
- 3. Run the quantum approximate optimization algorithm

We also need a *mixer* Hamiltonian. The mixer must have a special property: it *cannot commute* with the cost Hamiltonian.

$$\hat{H}_c = \sum_{ij \in E} (Z_i + Z_j + Z_i Z_j) - 2 \sum_{i \in V} Z_i$$

 \hat{H}_c is just a diagonal matrix, and its eigenstates are the computational basis states.

Any state can be expressed in terms of the computational basis:

Evolve this under the cost Hamiltonian:

Have we actually changed anything?

Original state:

New state:

Simply evolving under the cost Hamiltonian doesn't change the probability distribution of the state.

If \hat{H}_m commutes with \hat{H}_c , then \hat{H}_c and \hat{H}_m have a shared set of eigenvectors so evolving under \hat{H}_m doesn't affect the state either.

Need a mixer which does not commute with \hat{H}_c . Something like

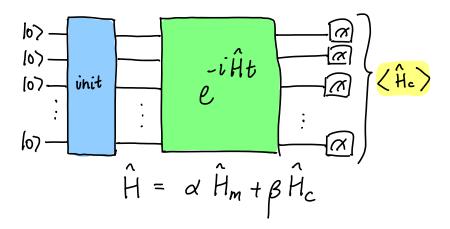
Uniform superposition is an "easy to prepare" eigenstate of \hat{H}_m .

Game plan

- 1. Design a Hamiltonian \hat{H}_c whose ground state represents the solution to our optimization problem
- 2. Prepare a system in a easy-to-prepare ground state of a mixer Hamiltonian \hat{H}_m
- 3. Run the quantum approximate optimization algorithm

QAOA

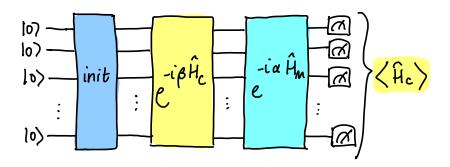
Initial idea: apply the unitary that evolves the Hamiltonian?



How do we implement this circuit?

QAOA

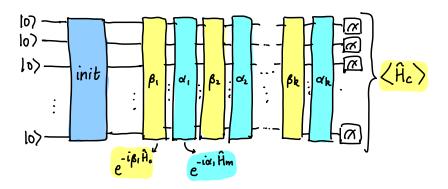
You might think that since \hat{H} is a sum of terms...



But this is only true when \hat{H}_c and \hat{H}_m commute.

QAOA

QAOA does something similar to this but instead of applying each block for a fixed "time", "time" is a trainable parameter.



Let's implement this, and find parameters that minimize the cost.

Next time

Content:

- Density matrices and mixed states
- Noise in quantum computing

Action items:

- 1. Explore PennyLane's built-in QAOA module
- 2. Assignment 2
- 3. Work on final project

Recommended reading:

- Original QAOA paper https://arxiv.org/abs/1411.4028
- PennyLane Intro to QAOA tutorial https://pennylane.ai/qml/demos/tutorial_qaoa_intro.html
- Qiskit QAOA tutorial https://qiskit.org/textbook/ch-applications/qaoa.html

In order

We will make the mapping

$$x_i \to \frac{1}{2}(1-z_i), \quad , z_i \in \{-1,1\}$$

This associates $x_i=0$ to $z_i=1$ (corresponds to $|0\rangle$), and $x_i=1$ to $z_i=-1$ (corresponds to $|1\rangle$).

Let's expand our cost function and make this substitution.

$$\sum_{ij\in E}(1-x_i)(1-x_j)+\sum_{i\in V}x_i$$

$$\sum_{ij\in E}(1-x_i-x_j+x_ix_j)+\sum_{i\in V}x_i$$

$$\sum_{ij\in E} (1-x_i-x_j+x_ix_j) + \sum_{i\in V} x_i$$

Substitute:

$$\sum_{ij\in E} \left(1 - \frac{1}{2}(1 - z_i) - \frac{1}{2}(1 - z_j) + \frac{1}{4}(1 - z_i)(1 - z_j)\right) + \sum_{i\in V} \frac{1}{2}(1 - z_i)$$

Expand:

$$\sum_{ij\in E} \left(1 - \frac{1}{2} + \frac{1}{2}z_i - \frac{1}{2} + \frac{1}{2}z_j + \frac{1}{4} - \frac{1}{4}z_i - \frac{1}{4}z_j + \frac{1}{4}z_iz_j\right) + \sum_{i\in V} \frac{1}{2}(1 - z_i)$$

Collect:

$$\sum_{i \in F} \left(\frac{1}{4} + \frac{1}{4}z_i + \frac{1}{4}z_j + \frac{1}{4}z_i z_j \right) + \sum_{i \in V} \frac{1}{2} (1 - z_i)$$

$$\sum_{ij\in E} \left(\frac{1}{4} + \frac{1}{4}z_i + \frac{1}{4}z_j + \frac{1}{4}z_iz_j\right) + \sum_{i\in V} \frac{1}{2}(1-z_i)$$

Consider now that: the total number of edges and vertices are constant - they will provide only an "offset" to the cost, and the values of the variables don't matter.

$$\sum_{ij \in E} \left(\frac{1}{4} z_i + \frac{1}{4} z_j + \frac{1}{4} z_i z_j \right) - \sum_{i \in V} \frac{1}{2} z_i$$

And finally, the absolute value doesn't matter, so we can rescale:

$$\sum_{ij\in E} (z_i + z_j + z_i z_j) - 2 \sum_{i\in V} z_i$$

Can also weight the terms differently depending on which constraint is more important (i.e., if you care more about just getting a valid colouring, weight the first one more).

$$\gamma \sum_{ij \in E} (z_i + z_j + z_i z_j) - 2\lambda \sum_{i \in V} z_i$$

To turn this into a Hamiltonian, recall that

- Each z_i represents an expectation value of Z_i
- Computing expectation values is linear

$$\gamma \sum_{ij \in E} (z_i + z_j + z_i z_j) - 2\lambda \sum_{i \in V} z_i$$

$$\hat{H} = \gamma \sum_{ij \in E} (Z_i + Z_j + Z_i Z_j) - 2\lambda \sum_{i \in V} Z_i$$

Next time: we will look at the actual QAOA that can find the optimal configuration / minimum energy.