

① You can try to write the pdf for the
the $X \sim$ no. of fix points in permutation.
as

$$P[f_X(x) = \frac{{}^nC_x D_x}{n!}] \quad x \in \{0, 1, 2, \dots, n\}$$

here $D_x =$ derangement of $n-x$ elements

and you can see that we are ~~set~~ ~~to~~.

Selecting x elements maps them to themselves
and derange the rest

But solving the question using the above
pdf, won't be an easy task, handling
few derangement is ~~very~~ already hard
and here you are dealing with arbitrary
 n . So we will try different approach
and break X into as sum of X_i s

where each X_i is a random variable with following
definition.

$$X_i = \begin{cases} 0 & \text{if } f(i) \neq i \\ 1 & \text{if } f(i) = i \end{cases} \quad \text{for any } f$$

belonging to Set of Bijective functions.

then

$$X = \sum_{i=1}^n X_i$$

$X \sim$ no. of fix points $\Rightarrow \sum_{i=1}^n X_i$

for example for a given $f \in \Omega$

$$[X(f) = \sum X_i(f) = \text{no. of fix points in } f]$$

[Remember Remember X is a function from $\Omega \rightarrow \mathbb{R}$]

$$\text{Now } E(X) = \sum_{i=1}^n E(X_i) \quad [\text{linearity}]$$

now each X_i follow Bernoulli

$$X_i = \begin{cases} 0 & , (1-p) \text{ probability} \\ 1 & , p \text{ probability} \end{cases}$$

$$p = \frac{(n-1)!}{n!} = 1/n, \text{ as } i \mapsto i, \text{ and there are } n-1 \text{ elements available for mapping}$$

$$E(X_i) = \sum x f_X(x) = 0 \times (1-p) + 1 \times \left(\frac{1}{n}\right) = 1/n$$

$$E(X) = \sum_{i=1}^n 1/n = 1$$

Variance

$$\mathbb{E}$$

$$\text{Var}(X) = E(X^2) - [E(X)]^2$$

$$\text{Var}(X) = E\left(\left(\sum X_i\right)^2\right) - 1$$

$$\text{Var}(X) = E\left(\sum_{i=1}^n X_i^2 + \sum_{i=1}^n \sum_{i \neq j} (X_i X_j)\right) - 1$$

$$\text{Var}(X) = \sum_{i=1}^n E(X_i^2) + \sum_{i=1}^n \sum_{i \neq j} E(X_i X_j) - 1$$

$$E(X_i^2) = 1/n \quad \left[\begin{array}{cc} 0^2 = 0 & [1-p] \\ 1^2 = 1 & [p] \end{array} \right]$$

$$\text{Var}(X) = \sum_{i=1}^n \sum_{i \neq j} E(X_i X_j)$$

Now distribution of $X_i X_j$ $[i \neq j]$

$$Y = X_i X_j = \begin{cases} 1 & \text{[when } X_i = 1 \text{ and } X_j = 1\text{]} \\ 0 & \text{otherwise} \end{cases}$$

[so $X_i X_j$ follow bernoulli]

You may think $P(X_i X_j = 1) = P(X_i) P(X_j)$
 $= \frac{1}{n} \cdot \frac{1}{n}$

but that is not the case as X_i and X_j are not independent so

$$P[X_i X_j = 1] = \frac{(n-2)!}{n!} \quad \left[\begin{array}{l} * i \rightarrow i, j \rightarrow j \\ (n-2) \text{ elements remaining} \\ \text{for mapping} \end{array} \right]$$

$$P[X_i X_j = 1] = \frac{1}{n(n-1)}$$

$$E(X_i X_j) = \frac{1}{n(n-1)}$$

$$\text{Var}(X) = \sum_{i=1}^n \sum_{i \neq j} \frac{1}{n(n-1)} = n(n-1) * \frac{1}{n(n-1)} = 1$$

2nd

$$Z = \min(X, Y)$$

Let F_Z be the distribution of Z

$$\begin{aligned} \text{Then } F_Z(t) &= P(Z \leq t) \\ &= 1 - P(Z > t) \\ &= 1 - P(X, Y > t) \\ &= 1 - (1 - F_X(t))(1 - F_Y(t)) \end{aligned}$$

$$\begin{bmatrix} F_X(t) = P(X \leq t) \\ F_Y(t) = P(Y \leq t) \end{bmatrix}$$

$$\therefore F_Z(t) = F_X(t) + F_Y(t) - F_X(t) F_Y(t)$$

if you try to write pmf in this of ~~Xelation~~ ~~inclusion-exclusion~~ problem you will encounter inclusion-exclusion for all $z \in [0, 1, \dots, 99]$ it will difficult to deal with it

(3) Picking of balls can be seen as arrangement of the balls.

$O_1 \bullet O_2 \bullet \dots \dots \dots O_{96} O_{97} \bullet$

now there are 99 places where change can occur.

let $\Omega =$ set of all arrangements.

$$X_i : \Omega \rightarrow \{0, 1\}$$

$\omega \rightarrow \begin{cases} 0 & \text{if } i^{\text{th}} \text{ place doesn't have a color change} \\ 1 & \text{if } i^{\text{th}} \text{ place have a colour change} \end{cases}$

so X_i follow bernoulli with probability p

$$p = \frac{50}{100} \times \frac{50}{99} + \frac{50}{100} \times \frac{50}{99} = \frac{50}{99}$$

[black - white white - black]

Now $X = \sum_{i=1}^{99} X_i$ [similar argument as in case of ~~part~~ 1st problem]

$X \sim$ no. of changes in any arrangement.

$$E(X) = E(\sum X_i) = \sum E(X_i) = \frac{99 \times 50}{99}$$

$[X_i \text{ is } \text{bernoulli with } p \text{ so } E(X_i) = p]$

(4) for N coupons

~~define~~ Same case. You cannot directly define pmf of X [no. of coupons required to get all ~~diff~~].

Same case as of previous problem, you cannot directly define pmf of X [no. of tries required to get all coupon] in a pretty way, so will just break X into X_i .

Now $X_i \sim$ [no. of tries required to get i^{th} coupon given you already have $i-1$ different coupons.]

$$[X = \sum_{i=1}^N X_i]$$

Now each X_i is a geometric distribution

$$P_{X_i} = \left[f_{X_i} = (1-p)^{k-1} p \right] \quad k \in \mathbb{N}$$

$p = \text{probability of success.}$

geometric distribution has two definition as

- 1) No. of tries to get first success
- 2) No. of failures before first success

We are using (1) in this problem

How is this geometric

for X_i , we already have ~~1~~ $i-1$ coupons
now if we select any coupon from
remaining $N-i+1$ it will be success, we
will get the i^{th} different coupon

$$p = \frac{N-i+1}{N} \quad [\text{probability of success}]$$

Now in case of Geometric (1) we have

$$E(X) = \frac{1}{p}$$

$$\text{so } E(X_i) = \frac{N}{N-i+1}$$

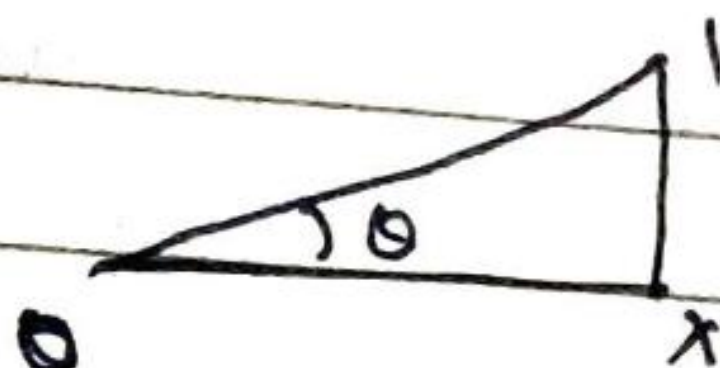
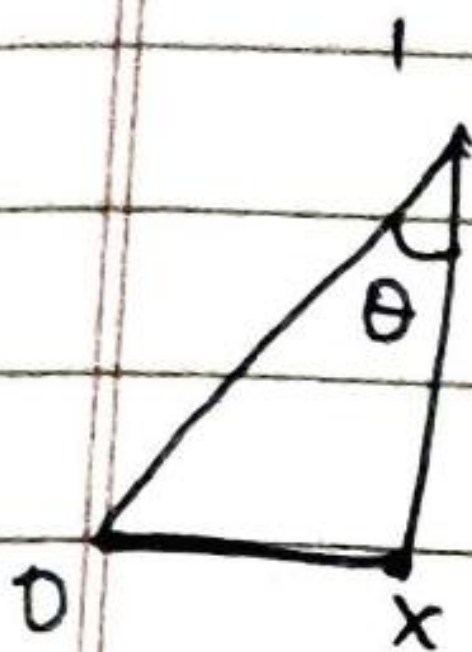
$$E(X) = \sum E(X_i) = N \left[1 + \frac{1}{2} + \dots + \frac{1}{N} \right]$$

⑤ $X \sim$ picking of point

$$f_X(x) = 1 \quad 0 < x < 1$$

$$g(x) = \tan \theta = \frac{x}{1-x} \quad 1/2 < x < 1$$

$$\frac{1-x}{x} \quad 1/2 < x < 1/2$$



$$\text{So } E(\tan \theta) = E g(x) = \int_0^{1/2} \frac{x}{1-x} dx + \int_{1/2}^1 \frac{1-x}{x} dx$$

$$= 2 \ln 2 - 1$$

⑥ $X \sim U(0,1)$ [uniform]

$Y \sim U(0,1)$

X = time when first person will come in hours [if $x = 1/2$, he will arrive at 5:30]

Y = same as above for second person.

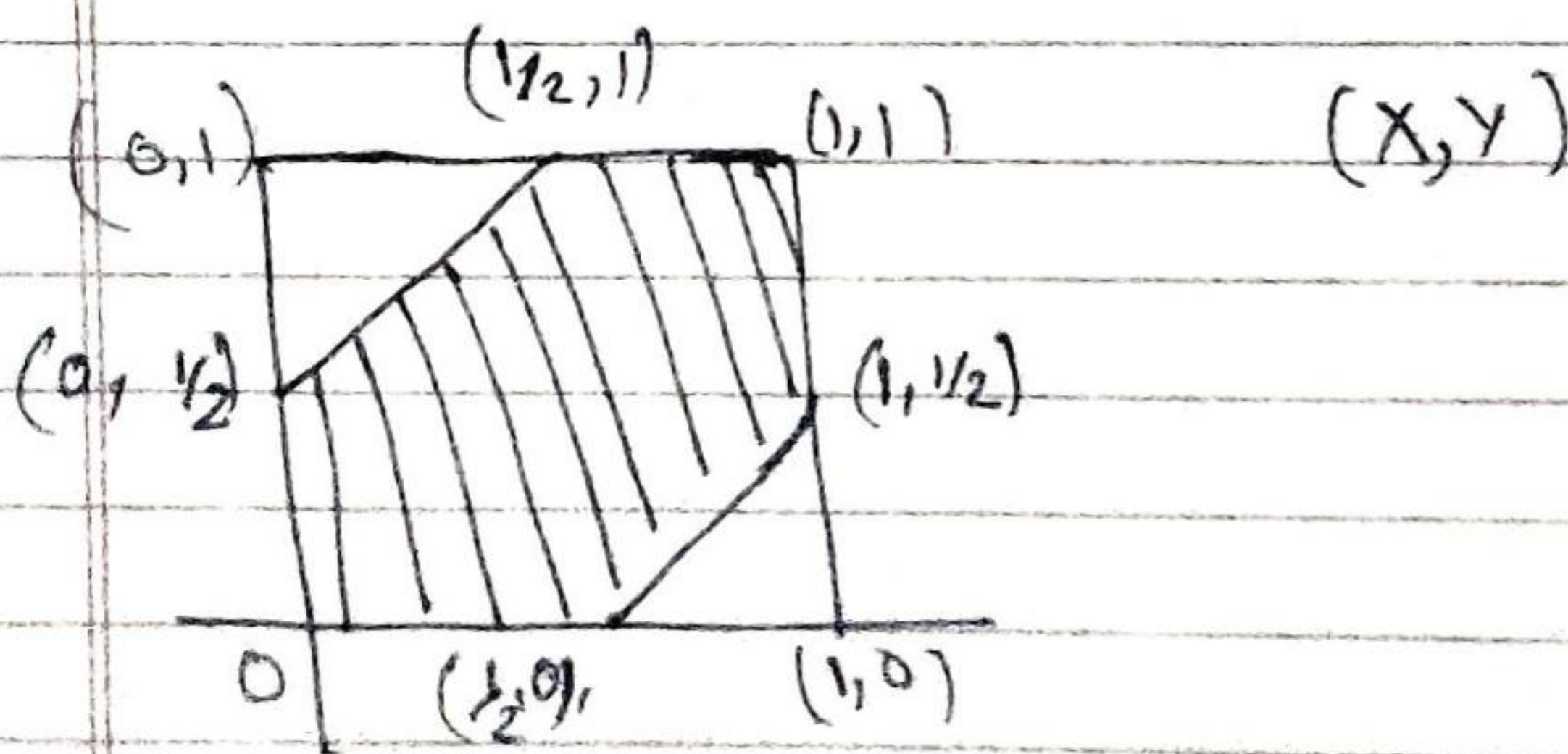
Now if $|X-Y| < 1/2$ the will
meet each other.

Now you can define $Z = |X-Y|$

and we will get distribution of

$$f_Z(t) = 2(1-t) \quad 0 < t < 1$$

but right now you cannot find distribution
of Z so we will go with graphical
approach :-



(X, Y) can be represented by a point on the
square of area ~~one~~ 1

now $|X-Y| < 1/2$ will get us the
~~area~~ shaded area

$$\text{So probability they will meet} = \frac{\text{shaded}}{\text{total}} = 3/4$$

Can we use the approach

well in this case every point of square is equally likely so ~~that's~~ as X, Y are uniform. if it was not the case then this soln. would be wrong.

$$(8) \quad E(e^{xt}) = \int_{-\infty}^{\infty} e^{xt} \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}} dx$$

Now

$$e^{-\left[\frac{x^2 - 2(\mu + \sigma^2 t)x + (\mu + \sigma^2 t)^2}{2\sigma^2} \right]} = e^{-\frac{\mu^2}{2\sigma^2} + \frac{(\mu + \sigma^2 t)^2}{2\sigma^2}}$$

$$\Rightarrow e^{-\left[\frac{x - (\mu + \sigma^2 t)}{\sigma} \right]^2} = e^{\mu t + \frac{\sigma^2 t^2}{2}}$$

$$\Rightarrow e^{\mu t + \frac{\sigma^2 t^2}{2}} \int_{-\infty}^{\infty} \frac{1}{\sqrt{2\pi}\sigma} e^{-\left[\frac{x - (\mu + \sigma^2 t)}{\sigma} \right]^2} dx$$

$$\Rightarrow E(e^{xt}) = e^{\mu t + \frac{\sigma^2 t^2}{2}}$$