Antash Mishra

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Bangalore

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EDUCATION

Bachelor of Engineering   2018 — 2022
Bangalore Institute of Technology

CBSE(12th)   2015 — 2017
GDS Academy

CBSE(10th)   2014 — 2015
DAV RB Kedia Higher Secondary School

PROJECTS

Binge Now - Binge Now is a web application that allows its user to create a playlist for movies and
television series, which they prefer to watch in future. It also allows the user to create a list of the movies and television series they already have watched. The user can give their review and rating about the movie/series they already have watched. They can view other users' reviews and ratings.
Languages: HTML, CSS (Bulma), NodeJS, MySQL
Github Link: https://github.com/antash-mishra/Binge-Now

Tool For 3D visualization of Interior Design - Created a tool for rapid prototyping of interior design using 3D models and texture for visualization of the design.
Tool Used: Unreal Engine

The-Exam (Ongoing) - Platform for conducting and managing exams for teachers and their students.
Languages: HTML, CSS(Tailwind), Javascript, Rust, SQLite

Spread of COVID-19 - A computer graphics mini project which demonstrates the spread of virus in the society using OpenGL.
Languages: C++
Github Link: https://github.com/antash-mishra/spread-of-covid

Happify - It is an android app that is meant to help people who are dealing with stress, anxiety, or depression. The app also contains general information about mental health and problems.
Language: Java
GIthub: https://github.com/antash-mishra/happify

SKILLS

- HTML
- CSS
- Javascript
- Node.js
- Rust

- C
- Racket