Comparisons and tests

Flow control in a program is handled by comparison and test statements. Bash also comes with several options to perform tests that are compatible with the Unix system-level features. We can use if, if else, and logical operators to perform tests and certain comparison operators to compare data items. There is also a command called test available to perform tests. Let us see how to use these.

How to do it...

We will have a look at all the different methods used for comparisons and performing tests:

Using an if condition:

```
if condition;
then
    commands;
```

Using else if and else:

```
if condition;
then
     commands;
else if condition; then
     commands;
else
     commands;
fi
```

Nesting is also possible with if and else. The if conditions can be lengthy, to make them shorter we can use logical operators as follows:



- ► [condition] && action; # action executes if the condition is true
- ▶ [condition] || action; # action executes if the condition is false

&& is the logical AND operation and | | is the logical OR operation. This is a very helpful trick while writing Bash scripts.

▶ Performing mathematical comparisons: Usually conditions are enclosed in square brackets []. Note that there is a space between [or] and operands. It will show an error if no space is provided. An example is as follows:

```
[$var -eq 0] or [$var -eq 0]
```

Performing mathematical conditions over variables or values can be done as follows:

```
[ var - eq 0 ] # It returns true when var equal to 0. [ var - ne 0 ] # It returns true when var is not equal to 0
```

Other important operators are as follows:

- -gt: Greater than
- □ -lt: Less than
- -ge: Greater than or equal to
- -le: Less than or equal to

Multiple test conditions can be combined as follows:

```
[ $var1 -ne 0 -a $var2 -gt 2 ] # using and -a [ $var1 -ne 0 -o var2 -gt 2 ] # OR -o
```

- ► Filesystem related tests: We can test different filesystem-related attributes using different condition flags as follows:
 - [-f \$file_var]: This returns true if the given variable holds a regular file path or filename
 - □ [-x \$var]: This returns true if the given variable holds a file path or
 filename that is executable
 - [-d \$var]: This returns true if the given variable holds a directory path or directory name
 - □ [-e \$var]: This returns true if the given variable holds an existing file
 - [-c \$var]: This returns true if the given variable holds the path of a character device file
 - [-b \$var]: This returns true if the given variable holds the path of a block device file
 - [-w \$var]: This returns true if the given variable holds the path of a file that is writable
 - [-r \$var]: This returns true if the given variable holds the path of a file that is readable