2048 Game

Steps:

- 1) git clone (http link of repo)
- 2) cd docker images/
- 3) cd 2048game/
- 4) docker build.
- 5) docker images
- 6) docker run -d -P id (image id)
- 7) docker ps
- 8) search public ip:assign port

```
-172-31-87-219:~∦ ls
root@ip-172-31-87-219:~/docker images/2048game# docker images
REPOSITORY
                TAG
                              IMAGE ID
                                                 CREATED
                                                                        SIZE
                              15639c8b8f9d
                                                 55 seconds ago
                                                                        256MB
<none>
                <none>
                             515f5ba8ef5b
                                                 16 minutes ago
                                                                       1.68GB
<none>
                <none>
root@ip-172-31-87-219:~/docker images/2048game# docker tag 156 game:latest
root@ip-172-31-87-219:~/docker_images/2048game# docker images
REPOSITORY
               TAG
                           IMAGE ID
                                             CREATED
                                                                 SIZE
                                             5 minutes ago
game
               latest
                           15639c8b8f9d
                                                                 256MB
               <none>
                           515f5ba8ef5b
                                             20 minutes ago
                                                                 1.68GB
<none>
                                                 PORTS
0.0.0.32768->80/tcp, :::32768->80/tcp
0.0.0.0:5000->5000/tcp, :::5000->5000/tcp
                                                                            gracious_montalcini
zealous_yonath
```

Output:

