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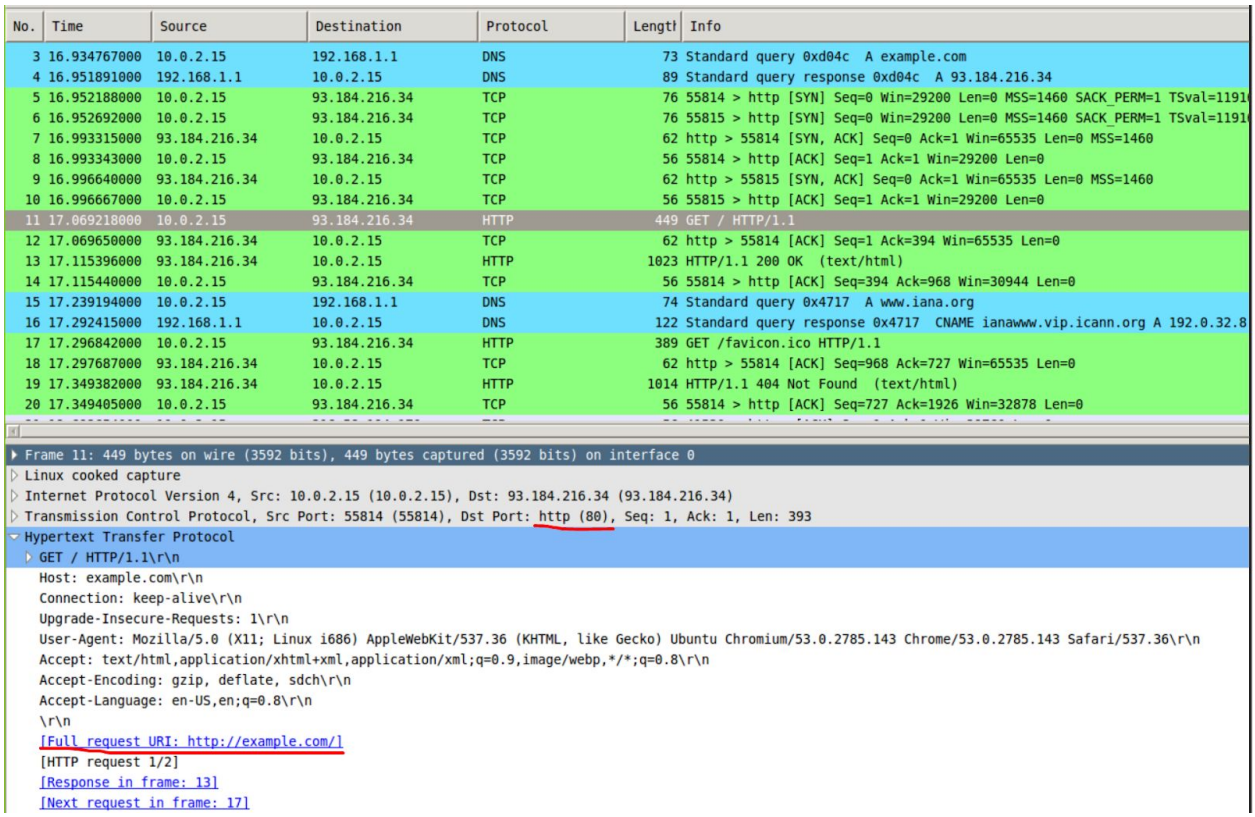
Ce 150 lab2

Lab 2

Part 1: HTTP

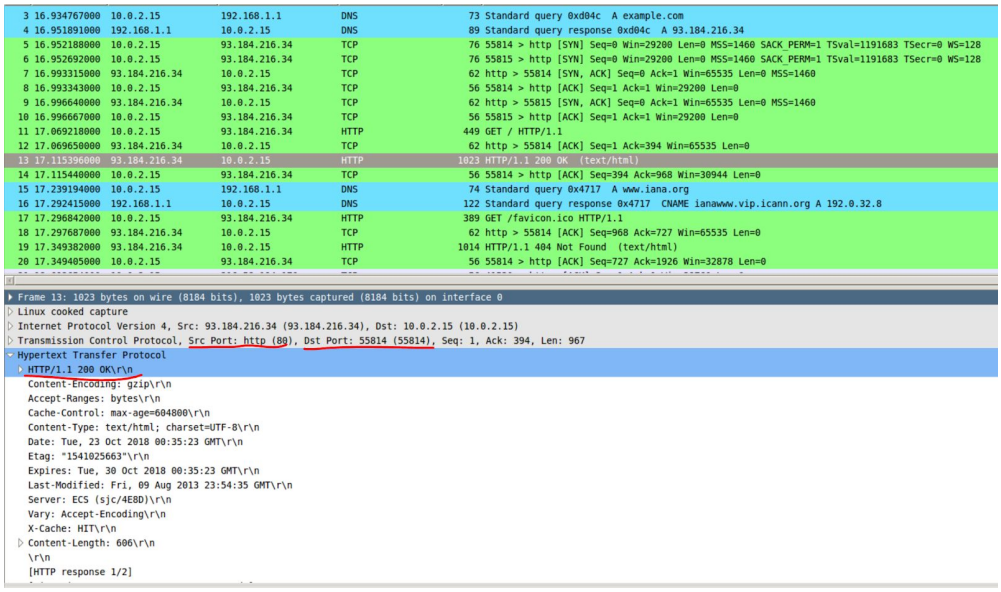
1. *Find the packet that corresponds to the initial HTTP request that your computer issued. Take a screenshot of this packet. What HTTP method did your computer use to make this request? What URI did your computer request from the server, as present in the HTTP request? (note: NOT the URL). Explain.*

   Once there is an established connection between the client and server after DNS obtained the IP address of the destination server a GET request is sent out to (well known port 80) unto the full request URI (http://example.com).



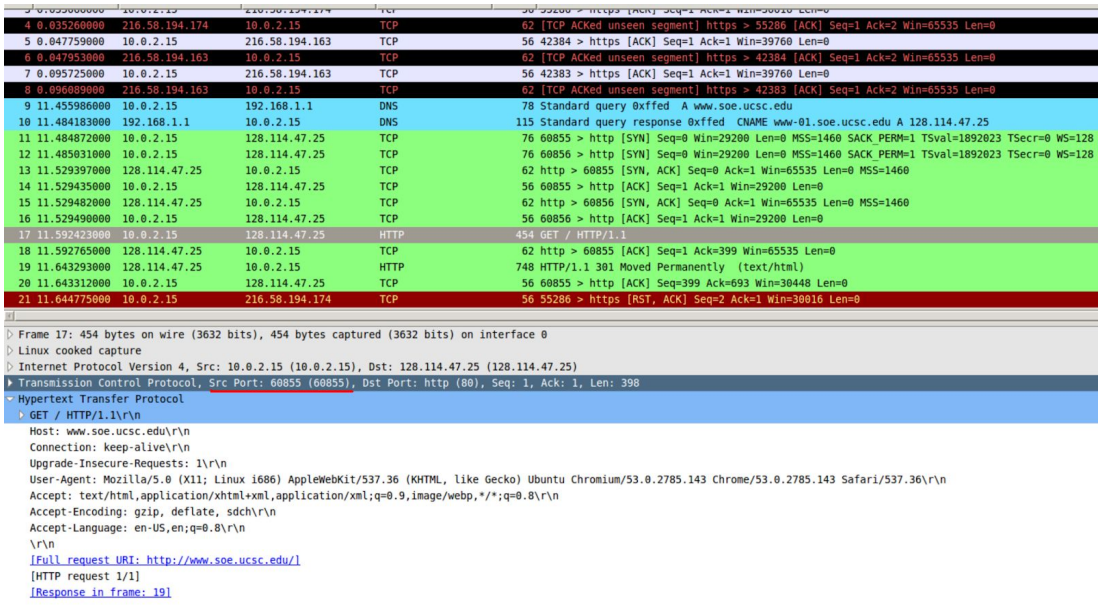
2. *Find the packet that corresponds to the initial HTTP response the server issued in response to your request. Take a screenshot of this packet. What HTTP status code did the server return? What is the content type of the response the server is sending back? Explain.*

   Once the connection has been established the server's response to the clients GET URI(http://example.com)) request is HTTP status code 200 OKis a success acknowledgement of the GET URI request. The content type of the response is a text/html.



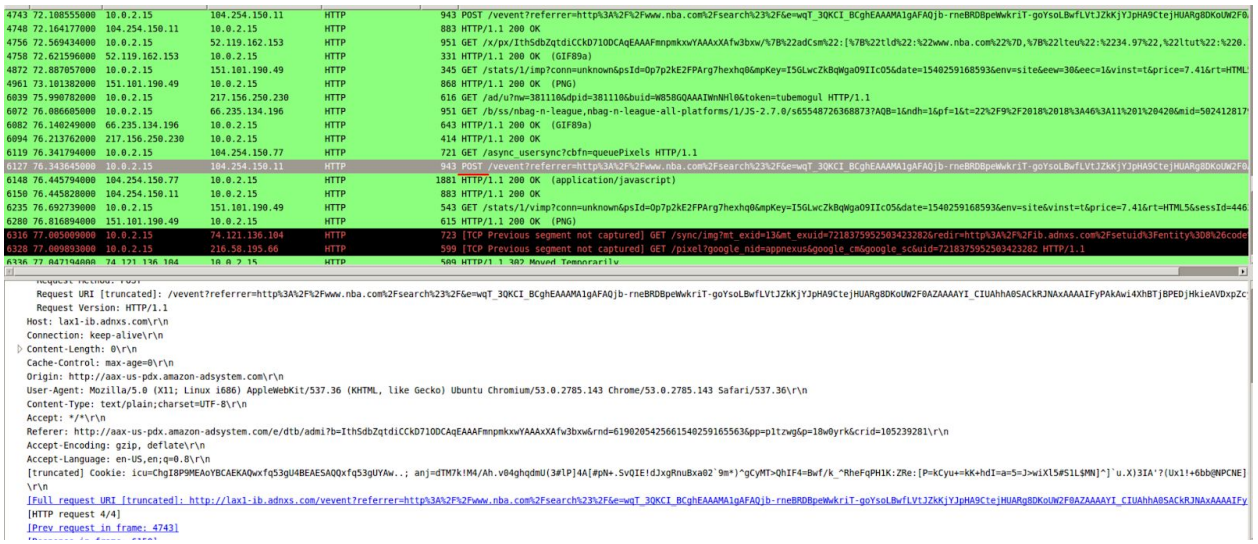
3. *Find the packets that correspond to the initial HTTP request and response that your computer issued/received. Take a screenshot of these packets. What's different? Explain.*

I noticed that that everything was identical form the previous request except the port numbers. The previous port clients port for example.com was 55814 while for the website in a new tab the port is 60855.



4. *Using Chromium (or any other Linux utility you are comfortable with), find a way to create an HTTP message using a method other than GET. Take a screenshot of your packet and explain what you did to create it.*

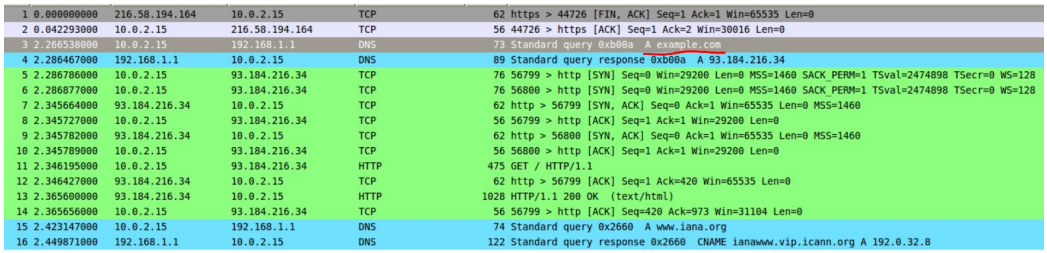
www.nba.com is not secured and does not use https. So I went to the search bar and typed the warriors and used the HTTP filter within wireshark and found a Post status code.

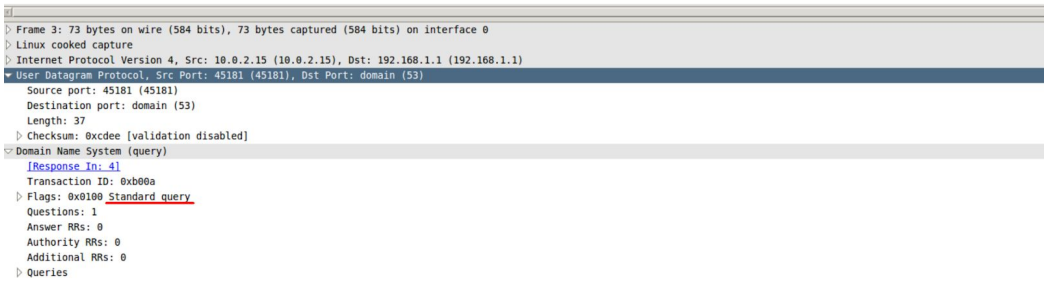


Part 2: DNS

5. *Open Chromium and navigate to www.example.com. Were any steps taken by your computer before the web page was loaded? If so, using your captured packets in Wireshark, find the packets that allowed your computer to successfully load http://www.example.com. Take a screenshot of these packets, and explain why you think these are the correct packets. If not, explain why your computer did not need to take these steps.*

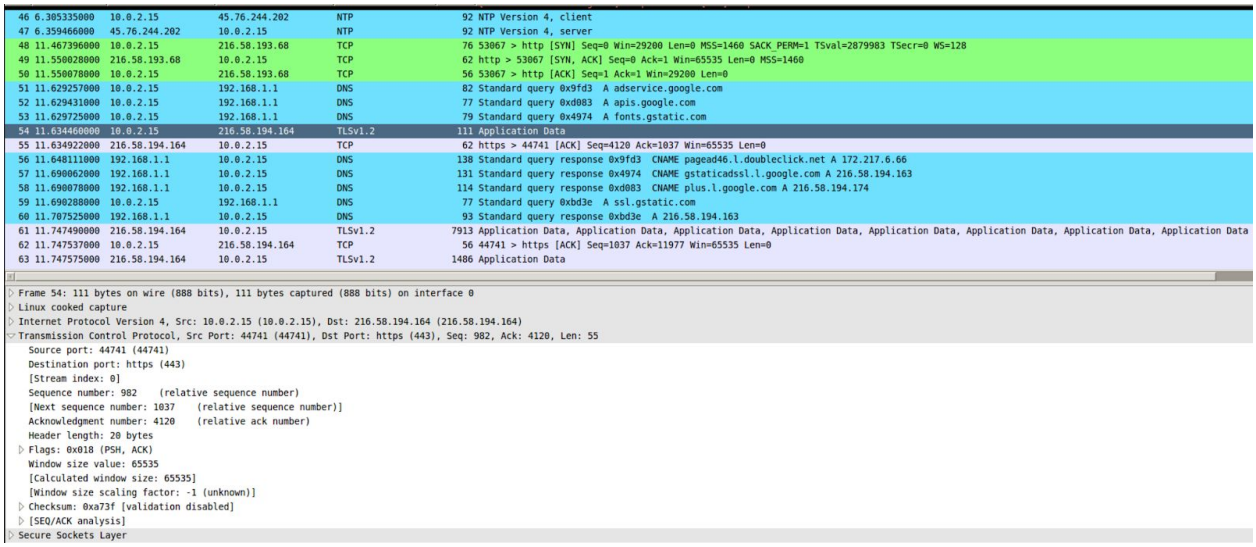
   Yes the steps to load the webpage are that the client requests the DNS for the destination ip address of example.com and the DNS finds a server that does have the IP address(via hops if the domain name isn't within the first server) then a connection is established (via three way handshake). Thus part 1 problem 1 takes over. I believe these are the correct packets. Hypothetically if I continued to refresh the webpage the server would save the webpage contents via cache and the wireshark segment would look different.





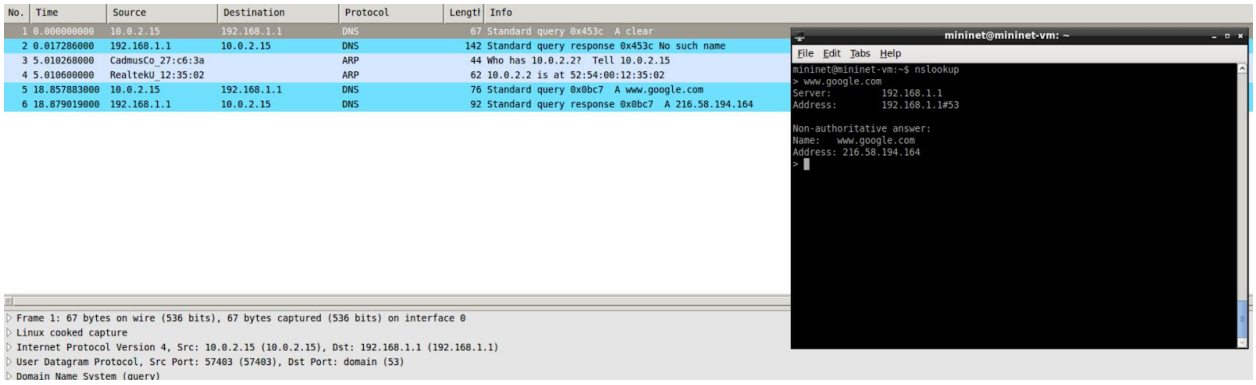
6. *In Chromium, navigate to http://216.58.193.68. Were any steps taken by your computer before the web page was loaded? If so, using your captured packets in Wireshark, find the packets that allowed your computer to successfully load http://216.58.193.68. Take a screenshot of these packets, and explain why you think these are the correct packets. If not, explain why your computer did not need to take these steps.*

   I believe these are the correct packets because a connection is established and we queried a DNS with an IP address and the info given on the right hand side shows the alias for google.com followed by application data.



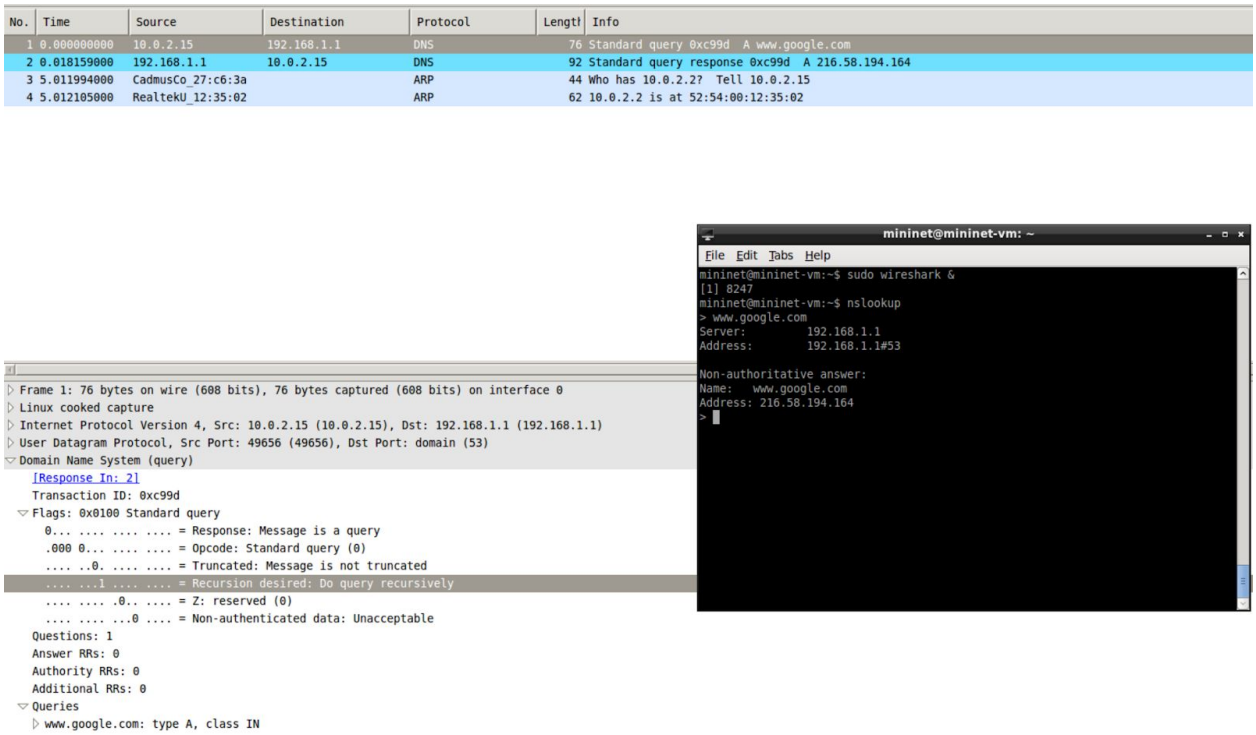
7. *Open a terminal window. Using nslookup, find the A records for www.google.com. Take a screenshot of the packets corresponding to your request, and the response from the server. If the request was resolved, what is the IP address you were given for www.google.com*

   The request was resolved and the IP address I was given is 216.58.194.164



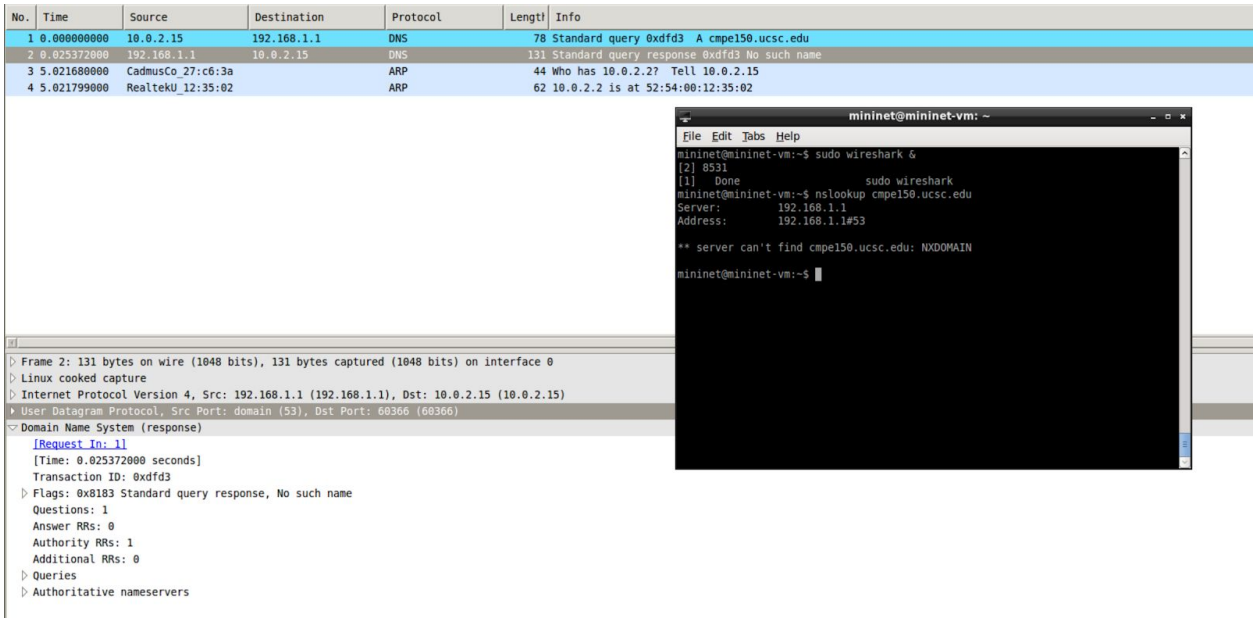
8. *Did your computer want to complete the request recursively? How do you know? Take a screenshot proving your answer.*

   Yes the computer wanted to complete the request recursively. A (Non authoritative answer:) response given is by definition is a recursive query domain. A non-recursive queries are queries that our server is authoritative for. Given the response of a non-authoritative answer: our request is done recursively.



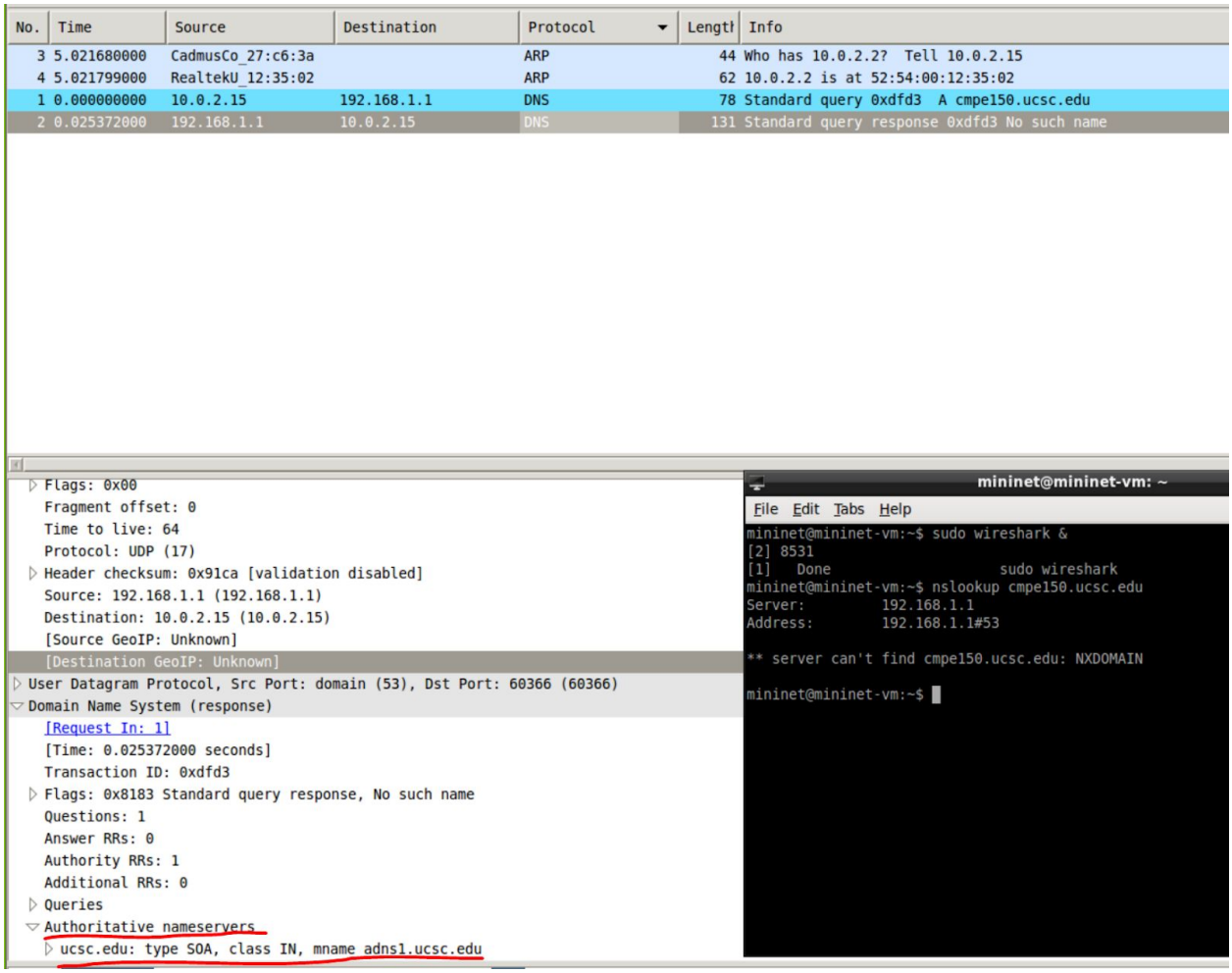
9. *Using nslookup, find the A records for cmpe150.ucsc.edu. Take a screenshot of the packets corresponding to your request, and the response from the server. If the request was resolved, what is the IP address you were given for cmpe150.ucsc.edu?*

The request was not resolved given that the message at the bottom said"server cant find cmpe150.ucsc.edu: NXDOMAIN" but the IP address given is 192.168.1.1#53 which is the our VM's DNS.



10. *What is the authoritative name server for the ucsc.edu domain? How do you know? Take a screenshot proving your answer.*

    The Authoritative name server for the ucsc.edu domain is adns1.ucsc.edu shown through wireshark Domain Name System(response) tab



Part 3: TCP

11. *Open a terminal window. Using wget, download the file http://ipv4.download.thinkbroadband.com/10MB.zip Find the packets corresponding to the SYN, SYN-ACK, and ACK that initiated the TCP connection for this file transfer. Take a screenshot of these packets. What was the initial window size that your computer advertised to the server? What was the initial window size that the server advertised to you?*

    The three-way handshake connection shown below displays my computers advertised window size of 29200 and the servers advertised window size of 65535.

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000000	10.0.2.15	192.168.1.1	DNS	94	Standard query 0x45ee A ipv4.download.thinkbroadband.com
2	0.000150000	10.0.2.15	192.168.1.1	DNS	94	Standard query 0x19d8 AAAA ipv4.download.thinkbroadband.com
3	0.095704000	10.0.2.15	91.189.89.198	NTP	92	NTP Version 4, client
4	0.266915000	91.189.89.198	10.0.2.15	NTP	92	NTP Version 4, server
5	0.304120000	192.168.1.1	10.0.2.15	DNS	182	Standard query response 0x19d8 CNAME ipv4.download1.thinkbroadband.com
6	0.309918000	192.168.1.1	10.0.2.15	DNS	139	Standard query response 0x45ee CNAME ipv4.download1.thinkbroadband.com
7	0.310418000	10.0.2.15	80.249.99.148	TCP	76	38384 > http [SYN] Seq=0 Win=29200 Len=0 MSS=1460 SACK_PERM=1 TSval=4286
8	0.490249000	80.249.99.148	10.0.2.15	TCP	62	http > 38384 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1460
9	0.490325000	10.0.2.15	80.249.99.148	TCP	56	38384 > http [ACK] Seq=1 Ack=1 Win=29200 Len=0
10	0.490627000	10.0.2.15	80.249.99.148	HTTP	194	GET /10MB.zip HTTP/1.1
11	0.490831000	80.249.99.148	10.0.2.15	TCP	62	http > 38384 [ACK] Seq=1 Ack=139 Win=65535 Len=0
12	0.652214000	80.249.99.148	10.0.2.15	TCP	2896	[TCP segment of a reassembled PDU]
13	0.652280000	10.0.2.15	80.249.99.148	TCP	56	38384 > http [ACK] Seq=139 Ack=2841 Win=34080 Len=0
14	0.652734000	80.249.99.148	10.0.2.15	TCP	4316	[TCP segment of a reassembled PDU]
15	0.652781000	10.0.2.15	80.249.99.148	TCP	56	38384 > http [ACK] Seq=139 Ack=7101 Win=42600 Len=0
16	0.653077000	80.249.99.148	10.0.2.15	TCP	5736	[TCP segment of a reassembled PDU]
17	0.653108000	10.0.2.15	80.249.99.148	TCP	56	38384 > http [ACK] Seq=139 Ack=12781 Win=53960 Len=0
18	0.653335000	80.249.99.148	10.0.2.15	TCP	1876	[TCP segment of a reassembled PDU]

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Frame 7: 76 bytes on wire (608 bits), 76 bytes captured (608 bits) on interface 0
Linux cooked capture
Internet Protocol Version 4, Src: 10.0.2.15 (10.0.2.15), Dst: 80.249.99.148 (80.249.99.148)
Transmission Control Protocol, Src Port: 38384 (38384), Dst Port: http (80), Seq: 0, Len: 0
    Source port: 38384 (38384)
    Destination port: http (80)
    [Stream index: 0]
    Sequence number: 0    (relative sequence number)
    Header length: 40 bytes
  Flags: 0x002 (SYN)
    Window size value: 29200
    [Calculated window size: 29200]
  Checksum: 0xc0ca [validation disabled]
  Options: (20 bytes), Maximum segment size, SACK permitted, Timestamps, No-Operation (NOP), Window scale
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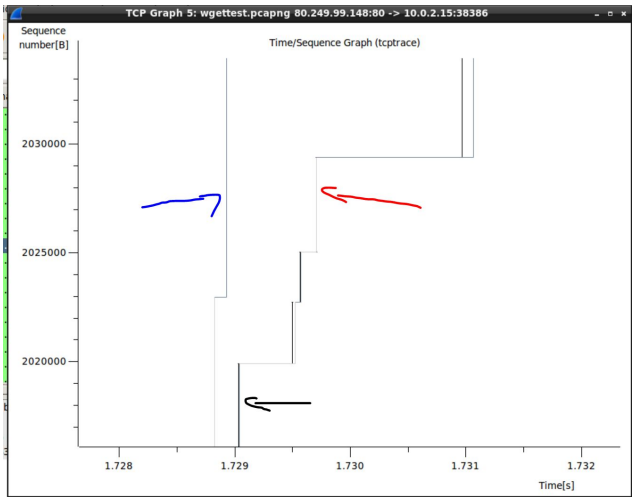
12. *Find a packet from the download whose source address is the server's address and the destination address is your computer's address. Create a tcptrace graph with this packet selected. Take a screenshot of the graph and explain what it is showing. Look into the Wireshark documentation if you need assistance making this graph.*

The segment in pointed by the Black arrow represents the segments sent.
The segment pointed by the Blue arrow tracks the receive window advertised from the other computer.
The segment pointed by the Red arrow keeps track of the ACK values received from the other endpoint.



13. *Find a packet from the download whose source address is the address of the server and destination address is your computer's address. Create a tcptrace graph with this packet selected. Take a screenshot of the graph and explain what it is showing. Using an image editing program, circle the areas where the 0% loss is shown, as well as where TCP is in slow-start and congestion-avoidance.*

The red circles shown in the graph are areas where 0% loss shown
The blue circle in the graph are areas where 100% loss is shown
TCP slow start is shown in the lower left red circle from 1 - 2 seconds
congestion avoidance is shown in the top right red circle in the middle of the plateau