Aarni Viljanen

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EDUCATION

Lappeenranta-Lahti University of Technology LUT   September 2024 – expected May 2027

Bachelor of Software & Systems Engineering, Minor in Industrial Engineering Management

- GPA: 4.5
- Completed 107/180 cr

Riihimäki Upper Secondary School   August 2020 – June 2023

Finnish Matriculation Examination

- GPA: 8.1

EXPERIENCE

Salesperson   March 2025 – Present

Osuuskauppa Hämeenmaa

- Job includes: customer service, cashier, shelving

International Student Tutor   April 2025 – December 2025

Lappeenranta-Lahti University of Technology LUT

- Job includes: helping newcomers

Park Worker   June 2020 – August 2020

City of Riihimäki

- Job includes: mowing the lawn, collecting garbage

COMMUNITY & LEADERSHIP

Corporal   July 2023 – June 2024

Finnish Defence Forces

- Course Primus, Course grade Excellent
- Working with Linux based systems

Software Developer   December 2017 – Present

Hobby

- Self-published game on Steam
- Attending Hackathons & Game jams (Junction 2025, Aalto Defence Hackathons, Finnish Game Jam, etc)
- Open source contributions, coding projects

PROJECTS

Portfolio Website | December 2025 – Present

- Made with HTML/CSS, JavaScript

CI/CD Pipeline | November 2025 – December 2025

- Done during Introduction to DevOps course
- Pipeline consisted of GitLab, WebHook, Docker, Azure

Lofirunner (Self-published game) | February 2022 – March 2025

- Self-published game I made as a Hobby project
- Made with Unity, C#, Steam Developer Tools

TECHNICAL SKILLS

Languages: Finnish (Native), English (Excellent), German (Intermediate), Swedish (Novice), Chinese (Novice)
Programming languages: Python, C#, Java, C, C++, HTML/CSS
Frameworks: Vue.js
Developer Tools: VS Code, Visual Studio, Git, GitHub, Docker
Libraries: REST APIs, Spotify Web API, OpenWeather API, Numpy, Pandas
Applications: Linux, Azure, Unity, GitKraken, GitHub desktop