PlayPal:

Where Gamers Meet Their Match

Team Byte Me:

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Swipe. Match. Play.



PlayPal

"Because every player

"Because every player deserves a Player Two."

"One app. Every platform. Every player. Every language."

INTRODUCTION

- A matchmaking app designed exclusively for the global gaming community.
- Combines the swipe-based simplicity of Tinder with the deep bonding possibilities of co-op gaming.
- Built for gamers by gamers creating authentic, interest-based connections.



"Swiping isn't just for dating anymore — it's for teaming up too."

Why We're Different

- Smart Gamer Matching Based on game, genre, skill, and platform.
- 🚣 Co-Op Scheduling Sync game time via calendar or Discord.

- Genuine Connections Built for duos, friendships & squads not noise

FEATURES	PLAYPAL	DISCORD	TINDER	DUOLINGO
Gamer-to-Gamer Matching				
Real-Time Voice & Text Translation				
Gamified Social Interactions				

Tech Stack

Frontend:

- React Native (cross-platform mobile app)
- Tailwind CSS (for styling)
- Figma (UI/UX Design)

Backend:

- Node.js with Express
- MongoDB (NoSQL database for user profiles & matches)
- Socket.io (real-time chat)
- APIs & Tools:
- Firebase (Authentication & push notifications)
- Discord API (optional integration)
- Stripe API (for premium features)



"Millions play the same game — few get to play together."

Architecture Overview

Client (Mobile App)

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REST API (Node.js)

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Authentication (Firebase)

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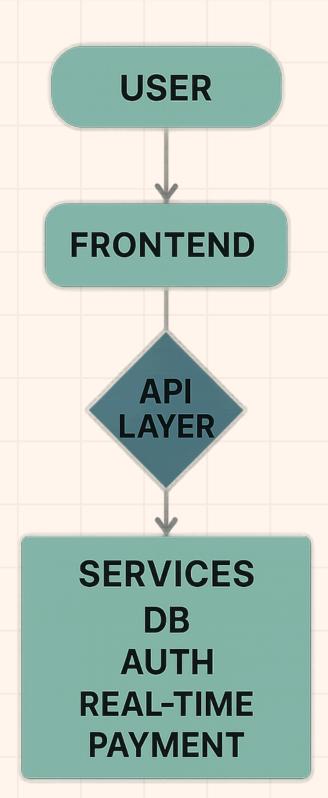
Database (MongoDB Atlas)

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Real-Time Service (Socket.io)

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External APIs (Discord / Game DB / Stripe)



"Gaming is global. But friendships? Still local."

Monetization Strategy

- → Premium Subscriptions Unlock features like Boost,
 XP Multipliers, and exclusive matches.
- In-App Purchases Avatars, themes, XP boosters, profile flairs.
- **© Event Hosting** Paid co-op tournaments and matchmaking events.
- Game Promotions Indie game ad slots and sponsored matchmaking.



"3.2B gamers worldwide — even capturing 0.01% is 320K users."