

## **README.md - Grip**

### **Q1) Implement Haskell Functions for Basic Set Operations**

To run the program `ghci Q1.hs`

All the sets are taken as list in input

A) Empty set:

```
*Main> isEmpty set
```

E.g. `isEmpty [1]` returns `False` and `isEmpty []` returns `True`

B) Union:

```
*Main> union set1 set2
```

E.g. `union [1] [2]` returns `[1,2]` and `union [] [1,2,3]` returns `[1,2,3]`

C) Intersection:

```
*Main> intersection set1 set2
```

E.g. `intersection [1] [1,2]` returns `[1]` and `intersection [] [1,2]` returns `[]`

D) Subtraction:

```
*Main> subtraction set1 set2
```

E.g. `subtraction [1] [1]` returns `[]` and `subtraction [1,2] [1]` returns `[2]`

E) Addition:

```
*Main> addition set1 set2
```

E.g. `addition [1] [2]` returns `[3]` and `addition [1,2] [3,4]` returns `[4,5,6]`

### **Q2) IITG Football League**

First install random library using following steps:

```
sudo apt-get install ghc
```

```
sudo apt-get install libghc-random-dev
```

To run the program use `ghci Q2.hs`

A) To generate all fixtures:

```
*Main> fixture "all"
```

E.g.

```
CM vs CH    1-12-2020  9:30
```

```
CS vs CV    1-12-2020  7:30
```

```
DS vs BS    2-12-2020  9:30
```

```
EE vs HU    2-12-2020  7:30
```

```
MA vs ME    3-12-2020  9:30
```

```
PH vs ST    3-12-2020  7:30
```

To get random fixtures run the above step multiple times

B) To get fixture for a particular team:

```
*Main> fixture "team_name"
```

E.g. fixture "DS"

```
DS vs BS    2-12-2020  9:30
```

C) To get next match:

```
*Main> nextMatch date time
```

E.g. nextMatch 1 13.25 will give

```
CS vs CV    1-12-2020  7:30
```

Part B and C will give answers corresponding to latest fixtures generated from Step A

## Q3) House Planner

To run the program use `ghci Q3.hs`

To generate designs use `*Main> design space numBedrooms numHalls`

E.g.1 design 1000 3 2 will give

```
Bedroom: 3 (10, 10)
```

```
Hall: 2 (15, 10)
```

```
Kitchen: 1 (7, 5)
```

```
Bathroom: 4 (4, 5)
```

```
Garden: 1 (12, 17)
```

Balcony: 1 (9, 9)  
Unused Space: 0

E.g.2 design 10000 12 14 will give

Bedroom: 12 (15, 15)  
Hall: 14 (20, 15)  
Kitchen: 4 (15, 13)  
Bathroom: 13 (8, 9)  
Garden: 1 (20, 20)  
Balcony: 1 (10, 10)  
Unused Space: 884

Program might about 1 min to run large test cases such as above E.g.2