Lab 2 : System Calls

Objective:

• Lab 2 is intended to provide the way to use the most common system calls in order to make input-output operations on files, as well as operations to handle files and directories in Linux

Recommended Systems/Software Requirements:

• Any flavour of Linux

References:

1. Unix concepts and applications, Fourth Edition, Sumitabha Das, TMH.

Tutorial:

- Tut 1: Learning how to use the system calls for opening, reading and writing to files open, read, write and lseek system calls
 - 1. Login to the system, open the *Terminal* and use the **man** command to read the manual pages of *open*, *read*, *write* and *lseek* system calls:
 - 2. Download the file **open_read_write_with_linux_sys_calls** provided in the helpful resources section of Lab2 and compile using gcc. This C program intends to read 100 characters from a file and to print these 100 characters on the terminal. It uses *open* system call to open a file. The *open* call returns a file descriptor fd which is then used in the successive read and write system calls to access the file.
- Tut 2: Writing lines of text using system calls
 - 1. Download the file **write_lines_of_text_sys_call** provided in the help-ful resources section of Lab2 and compile using gcc.
- Tut 3: Simulating the ls command
 - Download the file simulating "ls" command provided in the help-ful resources section of Lab2 and compile using gcc.
 This C program performs the simulation of the ls command in Linux which lists all the folders and sub-folders of its present working directory.

Assignemnts:

- 1. Using a similar approach as covered in Tut 3, implement in C the following UNIX commands using System calls : cat and mv
- 2. Determine the size of a file using the *lseek* command. Once you found out the size, calculate the number of blocks assigned for the file. Compare these results with the similar results obtained when using the function *stat*.
- 3. Write a C program that deletes a directory with all its subfolders. The name of the directory should be read from the command line.
- 4. Write a program that deletes every 5th byte from a file, but without using a temporary file or allocating a buffer in the memory. For adjusting the size of the file you may use the *truncate* function.