Rockchip PulseAudio 开发指南

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前言

概述

本文档主要介绍 Rockchip Linux的PulseAudio功能,内核驱动开发及调试。

产品版本

芯片名称	内核版本
RK 系列芯片	Linux 4.19, Linux 5.10

读者对象

本文档(本指南)主要适用于以下工程师:

技术支持工程师

软件开发工程师

修订记录

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1. Linux PulseAudio 简介

PulseAudio(以前叫*Polypaudio*)是一个跨平台的、可通过网络工作的声音服务,其一般使用于Linux和 FreeBSD操作系统。

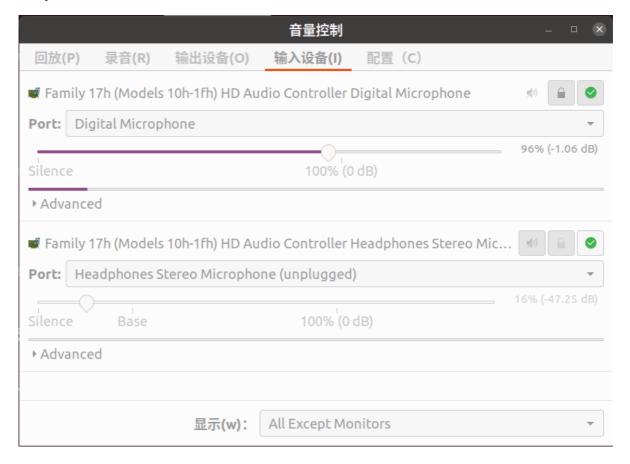
更多的详细的介绍以及使用参见以下链接:

https://wiki.archlinux.org/title/PulseAudio

https://www.freedesktop.org/wiki/Software/PulseAudio/Documentation/User/Modules/

2. PulseAudio UI控制界面 -- pavucontrol

通过pavucontrol 可以选择设备输入输出以及音量等控制。



3. pulseaudio 的配置

3.1 ucm2配置

debian11用pulseaudio-14.2版本的配置用ucm2。

如下是ucm2的配置:

```
3588/debian/overlay/etc/pulse$ tree
.
├── daemon.conf
└── default.pa
```

如下是 rockchip-hdmi0 的配置:

```
~/3588/debian/overlay/usr/share/alsa/ucm2/rockchip-hdmi0$ cat rockchip-hdmi0.conf
Syntax 2

Comment "Rockchip HDMI card"

SectionUseCase."HDMI" {
    File "Hdmi.conf"
    Comment "HDMI/Display Port 1 Stereo"
}
```

JackControl "rockchip-hdmi0 Jack" 是 liunx 的标准的Jack检测机制。

对应的配置是arch/arm64/boot/dts/rockchip/rk3588-evb.dtsi:

```
hdmi0_sound: hdmi0-sound {
    status = "disabled";
    compatible = "rockchip, hdmi";
    rockchip, mclk-fs = <128>;
    rockchip, card-name = "rockchip-hdmi0";
    rockchip, cpu = <&i2s5_8ch>;
    rockchip, codec = <&hdmi0>;
    rockchip, jack-det;
};
```

对应的驱动代码是sound/soc/rockchip/rockchip_hdmi.c。

通过rockchip,jack-det属性来支持Jack, jack name 就是rockchip,card-name。

如下是rockchip-es838的配置:

```
~/3588/debian/overlay/usr/share/alsa/ucm2/rockchip-es8388$ ls
HiFi.conf rockchip-es8388.conf
~/3588/debian/overlay/usr/share/alsa/ucm2/rockchip-es8388$ cat rockchip-
es8388.conf
Syntax 2
Comment "Rockchip ES8388 card"
SectionUseCase."HiFi" {
        File "HiFi.conf"
        Comment "Default"
~/3588/debian/overlay/usr/share/alsa/ucm2/rockchip-es8388$ cat HiFi.conf
SectionVerb {
        Value {
                MinBufferLevel "512"
        }
        EnableSequence [
                cset "name='Speaker Switch' off"
                cset "name='Headphone Switch' off"
```

```
cset "name='Headset Mic Switch' off"
                cset "name='Main Mic Switch' off"
                cset "name='Speaker Switch' off"
                cset "name='Headphone Switch' off"
                cset "name='Headset Mic Switch' off"
                cset "name='Main Mic Switch' off"
                cset "name='PCM Volume' 192"
                cset "name='Output 1 Playback Volume' 27"
                cset "name='Output 2 Playback Volume' 27"
                cset "name='Capture Digital Volume' 192"
                cset "name='Left Channel Capture Volume' 3"
                cset "name='Right Channel Capture Volume' 3"
                cset "name='Left Mixer Left Playback Switch' on"
                cset "name='Right Mixer Right Playback Switch' on"
                cset "name='Capture Mute' off"
                cset "name='Right PGA Mux' DifferentialR"
                cset "name='Left PGA Mux' DifferentialL"
        ]
}
SectionDevice."Speaker" {
        Comment "Speaker"
        ConflictingDevice [
                "Headphones"
        ]
        Value {
                PlaybackPriority 100
                PlaybackPCM "hw:${CardId}"
        }
        EnableSequence [
                cset "name='Speaker Switch' on"
        ]
        DisableSequence [
                cset "name='Speaker Switch' off"
        ]
}
SectionDevice."Mic" {
        Comment "Internal Microphone"
        ConflictingDevice [
                "Headset"
        ]
        Value {
                CapturePriority 100
                CapturePCM "hw:${CardId}"
        }
        EnableSequence [
                cset "name='Differential Mux' Line 2"
```

```
cset "name='Main Mic Switch' on"
        ]
        DisableSequence [
                cset "name='Main Mic Switch' off"
        ]
}
SectionDevice."Headphones" {
        Comment "Headphones"
        ConflictingDevice [
                "Speaker"
        ]
        Value {
                PlaybackPriority 200
                PlaybackPCM "hw:${CardId}"
                JackControl "Headphone Jack"
                JackHWMute "Speaker"
        }
        EnableSequence [
                cset "name='Headphone Switch' on"
        ]
        DisableSequence [
                cset "name='Headphone Switch' off"
        ]
}
SectionDevice."Headset" {
        Comment "Headset Microphone"
        ConflictingDevice [
                "Mic"
        ]
        Value {
                CapturePriority 200
                CapturePCM "hw:${CardId}"
                JackControl "Headset Mic Jack"
                JackHWMute "Mic"
        }
        EnableSequence [
                cset "name='Differential Mux' Line 1"
                cset "name='Headset Mic Switch' on"
        ]
        DisableSequence [
                cset "name='Headset Mic Switch' off"
        ]
}
```

"Headphone Jack" 耳机检测的jack, 用来区分喇叭/耳机播放;

"Headset Mic Jack" 耳机mic检测的jack, 用来区分主板上的mic/耳机mic录音。

对应配置:

```
es8388_sound: es8388-sound {
        status = "okay";
        compatible = "rockchip, multicodecs-card";
        rockchip, card-name = "rockchip-es8388";
        hp-det-gpio = <&gpio1 RK_PD5 GPIO_ACTIVE_LOW>;
        io-channels = <&saradc 3>;
        io-channel-names = "adc-detect";
        keyup-threshold-microvolt = <1800000>;
        poll-interval = <100>;
        spk-con-gpio = <&gpio1 RK_PD3 GPIO_ACTIVE_HIGH>;
        hp-con-gpio = <&gpio1 RK_PD2 GPIO_ACTIVE_HIGH>;
        rockchip, format = "i2s";
        rockchip, mclk-fs = <256>;
        rockchip,cpu = <&i2s0_8ch>;
        rockchip,codec = <&es8388>;
        rockchip, audio-routing =
                "Headphone", "LOUT1",
                "Headphone", "ROUT1",
                "Speaker", "LOUT2",
                "Speaker", "ROUT2",
                "Headphone", "Headphone Power",
                "Headphone", "Headphone Power",
                "Speaker", "Speaker Power",
                "Speaker", "Speaker Power",
                "LINPUT1", "Main Mic",
                "LINPUT2", "Main Mic",
                "RINPUT1", "Headset Mic",
                "RINPUT2", "Headset Mic";
        pinctrl-names = "default";
        pinctrl-0 = <&hp_det>;
        play-pause-key {
                label = "playpause";
                linux,code = <KEY_PLAYPAUSE>;
                press-threshold-microvolt = <2000>;
        };
};
```

Property	Value	Description
hp-det-gpio	phandle	耳机检测pin,通过中断来检测耳机拔插状态
spk-con-gpio	phandle	功放喇叭控制pin
hp-con-gpio	phandle	耳机控制pin
io-channels	phandle	adc检测通道用来区分3/4段耳机, 以及耳机按键
poll-interval	int	adc 轮询时间间隔默认100ms
keyup-threshold-microvolt	int	adc 按键电压
play-pause-key	phandle	这里定义了播放暂停按键, 可以根据需求定义其他按键
rockchip,audio-routing	string	声卡的 routing

gpio1_d5 低电平插入耳机检测,gpio1_d2使能耳机 ,gpio1_d3 高电平使能喇叭。 adc3 来区分3/4段耳机,同时支持耳机线上的播放暂停按键。

Headphone 对应es8388 的 LROUT1,通过Headphone Power 控制gpio1_d2。

Speaker 对应es8388 的 LROUT2,通过Speaker Power 控制gpio1_d3。

LINPUT 对应es8388 的 Main Mic, RINPUT对应Headset Mic。

3.2 ucm 的配置

debian10用pulseaudio-13.99.x版本的配置是用ucm。

如下是ucm 的配置:

```
alsa$ cat ucm/rockchip,hdmi/rockchip,hdmi.conf
SectionUseCase."HDMI" {
         File "HDMI.conf"
         Comment "Rockchip HDMI/Display Port Stereo."
}
alsa$ cat ucm/rockchip,hdmi/HDMI.conf
# Use case for devices on rockchip,hdmi card.
```

```
alsa$ cat ucm/rockchip,rk618-hdmi/rockchip,rk618-hdmi.conf
SectionUseCase."HDMI" {
        File "HDMI.conf"
        Comment "RK618 HDMI/Display Port Stereo."
}
alsa$ cat ucm/rockchip,rk618-hdmi/HDMI.conf
# Use case for devices on rockchip, rk618-hdmi card.
SectionDevice."HDMI2" {
        Comment "RK618 HDMI/Display Port 2 Stereo"
        EnableSequence [
        ]
        DisableSequence [
        ]
        Value {
                PlaybackPCM "hw:rockchiprk618hd"
                PlaybackChannels "2"
                PlaybackPriority "5900"
                JackControl "rockchip, rk618-hdmi Jack"
        }
}
```

```
alsa$ cat ucm/rockchip,rk809-codec/rockchip,rk809-codec.conf
SectionUseCase."HiFi" {
         File "HiFi.conf"
          Comment "Play HiFi quality Music."
}
alsa$ cat ucm/rockchip,rk809-codec/HiFi.conf
# Use case for devices on rockchip,rk809-codec card.
```

```
SectionVerb {
        EnableSequence [
                cdev "hw:rockchiprk809co"
        ]
        DisableSequence [
                cdev "hw:rockchiprk809co"
        ]
}
SectionDevice."Headphone" {
        Comment "Headphones Playback"
        EnableSequence [
                cdev "hw:rockchiprk809co"
                cset "name='Playback Path' HP"
        ]
        DisableSequence [
                cdev "hw:rockchiprk809co"
                cset "name='Playback Path' OFF"
        ]
        Value {
                PlaybackPCM "hw:rockchiprk809co"
                PlaybackChannels "2"
                PlaybackPriority "1"
                JackControl "Headphones Jack"
                JackHWMute "Speaker"
        }
}
SectionDevice."Speaker" {
        Comment "Speaker Playback"
        EnableSequence [
                cdev "hw:rockchiprk809co"
                cset "name='Playback Path' SPK"
        ]
        DisableSequence [
                cdev "hw:rockchiprk809co"
                cset "name='Playback Path' OFF"
        ]
        Value {
                PlaybackPCM "hw:rockchiprk809co"
                PlaybackChannels "2"
                PlaybackPriority "2"
        }
}
```

```
SectionDevice. "Headset" {
        Comment "Headset Mic"
        ConflictingDevice [
                "MainMic"
        ]
        EnableSequence [
                cdev "hw:rockchiprk809co"
                cset "name='Capture MIC Path' Hands Free Mic"
        ]
        DisableSequence [
                cdev "hw:rockchiprk809co"
                cset "name='Capture MIC Path' MIC OFF"
        ]
        Value {
                CapturePCM "hw:rockchiprk809co"
                CaptureChannels "2"
                JackControl "Mic Jack"
                JackHWMute "MainMic"
        }
}
SectionDevice."MainMic" {
        Comment "Main Mic"
        ConflictingDevice [
                "Headset"
        ]
        EnableSequence [
                cdev "hw:rockchiprk809co"
                cset "name='Capture MIC Path' Main Mic"
        ]
        DisableSequence [
                cdev "hw:rockchiprk809co"
                cset "name='Capture MIC Path' MIC OFF"
        ]
        Value {
                CapturePCM "hw:rockchiprk809co"
                CaptureChannels "2"
        }
}
```

4. 查看JACK 状态

通过cat 获取card 的ID,然后再 amixer -c id contents 查看 jack status。

例如: rockchip-hdmi0没有接入hdmi0:

```
root@linaro-alip:/# amixer -c 2 contents
numid=2,iface=CARD,name='rockchip-hdmi0 Jack'
; type=BOOLEAN,access=r-----,values=1
: values=off
```

例如: rockchip-es8388下面状态表示耳机(Headphone)插入,同时也有耳机 mic (Headset Mic)插入。

```
root@linaro-alip:/# amixer -c 0 contents
numid=26,iface=CARD,name='Headphone Jack'
  ; type=BOOLEAN,access=r-----,values=1
  : values=on
numid=27,iface=CARD,name='Headset Mic Jack'
  ; type=BOOLEAN,access=r-----,values=1
  : values=on
```