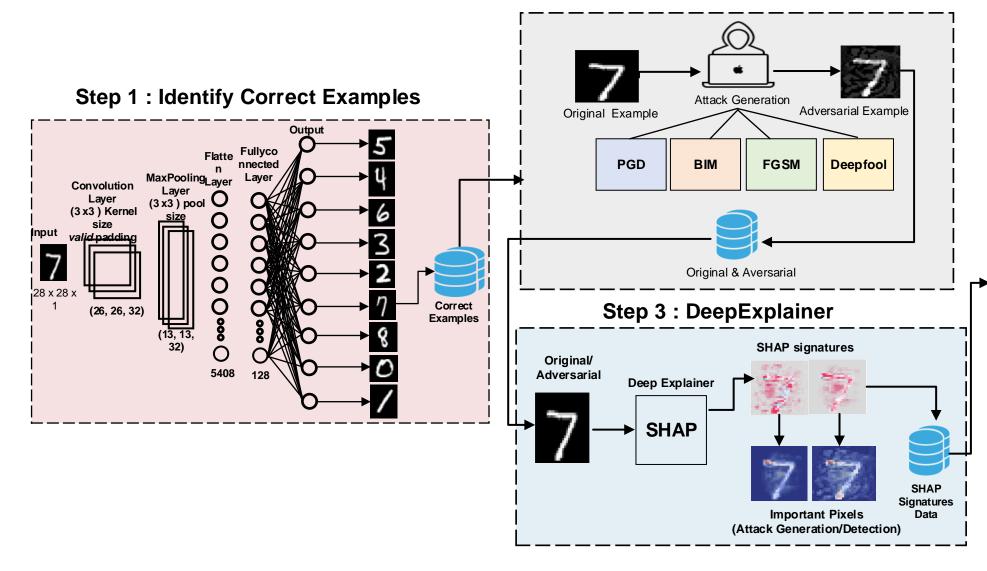
Step 2 : Generate Adversarial Examples



Step 4 : Detection of Original & Adversarial

