

Aronne Zanicelli

IT Graduate | Junior Developer | Graphic/Editing & AI-based Social Media

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Professional Summary

I am an IT graduate in Computer Science and Telecommunications, with a practical and hybrid profile: development foundations, communication mindset, and visual content production. I am looking for junior opportunities where I can build useful digital products and keep improving quickly, especially in web or game-related environments.

Education

Istituto Superiore Statale S. D'Arzo (2019-2025)

Technical Diploma in Computer Science and Telecommunications.

Current training: IFTS Graphic Technician & AI-based Social Media Manager.

Work Experience

Cashier / Warehouse Assistant - Conad (May 2021 - Sep 2021)

Handled cashier operations, shelf restocking, and warehouse organization with operational autonomy.

Public Relations Assistant - Sinego Srl (Sep 2021 - Aug 2022)

Supported front-facing communication and public/client relationship activities.

Commercial Consultant - Optima Spa (May 2024 - Jul 2025)

Telecom service consulting for private clients and businesses.

Technical Skills

- HTML/CSS (solid foundations)
- Java (object-oriented projects)
- C++ (logic/performance foundations)
- Python (beginner, currently improving)
- SQL (relational database fundamentals)
- Creative tools: DaVinci Resolve, Office Suite, Adobe Suite (basic/intermediate)

Core Competencies

- Communication strategy
- Attention to detail
- Operational autonomy
- Problem solving

Languages

Italian: Native

English: Intermediate (B2)

Spanish: Basic (A1)

Career Goal

To enter the video game and interactive technology field, with interest in virtual reality and creative development.