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→ functions

how python reads your code  
introduction to func<sup>n</sup>  
diff arguments  
scoping

27 lines along

Errors  
Compile time error

compiler is a program that reads your whole code at once & if there are no error it executes

programming

they use an interpreter which reads code line by line and the first time when it sees an error it stop may

language

compiled  
↓  
C, C++

interpreted  
↓  
Ruby, Python

hybrid (compiled + interpreter)  
↳ Java

compiler to convert your code into machine readable format

→ How Python reads your code ??

→ we will later discuss this in depth

→ 1) Python is an interpreted language.

2) Python's interpreter reads our code line by line.

# Functions

→ DRY (Don't Repeat Yourself)

→ club a piece of reusable unit of code & place somewhere else

→ function is a block of organised, reusable code that is used to perform single, related action to improve code modularity

$arr = [ \dots ]$

→ ~~len(arr)~~

↓

len func<sup>n</sup>

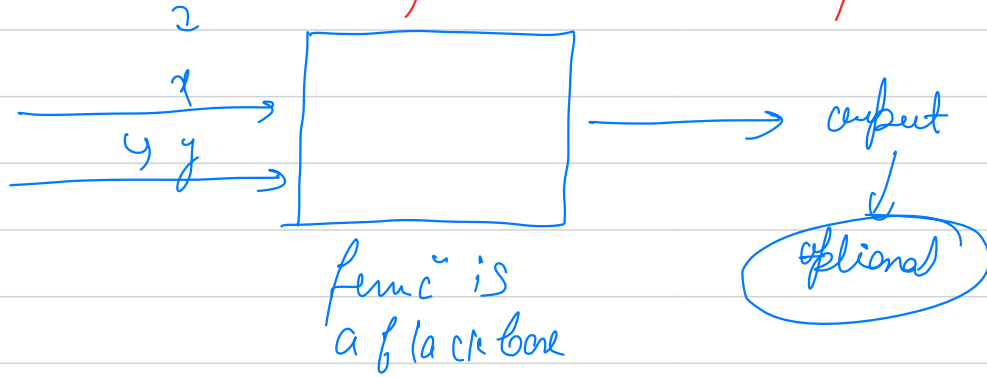
→ what if we can't write it? :

We have based on implementable & type func<sup>n</sup>

1) In built func<sup>n</sup>

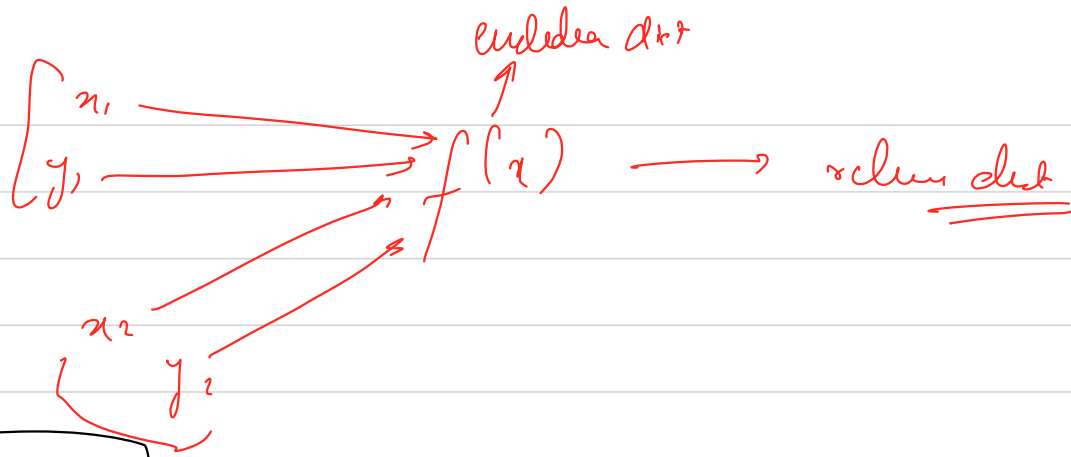
2) User-defined

In maths also we have functions  $\rightarrow f(x)$



$f(x)$   
 $f(x, y)$

In python also, a function can or cannot take an input (argument), do some custom computation and may or may not return an output.



docstrings → Custom documentation that you can give for a func. We can write the name of a func & get its docstring



## # the return keyword

why we need it when we have `print()` ???

→ `print` is also a func<sup>n</sup>. It prints the value on the screen.

But let's assume if we want to use the output of our function later in the code.

if we want to use it, we will return it as a output from func<sup>n</sup> & store in a variable from where we have called.

```
13 """
14
15 def euclidean_dist(x1, y1, x2, y2):
16     """
17     this functions will calculate euclidean dist
18
19     x1 (int): x coordinate of first point
20     x2 (int): x coordinate of second point
21     y1 (int): y coordinate of first point
22     y2 (int): y coordinate of second point
23     """
24     value = ((x1 - x2)**2 + (y1 - y2)**2)**0.5
25     return value
```

```
26
27
28 def manhattan_dist(x1, y1, x2, y2):
29     return abs(x1 - x2) + abs(y1 - y2)
30
31
32 retval = euclidean_dist(12, 1, 0, 2)
33 print(retval)
34
35 print(euclidean_dist(0, 0, -1, 2))
36
```

memory func

6l+c2

## Arguments of a function

→ Argument is the input provided by user to func<sup>n</sup>

- Required arguments
- keyword arguments
- default arguments
- variable-length arguments

Required arguments  $\rightarrow$  These are arguments passed to a f<sup>n</sup> in correct positional order. The no. of arguments passed while calling a function should be equal to no. of arguments defined in a func<sup>n</sup>

keyword arguments  $\rightarrow$  these are used when calling a func

You pass the parameter name with the value you want to use.

```
def fun(a, b):  
    print(a + b)
```

```
fun(b=10, a=3)
```

```
fun(a=20, b=5)
```

**Default argument**  $\rightarrow$  By using a default argument, we put a default value to a parameter while defining a function.

While making a function call, if we don't pass that parameter, then its default value is used.

fun (a=10, b=20) {  
 print(a+b)  
}  
fun(2, 3)  
fun()

→ If you want to pass default arguments, then  
you should not have any optional arguments is  
the right of all of mem

· variable length argument

→ We may want to process many inputs, but we don't know how many. Then we use variable length args.



# Scope of a variable → scope defines visibility of a variable.

visibility → It means where can you use a variable.

→ local → when a variable is first defined inside a func<sup>n</sup> it is only locally visible in the func<sup>n</sup>.

→ global → visible everywhere until we have same variable in local scope