# **Eternity Game: Mercury**





# The Heavenly Bodies

[show]

## **MERCURY**

Another wanderer is 'Mercury', the *Psychopompos* of the Greeks, the leader of the soul to its destiny among the gods and also their messenger, the go-between. The kingdom of Mercury is our <u>subtle body</u> and its mysterious <u>kundalini</u> force; its symbol: the staff with entwined serpents and two wings, indicating clearly its transforming power and mission to arouse the serpent energy. To awaken this power, we have to follow our

#### inner programme

the programme which has accompanied us in our long journey from the amoeba. Mercury is not some external guide; he lives in every one of our cells and it is this inner programming which leads the soul on its way to divinisation. Mercury brings us

## awakening

to the existence of this inner programme. When that awakening comes to us and with it the knowledge of the programme, then the watchword is

# obedience

an absolute and total obedience to the orders Mercury brings us from the gods of evolution. For disobedience the punishment is fossilisation; we will be taken off the rolls of the living and their continuous evolution, and turned to stone.

Retrieved from 'http://wiki.auroville.org.in/w/index.php?title=Eternity\_Game:Mercury&oldid=30576'

This page was last modified on 19 January 2019, at 06:35.