

LTE-M

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1 What is M2M?

1.1 Brief

M2M is defined as data communication among devices without the need for human interaction. This may be data communication between devices and a server, or device-to-device either directly or over a network.

Examples of M2M services include security, tracking, payment, smart grid and remote maintenance/monitoring.

1.2 Technical information

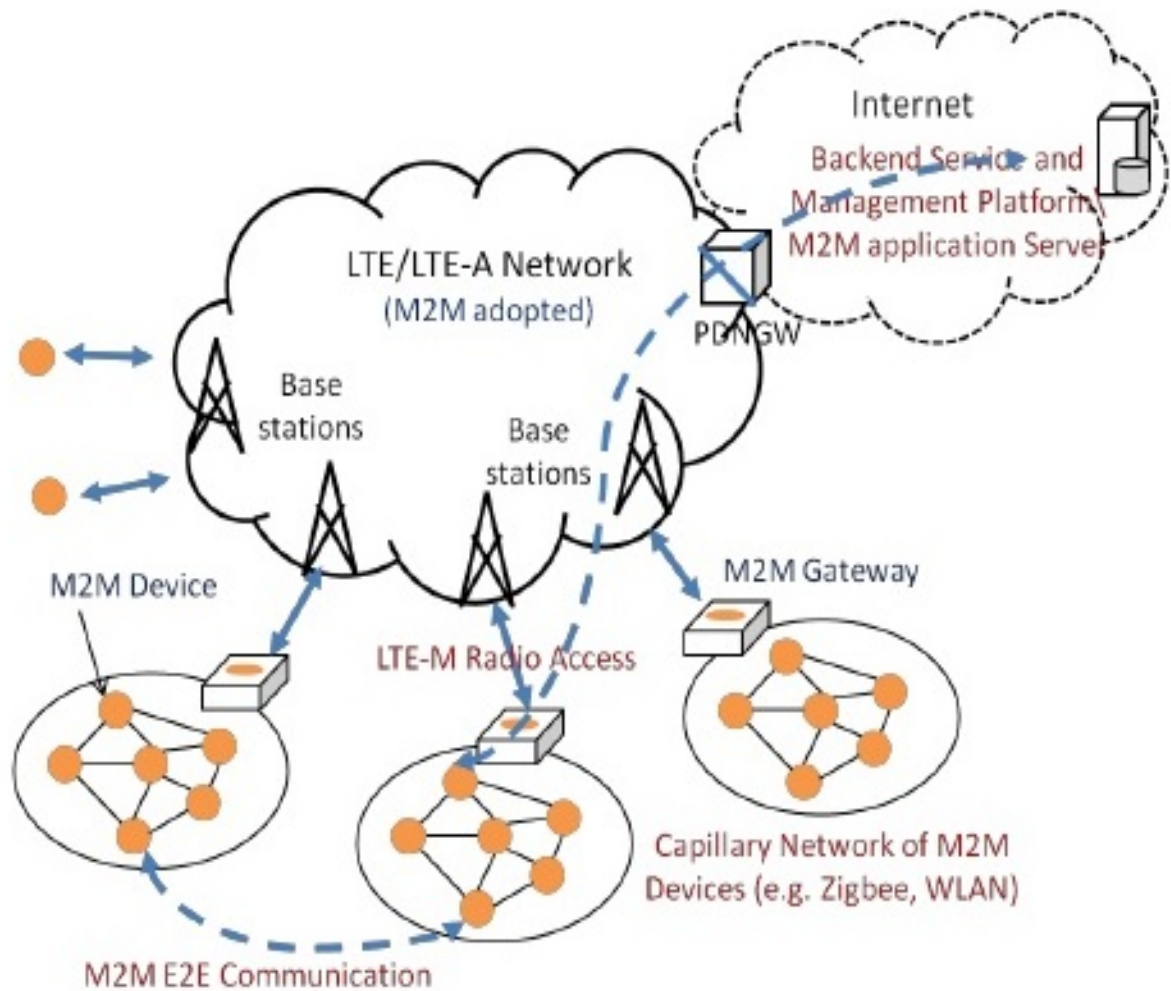
LTE-M, which is an abbreviated version of LTE-MTC (or “machine-type communications”), is a part of 3GPP’s release, and it is still under consideration.

The LTE channel is made up of resource blocks of about 230 kHz of spectrum, and LTE-M is part of the 1.4 MHz block, comprised of six resource blocks.

The advantage of LTE-MTC for M2M communications is that it works within the normal construct of LTE networks. Other words, a cellular carrier like AT&T only has to upload new baseband software onto its base stations to turn on LTE-M and won’t have to spend any money on new antennas. It’s also five times simpler than a category 4 receiver—like that found in user equipment like a cell phone—because it needs only to understand and digitize 1.4 MHz of the channel instead of 20 MHz. LTE-M has a little higher data rate than NB-LTE-M and NB-IoT, but it is able to transmit fairly large chunks of data. Thus, it can be used for applications such as tracking objects, wearables, energy management, utility metering, and city infrastructure.

1.3 Architecture

LTE M2M Architecture



1.4 Why Cat-M

The Internet of Things, IoT and machine to machine, M2M communications are growing rapidly.

LTE, the Long Term Evolution cellular system is well placed to carry a lot of the traffic for machine to machine communications. The issue is that LTE is a complex system capable of carrying high data rates.

Associated with it are new categories being launched known as LTE Cat 1.4MHz and LTE Cat 200kHz.

2 Requirements

1. Wide spectrum of devices
2. Low devices cost
3. Long battery life
4. Enhanced coverage
5. Large volumes - low data rates
6. Low deployment cost

2.1 Wide spectrum of devices

Any LTE machine to machine system must be able to support a wide variety of different types of devices. These may range from smart meters to vending machines and security and medical devices. These different devices have many differing requirements, so any LTE-M system needs to be able to be flexible

2.2 Low devices cost

Most M2M devices need to be small and fit into equipment that is very cost sensitive. With many low cost M2M systems already available, LTE-M needs to provide the benefits of a cellular system, but at low cost

1. Reduced UE receive bandwidth to 1.4 MHz allows for substantial complexity reduction
2. The UE will still be able to operate in all existing LTE system bandwidths up to 20 MHz
3. A lower UE power class will allow integration of power amplifier in single chip solution

2.3 Long battery life

Many M2M devices will need to be left unattended for long periods of time in areas where there may be no power supply. Maintaining batteries is a costly business and therefore any devices should be able to have a time between battery changes of up to ten years. This means that the LTE-M system must be capable of draining very little battery power.

For improved battery life 3GPP introduces a UE power saving mode. UE performs periodic tracking area update (TAU) after which it stays reachable for paging during a configurable Active timer before it goes to sleep (not reachable).

More than 10 years battery lifetime with 2 AA batteries can be achieved for delay - tolerant traffic if the TAU cycle is 10 minutes

trans / cycle	2.56 s	10.24 s	1 min	10 min	1 h	2 h	1 day
15 min	3.7	4.5	4.9	4.9	4.9	4.9	4.9
1 h	8.1	13.8	17.0	17.8	17.9	17.9	17.9
1 day	13.2	39.1	84.9	108.0	110.8	111.1	111.3
1 week	13.5	42.0	99.4	132.1	136.2	136.6	137.0
1 month	13.6	42.3	101.6	135.9	140.2	140.7	141.1
1 year	13.6	42.5	102.3	137.1	141.4	141.9	142.3

2.4 Enhanced coverage

LTE-M applications will need to operate within a variety of locations - not just where reception is good. They will need to operate within buildings, often in positions where there is little access and where reception may be poor. Accordingly LTE-M must be able to operate under all conditions.

2.5 Large volumes - low data rates

As it is anticipated that volumes of remote devices will be enormous, the LTE-M must be structured so that the networks are be able to accommodate vast numbers of connected devices that may only require small amounts of data to be carried, often in short peaks but with low data rates.

2.6 Low deployment cost

LTE-M operates on a 1.4 MHz carrier or 6 PRB. The IoT device will always listen to the center 6 PRB for control information like any normal device. When the device is scheduled for IoT traffic, it will be allocated a number of PRBs (up to 6) at any consecutive location within the spectrum of operation. This means that the device will be allocated a 1.4 MHz carrier within a, for example, 20 MHz carrier. The dedicated control and data is multiplexed in the frequency domain ignoring the legacy control information. This enables LTE IoT devices to be scheduled within any legacy LTE system and share the carrier capacity, antenna, radio and hardware at the site.

3 CatM Frequency Hopping

3.1 Narrowbands

Narrowband is a contiguous band of 72 subcarriers (6 PRBs). NB is maximum bandwidth supported by CatM UE both in DL and UL.

3.2 Narrowbands per bandwidth

BW	1.4 MHz	3 MHz	5 MHz	10 MHz	15 MHz	20 MHz
subcarriers	72	180	300	600	900	1200
PRB	6	15	25	50	75	100
narrowbands	1	2	4	8	12	16

3.3 Frequency hopping

Frequency Hopping is the technique of cyclic moving the transmission in frequency through the available bandwidth, according to the predefined pattern. The reason of using FH is the diversification of used spectrum in order to increase transmission robustness.

3.4 Technical information

Subframe (not slot) based Defined in terms of PRBs, similarly but not identically as in legacy. UE has to retune frequency between hops, PRBs are located in different NBs. Defined in terms of only Narrowband changes between hops. Formulas prevent allocation in center NBs. The hopping pattern depends on BW (no hops for 1.4 MHz, 2 hops for 3-10 MHz, 4 hops for 15-20 MHz) and Cell ID.

3.5 Frequency hopping pattern

$$\begin{aligned}
 N_{nb} &= s_j \\
 j &= (N_{cell} \bmod N_{snb} + i * \lfloor N_{snb}/m \rfloor) \bmod N_{snb} \\
 i &= 0, 1, \dots, m-1 \\
 m &= \begin{cases} 1 & \text{if } N_{DLrb} < 12 \\ 2 & \text{if } 12 \leq N_{DLrb} \leq 50 \\ 4 & \text{if } 50 < N_{DLrb} \end{cases}
 \end{aligned}$$

where:

s_j - set of narrowbands
 N_{cell} - physical cell id
 N_{snb} - number of NBs in the set
 N_{DL} - number of RBs
 m - number of hops

4 Conclusions

In 2020, the average mobile subscriber will use several Gbytes of mobile broadband data per day. By contrast, a connected ‘thing’ may use hundreds of kbytes per day on average. The IoT traffic will in this example only consume about 0.01 percent of the mobile broadband data. Furthermore, most of the IoT traffic will not follow the same peak data consumption as mobile broadband and most IoT traffic can be scheduled overnight. Therefore, deploying LTE-M and NB-IoT is as simple as a software upgrade to enable a full IoT network with significantly better coverage than the legacy LTE network.

IoT changes the requirements for connectivity significantly, mainly with regards to long battery life, low device costs, low deployment costs, extended coverage and support for a massive number of devices. Based on these requirements, several different non-cellular LPWA connectivity solutions are emerging and are competing for IoT business and the overall connectivity market.

References

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