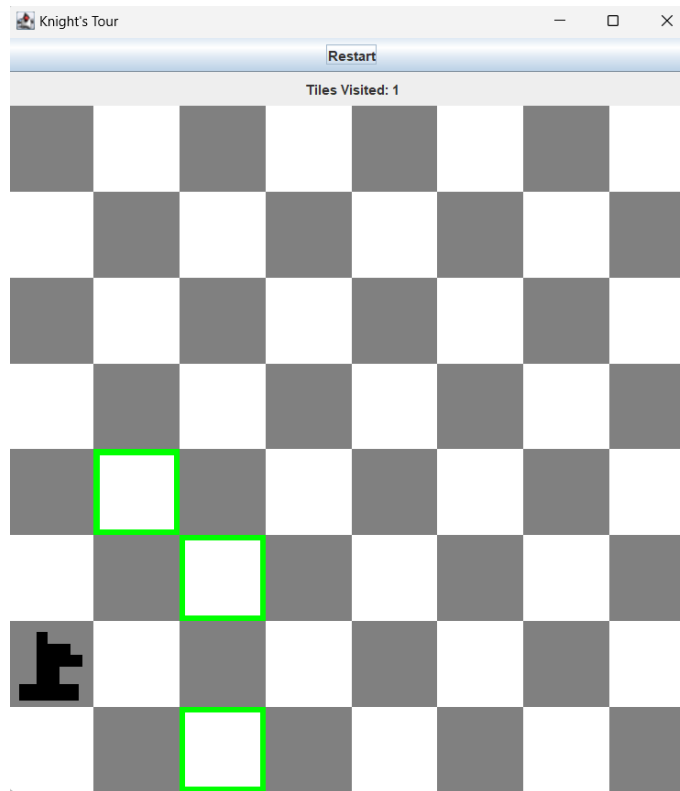


Knight's Tour

User Manual

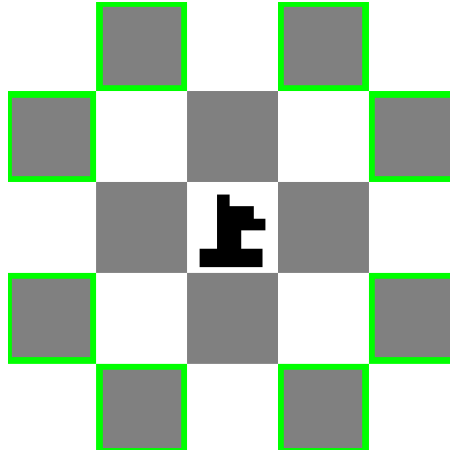
By: Aidan Robbins



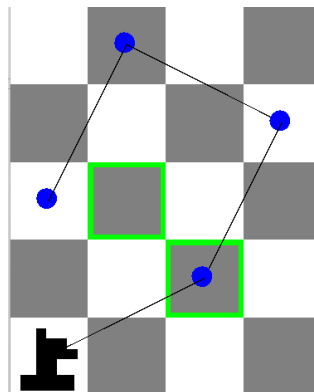
This program allows the user to play a game of Knight's Tour. The objective of this game is to visit every tile on the chessboard in a minimum amount of moves. A perfect score would be 64 moves meaning you visit each tile only a single time.

The user is represented by the icon of the knight and all available moves are highlighted in green.

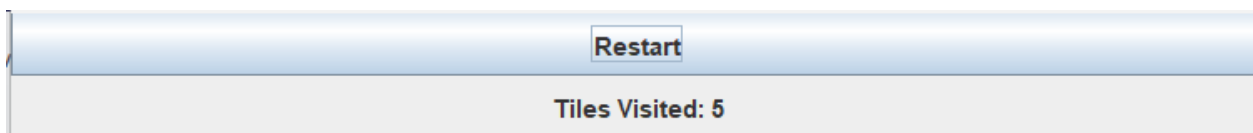
To move to a space simply click on an available tile. Clicking elsewhere will not result in anything.



After each move the game will mark the tiles you have visited with a small blue circle so you know where you have and have not been. The game will also draw lines between points so you can see the path you have taken throughout the game.



The top of the window includes a counter for you to see how many moves you have made throughout the game. It also includes a restart button so you can start over. The game begins on a random tile and the restart button will place you at a new randomly selected tile.



That's all there is to it. How few move can you make?