

Arpit Gill

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EDUCATION

University of Cincinnati, Cincinnati, Ohio
Bachelor of Science, Computer Science

Graduating: May 2028

GPA: 3.87

- Primary Coursework: Foundations of Engineering Design Thinking I & II, Computer Science I, Linear Algebra

SKILLS

Programming: HTML, CSS, JavaScript (React), Python, C++

Software: LabVIEW, Microsoft Office

Operating Systems: Windows 7, 8, 10, 11

Other: Web development

EXPERIENCE

Okeana Food Mart | Okeana, Ohio

May 2021 – Present

Manager

- Operate a register quickly and efficiently, servicing hundreds of customers while accurately handling thousands of dollars in transactions daily
- Maintain and constantly update a large database filled with hundreds of items in the store
- Handle various important activities such as training employees, scheduling shifts, and ordering groceries
- Preserve relationships with customers, ensuring good customer relations and satisfaction
- Maintain and constantly cleanliness and neatness throughout the store while keeping hundreds of items stocked
- Manage digital and physical paperwork crucial to the store's operation

PROJECTS

Lego EV3 Robot | Foundations of Engineering Design Thinking I

September 2023 – December 2023

- Utilized the design process to design and assemble an autonomous multifunctional walking robot with real-world applications using Lego Mindstorms
- Programmed various complex functions for four different tasks in LabVIEW
- Demonstrated teamwork skills by working with a randomly assigned diverse team of four students
- Enforced important project habits such as keeping good documentation, making a design notebook, making presentations, and tracking meeting hours

VEX Robotics Robot | Introduction to Engineering I

January 2022 – April 2022

- Engineered a robot capable of competing against other robots in multiple challenges
- Programmed the robot with the ability to run through several challenges while either being remote-controlled or completely autonomous
- Collaborated with three other peers to win second place in the class as a team

ACTIVITIES

Board Games Club | Member

August 2022 – May 2023

- Collaborated with peers to foster a healthy and collaborative environment in which everyone felt comfortable and felt a sense of belonging
- Enhanced many important skills such as teamwork, strategic thinking, and communication

ASL Club | Member

January 2023 – May 2023

- Facilitated growth for the ASL club through regular meetings, promoting an inclusive community of all skill levels and raising cultural awareness within the school

AWARDS & HONORS

Dean's List

December 2023

Summa Cum Laude

May 2023

AVAILABLE FOR CO-OP: FALL 2024