Angles between vectors using a non-standard inner product Quiz, 5 questions

4/5 points (80%)



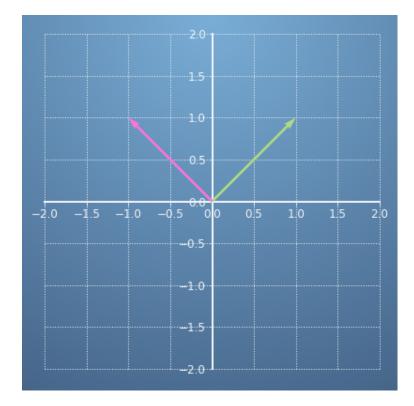
Congratulations! You passed!

Next Item



1/1 point

1



Compute the angle between $\mathbf{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and $\mathbf{y} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$ using the inner product defined by

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \begin{bmatrix} 2 & -1 \\ -1 & 4 \end{bmatrix} \mathbf{y}$$



1.2 rad (69°)

Correct

Absolutely right!

Angles between vectors using a non-standard inner product

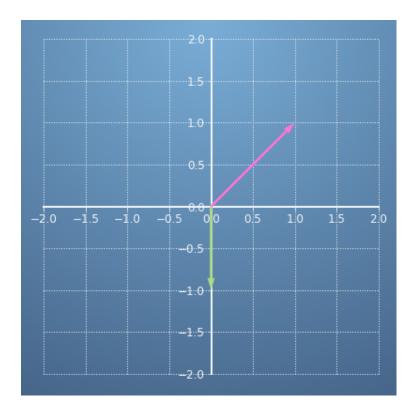
4/5 points (80%)

uiz, 5 questions $1.57~{
m rad}~(90^{\circ})$



1/1 point

2.



Compute the angle between $\mathbf{x}=\begin{bmatrix}0\\-1\end{bmatrix}$ and $\mathbf{y}=\begin{bmatrix}1\\1\end{bmatrix}$ using the inner product defined by

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \begin{bmatrix} 1 & -\frac{1}{2} \\ -\frac{1}{2} & 5 \end{bmatrix} \mathbf{y}$$



2.69 rad (154°)

Correct

Well done!

- \bigcirc 2.35 rad (135°)
- $-0.9 \, \mathsf{rad} \, (-52^\circ)$

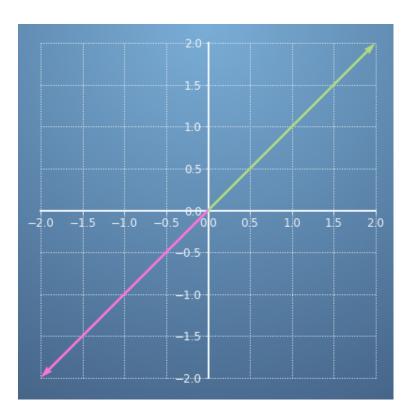
Angles between vectors using a non-standard inner product

4/5 points (80%)



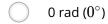
1/1 point

3.



Compute the angle between $\mathbf{x} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$ and $\mathbf{y} = \begin{bmatrix} -2 \\ -2 \end{bmatrix}$ using the inner product defined by

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \begin{bmatrix} 2 & 1 \\ 1 & 4 \end{bmatrix} \mathbf{y}$$





Correct

Well done: $\pi \approx 3.14$ is the right answer.



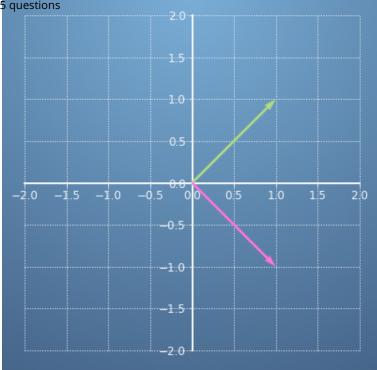
0/1 point

4.

Angles between vectors using a non-standard inner product

4/5 points (80%)

Quiz, 5 questions



Compute the angle between $\mathbf{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and $\mathbf{y} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$ using the inner product defined by

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \begin{bmatrix} 1 & 0 \\ 0 & 5 \end{bmatrix} \mathbf{y}$$



-2.3 rad (-131°)

This should not be selected

Did you compute the angle between y and x instead of the angle between x and y? This causes a sign-flip.

- \bigcirc 2.3 rad (131°)
- -1.57 rad (-90°)
- \bigcirc 1.57 rad (90°)



1 / 1 point

5.

Anglesphetiwage vectors =
$$\begin{bmatrix} 1 \\ \sin g \end{bmatrix}$$
 and $\begin{bmatrix} 2 \\ -\sin g \end{bmatrix}$ and $\begin{bmatrix} 2 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} 2 \\ \cos g \end{bmatrix}$ and $\begin{bmatrix} 2 \\ \cos g \end{bmatrix}$ 4/5 points (80%)

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & -1 \\ 0 & -1 & 3 \end{bmatrix} \mathbf{y}$$

0

1.37 rad (78°)



Correct

Well done!



